Timeline + Propertylds + Frames

- + FrameEntries
- + FrameCount
- + Duration
- ~ frames
- + Timeline()
- + Apply()
- ~ Search()
- ~ Search()

CurveTimeline

- + LINEAR
- + STEPPED
- + BEZIER
- + BEZIER_SIZE
- ~ curves
- + CurveTimeline()
- + SetLinear()
- + SetStepped()
- + GetCurveType()
- + Shrink()
- + SetBezier()
- + GetBezierValue()

Spine.CurveTimeline2

- + ENTRIES
- + FrameEntries
- ~ VALUE1
- ~ VALUE2
- + CurveTimeline2()
- + SetFrame()

Spine.ScaleTimeline

- + BoneIndex
- + ScaleTimeline()
- + Apply()

Spine.ShearTimeline

- + BoneIndex
- + ShearTimeline()
- + Apply()

Spine.TranslateTimeline

- + BoneIndex
- + TranslateTimeline()
- + Apply()
- + GetCurveValue()