# 23CSE111

# OBJECT ORIENTED PROGRAMMING LAB MANUAL



# Department of Computer and Science Engineering Amrita School of Engineering

Amrita Vishwa Vidyapeetham, Amaravati Campus

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Roll No: CSE24038

Verified By:

S. No	Programs	Date	Page No	Signature
WEEK 1		27-01-2025		
1	Write the steps to download and install Java.			
2	Write a java program to print the message "Welcome to java programming".			
3	Write a java program that prints name, roll number and section of a student.			
WEEK 2		3-02-2025		
1	Write a java program to calculate the area of a rectangle.			
2a)	Write a program to convert temperature from Celsius to Fahrenheit			
b)	Write a program to convert temperature from Fahrenheit to Celsius.			
3	Write a program to calculate the simple interest			
4	Write a program to find the largest of three numbers using ternary operator.			
5	Write a program to find the factorial of a number			
WEEK 3		11-02-2025		
1	Creating a car class with the given instructions			

	Creating a BankAccount class with the given instructions		
WEEK 4		02-03-2025	
1	Write a java program with class named "Book" with given instructions.		
2	To create a java program with class named Myclass with given instructions.		
WEEK 5		09-03-2025	
1	Create a calc using the operations including add, sub, mul, div using multilevel inheritance and display the desired output.		
2	Creating a Rental System.		
WEEK 6		16-03-2025	
1	Write a java program to create a Vehicle class with displayInfo() method, overridden in Car subclass to provide info about carcompany, model, price, seating and petrol.		
2	An automated admission system that verifies student eligibility for UG and PG with different criteria.  1.UG requires minimum of 60%  2.PG requires minimum of 70%		
3	Create a calculator class with overloaded methods to perform additions  1.add two integers		

	2.add two double values 3.add three integers		
4	Create a shape class with method calculateArea() that is overloaded for different shapes (eg: square, rectangle). Then create a subclass Circle that overrides calculateArea() method for Circle.		

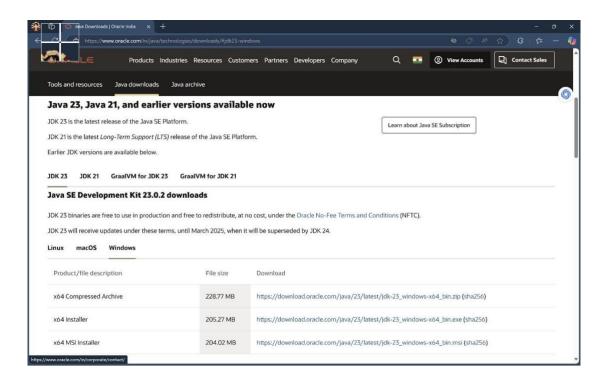
# WEEK-1

1. Write the steps to download and install Java.

Aim: To download and install java.

# **Procedure:**

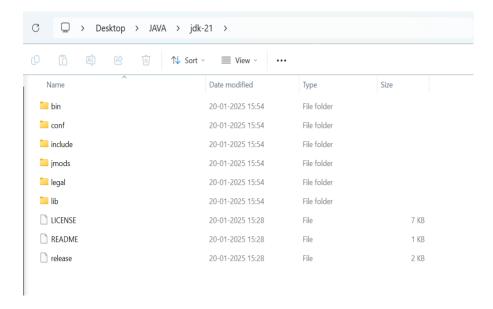
i. Visit <u>oracle.com</u> website to download Java.



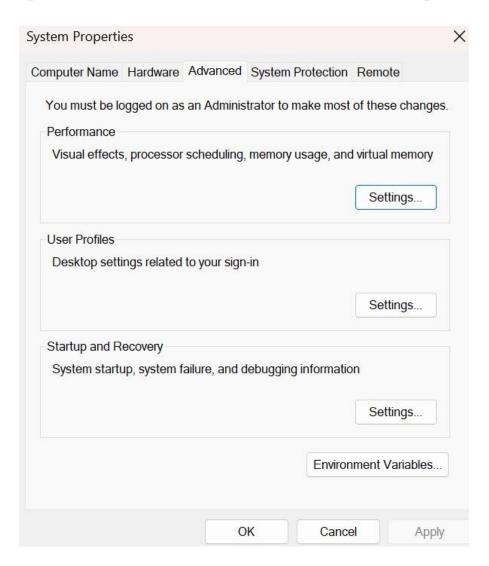
ii. Download the version which supports LTS (JDK 21) x64 installer for windows.

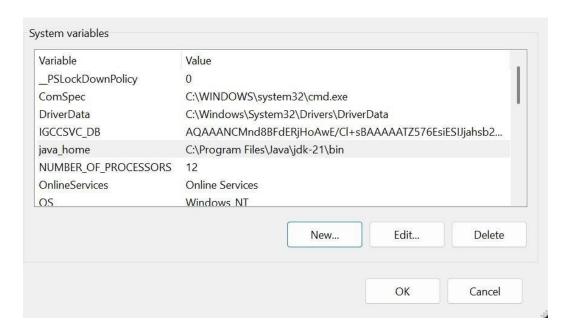


iii. Install and copy the path.



iv. Open environmental variables and add a new file with path.





v. Verify java version in command window.

```
Microsoft Windows [Version 10.0.22631.4751]
(c) Microsoft Corporation. All rights reserved.

C:\Users\DELL\Desktop\JAVA\jdk-21\bin>java --version
java 21.0.5 2024-10-15 LTS
Java(TM) SE Runtime Environment (build 21.0.5+9-LTS-239)
Java HotSpot(TM) 64-Bit Server VM (build 21.0.5+9-LTS-239, mixed mode, sharing)

C:\Users\DELL\Desktop\JAVA\jdk-21\bin>
```

2. Write a java program to print the message "Welcome to java programming".

```
class
ex1{
    public static void main(String[] args){
        System.out.println("Welcome to java programming.");
        }
}
```

```
Microsoft Windows [Version 10.0.22631.4751]
(c) Microsoft Corporation. All rights reserved.

C:\Users\DELL\Desktop\JAVA>javac ex1.java

C:\Users\DELL\Desktop\JAVA>java ex1

Welcome to java programming.

C:\Users\DELL\Desktop\JAVA>
```

#### **Error:**

S.No	Expected Error	Reason
1	;	; is expected at end
2	S	Capital S is expected for String and
		System.

3. Write a java program to print the name, roll number and section of a student.

```
class
ex2{
    public static void main(String[]
args){        String name =
"Vanshika";
int rollNo = 24038;
```

```
String section = "A";

System.out.println("Student Information:");

System.out.println("Name:" + name);

System.out.println("Roll No:" + rollNo);

System.out.println("Section:" + section);
```

```
Microsoft Windows [Version 10.0.22631.4751]
(c) Microsoft Corporation. All rights reserved.

C:\Users\DELL\Desktop\JAVA>javac ex2.java

C:\Users\DELL\Desktop\JAVA>java ex2
Student Information:
Name:Vanshika
Roll No:24038
Section:A

C:\Users\DELL\Desktop\JAVA>
```

### **Error:**

S.No	Expected Error	Reason
1	S	Capital S is expected for
		String and System.

### WEEK -2

1. Write a java program to calculate the area of a rectangle.

### Code:

## **Output:**

```
Microsoft Windows [Version 10.0.22631.4751]
(c) Microsoft Corporation. All rights reserved.

C:\Users\DELL\Desktop\JAVA>javac rec.java

C:\Users\DELL\Desktop\JAVA>java rec
Enter length of rectangle:
3
Enter breadth of rectangle:
2
Area of rectangle is6.0

C:\Users\DELL\Desktop\JAVA>
```

### Error:

S.No	Expected Error	Reason
1	S	Capital S is expected for
		String and System.

2a). Write a program to convert temperature from Fahrenheit to Celsius.

```
C:\Windows\System32\cmd.e × + \

Microsoft Windows [Version 10.0.22631.4751]
(c) Microsoft Corporation. All rights reserved.

C:\Users\DELL\Desktop\JAVA>javac temp.java

C:\Users\DELL\Desktop\JAVA>java temp

Enter temperature in Fahrenheit:

97

Temperature in celsius is36.111111111111

C:\Users\DELL\Desktop\JAVA>
```

#### **Error:**

S.No	Expected Error	Reason
1	S	Capital S is expected for
		String and System.

2b). Write a program to convert temperature from Celsius to Fahrenheit.

```
System.out.println("Enter temperature in celsius:");

double c=scan.nextDouble();

double f=(c*1.8)+32;

System.out.println("Temperature in Fahrenheit is"+f);

}
```

```
C:\Windows\System32\cmd.e × + \

Microsoft Windows [Version 10.0.22631.4751]
(c) Microsoft Corporation. All rights reserved.

C:\Users\DELL\Desktop\JAVA>javac temp.java

C:\Users\DELL\Desktop\JAVA>java temp

Enter temperature in celsius:

32

Temperature in Fahrenheit is89.6

C:\Users\DELL\Desktop\JAVA>
```

### **ERRORS:**

S.No	Expected Error	Reason
1	;	; is expected at end
2	Input.close();	The input is expected to be closed.

3) Write a java program to calculate the simple interest.

### **Code**:

```
import java.util.Scanner;
    public class si {
        public static void main(String[] args) {
            Scanner input = new Scanner(System.in);
            System.out.print("Enter principal amount : ");
            int p = input.nextInt();
            System.out.print("Enter rate of interest : ");
            int r = input.nextInt();
            System.out.print("Enter the time period : ");
            int t = input.nextInt();
            int SI = p*r*t/100;
            System.out.print("The simple Interest is : " + SI);
            input.close();
        }
}
```

# **Output:**

```
Microsoft Windows [Version 10.0.22631.4751]
(c) Microsoft Corporation. All rights reserved.

C:\Users\DELL\Desktop\JAVA>javac si.java

C:\Users\DELL\Desktop\JAVA>java si
Enter principal amount : 100
Enter rate of interest : 2
Enter the time period : 3
The simple Interest is : 6
C:\Users\DELL\Desktop\JAVA>
```

### **ERRORS:**

S.No	Expected Error	Reason
1	;	; is expected at end
2	Int t	Without declaring t the compiler cannot execute the program.

4) Write a java program to find the largest of three numbers using ternary operation.

```
import java.util.Scanner;
    public class largest {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        System.out.print("Enter number a : ");
        int a = input.nextInt();
        System.out.print("Enter number b : ");
        int b = input.nextInt();
        System.out.print("Enter number c : ");
        int c = input.nextInt();
}
```

```
int largest = (a>=b) ? ((a>=c) ? a : c) : ((b>=c) ? b : c);
System.out.print("The largest number is : " + largest);
input.close();
}
```

```
C:\Windows\System32\cmd.e × + \
Microsoft Windows [Version 10.0.22631.4751]
(c) Microsoft Corporation. All rights reserved.
C:\Users\DELL\Desktop\JAVA>javac largest.java

C:\Users\DELL\Desktop\JAVA>java largest
Enter number a : 4
Enter number b : 7
Enter number c : 99
The largest number is : 99
C:\Users\DELL\Desktop\JAVA>
```

### **ERRORS:**

S.No	Expected Error	Reason
1	?	Checks the condition
2	:	Comparing between two variables

5) Write a java program to find the factorial of a number

```
import java.util.Scanner;
public class fac {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        System.out.print("Enter the number n : ");
```

```
Microsoft Windows [Version 10.0.22631.4751]
(c) Microsoft Corporation. All rights reserved.

C:\Users\DELL\Desktop\JAVA>javac fac.java

C:\Users\DELL\Desktop\JAVA>java fac
Enter the number n : 5
The factorial of the given number is :120

C:\Users\DELL\Desktop\JAVA>
```

# **ERRORS**:

S.No	Expected Error	Reason
1	}	To close for loop
2	System.out.print();	If we place the print statement inside the for loop it will print the each i value everytime but to print only the final value we must place it outside the for loop.

## WEEK-3

1)Create the java program with the following instructions

- i) Create a class with name Car
- ii) Create 4 attributes named Car\_Color , Car\_brand, fuel\_type, mileage
- iii) Create 3 method named Start(), Stop(), Service()
- iv) Create 3 objects Car1, Car2, Car3
- v) Create a constructor which should print "Welcome to Car Garage"

```
public class Car{
            public String carColor;
            private String carBrand;
            private String fuelType;
            public int mileage;
            Car(String carColor, String carBrand, String fuelType, int mileage){
            this.carColor = carColor;
            this.carBrand = carBrand;
            this.fuelType = fuelType;
            this.mileage = mileage;
            System.out.println(carColor + " " + carBrand + " " + fuelType + " " +
mileage);
            public void Start(){
            System.out.println("The car has just started");
            public void Stop(){
            System.out.println("The car has just stopped");
            public void Service(){
            System.out.println("The car is in good condition");
            public static void main(String[] args){
```

```
Car Car1 = new Car("Black","Audi","Petrol",20);
Car Car2 = new Car("White","BMW","Diesel",17);
Car Car3 = new Car("Red","Mercedes","Petrol",16);
Car1.Start();
}
}
```

```
C:\Users\DELL\Desktop\JAVA>javac Car.java
C:\Users\DELL\Desktop\JAVA>java Car
Black Audi Petrol 20
White BMW Diesel 17
Red Mercedes Petrol 16
The car has just started
```

# **Errors**:

S.No	Expected Error	Reason
1	}	} is expected at end of
		the class
2	Setting the parameters	We cannot pass the
	inside the constructor	values inside
		constructor without
		setting them first

# **Class Diagram:**

```
Car
+ carColor : String
- carBrand : String
- fuelType : String
+ mileage : int
+ Car() : void
+ Start() : void
+ Stop() : void
+ Service() : void
```

- 2)Write a java program to create a class BackAccount with two methods deposit() and withdraw()
  - i) In deposit() whenever an amount is deposited it has to be updated with current amount
  - ii) In withdraw() whenever an amount is withdrawn it has to be less than current amount else print "Insufficient funds".

```
public class BankAccount {
    private String Name;
    private int AccNo, CurrBal;

public BankAccount(String Name, int AccNo, int CurrBal) {
        this.Name = Name;
        this.AccNo = AccNo;
        this.CurrBal = CurrBal;
        System.out.println("The customer is: " + this.Name);
    }

public int deposit(int dAmt) {
```

```
CurrBal += dAmt;
  return CurrBal;
}
public void withdraw(int wAmount) {
  if (wAmount <= CurrBal) { // Allowing withdrawal if balance is equal
    CurrBal -= wAmount;
    System.out.println("Remaining Balance: " + CurrBal);
  } else {
    System.out.println("Insufficient funds");
public static void main(String[] args) {
  BankAccount ("Vanshika", 1500, 10000);
  Vanshika.withdraw(13000); // Should print "Insufficient funds"
  Vanshika.withdraw(1900); // Should print remaining balance
  int FinalAmount = Vanshika.deposit(10000);
  System.out.println("Final Balance: " + FinalAmount);
```

C:\Users\DELL\Desktop\JAVA>javac BankAccount.java

C:\Users\DELL\Desktop\JAVA>java BankAccount

The customer is: Vanshika

Insufficient funds

Remaining Balance: 8100

Final Balance: 18100

# **Errors:**

S.No	Expected Error	Reason
1	}	} is expected at end of the class
2	Setting the parameters inside the constructor	We cannot pass the values inside constructor without setting them first

# **Class Diagram:**

BankAccount
- Name : String
- AccNo : String
- CurrBal : String
+ BankAccount(): void
+ deposit(): int
+ withdraw(): void

### **WEEK – 4**

1) Write a java program with class named "Book". The class should contain various attributes—such as "Title of the book, author, year of publication ". It should also contain a constructor with parameters details of the book. i.e. "Title of the book, author and year of publication". Display the details of two books by creating two objects.

```
import java.util.Scanner;
class book{
   public String title;
   public String author;
   public int year;
   book(String title,String author, int year){
         this.title=title;
         this.author=author;
         this.year=year;
   public void display(){
         System.out.println("Title of the book is: "+title);
         System.out.println("Author of the book is: "+author);
         System.out.println("Year of publishion of the book is: "+year);
   public static void main(String[] args){
         Scanner scan=new Scanner(System.in);
         System.out.println("Enter name of the book:");
```

```
String title=scan.nextLine();

System.out.println("Enter author of the book:");

String author=scan.nextLine();

System.out.println("Enter year of publishion of the book:");

int year=scan.nextInt();

book third=new book(title,author,year);

third.display();

book first=new book("The kill a mocking bird","Harper Lee",2005);

book second=new book("The alchemist","Paulo Coelho",1995);

first.display();

second.display();
```

```
C:\Users\DELL\Desktop\JAVA>javac book.java
C:\Users\DELL\Desktop\JAVA>java book
Enter name of the book:
The monk who sold his ferrari
Enter author of the book:
Robin Sharma
Enter year of publishion of the book:
Title of the book is: The monk who sold his ferrari
Author of the book is: Robin Sharma
Year of publishion of the book is: 1996
Title of the book is: The kil a mocking bird
Author of the book is: Harper Lee
Year of publishion of the book is: 2005
Title of the book is: The alchemist
Author of the book is: Paulo Coelho
Year of publishion of the book is: 1995
```

### **Errors**:

S.No.	Expected Error	Reason
1	Setting the parameters inside the constructor	We cannot pass the values inside constructor without setting them first
2	}	Ending the class and main method is required

# **Class Diagram:**

book	
+ title : String	
+ author : String	
+ year : int	
+ display() : void	

2) To create a java program with class named Myclass with a static variable "Count" of "int type", Initialized to 0 and a constant variable "pi" of type double initialized to 3.1415 as attributes of that class Now, define a constructor for "Myclass" that increments the "Count" variable each that an object of Myclass is created. Finally, print the final values of "Count" and "pi" variables.

### Code:

class myclass{

```
static int count=0;
final double pi=3.1415;
myclass(){
        count++;
}

void display(){
    System.out.println("The value of pi is: "+ pi);
}

public static void main(String[] args){
    myclass obj1=new myclass();
    myclass obj2=new myclass();
    myclass obj3=new myclass();
    int fc=count;
    System.out.println("Total number of objects created is: "+fc);
    obj1.display();
    obj2.display();
    obj3.display();
}
```

```
C:\Users\DELL\Desktop\JAVA>javac myclass.java
C:\Users\DELL\Desktop\JAVA>java myclass
Total number of objects created is: 3
The value of pi is: 3.1415
The value of pi is: 3.1415
The value of pi is: 3.1415
```

# **Errors**:

S.No.	Expected Error	Reason

1	.variable	We must mention variable name to call the variable
2	static	Static variables contain only one value

# Class Diagram:

myclass
+ static count : int=0
+ final pi : double=3.14
+ display() : void

# <u>WEEK -5</u>

1) Create a calc using the operations including add, sub, mul, div using multilevel inheritance and display the desired output.

```
class bcalc {
  int a, b;
  int sum, diff;
  bcalc(int a, int b) {
     this.a = a;
     this.b = b;
  public void add() {
     diff = a - b;
     sum = a + b;
     System.out.println("Difference: " + diff);
     System.out.println("Sum: " + sum);
  }
class acalc extends bcalc {
  int mul;
  acalc(int a, int b) {
     super(a, b);
  }
  public void mult() {
     mul = a * b;
     System.out.println("Multiplication: " + mul);
```

```
}
class aacalc extends acalc {
  float div;
  aacalc(int a, int b) {
     super(a, b);
  }
  public void divi() {
     if (b != 0) \{ // \text{ Check to avoid division by zero } 
       div = (float) a / b;
        System.out.println("Division: " + div);
     } else {
        System.out.println("Division by zero error!");
class ocalc {
  public static void main(String[] args) {
     aacalc c = new aacalc(10, 2);
     c.divi();
     c.mult();
     c.add();
```

C:\Users\DELL\Desktop\JAVA>javac ocalc.java

C:\Users\DELL\Desktop\JAVA>java ocalc

Division: 5.0

Multiplication: 20

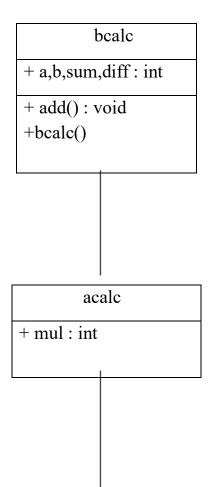
Difference: 8

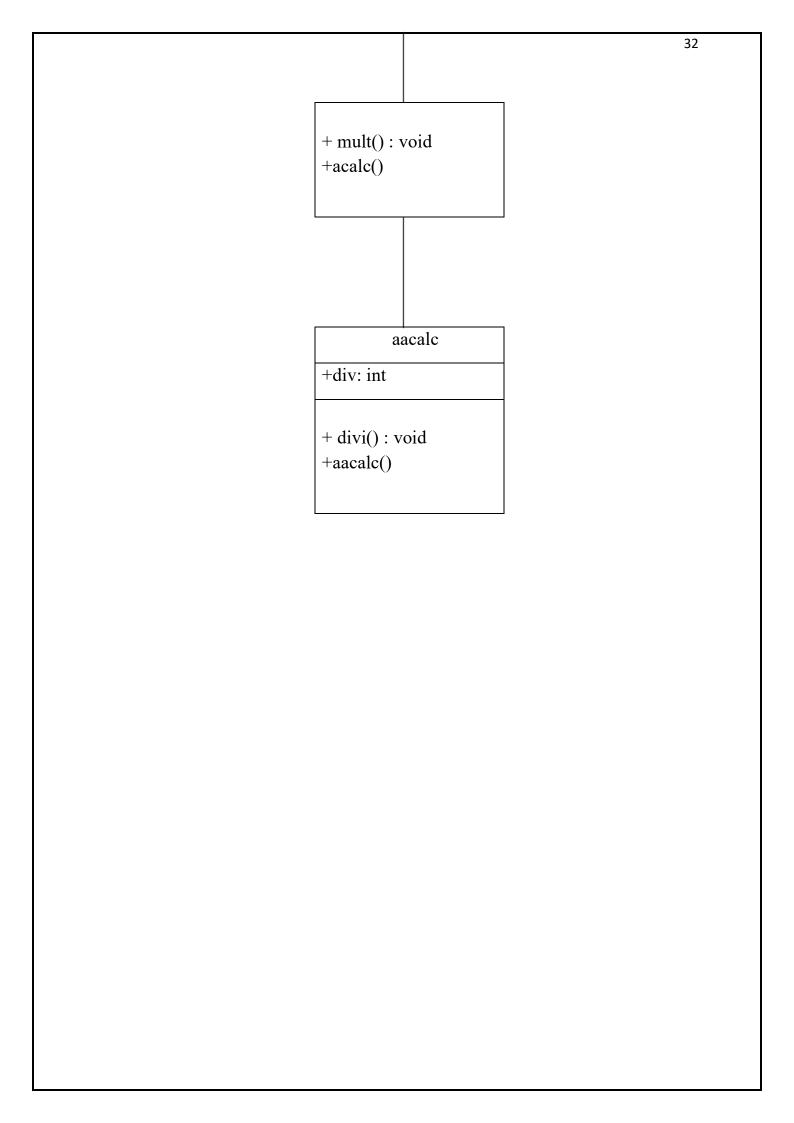
Sum: 12

# **Errors**:

S.No.	Expected Error	Reason
1	.variable	We must mention variable name to call the variable
2	static	Static variables contain only one value

# **Class Diagram:**





2) A vehicle rental company wants to develop a system that maintains information about different types

of vehicles available for rent. The company rents out cars and bikes and they need a program to store

details about each vehicle such as brand and speed

cars should have an additional properties(attributes)- no.of doors, seating capacity

bikes should have a property indicating whether they have gears or not

the system should also include a function to display details about each vehicle and indicate when a vehicle is starting

each class should have a constructor.

- a) which oops concept is used in the above program? Explain why it is useful in this scenario
- b)If the company decides to add a new type of vehicle truck how would u modify the above program
- 1) truck should include an additional property called capacity(in tons)
- 2)create a show truck details method() to display the trucks capacity
- 3)write a constructor for truck that initializes all the properties
- c)Implement the truck class and update the main method to create the truck object and also create an object for car and bike subclass. Finally display its details.

### **Code:**

- // OOP Concept: Inheritance and Polymorphism are used in this program.
- // Inheritance allows different vehicle types to share common properties from a base class.
- // Polymorphism enables a generic function to display vehicle details dynamically.

```
// Base class
```

class Vehicle {

```
String brand;
  int speed;
  Vehicle(String brand, int speed) {
     this.brand = brand;
     this.speed = speed;
  }
  void displayDetails() {
     System.out.println("Brand: " + brand);
     System.out.println("Speed: " + speed + " km/h");
  }
  void startVehicle() {
     System.out.println(brand + " is starting...");
  }
// Car subclass
class Car extends Vehicle {
  int noOfDoors;
  int seatingCapacity;
  Car(String brand, int speed, int noOfDoors, int seatingCapacity) {
     super(brand, speed);
     this.noOfDoors = noOfDoors;
     this.seatingCapacity = seatingCapacity;
```

```
}
  @Override
  void displayDetails() {
     super.displayDetails();
     System.out.println("Number of Doors: " + noOfDoors);
     System.out.println("Seating Capacity: " + seatingCapacity);
// Bike subclass
class Bike extends Vehicle {
  boolean hasGears;
  Bike(String brand, int speed, boolean hasGears) {
    super(brand, speed);
     this.hasGears = hasGears;
  }
  @Override
  void displayDetails() {
     super.displayDetails();
     System.out.println("Has Gears: " + (hasGears? "Yes": "No"));
  }
// Truck subclass
```

```
class Truck extends Vehicle {
  double capacity;
  Truck(String brand, int speed, double capacity) {
     super(brand, speed);
     this.capacity = capacity;
  }
  void showTruckDetails() {
     System.out.println("Truck Capacity: " + capacity + " tons");
  }
  @Override
  void displayDetails() {
     super.displayDetails();
     showTruckDetails();
  }
// Main class
public class VehicleRentalSystem {
  public static void main(String[] args) {
     Car car = new Car("Toyota", 150, 4, 5);
     Bike bike = new Bike("Yamaha", 120, true);
     Truck truck = new Truck("Volvo", 100, 15.5);
     System.out.println("Car Details:");
```

```
car.displayDetails();
car.startVehicle();
System.out.println();

System.out.println("Bike Details:");
bike.displayDetails();
bike.startVehicle();
System.out.println();

System.out.println("Truck Details:");
truck.displayDetails();
truck.startVehicle();
}}
```

#### **Output:**

```
C:\Users\DELL\Desktop\JAVA>java VehicleRentalSystem
Car Details:
Brand: Toyota
Speed: 150 km/h
Number of Doors: 4
Seating Capacity: 5
Toyota is starting...

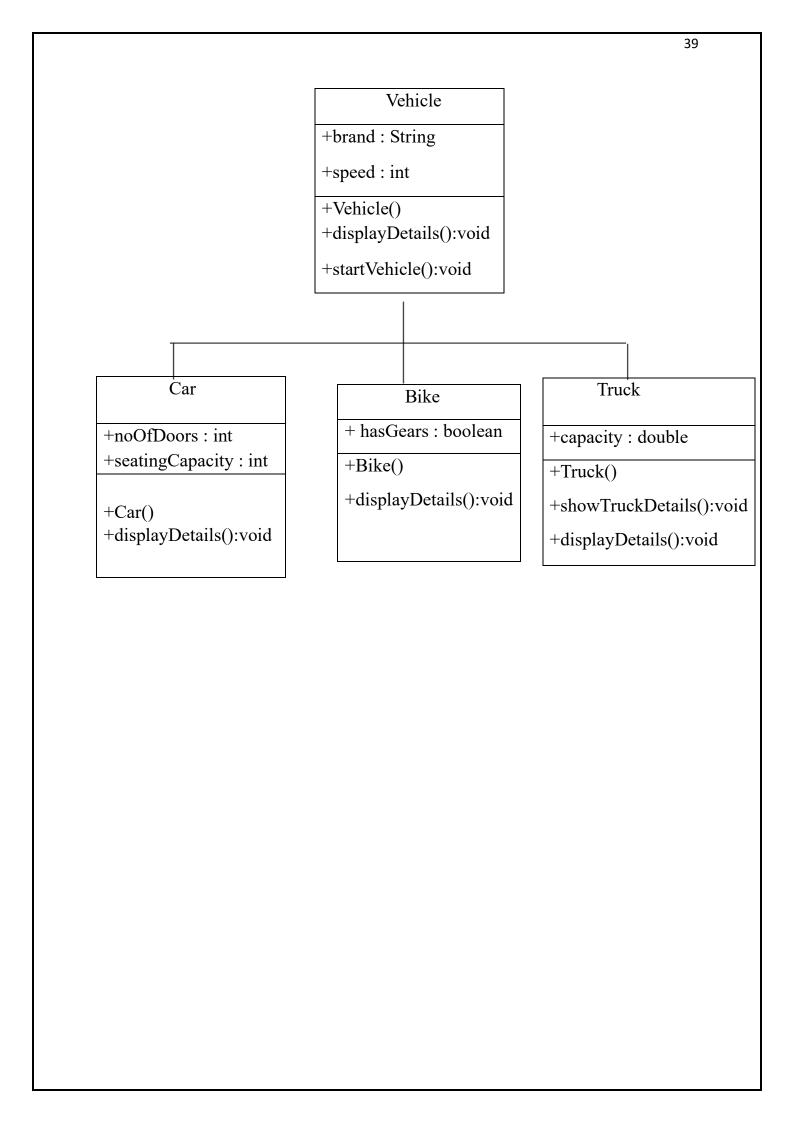
Bike Details:
Brand: Yamaha
Speed: 120 km/h
Has Gears: Yes
Yamaha is starting...

Truck Details:
Brand: Volvo
Speed: 100 km/h
Truck Capacity: 15.5 tons
Volvo is starting...
```

#### **Errors:**

S.No.	Expected Error	Reason
1	.variable	We must mention variable name to call the variable
2	static	Static variables contain only one value

# Class Diagram:



#### WEEK-6

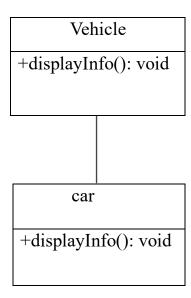
1. Write a java program to create a Vehicle class with displayInfo() method, overridden in Car subclass to provide info about carcompany, model, price, seating and petrol.

```
class Vehicle{
      public void displayInfo(String comp,String model,int price,int
seating, boolean petrol){
            System.out.println("Details");
      }
}
class car extends Vehicle {
      public void displayInfo(String comp,String model,int price,int
seating, boolean petrol) {
            System.out.println("Car Details");
            System.out.println("Car company:"+comp);
            System.out.println("Car model:"+model);
            System.out.println("Car seating:"+seating);
            System.out.println("Car price:"+price);
            System.out.println("Petrol:"+petrol);
}
```

```
class maruti{
    public static void main(String[] args){
        car c=new car();
        c.displayInfo("maruti","1",1000000,5,true);
    }
}
```

```
Car Details
Car company:maruti
Car model:1
Car seating:5
Car price:1000000
Petrol:true
```

## **CLASS DIAGRAM:**



## **ERROR:**

S.No.	Expected Error	Reason
1	Setting the parameters inside the constructor	We cannot pass the values inside constructor without setting them first
2	}	Ending the class and main method is required

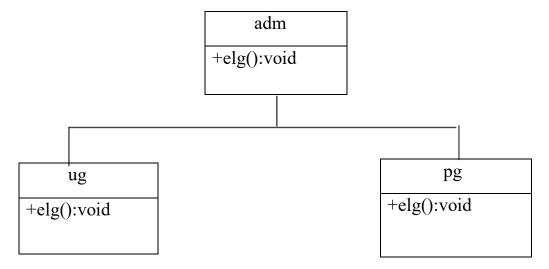
- 2. An automated admission system that verifies student eligibility for UG and PG with different criteria.
- .UG requires minimum of 60%
- .PG requires minimum of 70%

```
class adm{
    public void elg(float score) {
        System.out.println("Eligibility");
    }
} class ug extends adm {
    public void elg(float score) {
        if(score>=60) {
            System.out.println("Eligible");
        }
}
```

```
else{
                   System.out.println("Not Eligible");
             }
      }
}
class pg extends adm{
      public void elg(float score){
             if(score \ge 70){
                   System.out.println("Eligible");
             }
             else\{
                   System.out.println("Not Eligible");
             }
      }
class score{
      public static void main(String[] args){
             ug stu1=new ug();
             pg stu2=new pg();
             stu1.elg(85);
             stu2.elg(70);
```

Eligible Eligible

## **CLASS DIAGRAM:**



## **ERROR:**

S.No.	Expected Error	Reason
1	Setting the parameters inside the constructor	We cannot pass the values inside constructor without setting them first
2	}	Ending the class and main method is required

3. Create a calculator class with overloaded methods to perform additions

.add two integers

.add two double values

.add three integers

```
class\ cal\{
      public int add(int a,int b){
             return a+b;
      }
      public double add(double a, double b){
             return a+b;
      public int add(int a,int b,int c){
             return a+b+c;
      }
}
class ocal{
      public static void main(String[] args){
             cal c=new cal();
             System.out.println(c.add(2,3));
             System.out.println(c.add(2.5,3.5));
             System.out.println(c.add(2,3,4));
      }
}
```



## **CLASS DIAGRAM:**

cal	
+add(int a,int b):int	
+add(double a,double b):double	
+add(int a,int b,int c):int	

## **ERROR:**

S.No.	Expected Error	Reason
1	Setting the parameters inside the constructor	We cannot pass the values inside constructor without setting them first
2	}	Ending the class and main method is required

4. Create a shape class with method calculateArea() that is overloaded for different shapes (eg: square, rectangle). Then create a subclass Circle that overrides calculateArea() method for Circle.

```
class shape {
    public float calarea(float side) {
        return side*side;
    }
```

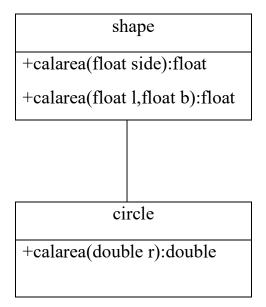
```
public float calarea(float l,float b) {
    return l*b;
}

class circle extends shape {
    public double calarea(double r) {
        return 3.14*r*r;
    }
}

class s {
    public static void main(String[] args) {
        circle c=new circle();
        System.out.println(c.calarea(4));
    }
}
```

16.0

## **CLASS DIAGRAM:**



## **ERROR:**

S.No.	Expected Error	Reason
1	Setting the parameters inside the constructor	We cannot pass the values inside constructor without setting them first
2	}	Ending the class and main method is required