

UnityEvent< LeanSelect >

```
classDiagram
    class Base["UnityEvent< LeanSelect >"]
    class Derived["Lean.Common.LeanSelectable.LeanSelectEvent"]
    Derived --|> Base
```

The diagram illustrates a class hierarchy. At the top is a white box representing the base class 'UnityEvent< LeanSelect >'. It has two empty rectangular slots below its name. Below this box is a blue arrow pointing upwards, indicating inheritance. At the bottom is a grey box representing the derived class 'Lean.Common.LeanSelectable.LeanSelectEvent'. It also has two empty rectangular slots below its name.

Lean.Common.LeanSelectable.
LeanSelectEvent