

**Vel Tech Rangarajan Dr. Sagunthala R&D Institute of Science and Technology**  
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**School of Computing**  
**B.Tech. – Information Technology**

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SUMMER SEMESTER - SS2526

Course Code : 10211IT201

Course Name : Database System concepts

Slot No : S12L5

## DBMS TASK - 7 REPORT

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## ABSTRACT

The *Trigger and View Implementation in PL/SQL* project demonstrates the automation of data integrity and dynamic updates within a relational database system. Triggers in PL/SQL are powerful mechanisms that automatically execute predefined actions in response to specific table events such as *INSERT*, *UPDATE*, or *DELETE*. This experiment focuses on designing a trigger that updates a player's total match count whenever a new match record is inserted, ensuring real-time consistency without manual intervention.

In addition to triggers, a *database view* is created to simplify data access by displaying consolidated information about each player along with the total number of matches played. A *non-recursive PL/SQL procedure* is also implemented to retrieve all even-numbered player IDs using cursor-based iteration and conditional logic.

By integrating these components, the task highlights how PL/SQL enhances database efficiency through automation, abstraction, and procedural logic. The project reinforces core database management concepts such as event-driven execution, cursor handling, and view creation—key techniques for maintaining accuracy and reliability in enterprise data systems.

### Aim:

To create a trigger that automatically updates the total number of matches played by each player, a view to display players and their match count, and a procedure to list even-numbered Player IDs.

## Step 1: Create Tables

-- Player table

```
CREATE TABLE Player (  
  
    PlayerID VARCHAR2(10) PRIMARY KEY,  
  
    PlayerName VARCHAR2(50),  
  
    TotalMatchesPlayed NUMBER DEFAULT 0  
  
);
```

SQL> desc player;

Name	Null?	Type
PLAYERID	NOT NULL	VARCHAR2(10)
PLAYERNAME		VARCHAR2(50)
TOTALMATCHESPLAYED		NUMBER

-- MatchTeam table

```
CREATE TABLE MatchTeam (  
  
    MatchID VARCHAR2(10),  
  
    PlayerID VARCHAR2(10),
```

```
        CONSTRAINT fk_player FOREIGN KEY (PlayerID)

        REFERENCES Player(PlayerID)

);
```

```
SQL> desc matchteam;
```

Name	Null?	Type
MATCHID		VARCHAR2(10)
PLAYERID		VARCHAR2(10)

Step 2: Create Trigger - Auto Update Matches

```
CREATE OR REPLACE TRIGGER trg_update_total_matches
```

```
AFTER INSERT ON MatchTeam
```

```
FOR EACH ROW
```

```
BEGIN
```

```
    UPDATE Player
```

```
    SET TotalMatchesPlayed = NVL(TotalMatchesPlayed, 0) + 1
```

```
    WHERE PlayerID = :NEW.PlayerID;
```

```
END;
```

```
/
```

Step 3: Create View - Players with Match Count

```
CREATE OR REPLACE VIEW PlayerMatchView AS
```

```
SELECT PlayerID, PlayerName, TotalMatchesPlayed
```

```
FROM Player;
```

Step 4: Procedure - Retrieve Even-Numbered Player IDs

```
CREATE OR REPLACE PROCEDURE GetEvenPlayerIDs IS
```

```
    CURSOR c1 IS
```

```
        SELECT PlayerID
```

```
        FROM Player
```

```
        WHERE MOD(TO_NUMBER(REGEXP_SUBSTR(PlayerID, '\d+$')), 2) = 0;
```

```
BEGIN
```

```
    FOR rec IN c1 LOOP
```

```
        DBMS_OUTPUT.PUT_LINE(' PlayerID: ' || rec.PlayerID);
```

```
    END LOOP;
```

```
EXCEPTION
```

```
    WHEN NO_DATA_FOUND THEN
```

```
        DBMS_OUTPUT.PUT_LINE(' No even-numbered PlayerIDs found.');
```

```
    WHEN OTHERS THEN
```

```
        DBMS_OUTPUT.PUT_LINE(' Error: ' || SQLERRM);
```

```
END;
```

```
/
```

```
-- Insert Players
```

```
INSERT INTO Player (PlayerID, PlayerName) VALUES ('PID012', 'Rohit');
```

```
INSERT INTO Player (PlayerID, PlayerName) VALUES ('PID311', 'Virat');
```

```
INSERT INTO Player (PlayerID, PlayerName) VALUES ('PID008', 'Dhoni');
```

```
INSERT INTO Player (PlayerID, PlayerName) VALUES ('PID313', 'Gill');
```

```
SQL> select*from player;
```

PLAYERID	PLAYERNAME
TOTALMATCHESPLAYED	
PID012	Rohit
0	
PID311	Virat
0	
PID008	Dhoni
0	
PID313	Gill
0	

```
-- Insert Match Records (Trigger will auto-update TotalMatchesPlayed)
```

```
INSERT INTO MatchTeam (MatchID, PlayerID) VALUES ('M001', 'PID012');
```

```
INSERT INTO MatchTeam (MatchID, PlayerID) VALUES ('M002', 'PID012');
```

```
INSERT INTO MatchTeam (MatchID, PlayerID) VALUES ('M003', 'PID008');
```

```
SQL> select*from matchteam;
```

MATCHID	PLAYERID
---------	----------

M001	PID012
------	--------

M002	PID012
------	--------

M003	PID008
------	--------

```
COMMIT;
```

**RESULT: THE QUERIES ARE EXECUTED SUCCESFULLY**