



General Tournament Rules

by Jan 'Icy' Urech & Oliver 'hliddal' Hliddal
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1 Specific rules

For all tournaments their specific rules apply. You can find them on their tournament page.

2 Participation

To participate in a tournament you have to..

- be signed up before the sign up period ends and check-ed in before the check-in period ends.
- not already be signed up for the other tournament.

3 Tournament organizer

The tournament organizer is one designated member of the Admin team. They update the scores and are the contact person in case of a dispute. Please do not hesitate to contact the tournament organizer if you have any questions.

4 Teams

Each team has to be full to participate in a tournament. If you want to use a substitute/additional player in your team contact the tournament organizer.

5 Team captain

The team captain is responsible for the whole team. They're in charge of communication with other teams and the tournament organizer. The team captain is the owner of the team, as indicated on our website. They can only be changed before the tournament starts. After each match, the team captain of the losing team has to announce the result to the tournament organizer.

6 Timetable

Matches have to be played as soon as possible.
Showing up late can lead to a game(>10min) or even a match loss(>20min).
The latest possible start time is the time given on the timetable.

7 Seeding

Tournament seedings will either be done at random or by the tournament organizer.

In the sign up you will be asked for an estimate of your skill level in order to estimate the strength of your team. Please provide an honest estimate this will make the tournament better for you and other participants.

8 Tournament modes

The tournaments are limited to 32 teams (League of Legends) and 16 teams (CS:GO). Both tournaments will be held in the following mode:

8.1 Single-Elimination

In Single-Elim each team is eliminated when it loses a match.

9 Player Behavior

9.1 Cheating

Any kind of cheating is strictly forbidden.

Abusing bugs on purpose, using any third-party software that gives you an unfair advantage and ghosting in any way are also considered cheating.

9.2 Flaming

Don't be toxic!

The event should be fun for everyone.

9.3 Tournament organizer instructions

Always follow the instructions of the tournament organizers.

10 Punishments

Violating the rules above may result in one of the following punishments:

- Replaying of a match
- Match- or Game-loss
- Team being excluded from the tournament