

CW.Common.CwInputManager.Axis

- + FingerCount
 - + FingerInvert
 - + FingerGesture
 - + FingerSensitivity
 - + KeyNegative
 - + KeyPositive
 - + KeyNegativeAlt
 - + KeyPositiveAlt
 - + KeySensitivity
-
- + Axis()
 - + GetValue()