



PROJECT C++ : Laundry Store

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```
#include <iostream>
```

```
#include <iomanip>
```

```
using namespace std;
```

```
FILE *file_receipt = fopen("Transaction.txt","w");
```

```
int using_account_no;
```

```
void status(string status_method){
```

```
    if(status_method == "active"){
```

```
        cout << "☑ active";
```

```
    }else if(status_method == "busy"){
```

```
        cout << "☒ busy";
```

```
    }
```

```
}
```

```
void println(int fix_length){
```

```
    for(int loop_length=0;loop_length<fix_length;loop_length++){
```

```
        cout << "|";
```

```
    }
```

```
    cout << endl;
```

```
}
```

```
void newspace(){  
  
    cout << endl;  
  
}
```

```
void showExit(){  
  
    cout << " Note : Press (0) to Leave Mode " << endl;  
  
}
```

```
struct account_database{
```

```
    string username;
```

```
    string password;
```

```
    int userid;
```

```
}account_folder[100];
```

```
class Laundry_Management{
```

```
public:
```

```
    float washing_cost;
```

```
    float drying_cost;
```

```
    string name;
```

```
    int laundryID;
```

```
    string tel;
```

```
public:
```

```

Laundry_Management(string main_name,int main_laundryID){           // Overloading;

    name = main_name;

    laundryID = main_laundryID;

}

Laundry_Management(string main_name,int main_laundryID,string main_tel){

    name = main_name;

    laundryID = main_laundryID;

    tel = main_tel;

}

void setCost(float main_washing_cost,float main_drying_cost){      // Overloading;

    this->washing_cost = main_washing_cost;

    this->drying_cost = main_drying_cost;

}

void setCost(float main_cost,bool status_method){

    if(status_method == true){

        this->washing_cost = main_cost;

    }else if(status_method == false){

        this->drying_cost = main_cost;

    }

}

};

```

```

class Store_Management : public Laundry_Management{

public:

    float total;

    string A01,A02,B01,B02;

    char approve_status;

    Store_Management(string main_name,int main_laundryID) :
Laundry_Management(main_name,main_laundryID){

    }

    Store_Management(string main_name,int main_laundryID,string main_tel) :
Laundry_Management(main_name,main_laundryID,main_tel){

    }

    string calculate_Price(string machine_select){

        total = 0;

        if(machine_select == "A01" and A01 == "active"){

            total += Laundry_Management::washing_cost;

            approve_status = showReceipt(total,machine_select);

            if(approve_status == 'y' or approve_status == 'Y'){

                A01 = "busy";

                fprintf(file_receipt,"UserID : %d A01 : %.2f LaundryID :
%d\n",account_folder[using_account_no].userid,Laundry_Management::washing_cost,Laundry_Management::laun
dryID);

                return "success";

            }else if(approve_status == 'n' or approve_status == 'N'){

                cout <<" Note : ☒ Cancel Approving! " << endl;

            }

        }

    }

```

```

else{

    cout << " Note : ERROR#!2 | Try Again! " << endl;

}

}else if(machine_select == "A02" and A02 == "active"){

    total += Laundry_Management::washing_cost;

    approve_status = showReceipt(total,machine_select);

    if(approve_status == 'y' or approve_status == 'Y'){

        A02 = "busy";

        fprintf(file_receipt,"UserID : %d A02 : %.2f LaundryID :
%d\n",account_folder[using_account_no].userid,Laundry_Management::washing_cost,Laundry_Management::laun
dryID);

        return "success";

    }else if(approve_status == 'n' or approve_status == 'N'){

        cout <<" Note : ☒ Cancel Approving! " << endl;

    }else{

        cout << " Note : ERROR#!2 | Try Again! " << endl;

    }

}else if(machine_select == "B01" and B01 == "active"){

    total += Laundry_Management::drying_cost;

    approve_status = showReceipt(total,machine_select);

    if(approve_status == 'y' or approve_status == 'Y'){

        B01 = "busy";

        fprintf(file_receipt,"UserID : %d B01 : %.2f LaundryID :
%d\n",account_folder[using_account_no].userid,Laundry_Management::washing_cost,Laundry_Management::laun
dryID);

```

```

        return "success";

    }else if(approve_status == 'n' or approve_status == 'N'){

        cout <<" Note : ☒ Cancel Approving! " << endl;

    }else{

        cout << " Note : ERROR#!2 | Try Again! " << endl;

    }

}else if(machine_select == "B02" and B02 == "active"){

    total += Laundry_Management::drying_cost;

    approve_status = showReceipt(total,machine_select);

    if(approve_status == 'y' or approve_status == 'Y'){

        B02 = "busy";

        fprintf(file_receipt,"UserID : %d B02 : %.2f LaundryID :
%d\n",account_folder[using_account_no].userid,Laundry_Management::washing_cost,Laundry_Management::laun
dryID);

        return "success";

    }else if(approve_status == 'n' or approve_status == 'N'){

        cout <<" Note : ☒ Cancel Approving! " << endl;

    }else{

        cout << " Note : ERROR#!2 | Try Again! " << endl;

    }

}else if(machine_select != "A01" and machine_select != "A02" and machine_select != "B01" and
machine_select != "B02"){

    cout << " Not Found | Please Try Again!" << endl;

    return "fail";

}else{

```

```

        cout << " Washer/Dryer are busy | Please Try Again!" << endl;

        return "fail";

    }

    return "fail";

}

char showReceipt(float total,string machine_select){

    newspace();

    println(45);

    cout << "|      " << Laundry_Management::name << " Receipt      |" << endl;

    println(45);

    newspace();

    cout << "UserID : " << account_folder[using_account_no].userid << " " << machine_select << " : " <<
total << "$ " << "LaundryID : " << Laundry_Management::laundryID;

    newspace();

    cout << " (Y) Approve (N) Cancel : "; cin >> approve_status;

    return approve_status;

}

void resetStatus(){

    A01 = "active";

    A02 = "active";

    B01 = "active";

    B02 = "active";

}

void showWash_Machine();

```



```

void showDry_Machine();

void showThumbnail(){

    println(37);

    cout << "|" << Laundry_Management::name << " |" << endl;

    println(37);

    newspace();

}

};

void Store_Management :: showWash_Machine(){ // Scope Resolution;

    cout<<" ";status(A01);

    cout<<" ";status(A02);

    newspace();

    cout << " |~~~~~|~~~~~|" << endl;

    cout << " | | |" << endl;

    cout << " | Washing | | Washing |" << endl;

    cout << " | Machine | | Machine |" << endl;

    cout << " | A01 | | A02 |" << endl;

    cout << " |_____|_____|" << endl;

}

void Store_Management :: showDry_Machine(){ // Scope Resolution;

    newspace();

    cout<<" ";status(B01);

```

```

cout<<"      ";status(B02);

newspace();

cout << "      |~~~~~| |~~~~~|" << endl;

cout << "      |      | |      |" << endl;

cout << "      | Dry  | | Dry  |" << endl;

cout << "      | Machine | | Machine |" << endl;

cout << "      | B01  | | B02  |" << endl;

cout << "      |_____| |_____|" << endl;

}

```

```

class Entrepreneur_Management : public Laundry_Management{

public:

    string keys,keyword_input;

    float new_washing_cost,new_drying_cost;

    Entrepreneur_Management(string main_name,int main_laundryID) :
Laundry_Management(main_name,main_laundryID){

        }

    Entrepreneur_Management(string main_name,int main_laundryID,string main_tel) :
Laundry_Management(main_name,main_laundryID,main_tel){

        }

    void setKeys(string main_keys){

        keys = main_keys;

        }

    string loginSystem(){

        println(45);

```

```

cout << "| Laundry Store | Entrepreneur Management |" << endl;

println(45);

newspace();

cout << " Keys : "; cin >> keyword_input;

if(keyword_input == keys){

    cout << " "; status("active"); newspace();

    newspace();

    return "success";

}else if(keyword_input == "0"){

    return "exit";

}else if(keyword_input != keys){

    showExit();

    return "fail";

}

return 0;

}

float editBothCost(){

    println(45);

    cout << "| Laundry Store | Edit Cost Washing&Drying |" << endl;

    println(45);

    newspace();

    cout << " Washing Cost > "; cin >> new_washing_cost;

    cout << " Drying Cost > "; cin >> new_drying_cost;

    newspace();

```

```

        return new_washing_cost,new_drying_cost;
    }

float editWashingCost(){

    println(45);

    cout << "| Laundry Store |    Edit Cost Washing    |" << endl;

    println(45);

    newspace();

    cout << " Washing Cost > "; cin >> new_washing_cost;

    newspace();

    return new_washing_cost;
}

float editDryingCost(){

    println(45);

    cout << "| Laundry Store |    Edit Cost Drying    |" << endl;

    println(45);

    newspace();

    cout << " Drying Cost > "; cin >> new_drying_cost;

    newspace();

    return new_drying_cost;
}

void showMember(int main_account_no){

    println(40);

    cout << "| Laundry Store | Account Database    |" << endl;

    println(40);

```

```

        newspace();

        for(int account_no=0;account_no<main_account_no;account_no++){

            cout << " User No." << account_folder[account_no].userid << endl;

            cout << " Username : " << account_folder[account_no].username << endl;

            cout << " Password : " << account_folder[account_no].password << endl;

            newspace();

        }

    }

};

```

```

string login_account(){

    string login_username,login_password;

    println(37);

    cout << "| Laundry Store | Login System |" << endl;

    println(37);

    newspace();

    cout << " Username : "; cin >> login_username;

    if(login_username == "0"){

        return "exit";

    }

    cout << " Password : "; cin >> login_password;

    if(login_password == "0"){

        return "exit";

    }

}

```

```

for(int account_no = 0;account_no < 100;account_no++){

    if(login_username == account_folder[account_no].username){

        if(login_password == account_folder[account_no].password){

            cout << " ☒ Login Success | Nice to see you! " << endl;

            newspace();

            using_account_no = account_no;

            return "success";

        }else{

            cout << " ☐ Password Incorrect | Try Again! " << endl;

            showExit();

            return "fail";

        }

    }else if(account_no == 99){

        cout << " ☐ Not Found | Try Again! " << endl;

        showExit();

        newspace();

        return "fail";

    }

}

return 0;

}

```

```

string create_account(int account_no){

    string create_username,create_password;

```

```

println(37);

cout << "| Laundry Store | Register System |" << endl;

println(37);

newspace();

cout << " Username : "; cin >> create_username;

if(create_username == "0"){

    return "exit";

}

cout << " Password : "; cin >> create_password;

if(create_password == "0"){

    return "exit";

}


for(int account_no=0;account_no < 100;account_no++){

    if(create_username == account_folder[account_no].username){

        cout << " Note : Username has been using! " << endl;

        showExit();

        return "fail";

    }

}

account_folder[account_no].username = create_username;

account_folder[account_no].password = create_password;

account_folder[account_no].userid = rand();

cout << " ☒ Register Success | Nice to see you! " << endl;

```

```
newspace();

using_account_no = account_no;

return "success";

}
```

```
int main(){

    float main_washing_cost,main_drying_cost;

    string func_status,machine_select,entrepreneur_status;

    int entrepreneur_mode;

    Store_Management Sriracha_store("Sriracha Laundry Store",05677777);

    Store_Management Pattaya_store("Pattaya Laundry Store ",45645767);

    Entrepreneur_Management Owner("Owner",17641,"066-112-6441");

    int main_mode,account_no = 0;

    Sriracha_store.setCost(float(40),float(40));

    Pattaya_store.setCost(float(40),float(40));

    Sriracha_store.resetStatus();

    Pattaya_store.resetStatus();

    while(true){

        println(37);
```



```
cout << "| Laundry Store | Management System |" << endl;
```

```
println(37);
```

```
newspace();
```

```
cout << " (1) Login Account " << endl;
```

```
cout << " (2) Register Account " << endl;
```

```
cout << " (3) Entrepreneur System " << endl;
```

```
cout << " (0) Leave Program " << endl;
```

```
newspace();
```

```
while(true){
```

```
    cout << " System Mode > ";
```

```
    cin >> main_mode;
```

```
    if(main_mode > 3 or main_mode < 0){
```

```
        cout << " ☒ Not Found | Try Again!" << endl;
```

```
    }else{
```

```
        break;
```

```
    }
```

```
}
```

```
if(main_mode == 1){
```

```
    while(true){
```

```
        newspace();
```

```
        func_status = login_account();
```

```
        if(func_status == "success"){
```

```
            break;
```

```
        }else if(func_status == "fail"){
```

```

        continue;

    }else if(func_status == "exit"){

        newspace();

        break;

    }

}

}else if(main_mode == 2){

    if(account_no < 100 and account_no >= 0){

        while(true){

            newspace();

            func_status = create_account(account_no);

            if(func_status == "success"){

                account_no++;

                break;

            }else if(func_status == "fail"){

                continue;

            }else if(func_status == "exit"){

                newspace();

                break;

            }

        }

    }

}else{

    cout << " Note : ERROR#!7 | Full Memory! " << endl;

    newspace();

```

```

    }

}

}else if(main_mode == 3){

    Owner.setKeys("9");

    while(true){

        newspace();

        entrepreneur_status = Owner.loginSystem();

        if(entrepreneur_status == "success"){

            while(true){

                println(37);

                cout << "| Laundry Store | Entrepreneur Mode |" << endl;

                println(37);

                newspace();

                cout << " (1) Show User Account " << endl;

                cout << " (2) Edit Cost " << endl;

                cout << " (0) Leave Mode " << endl;

                newspace();

                cout << " System Mode > "; cin >> entrepreneur_mode;

                newspace();

                if(entrepreneur_mode == 1){

                    newspace();

                    Owner.showMember(account_no);

                }else if(entrepreneur_mode == 2){

                    newspace();

                    println(37);

```

```

cout << "| Laundry Store | Edit Machine Cost |" << endl;

println(37);

newspace();

cout << " (1) Edit Washing Cost " << endl;

cout << " (2) Edit Drying Cost " << endl;

cout << " (3) Edit Both Cost " << endl;

cout << " (0) Leave Mode " << endl;

newspace();

cout << " System Mode > "; cin >> entrepreneur_mode;

newspace();

if(entrepreneur_mode == 1){

    main_washing_cost = Owner.editWashingCost();

    Pattaya_store.setCost(main_washing_cost,true);

    Sriracha_store.setCost(main_washing_cost,true);

}else if(entrepreneur_mode == 2){

    main_drying_cost = Owner.editDryingCost();

    Pattaya_store.setCost(main_drying_cost,false);

    Sriracha_store.setCost(main_drying_cost,false);

}else if(entrepreneur_mode == 3){

    main_washing_cost = Owner.editWashingCost();

    main_drying_cost = Owner.editDryingCost();

    Pattaya_store.setCost(main_washing_cost,main_drying_cost);

    Sriracha_store.setCost(main_washing_cost,main_drying_cost);

}else if(entrepreneur_mode == 0){

```

```

        continue;

    }else{

        cout << "  Note : Try Again!" << endl;

        newspace();

    }

}

}else if(entrepreneur_mode == 0){

    func_status = "fail";

    break;

}else{

    cout << "  Note : Try Again!" << endl;

}

}

break;

}else if(entrepreneur_status == "fail"){

    cout << "  ❌ Keys Incorrect | Try Again! " << endl;

    continue;

}else if(entrepreneur_status == "exit"){

    newspace();

    func_status = "fail";

    break;

}

}

}else if(main_mode == 0){

    break;

```

```

}

if(func_status == "success"){

    while(true){

        println(37);

        cout << "| Laundry Store | Location Store   |" << endl;

        println(37);

        newspace();

        cout << " (1) Sriracha Campus Store " << endl;

        cout << " (2) Pattaya Beach Store " << endl;

        showExit();

        newspace();

        cout << " System Mode > "; cin >> main_mode;

        if(main_mode == 1){

            while(true){

                newspace();

                Sriracha_store.showThumbnail();

                Sriracha_store.showWash_Machine();

                Sriracha_store.showDry_Machine();

                newspace();

                showExit();

                cout << " Machine Select > "; cin >> machine_select;

                if(machine_select == "0"){

                    newspace();

                    break;

```

```

    }else{

        string func_status = Sriracha_store.calculate_Price(machine_select);

        if(func_status == "success"){

            break;

        }

    }

}

}else if(main_mode == 2){

    while(true){

        newspace();

        Pattaya_store.showThumbnail();

        Pattaya_store.showWash_Machine();

        Pattaya_store.showDry_Machine();

        newspace();

        showExit();

        cout << " Machine Select > "; cin >> machine_select;

        if(machine_select == "0"){

            newspace();

            break;

        }else{

            string func_status = Pattaya_store.calculate_Price(machine_select);

            if(func_status == "success"){

                break;

            }

        }

    }

}

```

```
    }  
  
    }  
  
    }else if(main_mode == 0){  
  
        newspace();  
  
        break;  
  
    }else{  
  
        cout << " Note : ☒ Try Again!" << endl;  
  
    }  
  
    }  
  
    }  
  
    }  
  
    }
```