

DualGameRecord.DualGameEnd

SingleGameRecord.SingleGameEnd

GameRecord.EndGame

```
graph LR; A[DualGameRecord.DualGameEnd] --> C[GameRecord.EndGame]; B[SingleGameRecord.SingleGameEnd] --> C;
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The diagram illustrates a relationship between three methods. On the left, there are two white rectangular boxes with black borders. The top box contains the text 'DualGameRecord.DualGameEnd' and the bottom box contains 'SingleGameRecord.SingleGameEnd'. On the right, there is a gray rectangular box with a black border containing the text 'GameRecord.EndGame'. Two blue arrows point from the right side of the two white boxes to the left side of the gray box, indicating that both 'DualGameRecord.DualGameEnd' and 'SingleGameRecord.SingleGameEnd' inherit from or delegate to 'GameRecord.EndGame'.