## GameRecord + id + IsSingle + AgencyID + Category + ContentName + GameStartTime + GameEndTime + GamePlayDuration # InitGame() # StartGame() # EndGame() **DualGameRecord** + ClassIDs + PersonIDs + Names + Ages + CountryCodes + CountryImgs + Winner RecordDetails

+ DualGameRecord()

+ DualGameStart()+ DualGameEnd()

+ InitGame()

+ ToString()