	RecordDetail
+	Score
+	TotalTouch
+	Incorrect
+	Accuracy
+	Events
+	ReactionTime
+	CognitiveSpeed
+	AccuracyScore
+	SpeedScore
+	TotalScore
+	CognitiveAge
+	PhysicalAge
+	RecordDetail()
+	Hit()
+	EndGame()

+ ToString()