

MonoBehaviour

```
classDiagram
    class MonoBehaviour
    class CartoonFX_CFXR_Demo_Translate {
        + direction
        + randomRotation
    }
    CartoonFX_CFXR_Demo_Translate --|> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a white rectangle with a black border and two empty internal compartments. Below it is the 'CartoonFX.CFXR_Demo_Translate' class, represented by a grey rectangle with a black border and three internal compartments. The first compartment of the grey class contains the class name. The second compartment contains two public attributes: '+ direction' and '+ randomRotation'. The third compartment is empty. A blue arrow with an open triangular head points from the top of the grey class box to the bottom of the white class box, indicating that 'CartoonFX.CFXR_Demo_Translate' inherits from 'MonoBehaviour'.

CartoonFX.CFXR_Demo
_Translate

+ direction

+ randomRotation