


Spine.TranslateTimeline.
Apply



```
graph LR; A[Spine.TranslateTimeline.Apply] --> B[Spine.TranslateTimeline.GetCurveValue]; B --> C[Spine.CurveTimeline.GetBezierValue];
```

Spine.TranslateTimeline.
GetCurveValue

Spine.CurveTimeline.GetBezier
Value