

Java Nio Async HTTP Client Example

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This article is an example of how to build a simple asynchronous Http client using Java Nio. This example will make use of the [httpbin](#) service for much of its test cases, which can also be verified via postman or curl. Although the examples work, this is by no means a production ready. The exhaustive Http client implementation was merely an exercise in attempting to implement an Http client using Java Nio in an asynchronous manner. This example does not support redirect instructions (3.xx). For production ready implementations of Http clients, I recommend [Apache's Asynchronous Http client](#) or if your'e patient Java 9 has something in the works.

1. Introduction

So how does an Http Client make a request to a server and what is involved?

The client opens a connection to the server and sends a request. Most of the time this is done via a browser, obviously in our case this custom client is the culprit. The request consists of:

- Method (GET, PUT, POST, DELETE)
- URI (/index.html)
- Protocol version (HTTP/1.0)

Header line 1

```
1 GET /  
  HTTP/1.1
```

A series of headers (meta information) is following, describing to the server what is to come:

Headers

```
1 Host:  
  httpbin.org
```

```
2 Connection: keep-  
  alive
```

```
3 Upgrade-Insecure-Requests:  
  1
```

```
4 User-Agent: Mozilla/5.0 (X11; Linux x86_64) AppleWebKit/537.36 (KHTML, like Gecko)  
  Chrome/59.0.3071.104 Safari/537.36
```

```
5 Accept:  
  text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,image/apng,*/*;q=0.8
```

```
6      , deflate,  
  Accept-Encoding:gzipbr
```

```
7 Accept-Language: en-US,en;q=0.8, nl;q=0.6
8 Cookie: _gauges_unique_month=1; _gauges_unique_year=1; _gauges_unique=1;
   _gauges_unique_hour=1; _gauges_unique_day=1
```

Following the headers (terminated by `\r\n\r\n`) comes the body, if any.

2. Technologies used

The example code in this article was built and run using:

- Java 1.8.101 (1.8.x will do fine)
- Maven 3.3.9 (3.3.x will do fine)
- Spring source tool suite 4.6.3 (Any Java IDE would work)
- Ubuntu 16.04 (Windows, Mac or Linux will do fine)

3. Overview

The sample program is a very simple asynchronous implementation of an Http client that uses Java Nio. The functionality of the client is tested via test cases which make requests against [httpbin](http://httpbin.org) which simply echoes back what our request was. In the event of a bad request (400) it will respond accordingly. For the `put` and `post` requests the body content is hard coded to be `text/plain`.

4. The program

NioAsyncHttpClient

```
01                                     AutoCloseable
   public final class NioAsyncHttpClient implements {
02
03                                     PORT
   private static final int = 80;
04
05                                     AsynchronousChannelGroup
   private httpChannelGroup;
06
07   public static NioAsyncHttpClient create(final
   AsynchronousChannelGroup httpChannelGroup)
   {
08
   return new NioAsyncHttpClient(httpChannelGroup);
```

```
09     }  
10  
11         AsynchronousChannelGroup httpChannelGroup)  
private NioAsyncHttpClient(final {  
12     Objects.requireNonNull(httpChannelGroup);  
13  
14     .httpChannelGroup =  
thishttpChannelGroup;  
15 }  
16  
17         String          String          final Consumer<?super  
public void get(final url,          final headers,          Exception>  
ByteBuffer>  
success,          final Consumer<?super failure)  
18         URISyntaxException, IOException  
throws {  
19     Objects.requireNonNull(url);  
20     Objects.requireNonNull(headers);  
21     Objects.requireNonNull(success);  
22     Objects.requireNonNull(failure);  
23  
24     process(url, Optional.<ByteBuffer>empty(), headers, success,  
failure);  
25 }  
26
```

```

27         String url, String          String
        public void post (final data,          final headers,          final
                        ByteBuffer>          Exception>
        Consumer<?super success,          final Consumer<?super failure)

```

```

28         URISyntaxException, IOException
        throws {

```

```

29         Objects.requireNonNull (data);

```

```

30         Objects.requireNonNull (url);

```

```

31         Objects.requireNonNull (headers);

```

```

32         Objects.requireNonNull (success);

```

```

33         Objects.requireNonNull (failure);

```

```

34

```

```

35     process (url, Optional.of (ByteBuffer.wrap (data.getBytes ())), headers, success,
        failure);

```

```

36     }

```

```

37

```

```

38     @Override

```

```

39         Exception
        public void close () throws {

```

```

40         this.httpChannelGroup.shutdown ();

```

```

41     }

```

```

42

```

```

43         String          Optional<ByteBuffer>
        private void process (final url,          final data,          final
        String          ByteBuffer>
        headers,          final Consumer<?super success,

```

```

44                                     Exception>
        final Consumer<?super failure>           throws
IOException, URISyntaxException
{

45        assert
StringUtils.isEmpty(url) && !Objects.isNull(data) &&
StringUtils.isEmpty(headers) && !Objects.isNull(success) &&
!Objects.isNull(failure);

46

47        URI uri
        final =           new URI(url);

48        SocketAddress serverAddress
        final =           new
InetSocketAddress(getHostName(uri),
PORT);

49        RequestHandler handler
        final =           new
RequestHandler(AsynchronousSocketChannel.open(this
.httpChannelGroup), success,
failure);

50

51        doConnect(uri, handler, serverAddress,
ByteBuffer.wrap(createRequestHeaders(headers, uri).getBytes()), data);

52    }

53

54        URI           RequestHandler           final
        private void doConnect(final uri,   final handler,   final
SocketAddress           ByteBuffer           Optional<ByteBuffer> body)
address,           final headers,           final {

55        assert
!Objects.isNull(uri) && !Objects.isNull(handler) && !Objects.isNull(address) &&
!Objects.isNull(headers);

56

```

```

57         handler.getChannel().connect(address, null, new
CompletionHandler<Void, Void>()
{


---


58


---


59         @Override


---


60         Void Void attachment)
public void completed(final result, final {


---


61         handler.headers(headers,
body);


---


62     }


---


63


---


64     @Override


---


65         Void attachment)
public void failed(final Throwable exc, final {


---


66         handler.getFailure().accept(new Exception(exc));


---


67     }


---


68 });


---


69 }


---


70


---


71     String String String URI uri)
private createRequestHeaders( final headers, final {


---


72     StringUtils.isEmpty(headers) &&
assert !Objects.isNull(uri);


---


73


---


74     headers "Host: " + getHostName(uri)
return + " " + "\r\n\r\n";


---



```

```

75     }
76
77     String      URI uri)
    private getHostName(      final {
78         assert !Objects.isNull(uri);
79
80         return uri.getHost();
81     }
82 }

```

- line 57-68: calls connect on the [AsynchronousSocketChannel](#) and passes a [CompletionHandler](#) to it. We make use of a custom [RequestHandler](#) to handle success and failure as well as to provide the reading and writing semantics for the headers, body and response.
- line 74: the `\r\n\r\n` sequence of characters signal to the server the end of the headers section meaning anything that follows should be body content and should also correspond in length to the [Content-Length](#) header attribute value

RequestHandler

```

001     RequestHandler
    final class {
002
003         AsynchronousSocketChannel
        private final channel;
004
        ByteBuffer>
        private final Consumer<?super success;
005
        Exception>
        private final Consumer<?super failure;
006
007         AsynchronousSocketChannel
        RequestHandler(final channel,      final Consumer<?super
        ByteBuffer>      Exception> failure)
        success,      final Consumer<?super {

```

```
008         assert
           !Objects.isNull(channel) && !Objects.isNull(success) &&
           !Objects.isNull(failure);


---


009


---


010         .channel =
           thischannel;


---


011         .success =
           thissuccess;


---


012         .failure =
           thisfailure;


---


013     }


---


014


---


015     AsynchronousSocketChannel getChannel()
    {


---


016         return this.channel;


---


017     }


---


018


---


019         ByteBuffer> getSuccess()
    Consumer<?super {


---


020         return this.success;


---


021     }


---


022


---


023         Exception> getFailure()
    Consumer<?super {


---


024         return this.failure;


---


025     }


---


```



```

026
027         closeChannel()
           void {
028             try {
029                 this.channel.close();
030                 (IOException e)
                   }catch {
031                     throw new RuntimeException(e);
032             }
033         }
034
035         ByteBuffer                Optional<ByteBuffer> body)
           void headers (final headers,                final {
036             assert !Objects.isNull(headers);
037
038             this.channel.write(headers, this, new
CompletionHandler<Integer, RequestHandler>()
            {
039
040             @Override
041                 Integer
                   public void completed (final result,                final
RequestHandler handler)
                {
042                 (headers.hasRemaining())
                   if {
043                     .channel.write(headers,
RequestHandler.this.handler,                this);

```

```

044                (body.isPresent())
                }else if {
045                RequestHandler.this.body(body.get(), handler);
046                }else {
047                RequestHandler.this.response();
048                }
049        }
050
051        @Override
052                RequestHandler handler)
        public void failed(final Throwable exc, final {
053                handler.getFailure().accept(new Exception(exc));
054                RequestHandler.this.closeChannel();
055        }
056    });
057    }
058
059        ByteBuffer                RequestHandler handler)
        void body(final body,                final {
060                !Objects.isNull(body) &&
                assert !Objects.isNull(handler);
061
062                .channel.write(body,
                thishandler,                new
                CompletionHandler<Integer, RequestHandler>()
                {

```


082

083 ByteBuffer buffer =
 final ByteBuffer.allocate(2048);

084 this.channel.read(buffer,this,new
CompletionHandler<Integer, RequestHandler>()
{

085

086 @Override

087 Integer
 public void completed(final result, final
RequestHandler handler)
{

088 (result)
 if > 0{

089 handler.getSuccess().accept(buffer);

090 buffer.clear();

091

092 .channel.read(buffer,
 RequestHandler.thishandler, this);

093 (result)
 }else if < 0{

094 RequestHandler.this.closeChannel();

095 }else {

096 .channel.read(buffer,
 RequestHandler.thishandler, this);

097 }

098 }

099

```

100         @Override
101         public void failed(final Throwable exc, final RequestHandler handler) {
102             handler.getFailure().accept(new Exception(exc));
103             RequestHandler.this.closeChannel();
104         }
105     });
106 }
107 }

```

The `RequestHandler` is responsible for executing the reading and writing of headers, body and responses. It is injected with 2 `Consumer` callbacks, one for success and the other for failure. The success `Consumer` callback simply console logs the output and the failure `Consumer` callback will print the stacktrace accordingly.

Snippet of test case

```

01 @Test
02     public void get() throws Exception {
03         doGet(() -> "https://httpbin.org/get"String.format(HEADERS_TEMPLATE,
04             "GET", "get", "application/json"String.valueOf(0)));
05     }
06     private void doGet(final Supplier<? extends String> url, final Supplier<? extends
07         String> headers) throws Exception {
08         WritableByteChannel target =
09             final Channels.newChannel(System.out);

```

```

09         AtomicBoolean pass
           final = new AtomicBoolean(true);

10         CountdownLatch latch
           final = new CountdownLatch(1);

11

12         (NioAsyncHttpClient client =
           try NioAsyncHttpClient.create(
           .asynchronousChannelGroup())
           {
           this

13         client.get(url.get(), headers.get(), (buffer) ->
           {

14             try {

15                 buffer.flip();

16

17                 (buffer.hasRemaining())
                   while {

18                     target.write(buffer);

19                 }

20                 (IOException e)
                   }catch {

21                     pass.set(false);

22                 }finally {

23                     latch.countDown();

24                 }

25             }, (exc) ->
           {

26                 exc.printStackTrace();

```

```
27         pass.set(false);  
28         latch.countDown();  
29     });  
30 }  
31  
32     latch.await();  
33     assertTrue("Test failed",pass.get());  
34 }
```

- line 13-29: we invoke get in this test case supplying the url and the headers. A success `Consumer` and failure `Consumer` callback are supplied when the response is read from the server or when an exception occurs during processing.

Test case output

```
01 HTTP/1.1 200  
   OK  
02 Connection: keep-  
   alive  
03 Server:  
   meinheld/0.6.1  
04 Date: Tue, 20 Jun 2017 18:36:56  
   GMT  
05 Content-Type:  
   application/json  
06 Access-Control-Allow-Origin:  
   *  
07 Access-Control-Allow-Credentials:true  
08 X-Powered-By:  
   Flask
```

```
09 X-Processed-Time:
    0.00129985809326

10 Content-Length:
    228

11 Via: 1.1
    vegur

12

13 {

14     :
    "args"{}",

15     :
    "headers"{

16     "Accept":"application/json",

17     "Connection":"close",

18     "Content-Type":"text/plain",

19     "Host":"httpbin.org"

20 },

21     "origin":"105.27.116.66",

22     "url":"http://httpbin.org/get"

23 }
```

The output is the response from the [httpbin](http://httpbin.org) service which is console logged by our success `Consumer` callback.

5. Summary

In this example we briefly discussed what's involved with an Http request and then demonstrated an asynchronous http client built using Java Nio. We made a use of a 3rd party service [httpbin](http://httpbin.org) to verify our client's calls.

6. Download the source code

This was a Java Nio Async HTTP Client Example.

Download

You can download the full source code of this example here: [Java Nio Async HTTP Client Example](#)