# Exercise #4

## A. The Input parameters

1.  $\hat{D}$  is a matrix to be computed (with the dimensions  $m \times n$ )

$$\hat{D} = \alpha * op(\hat{A}) * op(\hat{B}) + \beta * \hat{C}. \tag{1}$$

2. The input parameters in rhs of Eq.(1) are the matrixes  $op(\hat{A})$  (the dimension  $m \times k$ ),  $op(\hat{A})$  ( $k \times n$ ) and  $\hat{C}$  ( $m \times n$ ) and the constants  $\alpha$  and  $\beta$ . The additional input parameters, the constants transa and transb are the transposition flags for matrixes  $\hat{A}$  and  $\hat{B}$ , correspondingly, i.e.

$$op(\hat{X}) = \begin{cases} \hat{X} & \text{transa=1} \\ \hat{X}^T & \text{transa=0} \end{cases}$$

- 3. The integers m, k, n, transa, transb are the input parameters, which are provided by the user, whereas the components of matrixes  $\hat{A}$ ,  $\hat{B}$ ,  $\hat{C}$  and constants  $\alpha$  and  $\beta$  are generated by the random numbers generator. The computation of  $\hat{A}$ ,  $\hat{B}$ ,  $\hat{C}$ ,  $\alpha$  and  $\beta$  can be performed in one of three programming codes
  - Practice04-Input.cs
  - Practice04-Input.java
  - Practice04-Input.py

These codes have a similar resulting data, which are stored in the file

• Input.txt

although each of them are coded in different languages, correspondingly in C#, Java and Python. Specifically, in this work the input parameters were calculated with use of 'Input.py' code, i.e. in Python language.

#### B. The computation time

- 1. We calculated the matrix  $\hat{D}$  from Eq.(1) with use of three programming codes
- Practice04-Dgemm.cs
- Practice04-Dgemm.java
- Practice04-Dgemm.py

We performed the computation of matrix  $\hat{D}$  using each of these programming codes  $l_m$  times, calculating the time t of each computation round. As a result each programming code calculated the array of times

$$\{t_k\}_{k=0}^{k=l_m-1}. (2)$$

We stored this array of times in Eq.(2) in the following file

• time.txt.

### C. The statistics

In separate program code

• Practice04-Statistics.py

we have calculated the statistics associated with the array in Eq.(2). To this end we sorted this array, found the minimum  $t_{min}$  and maximum  $t_{max}$  values in the sorted array as

$$t_{min} = t_0, (3)$$

$$t_{max} = t_{l-1}. (4)$$

We also calculated average value of time

$$t_{av} = \frac{1}{l_m} \sum_{i=0}^{l_m - 1} t_i, \tag{5}$$

mean dispersion

$$\sigma = \sqrt{\frac{1}{l_m} \sum_{i=0}^{l_m - 1} (t_{av} - t_i)^2},\tag{6}$$

and median value of time

$$t_{med} = \begin{cases} t_k, & \text{where} \quad k = \frac{l_m}{2}, \quad l_m \text{ is an even number,} \\ \\ \frac{(t_k + t_{k+1})}{2}, & \text{where} \quad k = \frac{(l_m - 1)}{2}, \quad l_m \text{ is an odd number.} \end{cases}$$

#### D. The results

We have calculated the results for two sets of input parameters. The first of them was

• Set 1: m = 100, k = 80, n = 60, trans = 1, transb = 1,  $l_m = 50$ .

We provided the results for the Set 1 of input parameters in Table I. The second set was

• Set 2: m = 120, k = 100, n = 80, trans = 1, transb = 1,  $l_m = 50$ .

The results for the Set 2 are in Table II.

#### E. The conclusions

It is seen that for one given set of parameters the C#-code provides with the fastest calculations, Python-code with slowest calculations. Since the rank of matrix in Set 2 is higher than the one in Set 1, the calculation with Set 2 parameters is slower as compared to the one with Set 1. The calculation with Java-code provides with the largest spreading between  $t_{min}$  and  $t_{max}$  in terms of  $(t_{max} - t_{min})/t_{av}$ .

TABLE I: The input parameters from Set 1

	$t_{min}$ $(sec)$	$t_{max}$ $(sec)$	$t_{av}$ $(sec)$	$t_{med}$ $(sec)$	$\sigma$ $(sec)$	$(t_{max} - t_{min})/t_{av}$
Python	0.561	0.772	0.619	0.600	0.058	0.341
Java	0.006	0.133	0.022	0.012	0.028	5.773
C#	0.005	0.010	0.007	0.007	0.001	0.714

TABLE II: The input parameters from Set 2

	$t_{min}$	$t_{max}$	$t_{av}$	$t_{med}$	$\sigma$	$(t_{max} - t_{min})/t_{av}$
	(sec)	(sec)	(sec)	(sec)	(sec)	
Python	1.259	1.993	1.572	1.553	0.169	0.467
Java	0.015	0.195	0.034	0.024	0.029	5.294
C#	0.012	0.037	0.018	0.016	0.006	1.389