

Basketball.BasketballManager.
Start

```
graph LR; Start[Basketball.BasketballManager.  
Start] --> SettingRandomPos[Basketball.BasketballManager.  
SettingRandomPos]; Start --> SettingRandomPos_VS[Basketball.BasketballManager.  
SettingRandomPos_VS];
```

Basketball.BasketballManager.
SettingRandomPos

Basketball.BasketballManager.
SettingRandomPos_VS