

MonoBehaviour



Bubble.BubbleManager

- + ColorListQ
- + ColorPositionQ
- + quizTextIndex
- + quizTextCount
- + correctCheckCount
- + quizObject
- + isMatch
- + roundCnt
- + ShowQuestion()
- + ResetStage()
- + SpawnCorrectQuiz()
- + SpawnWrongBalloon()
- + CompleteStage()