

# Sprint #1 Report

**Product Name:** Cellular Automata Simulator/Creator

**Team Name:** The Cellulites

**Date:** October 21, 2018

## **Actions to stop doing:**

- The team needs to stop having long scrum meetings because the meetings are less effective that way.
- The team goes off on a tangent. We need to focus during the meeting times as we don't see each other every day.
- The team needs to stop procrastinating. We are not achieving as much as we planned to do.

## **Actions to start doing:**

- Set more specific goals and commit to their completion.
- Communicate early if one gets stuck, has other things to do and/or unable to work on certain parts of the project, so other team members can cover for it.
- Our team needs to work on making more "visible" progress. It took us a while to set up the website due to both the hosting website side took a while to be approved, as well as time management for all teammates since we all take other heavy courses.
- Manage things a little more closely in terms of the tasks. Give mini-deadlines for small tasks for ourselves as the sprint goes on.

## **Actions to keep doing:**

- Our team has been doing great at attending the weekly meetings, including communications outside the meeting times by using Slack
- Ask meaningful questions
- Keep good contact with TA

## **Work completed:**

User story 1: As a team, we would like to decide on what technologies we will be using for the project.

User story 3: As the product owner, I want to see the site up with something of substance on it.

## **Work not completed:**

User story 4: As a student, I want to have a list of cellular automatas that I can choose to simulate and explore some well known cellular automatas that already exist.

*Missing task:*

Create a drop-down list component on the site that will tell the grid to start simulating different cellular automata.

User story 2: As a developer, I need to create the design of the system that we will be implementing.

*Missing task:*

Create documentation/diagram which abstractly illustrates the way that different parts of the site code-wise will interact(in an object-oriented matter).

### Work completion rate:

- Total number of user stories completed during the prior sprint: **2**
- Total number of estimated ideal work hours completed during the prior sprint: **28**
- Total number of days during the prior sprint: **14**
- For the previous sprint, the user stories/day and ideal work hours/day: **2-3 hours/person**

