

```

for col in range(8):
    piece = board[row][col]
    if piece != ' ':
        piece_image = piece_images[piece]
        piece_rect = pygame.Rect(col * 80, row * 80, 80, 80)
        screen.blit(piece_image, piece_rect)

# Define initial state of the board
board = [
    ['r', 'n', 'b', 'q', 'k', 'b', 'n', 'r'],
    ['p', 'p', 'p', 'p', 'p', 'p', 'p', 'p'],
    ['-', ' ', ' ', ' ', ' ', ' ', ' ', '-'],
    ['-', ' ', ' ', ' ', ' ', ' ', ' ', '-'],
    ['-', ' ', ' ', ' ', ' ', ' ', ' ', '-'],
    ['-', ' ', ' ', ' ', ' ', ' ', ' ', '-'],
    ['p', 'p', 'p', 'p', 'p', 'p', 'p', 'p'],
    ['r', 'n', 'b', 'q', 'k', 'b', 'n', 'r']
]

# draw board and pieces
draw_board()
draw_pieces(board)

# start game loop
while True:
    for event in pygame.event.get():
        if event.type == pygame.QUIT:
            pygame.quit()
            quit()

    pygame.display.update()

```

Results:

Thus the python program for executing chess board was successfully completed.

NAME		ROLL NO.	SEX NO.	PERFORMANCE (%)	RESULT AND ANALYSIS (%)	VIVA VOCE (%)	RECORD (%)	TOTAL (%)	SIGN WITH DATE
DEEPMALA	VELTECH	72	5	72	72	72	72	72	88.1250 M 6/11/2023 1.0