

GameRecordController.Get
DualEndingData

GameRecordController.Get
EndingData

GameRecordService.GetTop
PercentMyScore

```
graph LR; A[GameRecordController.GetDualEndingData] --> C[GameRecordService.GetTopPercentMyScore]; B[GameRecordController.GetEndingData] --> C;
```

The diagram illustrates a dependency or data flow. On the left, two white rectangular boxes represent methods from the GameRecordController. The top box contains the text 'GameRecordController.Get DualEndingData' and the bottom box contains 'GameRecordController.Get EndingData'. On the right, a gray rectangular box represents a method from the GameRecordService, containing the text 'GameRecordService.GetTop PercentMyScore'. Two blue arrows originate from the right side of the white boxes and point towards the left side of the gray box, indicating that both controller methods interact with or depend on the service method.