BSE 3144: Interpolation Techniques

```
knitr::opts_chunk$set(echo = TRUE)
library(ggplot2)
library(tidyverse)
## -- Attaching core tidyverse packages --
                                                         ----- tidyverse 2.0.0 --
## v dplyr
               1.1.1
                         v readr
                                      2.1.4
## v forcats
               1.0.0
                                      1.5.0
                         v stringr
## v lubridate 1.9.2
                         v tibble
                                      3.2.1
## v purrr
               1.0.1
                         v tidyr
                                      1.3.0
## -- Conflicts -----
                                                  ## x dplyr::filter() masks stats::filter()
## x dplyr::lag()
                     masks stats::lag()
## i Use the conflicted package (<a href="http://conflicted.r-lib.org/">http://conflicted.r-lib.org/</a>) to force all conflicts to become error
library(PolynomF)
##
## Attaching package: 'PolynomF'
## The following object is masked from 'package:purrr':
##
##
       zap
library(pracma)
##
## Attaching package: 'pracma'
##
## The following objects are masked from 'package:PolynomF':
##
##
       integral, neville
##
## The following object is masked from 'package:purrr':
##
##
       cross
```

Overview

Within the Engineering discipline, we often use interpolation techniques to estimate a value. For example, imagine you are using a thermodynamic table to look up the specific enthalpy of water at 33.4°C. The table has values for 30°C and 35°C; thus, you need to interpolate the value at 33.4°C. This week we'll look at different interpolation approaches for such problems. More advance interpolation for 2-D surfaces includes interpolating properties across a surface—for example, estimating average annual rainfall across a state or country uses interpolation and modeling approaches (e.g. see https://prism.oregonstate.edu/normals/) since rainfall is not measured everywhere. We'll focus on 1-D examples in this unit; there's an excellent appendix with examples at the end of Manuel Gimond's book on spatial analysis.

• One might ask what the difference is between interpolation and regression: in contrast to regression,

interpolation schemes result in the line going through every observational point exactly. The goal is to make the most accurate predictions of values between experimental observations, not to define the most simple, or mechanistic model that fits the data.

Linear interpololation

The most basic interpolation approach is to assume a straight line between 2 points. Imagine you want to estimate a value x_3 based on the following diagram. The simplest approach is to assume a linear line connects x_1 and x_2 . Using your knowledge of x_1 , $f(x_1)$, x_2 , and $f(x_2)$, the equation to calculate the slope of the line to estimate $f(x_3)$ is

$$f(x_3) = f(x_1) + \frac{f(x_2) - f(x_1)}{x_2 - x_1}(x_3 - x_1)$$

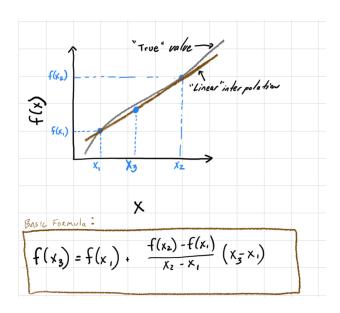


Figure 1: Linear interpolation diagram with equation.

Let's look at an example. Suppose you have a table for the specific volume of a gas. You've been asked for the value at 377°C, and you know the following:

- T @ 360°C, specific volume = 4.789 cubic liters/kg
- T @ 380°C, specific volume = 5.987 cubic liters/kg

```
fx1 <- 4.789
fx2 <- 5.987
x1 <- 360
x2 <-380
x3 <- 377
lin_interp <- function(fx1,fx2,x1,x2,x3) fx1+((fx2-fx1)/(x2-x1))*(x3-x1)
fx3 <- lin_interp(fx1,fx2,x1,x2,x3)
fx3</pre>
```

[1] 5.8073

So the specific volume at $x_3 = 377^{\circ}\text{C}$ is 5.8073 cubic liters/kg.

Curvature and Interpolation.

There are different approaches to introduce curvature into an interpolation scheme to reduce the error. Here, we'll explore polynomials and spline functions.

Polynomial Interpolation

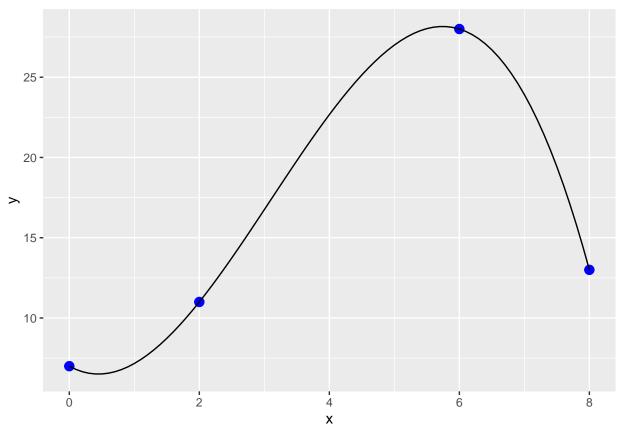
Polynomials are frequently used in interpolation, and they provide one approach to inducing curvature into the interpolation. We generally use 2 basic approaches: Newtons and Lagrange polynomials. Under most conditions, Newtons method is more computationally efficient and we'll use this approach here. In essence, a term (or terms) is added to the linear interpolation that includes curvature. Thus, if you have 3 data-points, a simple quadratic equation would suffice. If you have 4 points, a third order polynomial (4-1) would go through all the points. The general form of the polynomial is using Newton's method. If you remember, we talked briefly during regression week about over-fitting models. In interpolation we are purposely over fitting to use all available information to predict intermediate values.

Suppose we have the following dataset:

$$x = 0, 2, 3, 4$$

 $y = 7, 11, 28, 63$

Plot the data and use the poly_calc() function within the PolynomF package. Here, the polycalc function creates a polynomial (that I assign to a) that can then be used for interpolation (I evaluated the polynomial a at all points in the xx vector).



The resulting polynomial function can be accessed as shown below and is an R function as well:

7 -
$$2.25*x + 2.708333*x^2 - 0.2916667*x^3$$

```
a(x = 5)
```

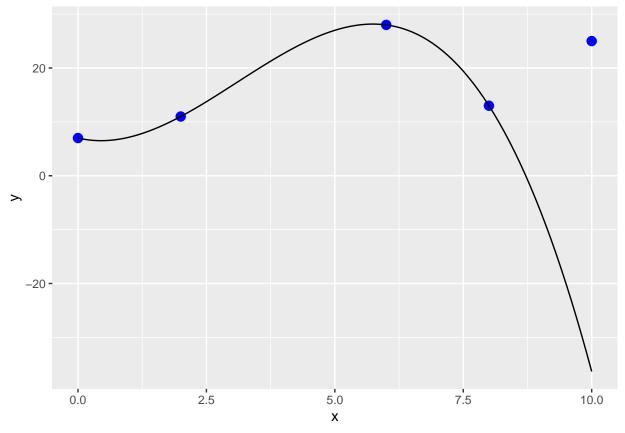
```
## [1] 27
```

Now what happens when we extrapolate beyond the observed data we used to generate the function? Imagine we had another observation that was just determined. You can see in the plot below that the original polynomial will result in a poor extrapolation!

```
xx <- seq(0,10,.1)
yy <- a(xx)
dat2<- data.frame(cbind(xx, yy))
x[5] <- 10
y[5] <- 25

dat <- data.frame(cbind(x, y))

pp <- ggplot() +
   geom_point(data=dat,aes(x=x, y=y),size=3, col='blue') +
   geom_line(data=dat2,aes(x=xx,y=yy))
pp</pre>
```



Thus, caution is needed when using and interpreting the results of interpolation and *especially* extrapolation.

Splines Interpolation

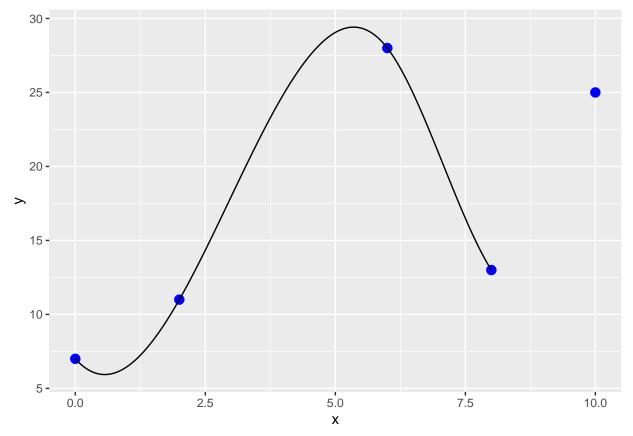
Let's redo our example using "the method of splines", instead of polynomial interpolation. Splines are piecewise polynomial interpolations, so there can be a different polynomial function between each pair of points, but each polynomial takes into account the ones next to it in order to minimize the roughness of the

curve. You can imagine this as bending a thin piece of wood to fit all of the points, which is actually where the method comes from in the early days of the airline industry. We can implement interpolation by splines (as well as many other methods we will demonstrate) via interp1 within the pracma package:

```
#The general usage of interp1
interp1(x, y, xi = x, method = c("linear", "constant", "nearest", "spline", "cubic"))
```

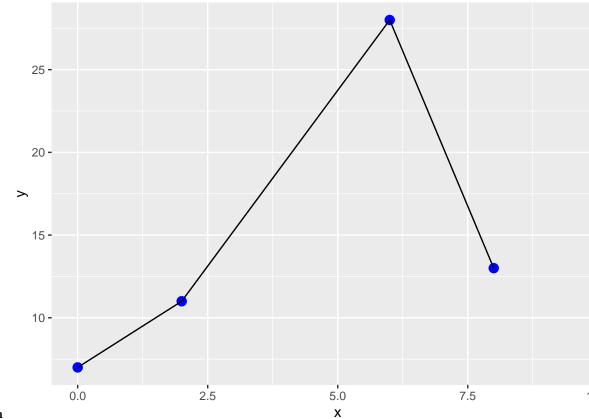
Spline interpolation: introduces some simple curvature

```
xx <- seq(0,8,.01)
yy <- interp1(x, y, xi = xx, method = c("spline"))
dat2<- data.frame(cbind(xx, yy))
pp <- ggplot() +
   geom_point(data=dat,aes(x=x, y=y),size=3, col='blue') +
   geom_line(data=dat2,aes(x=xx,y=yy))
pp</pre>
```



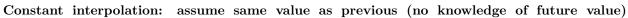
Additional methods in the interp1 function In addition to splines interp1 has several other methods.

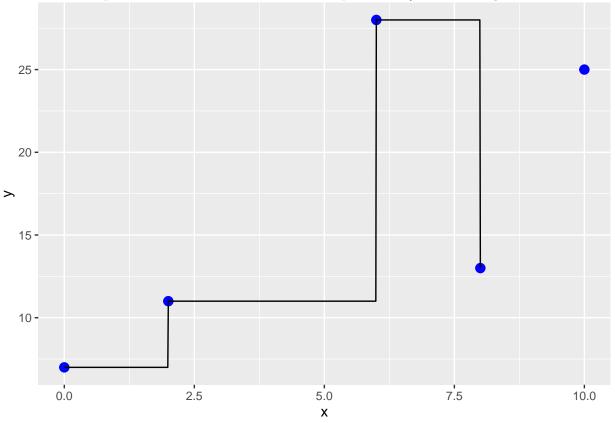
```
yy <- interp1(x, y, xi = xx, method = c("linear"))
dat2<- data.frame(cbind(xx, yy))
pp <- ggplot() +
   geom_point(data=dat,aes(x=x, y=y),size=3, col='blue') +
   geom_line(data=dat2,aes(x=xx,y=yy))
pp</pre>
```



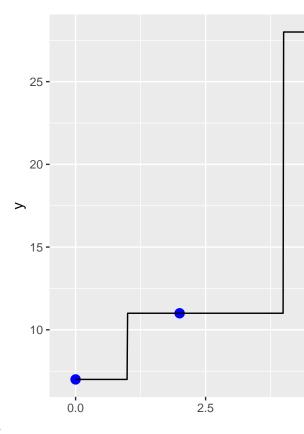
Linear interpolation

```
xx <- seq(0,8,.01)
yy <- interp1(x, y, xi = xx, method = c("constant"))
dat2<- data.frame(cbind(xx, yy))
pp <- ggplot() +
  geom_point(data=dat,aes(x=x, y=y),size=3, col='blue') +
  geom_line(data=dat2,aes(x=xx,y=yy))
pp</pre>
```





```
xx <- seq(0,8,.01)
yy <- interp1(x, y, xi = xx, method = c("nearest"))
dat2<- data.frame(cbind(xx, yy))
pp <- ggplot() +
   geom_point(data=dat,aes(x=x, y=y),size=3, col='blue') +
   geom_line(data=dat2,aes(x=xx,y=yy))
pp</pre>
```



Nearest interpolation: assume same value as closest observation

Oscillations

Back to our splines and polynomials...

Oscillations are another issue that come into play in any polynomial-based interpolation. Splines are an alternative to polynomials that result in a simplified interpolation. Splines

- apply lower-order polynomials in a piecewise fashion to subsets of data points, and
- minimize oscillations and reduce round-off error due to their lower-order nature.

But they are not always perfect!

```
x <- seq(-1,1,.5)
y <- 1/(1+25*x^2) # Runge's function

a <- poly_calc(x,y)
xx <- seq(-1,1,.01)
yy <- a(xx)
dat3<- data.frame(cbind(xx, yy))

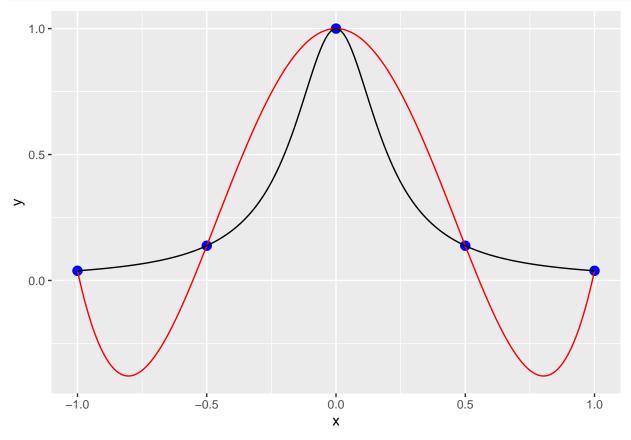
# When we plot Runge's function:

yyy <- 1/(1+25*xx^2)
xxx <- seq(-1,1,.01)
dat4<- data.frame(cbind(xxx, yyy))

dat <- data.frame(cbind(x, y))

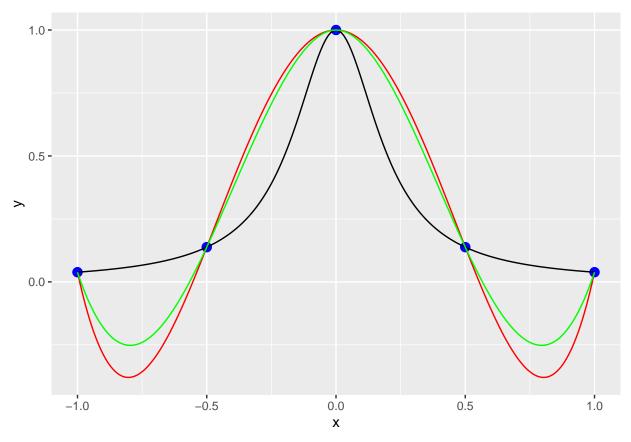
pp <- ggplot() +</pre>
```

```
geom_point(data=dat,aes(x=x, y=y),size=3, col='blue') +
geom_line(data=dat3,aes(x=xx,y=yy),col="red") +
geom_line(data=dat4,aes(x=xxx,y=yyy),col="black")
pp
```



The black line is the true value from the function, the red line is from the interpolation using a polynomial. This illustrates the importance of being careful with higher order polynomials! If we use splines here the fit is a little better, but still has some oscillations.

```
dat5 <- data.frame(x = xx, y = interp1(x, y, xi = xx, method = "spline"))
ggplot() +
  geom_point(data=dat,aes(x=x, y=y),size=3, col='blue') +
  geom_line(data=dat3,aes(x=xx,y=yy),col="red") +
  geom_line(data=dat4,aes(x=xxx,y=yyy),col="black") +
  geom_line(data = dat5, aes(x = x, y = y), col = "green")</pre>
```

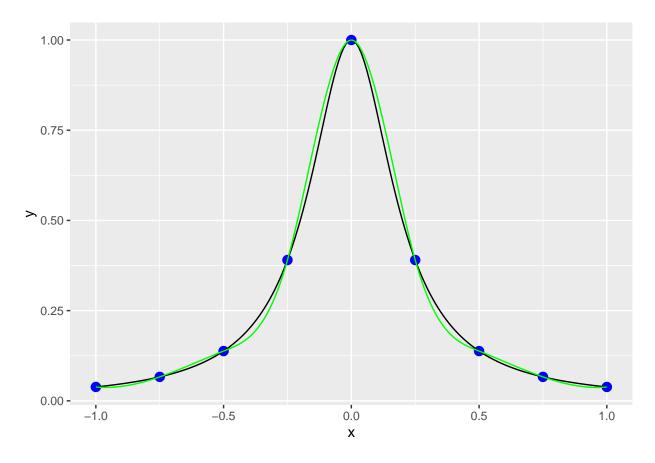


The best way to improve interpolation is to increase the amount of data you feed into the interpolation algorithm. If instead of using 5 points we use 9, the splines have a much better fit to the function the blue data points were pulled from.

```
x <- seq(-1,1,.25)
y <- 1/(1+25*x^2)
dat <- data.frame(x, y)

dat6 <- data.frame(x = xx, y = interp1(x, y, xi = xx, method = "spline"))

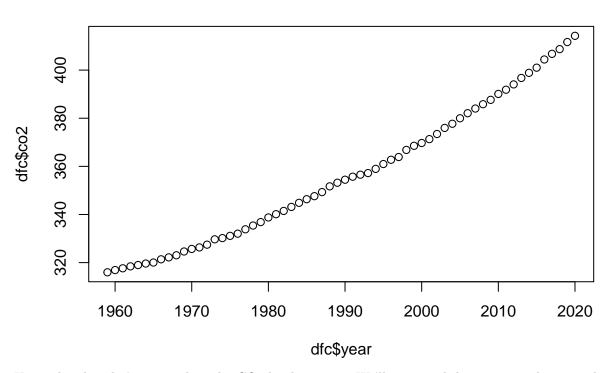
ggplot() +
   geom_point(data=dat,aes(x=x, y=y),size=3, col='blue') +
   geom_line(data=dat4,aes(x=xxx,y=yyy),col="black") +
   geom_line(data = dat6, aes(x = x, y = y), col = "green")</pre>
```



Example - CO₂ at Mana Loa Observatory

The Mana Loa observatory contains the longest in situ record of CO_2 in the atmosphere. We've downloaded this data from ftp://aftp.cmdl.noaa.gov/products/trends/co2/co2_annmean_mlo.txt.

Let's read in this data and do some extrapolation. Instead of using the lin_interp function we wrote, we can just make linear regression model of the data.



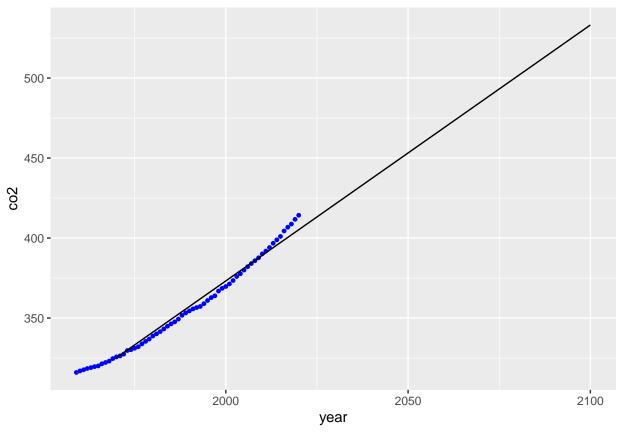
Using this data let's extrapolate the CO_2 level at 2100. We'll start with linear interpolation and in the assignment you will try polynomial and splines.

```
m <- lm(co2 ~ year, data = dfc)

xx <- seq(1970, 2100, 1)
xxd <- data.frame(xx)
colnames(xxd) <- "year"
yy <- predict(m, xxd)

lm_co2 <- data.frame(cbind(xx, yy))

pp <- ggplot() +
    geom_point(
    data = dfc,
    aes(x = year, y = co2),
    size = 1,
    col = 'blue'
    ) +
    geom_line(data = lm_co2, aes(x = xx, y = yy))
pp</pre>
```



Well over 550 ppm CO₂ by 2100. But this doesn't really fit the data very well. Perhaps we could improve a bit by using our lin_interp function on the last 2 datapoints.

[1] 620.64

620 ppm! That's more than 10% higher, but does it visually fit better? We can use the geom_abline function from ggplot2 to plot a line with the right slope and intercept, although it would probably be easier to go back and make a linear model with the lin_extrap_data and use predict to make a line as we did above.

```
(lin_extrap_data[[2,"co2"]] -
                          lin_extrap_data[[1,"co2"]]) /
                       (lin_extrap_data[[2,"year"]] -
                         lin_extrap_data[[1,"year"]])*
 lin_extrap_data[[1,"year"]],
 color = "grey") +
  ylim(300, 800)
pp
  800 -
  700 -
  600 -
co2
  500 -
  400 -
  300 -
```

2050

year

2100

What do you think the predictions from polynomial and splines will be?

2000