

Section 1: Deep learning

1. Gradient vanishing, gradient exploding
2. Attention
3. What is the difference between RNN and CRF
4. Object detection in an image/video : fast R-CNN
5. GAN vs. CNN
6. Why Kernel filter size=3, 5, 7? centra pixel, understanding, padding
7. Googlenet vs. ResNet: skip, inception
8. Batch normalization: scaling
9. How to apply deep learning to NLP? Image caption, LSTM
10. SIFT feature: invariant
11. Auto-encoder: learn the representation for each class; flood
12. questions:

Assume that we have a feed forward neural net of N hidden layers and M inputs. Assume that all the weights of the network (W) are also known. The activation function for all the neurons in the hidden layers is *ReLU* and the output neuron activation function is *Sigmoid*. The output of this network classifies the inputs as good or bad based on some known threshold T . If the result of the output layer is greater than T then the input is classified as good and if it is not, it is classified as bad.

For an input vector X , x_i is the i th input of the network ($0 < i < M$). If X is classified as bad, what should be the x_i (i.e. target value) to classify the X as a good assuming all other inputs ($x_j \forall j \leq M, j \neq i$) are constant. Ideally, we want to find x_i with a single pass. Propose your approach to find x_i and provide all the necessary equations for solving x_i ideally in one pass. You also need to provide an example that shows the accuracy of your solution using the provided equations.

13.

Section 2. Coding:

You are given a $m \times n$ 2D grid initialized with these three possible values.

-1 - A wall or an obstacle.

0 - A [gate](#).

INF - Infinity means an empty room.

Fill each empty room with the distance to its nearest gate. If it is impossible to reach a gate, it should be filled with **INF**.

Example

Given the 2D grid:

```
INF -1 0 INF
```

```
INF INF INF -1
```

```
INF -1 INF -1
```

```
0 -1 INF INF
```

return the result:

```
3 -1 0 1
```

```
2 2 1 -1
```

```
1 -1 2 -1
```

```
0 -1 3 4
```

```
class Solution:
```

```
    """
```

```
        @param: rooms: m x n 2D grid
```

```
        @return: nothing
```

```
    """
```

```
    def wallsAndGates(self, rooms):
```

```
        For i in xrange(len(rooms)):
```

```
            For j in xrange(len(rooms[0])):
```

```
                if rooms[i][j] == INF:
```

```
                    Rooms[i][j] = 1
```

```
        For i in xrange(len(rooms)):
```

```
For j in xrange(len(rooms[0])):  
    if rooms[i][j] == 1:  
        while(rooms[i][j] != -1)
```