

**Repository URL:** <https://github.com/Vadifire/Project-4-Critters-1-Repo.git>

We spent the vast majority of our time working on this project together in person. Even when one person was typing and committing, the other person was usually heavily involved in developing the code. Very little of our code was done strictly independently, but we will do our best to breakdown the work each one of us did.

**Parts we developed together in person:**

- Created Controller class to handle parsing commands.
- Wrote Move, Walk, and Run functions.
- Wrote bulk of clearWorld, worldTimeStep, displayWorld

**Parts predominately done by Ahsan:**

- Built Queue system to resolve Conflicts. Created Conflicts class
- Created Critter3 and Critter4
- Wrote Exception handling

**Parts predominately done by Cedric:**

- Handled the "stats" Command.
- Created Critter1 and Critter2
- Tested and tweaked resolveConflict method to properly handle various scenarios.