

IEqualityComparer<
AnimationPair >

```
classDiagram
    class IEqualityComparer["IEqualityComparer<AnimationPair>"]
    class SpineAnimationStateDataAnimationPairComparer["Spine.AnimationStateData.AnimationPairComparer"]
    SpineAnimationStateDataAnimationPairComparer --|> IEqualityComparer
```

Spine.AnimationStateData.
AnimationPairComparer

+ Instance