





MonoBehaviour



Spine.Unity.Examples.Spineboy
FacialExpression

- + footPlanter
- + eyeSlotName
- + mouthSlotName
- + shockEyeName
- + normalEyeName
- + shockMouthName
- + normalMouthName
- + eyeSlot
- + mouthSlot
- + shockEye

   6   ...