## Task

Create 4 classes.

### Class a

- 1. property p1 = 2 (default value). Property can be overridden in the constructor by passing argument p.
- 2. method f1() returns 7

## Class b extends class a

- 1. property p2 = 'Hello' (default value)
- 2. method f2(x) returns 2 \* x

# Class c extends class b

1. overrides the property p2 = 'Bye'

## Class d – extends class c

- 1. property p4 = 7 \* p1
- 2. Overrides method f2(x), which should return the value of method f2() from parent class \* 5.
- 3. method f4(x) returns sum of f1() and f2()

Create instances of these classes and output them to console.

Calcalate the value of method f4(1).