

# VACHAN V Y

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EDUCATION	<b>BMS Institute of Technology and Management</b> <i>Bachelor of Engineering in Computer Science and Engineering</i>	Bengaluru, India 2023 - 2027 ( <i>expected</i> )
PROJECTS	<b>Neuroforge</b> <ul style="list-style-type: none"><li>• Implemented neural network forward and backward propagation from scratch using basic tensor methods.</li><li>• Implemented BatchNorm, LayerNorm, and Dropout from scratch.</li><li>• Did experiments on scaling neural networks and analyzed how each component affects performance by plotting some graphs</li></ul> <b>Diffusion Transformers</b> <ul style="list-style-type: none"><li>• Built a Diffusion Transformer from scratch in PyTorch.</li><li>• Implemented the training loop with checkpointing, gradient accumulation, and mixed precision training.</li><li>• Trained on CelebA and MNIST datasets, capable of generating images of people and handwritten digits.</li></ul> <b>GPT</b> <ul style="list-style-type: none"><li>• Implemented a GPT model from scratch in JAX.</li><li>• Trained a 15 million parameter transformer model on the Tiny Stories dataset (3 GB text data), capable of generating stories.</li></ul> <b>Transfusion</b> <ul style="list-style-type: none"><li>• Implemented "Predict the Next Token and Diffuse Images with One Multi-Modal Model" paper, it is a Multi-Modal Transformer</li></ul> <b>Reinforcement Learning (On-going)</b> <ul style="list-style-type: none"><li>• Implementation of Important Algorithms in PyTorch from "Reinforcement Learning an Introduction" by Sutton and Barto</li><li>• Implemented a DQN in PyTorch and trained it to play the Pong game.</li><li>• Implemented PPO algorithm and trained it on lunar lander environment</li></ul>	
SKILLS	<b>Programming Languages:</b> Python, C, Rust. <b>Deep Learning Libraries:</b> PyTorch, JAX, TensorFlow, Keras. <b>Languages:</b> English, Kannada, Hindi.	