

Varsha Viswanathan

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Education

The University of Texas at Dallas	Master of Science in Computer Science (CGPA: 3.64/4)	Aug 2023 – May 2025
Anna University	Bachelor of Engineering in Computer Science and Engineering (CGPA: 9.12/10)	Jun 2019 – Apr 2023

Experience

Software Engineer <i>Unicgate</i>	Sep 2025 – Present Richardson, TX
<ul style="list-style-type: none">Developed and co-owned a full-stack mobile fitness application using Flutter, Firebase, and Cloud Firestore, implementing step tracking, challenges, and real-time sync to support 2K+ active users across iOS and Android.Implemented backend processing with Cloud Functions (Node.js) to ingest step events, validate challenge completion, and enforce idempotent writes, reliably handling 100K+ daily step updates without duplicate or dropped records.Engineered solutions for mobile-specific constraints including sensor noise, background execution limits, and offline usage by adding debouncing logic, timestamp-based reconciliation, and retry queues, reducing step-count inconsistencies by 30%.Led backend quality testing by authoring 300+ gold test cases and validating concurrency, offline sync, and race conditions using Jest, Firebase Emulator Suite, and load simulations across 1K+ concurrent sessions.Instrumented production observability using Firebase Performance Monitoring and Splunk dashboards to track function latency, throughput, and error rates, keeping p95 execution time under 250 ms during peak challenge traffic.Built reusable UI components and owned the end-to-end challenge experience using Flutter widgets and state management patterns while maintaining consistent UX reducing iteration time by approximately 40%.Enabled early production readiness by live-testing backend limits and monitoring real traffic using Splunk and Firebase tooling, supporting hundreds of simultaneous users during initial rollout and contributing to external funding validation.	
Software Development Intern <i>ZOHO Corp</i>	May 2022 – Jun 2022 Chennai, IN
<ul style="list-style-type: none">Developed a full-stack ticket booking system for movies, trains, and flights using Java, Angular, MySQL, serving 3K+ users with support for individual and group reservations across booking types.Designed a modular group-reservation algorithm to coordinate bulk seat allocation and availability checks, handling 120+ concurrent booking requests while reducing overbooking incidents by 35%.Optimized client-server communication by adopting Gson for JSON serialization, reducing payload size and improving average API latency from 320 ms to 270 ms during peak traffic.Led edge-case driven testing for race conditions, coupon misuse, and concurrent writes using JUnit, achieving 0 critical booking failures across 1K+ simulated transactions.	
Software Development Intern <i>Zeus Desk</i>	Dec 2021 – Mar 2022 Chennai, IN
<ul style="list-style-type: none">Built a scalable full-stack application for loan and customer workflow management used by 50+ regional banks, developing reusable UI components with React, Redux, CSS and integrating backend services backed by MySQL.Resolved performance bottlenecks caused by high-frequency state updates and simultaneous requests from multiple banks by optimizing Redux state management and API integration, reducing dashboard load time from 4s to under 1.8s.Extensively utilized GitHub and CI/CD pipelines to automate builds, testing, and deployments, improving code quality and speeding up feature delivery for high-quality softwares.	

Projects

DocuWrangler <i>LangChain, GPT-4o, PyMuPDF, Unity VR, Flask, React</i>	
<ul style="list-style-type: none">Built a full-stack GenAI application to solve slow, manual analysis of large financial reports by developing a React and Tailwind interface and Flask APIs that enable structured querying with tables, images, and highlighted citations.Implemented a retrieval augmented generation (RAG) pipeline using LangChain, GPT-4o, and PyMuPDF to extract and ground answers from unstructured documents, achieving 92% retrieval accuracy on financial datasets.Architected a PDF to vector embedding pipeline that enables section level question answering by chunking and indexing 1K document segments per upload, retrieving exact references to specific PDF sections for grounded, cited chat responses.Delivered a working production prototype under tight constraints, securing a win at HackAI 2025, UTD by transforming static documents into actionable insights within a 24-hour sprint.	
Cat Search Engine <i>Apache Nutch, Solr, Rocchio Algorithm, Clustering, React</i>	
<ul style="list-style-type: none">Developed a full-stack search engine to address inefficient discovery of niche web content by crawling and indexing 150,000+ websites using Apache Nutch and Solr, enabling fast and scalable information retrieval.Designed a React and CSS based search UI with ranked listings, previews, and contextual snippets, enabling intuitive exploration while supporting large-scale indexed data.Improved search relevance by applying Rocchio relevance and clustering, increasing top-result relevance by 40%.	

Technical Skills

Programming: Java, Python, C++, C, HTML, CSS, ReactJS, Javascript, Typescript, Node.js, REST APIs

Frameworks/Tools: Flask, Django, , Jira, Postman, Splunk, Terraform, Git, CI/CD, Docker, Confluence, Bitbucket

Databases: SQL, MySQL, NoSQL, PostgreSQL, MongoDB