

C Human	
f messagePrinter	MessagePrinter
m Human(MessagePrinter)	
m toString()	String
m equals(Object)	boolean
m hashCode()	int
m eat(FoodSource, Storage)	void
m cleanUp(Storage)	void
m washTheDishes(Storage)	void
m getName()	String

C House	
f messagePrinter	MessagePrinter
f owner	Human
f storage	Storage
f foodSource	FoodSource
m House(MessagePrinter, Human, Storage, FoodSource)	
m toString()	String
m equals(Object)	boolean
m hashCode()	int
m passDay()	void

I Storage	
m addItem(Item)	void
m getStatus()	String
m getItems()	Item[]

C Floor	
f items	Item[]
f itemsCount	int
m Floor()	
m addItem(Item)	void
m getStatus()	String
m getItems()	Item[]
m toString()	String
m equals(Object)	boolean
m hashCode()	int

C Spruts	
f isExists	boolean
m Spruts(MessagePrinter)	
m equals(Object)	boolean
m hashCode()	int
m toString()	String
m eat(FoodSource, Storage)	void
m cleanUp(Storage)	void
m washTheDishes(Storage)	void
m getName()	String

C SprutsHouse	
f isExist	boolean
m SprutsHouse(MessagePrinter, Human, Storage, FoodSource)	
m toString()	String
m equals(Object)	boolean
m hashCode()	int
m passDay()	void

I MessagePrinter	
m print(String)	void
m print(int)	void

I FoodSource	
m getNewDish()	Item

I Item	
m getName()	String

E PrintMode	
PRINT	
PRINTLN	
m values()	PrintMode[]
m valueOf(String)	PrintMode

C PrinterToConsole	
f printMode	PrintMode
m PrinterToConsole()	
m PrinterToConsole(PrintMode)	
m toString()	String
m equals(Object)	boolean
m hashCode()	int
m print(String)	void
m print(int)	void
m setMode(PrintMode)	void

C Cupboard	
f names	String[]
m equals(Object)	boolean
m toString()	String
m hashCode()	int
m random(int)	int
m newItem()	Item
m getNewDish()	Item

C Dish	
f name	String
m Dish(String)	
m getName()	String
m toString()	String
m equals(Object)	boolean
m hashCode()	int

C App	
m main(String[])	void