REQUIREMENTS

1)FUNCTIONAL and NON-FUNCTIONAL REQUIREMENTS:

**NUMBER DESCRIPTION PRIORITY**

**(High, Medium, Low)**

R01 User must be able to access LIST OF PLAYERS and see it’s High

content.

R02 User must be able to edit a PLAYER and his information High

in the LIST OF PLAYERS.

R03 Website design/content looks per design (NON-FUNCTIONAL) High

R04 User must be able to access SQUAD LIST and see it’s High

Content.

R05 User must be able to create a SQUAD of players for a High

match where user specifies information:

1.match date and time,

2.name of the opponent,

3.type of the match (league, cup, friendly),

4.players that will start on the pitch,

5.players that will start on the bench

R06 User must be able to edit a SQUAD of players and High

it’s information in SQUAD LIST.

R07 User must be able to create new PLAYER in the LIST OF High

PLAYERS and his information:

1.name,

2.number,

3.position,

4.if suspended,

5.and for how long,

6.if injured

R08 User must be able to delete a PLAYER in the LIST OF Medium

PLAYERS.

R09 While creating/editing SQUAD, system shows Medium

hard validation (system/application will not allow user

to save such a SQUAD) when adding:

1.more than 4 players that will start on the

bench for *type of match: league*.

2.more than 5 players that will start on the

bench for *type of match: cup*.

3.how many players will start on the

bench for *type of match: friendly*. (see R22/MISSING REQ).

R10 Graphic User Interface looks per design (NON-FUNCTIONAL) Medium

R11 There is only one user role for all system/application Medium

functionalities. No need for password. (NON-FUNCTIONAL)

R12 While creating/editing SQUAD system shows Medium

hard validation (system/application will not allow user

to save such a SQUAD) when adding:

1.player that will start either on the bench or

players that will start on the pitch *if suspended*

and at the same time *type of match: cup/league*

2.*type of match: friendly* accepts player even

*if suspended.*

R13 While creating/editing PLAYER, system Medium

shows hard validation (system/application

will not allow user to save such a PLAYER) if:

a)number is not filled

b)there is already existing Player with the same number

2)POTENTIALLY MISSING REQUIREMENTS:

R14 Application shows soft/hard validation when trying to add Medium

suspended PLAYER to SQUAD.

R15 User must be able to delete SQUAD. Medium

R16 User must be able to create LIST OF MATCHES MISSING REQ. Medium

R17 While creating a SQUAD for a match, Application must show Medium

when adding PLAYER, that has played certain amount of matches

in a row.

R18 Application must show soft/hard validation when specific Medium

Fields are not filled or filled incorrectly for PLAYER.

R19 Application must show soft/hard validation when specific Medium

Fields are not filled or filled incorrectly for SQUAD.

R20 Application automatically erases PLAYER’s *if suspended* status Medium

and *for how long* he is suspended when the PLAYER is not

suspended anymore?

R21 User must be able to create LIST OF MATCHES as a unique list. Low

R22 While creating or editing squad system/application will not allow Low

the user to add more than specific number of players

if type of match: friendly.

3.USE CASE-REQUIREMENTS RELATION

USE CASE – REQUIREMENTS LIST:

**Use Case Related Requirements**

Access List of Players R01

Create New Player R07, R01, R13

Edit Player R02, R01, R13

Delete Player R09, R01

Access List of Squad R04

Creating Squad R05, R04

Edit Squad R06, R09, R04

REQUIREMENTS – USE CASE LIST:

**Requirement Related Use Case**

R01 Access List of Players

R07, R01, R13 Create New Player

R02, R01, R13 Edit Player

R09, R01 Delete Player

R04 Access List of Squad

R05, R04 Creating Squad

R06, R09, R04 Edit Squad