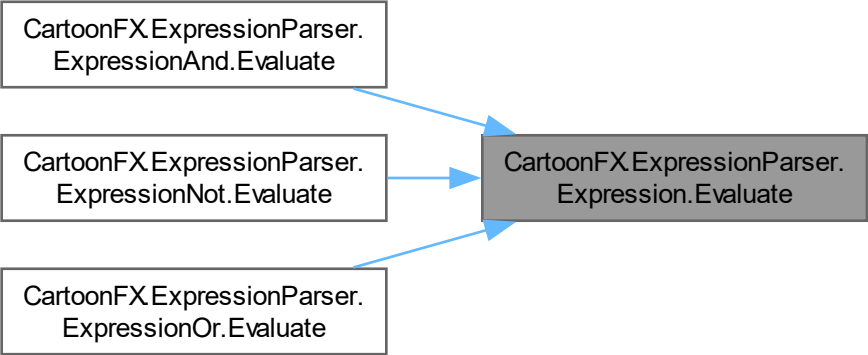


CartoonFX.ExpressionParser.
ExpressionAnd.Evaluate

CartoonFX.ExpressionParser.
ExpressionNot.Evaluate

CartoonFX.ExpressionParser.
ExpressionOr.Evaluate

CartoonFX.ExpressionParser.
Expression.Evaluate



```
graph LR; A[CartoonFX.ExpressionParser.ExpressionAnd.Evaluate] --> D[CartoonFX.ExpressionParser.Expression.Evaluate]; B[CartoonFX.ExpressionParser.ExpressionNot.Evaluate] --> D; C[CartoonFX.ExpressionParser.ExpressionOr.Evaluate] --> D;
```