Vaibhav Singh

Data Scientist/AI Engineer

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SUMMARY

Results-driven Data Science Intern with proven expertise in architecting AI-driven chatbots, deploying scalable APIs, and engineering end-to-end machine learning pipelines. Proficient in Python, PyTorch, FastAPI, and cutting-edge NLP/speech technologies such as BERT, NVIDIA NeMo, and Pyannote. Adept at real-time application development with a robust foundation in data manipulation, machine learning, and web engineering. Specialized in integrating LLMs and prompt engineering to drive impactful solutions. Demonstrated excellence through high-impact internship, with a track record of effectively communicating complex technical solutions.

WORK EXPERIENCE

AI Intern, BASAL AI, Bengaluru, India (Remote)

Jun 2025 — Present

(Agentic AI, OpenAI, Langchain, LangGraph, Pandas, etc)

- Spearheaded the development of a Proof-of-Concept (POC) for an autonomous AI Sales Development Representative (SDR), defining the complete **Agentic AI** architecture, workflow, and technology stack to automate sales prospecting.
- Engineered a robust data pipeline by integrating multiple lead generation and enrichment APIs, including Apollo.io, Lusha, and Coresignal, to create a unified and comprehensive lead database.
- Designed the foundational framework for the AI SDR, establishing a scalable solution to enhance lead quality, accelerate the sales cycle, and increase outreach effectiveness.

Data Science Intern, OriServe, Noida, India

Jul 2024 — May 2025

(Python, PyTorch, FastAPI, LLMs, Prompting, etc.)

- Collaborated on AI-driven chatbot development and automation solutions, leveraging models like BERT, Pyannote, NVIDIA NeMo, etc and frameworks like Pandas, Pytorch, Plotly, etc to enhance user engagement and operational efficiency by ~20%.
- Designed and deployed scalable **FastAPI** services to integrate AI and streaming functionalities, ensuring optimized system performance and seamless user experiences
- Designed robust **pipelines** for **TTS**(text-to-speech) and **STT**(speech-to-text) datasets, enabling efficient preprocessing, training, and evaluation with advanced speech techniques.
- Applied prompt engineering techniques to enhance response quality across varied use-cases, while managing a NER-based voice chatbot tailored
 for a bar and restaurant setting, gaining hands-on experience in LLM response optimization.
- Authored an article on Medium: <u>Building High-Fidelity Datasets for Superior Text-to-Speech Fine-Tuning</u>, offering insights on best practices, challenges, and strategies for ensuring superior audio output quality.
- Engineered and optimized PyTorch scripts to **fine-tune** and train diverse ML/DL and Transformer-based models such as **BERT, XTTSv2** (VQ-VAE, GPT-2), Whisper, etc.
- Evaluated and benchmarked multiple open-source ASR(NeMo, pyannote) and TTS(XTTS, Orpheus-TTS) models and platforms(Deepgram, Sarvam.ai, ElevenLabs) for performance, accuracy, and deployment feasibility on .

Summer Intern, Directorate of Research, Innovation and Development (DRID), JIIT, Noida

May 2024 — Jul 2024

(OpenCV, cvzone, PyTorch Lightning, Pygame, NumPy, scikit-learn)

- Engineered an accessible Connect Four game controlled exclusively through American Sign Language (ASL) hand gestures, enabling players with speech or motor impairments to enjoy gaming without traditional input devices.
- Implemented real-time **computer vision** tracking utilizing **OpenCV** and cvzone's HandTrackingModule to detect, isolate, and process hand positions from webcam input with optimized performance on consumer hardware.
- Designed and trained a custom CNN model achieving 99% accuracy in PyTorch Lightning to classify ASL hand gestures, orchestrating multiple convolutional layers to enable precise recognition of "A", "B", and "C" signs as game controls.

EDUCATION

JAYPEE INSTITUTE OF INFORMATION TECHNOLOGY, Noida, India - B. Tech, Computer Science & Engineering

Sep 2021 — 2025

PROJECTS

HiringAgent | AI-Powered Technical Interview System, Link

- Implemented dynamic, real-time question generation based on job profiles and a comprehensive evaluation engine to deliver personalized, data-driven candidate assessments.
- Architected a resilient, dual-LLM automated interview system (Gemini primary) to conduct adaptive technical screenings, ensuring high availability and improving hiring consistency.
- Engineered a multi-phase interview flow with robust integrity and session controls (e.g., anti-cheating, time/interaction limits) to ensure fair, secure, and standardized evaluations.

Hotel Booking RAG-Based Query System

- Built a RAG system using SQLite, ChromaDB, and LLMs (LLaMA2/Gemini) for natural language queries over hotel booking data.
- Implemented semantic search on custom analytics using vector embeddings and integrated LLM-powered query responses.
- Exposed functionality via **FastAPI endpoints** (/ask, /analytics) for real-time insights and dashboard integration.

PYTONE – REAL-TIME SPEECH EMOTION RECOGNITION

• Developed emotion recognition system using real-time speech and text analysis via ML models to enhance interaction quality.

BCI Games-Brain - ControlledInterfaceGame

- Designed and built a brain-computer interface using EEG signals, enabling real-time in-game actions through smile detection
- Achieved 95% command execution accuracy, reducing cognitive load and enhancing user experience.

AID FOR SPEECH AND HEARING IMPAIRED

• Developed real-time ISL translator using speech-to-text and SIGML-based animations for inclusive communication support.

SKILLS

Programming Languages: Python, C++, SQL, C, Html, CSS, Javascript

Data Manipulation: Pandas, NumPy, Matplotlib, SQLiteWeb Development: FastAPI, Flask, Django, Websockets

Machine Learning : PyTorch, PyTorch Lightning, tensorflow, scikit-learn, OpenCV

Other Tools : Shell, PowerBI