GameRecord

+ _id
+ IsSingle
+ AgencyID
+ Category
+ ContentName
+ GameStartTime
+ GameEndTime
+ GamePlayDuration

InitGame()
StartGame()
EndGame()

DualGameRecord

+ ClassIDs
+ PersonIDs
+ Names
+ Winner
+ RecordDetails

+ DualGameRecord()
+ InitGame()
+ DualGameStart()
+ DualGameEnd()
+ ToString()