CW.Common.CwInputManager.Finger

- + Index
- + Pressure
- + Down
- + Up
- + Age
- + StartedOverGui
- + StartScreenPosition
- + ScreenPosition
- + ScreenPositionOld
- + ScreenPositionOldOld
- + ScreenPositionOldOldOld
- + SmoothScreenPositionDelta

- + GetSmoothScreenPosition()