

# VAIBHAV SINGH

+91 9560720582



FRESHER

vvishus1717@gmail.com

https://vvishus.netlify.app/

# **EDUCATION**

• CLASS-XII

DEHRADUN PUBLIC SCHOOL, GZB [CBSE]

2019-2020

90%

B-TECH

JAYPEE INSTITUTE OF INFORMATION TECHNOLOGY NOIDA, SEC-62

2021-2025

**CGPA-7.3** 

## SKILLS

Communication, Detail oriented, Fast Learner Adaptability, Strategic planning, Dedicated team player, Effective time management, Ability to work under pressure

# TECH SKILLS

- Advanced Skills: , Python, SQL, C++, C
- Intermediate Skills: , HTML, JavaScript, Express JS, MongoDB
- Foundational Knowledge: CSS, PHP

#### HOBBIES

- HANDBALL
- FITNESS
- GAMING

#### PROFILE

I'm an AI enthusiast with a strong base in coding, problem-solving, and a logical mindset. Passionate about analyzing complex challenges, I thrive on researching, designing, and developing innovative solutions. Always driven by the insatiable desire to learn and evolve in this ever-changing landscape of technology.

## EXPERIENCE

- Data Science Intern at Oriserve:
  - Collaborated on Al-driven chatbot development and automation solutions, leveraging models like BERT, Pyannote, NVIDIA NeMo, etc and frameworks like Pandas, Pytorch, Plotly, etc to enhance user engagement and operational efficiency.
  - Designed and deployed scalable **FastAPI** services to integrate AI functionalities, ensuring optimized system performance and seamless user experiences.
  - Built robust **Data pipelines** for **TTS** and **STT** datasets, enabling efficient
    preprocessing, training, and evaluation workflows while applying prompt
    engineering to refine model outputs for diverse use cases.
  - Gained hands-on experience in developing real-world AI applications, focusing on innovation, performance optimization, and advanced speech processing techniques.
- Web development Intern at The Sparks Foundation: Using MONGODB, HANDLEBARS, HTML, JAVASCRIPT AND CSS Developed a Basic Dynamic banking website < TSF >.
- Participated in BITBOX by GDSC JIIT SEC 128: This 12-hour long hackathon, learnt Stress management and work in a professional environment.
- **Google Cloud Study Jams**: Earned various skills badges from google cloud courses like <u>Generative AI Arcade Game</u>, <u>Google Cloud Computing Foundations</u> etc.

#### PROJECTS

# 1.CryptoniX:

- Explored cryptic world with features like cyphers, cryptic word clue solver, password strength checker, encryption, decryption, and steganography.
- Implemented DSA CPP concepts: maps, LinkedList, vectors, searching, recursion, hashing, collision handling.

#### 2.CAVEMEN:

 Designed and implemented a multi-agent game "Cavemen" inspired by Wumpus World, featuring human vs AI competition, gold collection, and battles against the Wumpus monster.

### 3.PyTone:

- Recognizing Real-Time speech, Text Emotion using different ML models.
- Implemented with Python, PyTorch, and TensorFlow to enhance accuracy and performance.

# 4.BCI Games:

- Developed an interactive game using Emotiv Epoch+ BCI headset, enabling control through brain signals and facial expressions.
- Implemented left/right movement control via brain patterns and smile detection for triggering in-game actions.

## **5.AID for SPEECH and HEARING impaired:**

- Real Time Speech and Text to ISL translation using NLP and using SIGML animation.
- <u>Used Python(Flask), JS, HTML, CSS, etc.</u>