

Assets



The diagram illustrates the structure of Spine assets. It features a large light blue rectangle with a dashed border. Inside this rectangle, at the top, is the word "Assets". Below "Assets" is a smaller light blue rectangle with a solid black border. This inner rectangle contains three elements: the word "Spine" on the left, and two smaller blue rectangles with solid black borders on the right. The first of these smaller rectangles is labeled "Editor" and the second is labeled "Runtime".

Spine

Editor

Runtime