

MonoBehaviour

```
classDiagram
    class MonoBehaviour
    class LeanCommonLeanSpawn["Lean.Common.LeanSpawn"]
    LeanCommonLeanSpawn --|> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name. Below it are two empty compartments. At the bottom is the 'Lean.Common.LeanSpawn' class, represented by a shaded rectangle with four horizontal compartments. The top compartment contains the class name. The subsequent three compartments contain a list of attributes and methods, each preceded by a '+' sign. A blue arrow with an open triangular head points from the top of the 'Lean.Common.LeanSpawn' class to the bottom of the 'MonoBehaviour' class, indicating that 'Lean.Common.LeanSpawn' inherits from 'MonoBehaviour'.

Lean.Common.LeanSpawn

- + Prefab
- + DefaultPosition
- + DefaultRotation
- + Spawn()
- + Spawn()