

Tutorial: Product Operator Basis (Zeeman and PMZ) in Liouvillian Space

PyOR Version: Jeener (release date not decided)

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Import necessary packages and define source code of PyOR

```
In [1]: from IPython.display import display, HTML
display(HTML("<style>.container { width:100% !important; }</style>"))
import sys
sys.path.append('/media/HD2/Vineeth/PostDoc_Simulations/Github/PyOR_V1/Source')

import PythonOnResonance as PyOR

import time
import numpy as np
import matplotlib.pyplot as plt
from matplotlib import rc
%matplotlib notebook
import sympy as sp
from sympy import *
```

Generating Spin System

```
In [2]: Slist1 = [1/2, 1/2]
hbarEQ1 = True

System = PyOR.Numerical_MR(Slist1, hbarEQ1)
Sx, Sy, Sz = System.SpinOperator()
Sp, Sm = System.PMoperators(Sx, Sy)
```

Generating Product Operator Basis: PMZ Basis (Hilbert Space)

```
In [3]: # Product Operators Basis
sort = 'negative to positive'
Index = False
Normal = True
Basis_PMZ, coh_PMZ, dic_PMZ = System.ProductOperators_SpinHalf_PMZ(sort, Index, Normal)
OpB_H = System.String_to_Matrix(dic_PMZ, Basis_PMZ)

['Im1Im2', 'Im2', 'Im1', 'Im1Iz2', 'Iz1Im2', '', 'Iz2', 'Im1Ip2', 'Iz1', 'Iz1Iz2', 'Ip1Im2', 'Ip2', 'Iz1Ip2', 'Ip1', 'Ip1Iz2', 'Ip1Ip2']
```

```
In [31]: Matrix(OpB_H["Im1Im2"])
```

Out[31]:

$$\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 1.0 & 0 & 0 & 0 \end{bmatrix}$$

Generating Zeeman Hamiltonian (Lab and Rotating Frame)

```
In [4]: # Gyromagnetic Ratio
Gamma = [System.gammaH1, System.gammaH1]

# B0 Field in Tesla, Static Magnetic field (B0) along Z
B0 = 1.0

# Offset Frequency in Hz
Offset = [10.0, 20.0]

# generate Larmor Frequencies
LarmorF = System.LarmorFrequency(Gamma, B0, Offset)

# Rotating Frame Frequency
OmegaRF = [-System.gammaH1*B0, -System.gammaH1*B0]

# Lab Frame Hamiltonian
Hz_lab = System.Zeeman(LarmorF, Sz)

# Rotating Frame Hamiltonian
Hz = System.Zeeman_RotFrame(LarmorF, Sz, OmegaRF)
```

Larmor Frequency in MHz: [-42.57745869 -42.57746869]

Hamiltonian in Hilbert Space

```
In [5]: Matrix(Hz/(2.0*np.pi))
```

```
Out[5]:
```

$$\begin{bmatrix} -15.0000000000126 & 0 & 0 & 0 \\ 0 & 5.00000000158526 & 0 & 0 \\ 0 & 0 & -5.00000000158526 & 0 \\ 0 & 0 & 0 & 15.0000000000126 \end{bmatrix}$$

Zeeman Basis State

```
In [6]: Basis_Zeeman_state = System.ZBasis_H(Hz_lab)
```

```
In [7]: Basis_Zeeman_state
```

```
Out[7]: [array([[1.],
               [0.],
               [0.],
               [0.]]) ,
         array([[0.],
               [1.],
               [0.],
               [0.]]) ,
         array([[0.],
               [0.],
               [1.],
               [0.]]) ,
         array([[0.],
               [0.],
               [0.],
               [1.]]) ]
```

```

[1.],
[0.]]),
array([[0.],
       [0.],
       [0.],
       [1.]])]

```

Singlet Triplet Basis State

```
In [8]: Basis_ST_state = System.STBasis(Hz_lab)
```

Basis: T_-, T_0, T_+, S_0

```
In [9]: Basis_ST_state
```

```
Out[9]: [array([[1.],
                [0.],
                [0.],
                [0.]]),
         array([[0.          ],
                [0.70710678],
                [0.70710678],
                [0.          ]]),
         array([[0.],
                [0.],
                [0.],
                [1.]]),
         array([[ 0.          ],
                [ 0.70710678],
                [-0.70710678],
                [ 0.          ]])]
```

Basis Kets

```
In [10]: Kets = System.Basis_Ket()
Kets
```

```
Out[10]: ['|1/2, 1/2>|1/2, 1/2>',
          '|1/2, 1/2>|1/2, -1/2>',
          '|1/2, -1/2>|1/2, 1/2>',
          '|1/2, -1/2>|1/2, -1/2>']
```

Basis Bras

```
In [11]: Bras = System.Basis_Bra()
Bras
```

```
Out[11]: ['<1/2, 1/2|<1/2, 1/2|',
          '<1/2, 1/2|<1/2, -1/2|',
          '<1/2, -1/2|<1/2, 1/2|',
          '<1/2, -1/2|<1/2, -1/2|']
```

Product Operator Basis: Zeeman (Hilbert Space)

```
In [12]: Basis_Zeeman, dic_Zeeman = System.ProductOperators_Zeeman(Hz_lab)
```

```
In [13]: Matrix(Basis_Zeeman[0])
```

```
Out[13]: 
$$\begin{bmatrix} 1.0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

```

```
In [14]: # Dictionary  
dic_Zeeman
```

```
Out[14]: ['|1/2,1/2>|1/2,1/2><1/2,1/2|<1/2,1/2|',  
 '|1/2,1/2>|1/2,1/2><1/2,1/2|<1/2,-1/2|',  
 '|1/2,1/2>|1/2,1/2><1/2,-1/2|<1/2,1/2|',  
 '|1/2,1/2>|1/2,1/2><1/2,-1/2|<1/2,-1/2|',  
 '|1/2,1/2>|1/2,-1/2><1/2,1/2|<1/2,1/2|',  
 '|1/2,1/2>|1/2,-1/2><1/2,1/2|<1/2,-1/2|',  
 '|1/2,1/2>|1/2,-1/2><1/2,-1/2|<1/2,1/2|',  
 '|1/2,1/2>|1/2,-1/2><1/2,-1/2|<1/2,-1/2|',  
 '|1/2,-1/2>|1/2,1/2><1/2,1/2|<1/2,1/2|',  
 '|1/2,-1/2>|1/2,1/2><1/2,1/2|<1/2,-1/2|',  
 '|1/2,-1/2>|1/2,1/2><1/2,-1/2|<1/2,1/2|',  
 '|1/2,-1/2>|1/2,1/2><1/2,-1/2|<1/2,-1/2|',  
 '|1/2,-1/2>|1/2,-1/2><1/2,1/2|<1/2,1/2|',  
 '|1/2,-1/2>|1/2,-1/2><1/2,1/2|<1/2,-1/2|',  
 '|1/2,-1/2>|1/2,-1/2><1/2,-1/2|<1/2,1/2|',  
 '|1/2,-1/2>|1/2,-1/2><1/2,-1/2|<1/2,-1/2|']
```

Hamiltonian in Liouville Space (Zeeman basis)

```
In [15]: Hz_L = System.CommutationSuperoperator(Hz)  
Matrix(System.Matrix_Round(Hz_L/(2.0*np.pi),2))
```

```
Out[15]: 
$$\begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -20.0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & -10.0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -30.0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 20.0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 10.0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -10.0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 10.0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -10.0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -20.0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 30.0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 10.0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 20.0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

```

Product Operator Basis: Zeeman Liouville

```
In [16]: Basis_Zeeman_L = System.ProductOperators_ConvertToLiouville(Basis_Zeeman)
```

```
In [32]: Matrix(Basis_Zeeman_L[0])
```

```
Out[32]: 
$$\begin{bmatrix} 1.0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

```

Product Operator Basis: PMZ Liouvillie

```
In [18]: Basis_PMZ_L = System.ProductOperators_ConvertToLiouville(Basis_PMZ)
```

```
In [33]: Matrix(Basis_PMZ_L[0])
```

```
Out[33]: 
$$\begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1.0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

```

Eigen Frequencies: Hilbert

```
Out[20]: 30.000000000025157
```

Eigen Frequencies: Liouvillie

```
Eigen frequency of Im1 Im2 (-2) : 30.000000000025157
Eigen frequency of Id1 Im2 (-1) : 20.000000000159783
Eigen frequency of Im1 Id2 (-1) : 9.999999998427322
Eigen frequency of Im1 Iz2 (-1) : 9.999999656141906
Eigen frequency of Iz1 Im2 (-1) : 19.999999317026997
Eigen frequency of Id1 Id2 (0) : 0.0
Eigen frequency of Id1 Iz2 (0) : 0.0
Eigen frequency of Im1 Ip2 (0) : -10.0000000003170511
Eigen frequency of Iz1 Id2 (0) : 0.0
Eigen frequency of Iz1 Iz2 (0) : 0.0
Eigen frequency of Ip1 Im2 (0) : 10.0000000003170511
Eigen frequency of Id1 Ip2 (1) : -20.000000000159783
Eigen frequency of Iz1 Ip2 (1) : -19.999999317026997
Eigen frequency of Ip1 Id2 (1) : -9.999999998427322
Eigen frequency of Ip1 Iz2 (1) : -9.999999656141906
Eigen frequency of Ip1 Ip2 (2) : -30.000000000025157
```

Basis Transformation Matrix: From Zeeman to PMZ Basis (Liouvillie Space)

```
In [34]: Matrix(System.State_BasisChange(Basis_Zeeman_L[0], U_Z_PMZ))
```

```
Out[34]:
```

Liouville Bracket

```
In [28]: System.Liouville_Bracket(Basis_Zeeman_L[0], Hz_L/(2.0*np.pi), Basis_Zeeman_L[0])
```

```
Out[28]: 0.0
```

```
In [29]: System.Liouville_Bracket(Basis_PMZ_L[0], Hz_L/(2.0*np.pi), Basis_PMZ_L[0])
```

```
Out[29]: 30.0000000000025157
```

Hamiltonian in Liouville Space (PMZ basis)

```
In [26]: Hz_L_PMZ = System.Operator_BasisChange(Hz_L, U_Z_PMZ)
```

```
In [27]: Matrix(System.Matrix_Round(System.Matrix_Tol(Hz_L_PMZ/(2.0*np.pi), 1.0e-5), 2))
```

```
Out[27]:
```

30.0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	20.0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	10.0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	10.0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	20.0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	-10.0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	10.0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	-20.0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	-20.0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	-10.0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	-10.0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Any suggestion? write to me

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