Timeline

+ PropertyIds
+ Frames
+ FrameEntries
+ FrameCount
+ Duration
~ frames

+ Timeline()
+ Apply()
~ Search()
~ Search()

CurveTimeline

+ LINEAR
+ STEPPED
+ BEZIER
+ BEZIER_SIZE
~ curves

+ CurveTimeline()
+ SetLinear()
+ SetStepped()
+ GetCurveType()
+ Shrink()
+ SetBezier()
+ GetBezierValue()

Spine.IkConstraintTimeline

+ ENTRIES
+ FrameEntries
+ IkConstraintIndex

+ IkConstraintTimeline()
+ SetFrame()
+ Apply()