ESP32forth and Arduino C++ - notes about ESP32 exact time with SNTP syncing.

ESP32forth is written in Arduino C and some knowledge of C is very helpful. As amateur programmer, with basic knowledge of Forth only, I resolved to learn also basics of Arduino C to be able to better understand and use ESP32forth. I created some notes about my examples to help others in the same situation.

ESP32 chip has WiFi onboard and ESP32forth support for it. My next experiments are based on free texts on excellent web site https://techtutorialsx.com/2021/09/01/esp32-system-time-and-sntp/ about synchronization of internal ESP32 timer with help of SNTP connecting to internet time server. ESP32 chip is equiped with internal timer running independently of users program. It is only necessary to adjust it with correct date time information. Functions for it are part of Arduino ESP32 core, so it is only necessary to open it for ESP32forth usage.

At first I tested Arduino C++ code from above mentioned web site, which runs perfectly. Code is also on my github page about this article.

For usage in ESP32forth I created simple userwords.h file and compiled it together with ESP32forth.ino .

```
#define USER_WORDS \
Y(configTime, configTime( n2, n1, c0); DROPn(3); ) \
Y(getLocalTime, n0=getLocalTime((tm *) a0); ) \
Y(asctime, const char* atime=asctime((tm *) a1); strcpy(c0, atime); NIP; )

Stack diagrams for new words:
configTime (gmtoffset daylightoffset z-ntp ---) synchronize ESP32 time with
    ntp server, needs internet connection running
getLocalTime (tmstructure---t/f) fill tm structure with actual time from
    ESP32 internal timer
asctime (tmstructure timestring---z-timestring) create z-string with date time info
    from tm structure
```

Now ESP32forth program to use this new functions. At first necessary definitions.

```
5
    also structures decimal
6
    struct tm ( -- /-- size of struct) \ definition of structure tm
7
        i32 field tm sec
                            \ int seconds after the minute 0-61
        i32 field tm min
                            \ int minutes after the hour 0-59
8
9
        i32 field tm hour
                          \ int hours since midnight 0-23
        i32 field tm mday
                            \ int day of the month 1-31
10
        i32 field tm mon
                            \ int months since January 0-11
11
        i32 field tm_year \ int years since 1900
12
        i32 field tm wday
13
                            \ int days since Sunday 0-6
14
        i32 field tm yday \ int days since January 1 0-365
        i32 field tm isdst \ int Daylight Saving Time flag
15
16
17
                            \ creation of structure time with tm content
    create time tm allot
18
        time tm erase
                            \ erase new structure time
19
    create atime 80 allot \ buffer for time string
20
        atime 80 erase
    : ntpServer ( ---z-addr )
21
22
        z" time.google.com"
23
    j
```

Structure time is used by getLocalTime function, which fills values from internal ESP32 timer. I use google time server, but possible to adjust different one.

Of course network connection is mandatory for syncing.

```
25
    : wificonnection ( -- )
                                        \ connect to my wifi
        z" yourSSID" z" yourPSW" login
26
27
    : syncTime ( --- ) \ synchronize ESP32 time with SNTP
28
29
        3600 3600 ntpServer configTime
30
   : createTime ( --- ) \ fill time structure with time data
31
32
        time getLocalTime
        if cr ." Time info obtained"
33
            else cr ." Time info error"
34
35
        then
36
  ;
```

After internet connection is possible to do synchronization with *syncTime* and fill time structure with actual data from internal timer. And finally it is possible to use obtained values in next programs. There are two possibilities.

```
: printTime ( ---)
                                 \ print current date time info line
38
                                 \ fill time structure with actual time
39
        createTime
40
        time atime asctime
                                 \ fill atime buffer and print
41
        cr z>s type cr
42
    : year? ( --- year_number) \ return year from time struct
43
44
        time tm_year @ 1900 +
45
    : month? ( ---month_number)
46
        time tm mon @ 1+
47
48
49
    : day? ( ---day_number)
50
        time tm_mday @
51
```

First it is to use *asctime* function, which internally elaborates on time structure and creates date time string for simple print on terminal. Or it is possible to use values from *timer* struct directly as is in examples *year*?, *month*? and *day*? Of course to have exact information it is necessary to refresh time structure with values from internal timer before usage.

This time information is much easier to obtain than I did in my previous experiments with WorldTimeAPI, which was slow and complicated. If I understand correctly if we use core configTime function there is automatic synchronization with used time server after default time 1 hour, but I did not do any tests in this.

According my test internal timer runs correctly after soft reset with *bye* command, but is reseted with hw button reset.

Next is screen copy from MyFORTHshell terminal window with obtained results from ESP32 forth program.

```
ok
--> wificonnection
192.168.1.59
MDNS started
 ok
 --> synctime
 ok
--> createtime
Time info obtained ok
--> printtime
Time info obtained
Wed Jan 8 12:45:38 2025
 ok
--> year?
 ok
2025 -->
```

If it helps somebody I will be pleased, if there are errors in my explanation I will be also pleased to be corrected.

Files from my article are located on github:

https://github.com/Vaclav-Poselt/ESP32_forth_code

Final note: tested on ESP32forth 7.0.7.20, Arduino IDE2.3.2, ESP32 lib 2.0.14, ESP32 Dev Module.