```
Timeline
 + Propertylds
 + Frames
 + FrameEntries
 + FrameCount
 + Duration
 ~ frames
 + Timeline()
 + Apply()
 ~ Search()
 ~ Search()
  CurveTimeline
+ LINEAR
+ STEPPED
+ BEZIER
+ BEZIER SIZE
                       ISlotTimeline
~ curves
                        + SlotIndex
+ CurveTimeline()
+ SetLinear()
+ SetStepped()
+ GetCurveType()
+ Shrink()
+ SetBezier()
+ GetBezierValue()
         Spine.RGB2Timeline
          + ENTRIES
          + FrameEntries
          + SlotIndex
          # R
          # G
          # B
          # R2
          # G2
          # B2
          + RGB2Timeline()
          + SetFrame()
          + Apply()
```