## Model Checking Real-Time Systems

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#### 1. Timed Automata

- 1.1 Preliminaries
- 1.2 Timed Automata
- 1.3 Regions and zones
- 1.4 Extensions

### 2. Model Checking Real-Time Systems

- 2.1 Timed Temporal Logic
- 2.2 Some results
- 2.3 Timed Games
- 3. Language-Theoretic Properties
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Set of time values:  $\mathbb{R}_{\geq 0}$ 

Timed words over  $\Sigma \times \mathbb{R}_{\geq 0}$ 

Set of valuations over a set of clocks  $C \colon \mathbb{R}^{C}_{\geq 0}$ 

Constraints over  $C: \varphi ::= x \odot k \mid \varphi \wedge \varphi \text{ where } x \in C, k \in \mathbb{Z} \text{ and } \odot \in \{<, \leq, =, \geq, >\}$ 

Set of valuations satisfying  $\varphi$ :  $[\![\varphi]\!]_C = \{v \in \mathbb{R}_{>0}^C \mid v \models \varphi\}$ 

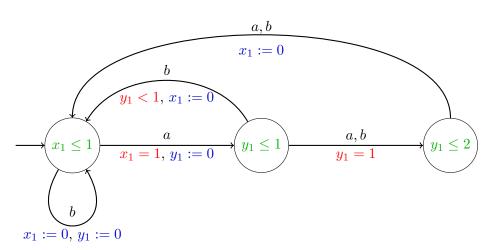
### Definition 1

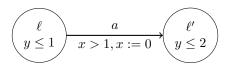
A Timed Automaton (TA)  $\mathcal{A}$  is the tuple  $(L, \ell_0, C, \Sigma, I, E)$  where:

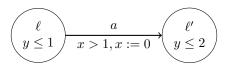
- L is a finite set of *locations* with initial location  $\ell_0 \in L$
- C is a finite set of clocks
- $\Sigma$  is a finite set of actions
- $I: L \to \Phi(C)$  is an invariant mapping
- $E \subseteq L \times \Phi(C) \times \Sigma \times 2^C \times L$  is a set of edges.

Edges are denoted by  $\ell \xrightarrow{\varphi,a,r} \ell'$ .

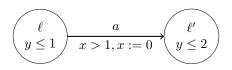
Example of a TA with 3 locations, 2 clocks and 2 actions (letters):



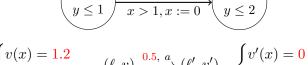




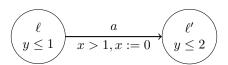
$$\begin{cases} v(x) = 1.2 \\ v(y) = 0.8 \end{cases}$$

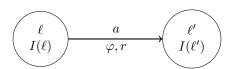


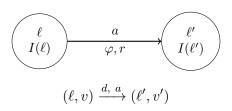
$$\begin{cases} v(x) = 1.2 \\ v(y) = 0.8 \end{cases} \qquad (\ell, v) \xrightarrow{0.5, a} (\ell', v')$$

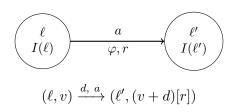


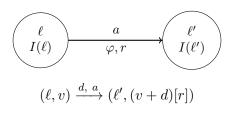
$$\begin{cases} v(x) = 1.2 \\ v(y) = 0.8 \end{cases} \qquad (\ell, v) \xrightarrow{0.5, a} (\ell', v') \qquad \begin{cases} v'(x) = 0 \\ v'(y) = 1.3 \end{cases}$$











provided that:

$$\ell \xrightarrow{\varphi, a, r} \ell'$$
 is a transition in the TA 
$$\forall t \in [0, d], \ v + t \models I(\ell)$$
 
$$v + d \models I(\ell')$$

#### Definition 2

The operational semantics of a TA  $A = (L, \ell_0, C, \Sigma, I, E)$  is the infinite-state timed transition system  $[\![A]\!] = (S, s_0, \Sigma \times \mathbb{R}_{\geq 0}, T)$ , where

$$S := \{(\ell, v) \in L \times \mathbb{R}^{C}_{\geq 0} \mid v \models I(\ell)\}, \quad s_{0} := (\ell_{0}, \mathbf{0}_{C}),$$

$$T := \{(\ell, v) \xrightarrow{d, a} (\ell', (v + d)[r]) \mid d \in \mathbb{R}_{\geq 0},$$

$$\forall d' \in [0, d], v + d' \models I(\ell) \land \exists \ell \xrightarrow{\varphi, a, r} \ell' \in E, v + d \models \varphi\}$$

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# Region Equivalence

### Definition 3

Two valuations  $v, v' \in \mathbb{R}_{>0}^C$  are region equivalent, i.e  $v \cong_M v'$  iff:

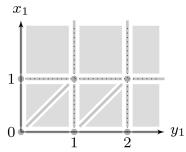
- $\forall x \in C, \lfloor v(x) \rfloor = \lfloor v'(x) \rfloor \lor v(x), v'(x) > M_x$
- $\forall x \in C, \langle v(x) \rangle = 0 \Leftrightarrow \langle v'(x) \rangle = 0 \lor v(x) \ge M_x$
- $\forall x, y \in C, \langle v(x) \rangle \leq \langle v(y) \rangle \Leftrightarrow \langle v'(x) \rangle \leq \langle v'(y) \rangle \ \lor \ v(x) > M_x \ \lor \ v(y) > M_y$

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- $\forall x \in C, \langle v(x) \rangle = 0 \Leftrightarrow \langle v'(x) \rangle = 0 \lor v(x) \ge M_x$
- $\forall x, y \in C, \langle v(x) \rangle \leq \langle v(y) \rangle \Leftrightarrow \langle v'(x) \rangle \leq \langle v'(y) \rangle \lor v(x) > M_x \lor v(y) > M_y$



### Definition 4 (Region Automaton)

 $\mathcal{R}_{\cong_M}(A) = (S, s_0, \Sigma, T)$  is the region automaton of A, where:

- $S := (L \times \mathbb{R}^C_{\geq 0})_{/\cong_M}, \ s_0 := \mathbf{0}_C$
- $T := \{ [\ell, v]_{\cong_M} \xrightarrow{a} [\ell', v']_{\cong_M} \mid \exists d \in \mathbb{R}_{\geq 0}, (\ell, v) \xrightarrow{d, a} (\ell', v') \}$

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- $T := \{ [\ell, v]_{\cong_M} \xrightarrow{a} [\ell', v']_{\cong_M} \mid \exists d \in \mathbb{R}_{\geq 0}, (\ell, v) \xrightarrow{d, a} (\ell', v') \}$
- |S| is exponential in the number of clocks and in the maximal constants of the timed automaton
- Is there a way to reduce the number of states?

### Definition 5 (Zone)

A set of valuations  $Z \subseteq \mathbb{R}^{C}_{\geq 0}$  is a zone iff:  $\exists \varphi \in \Phi_{d}(C), Z = \llbracket \varphi \rrbracket_{C}$ In this case, we define:

- the delay of Z:  $Z^{\uparrow} \triangleq \{v + d \mid V \in Z \land d \in \mathbb{R}_{\geq 0}\}$
- the reset of Z:  $Z[r] \triangleq \{v[r] \mid v \in Z\}$  for  $r \subseteq C$

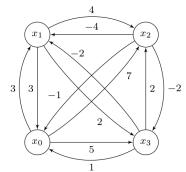
## Definition 6 (Zone automaton)

The zone automaton  $[\![A]\!]_Z$  of A is the tuple  $(S, s_0, \Sigma \cup \{\delta\}, T)$ , where:

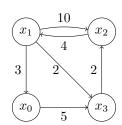
$$\begin{split} S &:= \{ (\ell, Z) \mid \ell \in L, Z \in \mathbb{R}^{C}_{\geq 0} \text{ is a zone} \}, \quad s_{0} := (\ell_{0}, \llbracket \mathbf{0}_{C} \rrbracket_{C}) \\ T &:= \{ (\ell, Z) \overset{\delta}{\leadsto} (\ell, Z^{\uparrow} \cap \llbracket I(\ell) \rrbracket_{C}) \} \cup \\ \{ (\ell, Z) \overset{a}{\leadsto} (\ell', (Z \cap \llbracket \varphi \rrbracket_{C})[r] \cap \llbracket I(\ell') \rrbracket_{C}) \mid \ell \xrightarrow{\varphi, a, r} \ell' \in E \} \end{split}$$

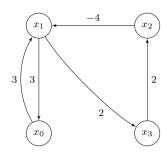
 $\rightarrow$  Normalisation ( $\simeq$  quotienting), shortest-path-closed DBM extrapolation

$$Z = \begin{cases} x_1 & \leq 3 \\ x_1 - x_2 & \leq 10 \\ x_1 - x_2 & \geq 4 \\ x_1 - x_3 & \leq 2 \\ x_3 - x_2 & \leq 2 \\ x_3 & \geq -5 \end{cases}$$



Shortest-path closure





Shortest-path reduction

Timed Automata

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Timed Automata Extension

#### Decidable extensions:

- diagonal constraints:  $x y \odot k$
- updatable TA: clocks can be reset to any natural number  $(x := k \in \mathbb{Z})$  or can be synchronized with another clock (x := y)
- urgency constraints: some locations must be left immediately

#### Undecidable extensions:

- linear constraints:  $\lambda x + \mu y \le k$
- updates such as x := x + k or x :> k (non-determinism)
- stopwatch automata
- hybrid automata
- ..



Timed Automata Extensions

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#### Undecidable extensions:

- linear constraints:  $\lambda x + \mu y \le k$
- updates such as x := x + k or x :> k (non-determinism)
- *stopwatch* automata
- hybrid automata
- pretty much everything else you can think of



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## Definition 7 (Metric Temporal Logic)

Given a set of atomic propositions P, the formulas of MTL are defined for any time interval I with the *time-constrained until* operator  $\mathbf{U}_I$  as follows:

$$\varphi ::= p \in P \mid \neg \varphi \mid \varphi \land \varphi \mid \varphi \mathbf{U}_I \varphi$$

The constrained always  $\square_I$  and constrained eventually  $\lozenge_I$  operators can be defined with  $\mathbf{U}_I$  in a similar way as in LTL, namely:

$$\Diamond_I \varphi \triangleq \top \mathbf{U}_I \varphi$$
$$\Box_I \varphi \triangleq \neg \Diamond_I \neg \varphi$$

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What is  $\mathbf{U}_I$ ?!

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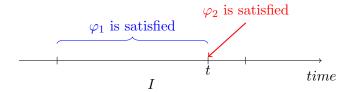
What is  $U_I$ ?!  $\rightarrow$  give its semantics

### Continuous semantics:

$$f \models \varphi_1 \mathbf{U}_I \varphi_2$$
 iff  $\exists t \in I, f^t \models \varphi_2 \land \forall u \in (0, t), f^u \models \varphi_1$ 

#### Continuous semantics:

$$f \models \varphi_1 \mathbf{U}_I \varphi_2 \quad \text{iff} \quad \exists t \in I, f^t \models \varphi_2 \land \forall u \in (0, t), f^u \models \varphi_1$$



**Pointwise semantics**: Let  $w = ((a_i, t_i))_{i \in \mathbb{N}}$  be a timed word over  $2^P$ .

$$w, i \models \varphi_1 \mathbf{U}_I \varphi_2$$
 iff  $\exists i < j < |w|, \begin{cases} w, j \models \varphi_2 & \land \\ t_j - t_i \in I & \land \\ \forall i < k < j, \ w, k \models \varphi_1 \end{cases}$ 

<Insert figure>

### References

