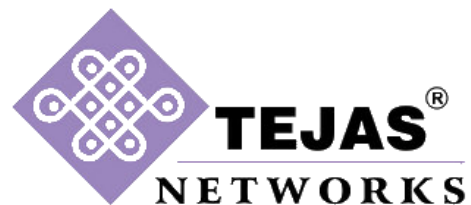


# L2 Switching



# Table of Content



- Service based switching
- Acceptable Frame Type
- Port VLAN ID
- Applications of Acceptable Frame Type, PVID, VLAN Tables in .Q mode
- Ingress VLAN Filtering
- Egress Tagging / Untagging Why Q in Q
- What is the solution?
- MAC based switching
- Static Unicast Table
- Static Multicast Table
- Dynamic Unicast Table
- Dynamic MAC Learning & Ageing Time
- Example of Dynamic MAC learning & Dynamic Unicast Table
- Port Mirroring
- ACRONYMS

# Switching cards



Cards	Eth Ports	VCG Ports	Uplink	Product Supported
CEF1	4FE + 2GE	16 VCGs	STM-8	TJ14XX
CEF3	4x10GE + 12GE	32 VCGs	20G	TJ16XX
CEF4	2x1GE + 2x10GE	16 VCGs	STM-8	TJ14XX
CEF5	8x10GE / (6x10GE + 12GE)	32 VCGs	20G	TJ16XX
CEF7G	4GE	-	-	TJ14XX (GPON)
CEF1-9P	4FE + 4FX + 1GE	16 VCGs	2G	TJ14XX (MADM)

# ELAN Features



Ingress	Switching	Egress
VLAN Tagging / Untagging Acceptable Frame Type Port VLAN ID (PVID) Ingress VLAN Filtering	VLAN table	Tagging/ Un-tagging (only in .Q mode)
Dynamic MAC Learning	Static Unicast Table Static Multicast Table Dynamic Unicast Table Ageing Time	
	Port Mirroring	
	STP, RSTP, MSTP	STP, RSTP, MSTP
Access Control Lists (ACL)		
Link Aggregation Group (LAG) B-cast/M-cast/DLF storm control Port rate limiting		Egress Rate Limiting Link Aggregation Group (LAG)
Ingress Rate Limiting Port Priority Bandwidth Profiling Diffserv classification and policies Trust mode Configuration		CoS queue templates Traffic Scheduling

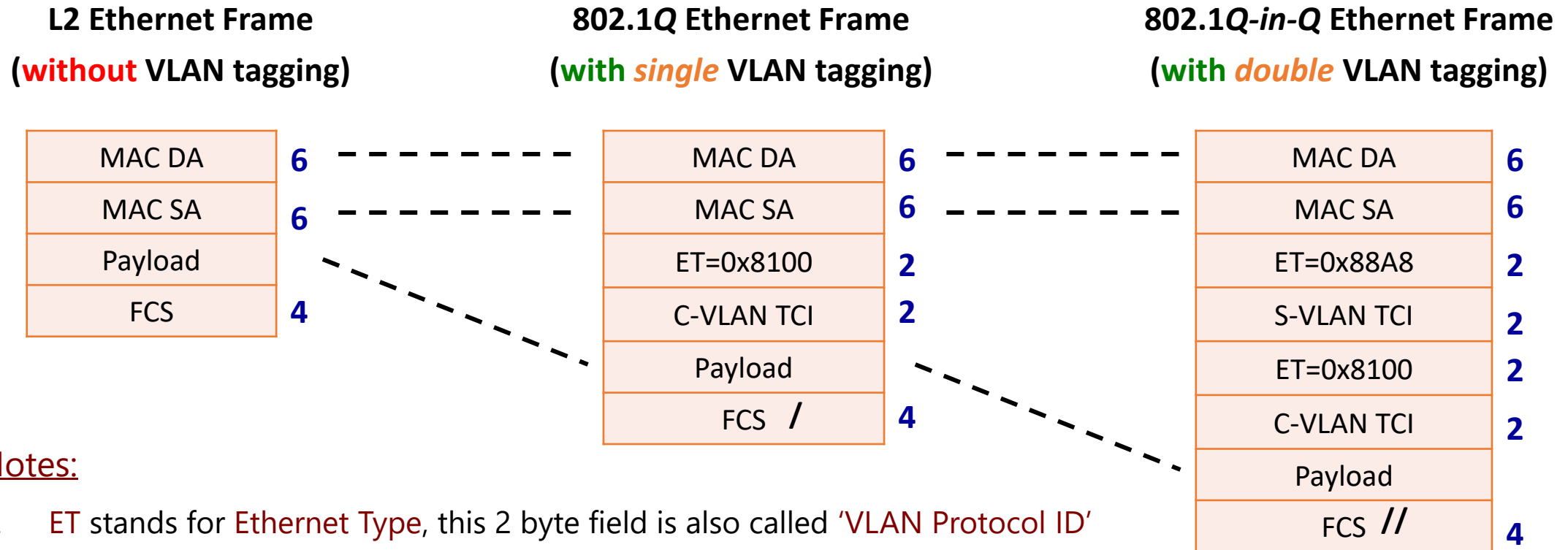


# Virtual LAN-Advantages

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- Increase performance
- Form virtual work groups
- Easy Network Administration
- Enhance network security
- Reduce cost

# Service based switching



## Notes:

1. ET stands for **Ethernet Type**, this 2 byte field is also called '**VLAN Protocol ID**'

This field when present, indicates that the frame is VLAN tagged and that the next 2 bytes in the frame contain '**Tag Control Information**' (TCI)

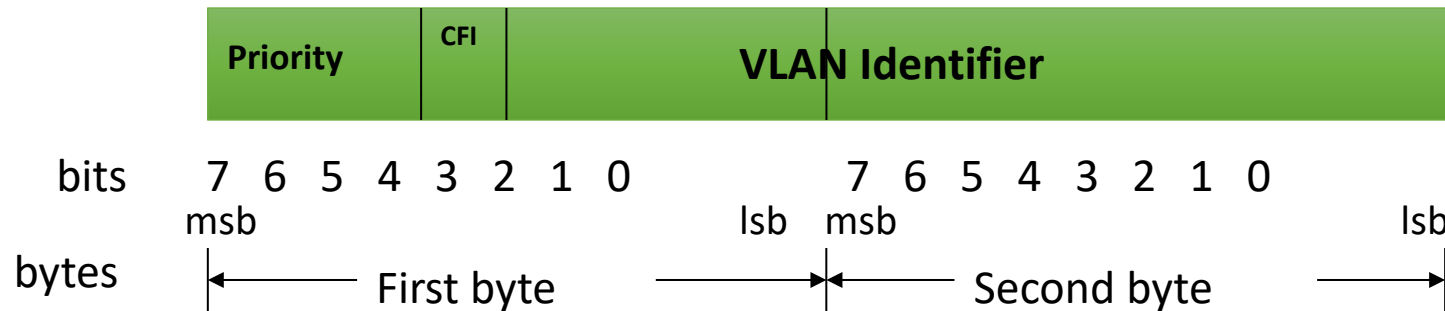
Hex value of **8100** indicates that the next 2 bytes contain **C-VLAN TCI**

Hex value of **88A8** indicates that the next 2 bytes contain **S-VLAN TCI**

# VLAN Tagging (...contd.)



2. C-VLAN stands for Customer VLAN, S-VLAN stands for Service Provider VLAN
3. In each VLAN Tag Control Information of 2 bytes,



12 bits are for VLAN Tag (possible no.s 1 to 4094)

\*\*

\*\*  
Tag 0 is used to indicate NO VLAN tagging WITH priority tagging, Tag 4095 unused.

1 bit is for Canonical Form Indicator (CFI), CFI=0 for Ethernet

and 3 bits are for Priority Tag (possible no.s 0 to 7, with 7 is higher priority)

4. MAC DA, SA, and the Payload areas remain the same in all three frame format.
5. FCS keeps on changing as Frame Check Sequence is calculated on more and more bytes.
6. Usage of VLAN Tag and Priority Tag will be described later.



# Acceptable Frame Type

- **Either** 'Admit All' (default)  
**Or** 'Admit Only VLAN Tagged'
- User-configurable **per-port** basis, i.e., individually for each **Eth** / **VCG** port
- **If** 'Admit Only VLAN Tagged',  
**then** any untagged traffic coming to the **Eth** / **VCG** port  
will be dropped without being admitted into the switch.
- \* Unless specifically mentioned, Switching parameters for an **Eth** port or a **VCG** port will behave similarly.



# Port VLAN ID (PVID)



- User can assign any no. between 1 and 4094 as PVID of any Eth / VCG port on per-port basis (default is 1).
- In .Q mode
  - **If** Ingress traffic is Tagged **then** PVID is not used
  - **If** ((Ingress traffic is Untagged) & (Acceptable frame type is 'Admit all')) **then** the traffic is C-VLAN-tagged by the PVID of the Ingress port
- In Q-in-Q (also called VLAN stacking) mode
  - **Irrespective** of whether the Ingress traffic is C-VLAN tagged or not, the traffic is S-VLAN-tagged by the PVID of the Ingress port

**Ex:** Eth 5 of an CEF card is the Ingress port, getting customer traffic with C-VLAN tag of 200 and the PVID of Eth 5 is 300. The number 300 will be unused in .Q mode, whereas in Q-in-Q mode the traffic will get S-VLAN tagged by 300.

# Forwarding



➤ Once a traffic approaches the ingress port, forwarding of that traffic to the next egress port happens based on port mode and the forwarding type selected. There are 2 types of forwarding, namely:

## 1. **CVLAN forwarding**

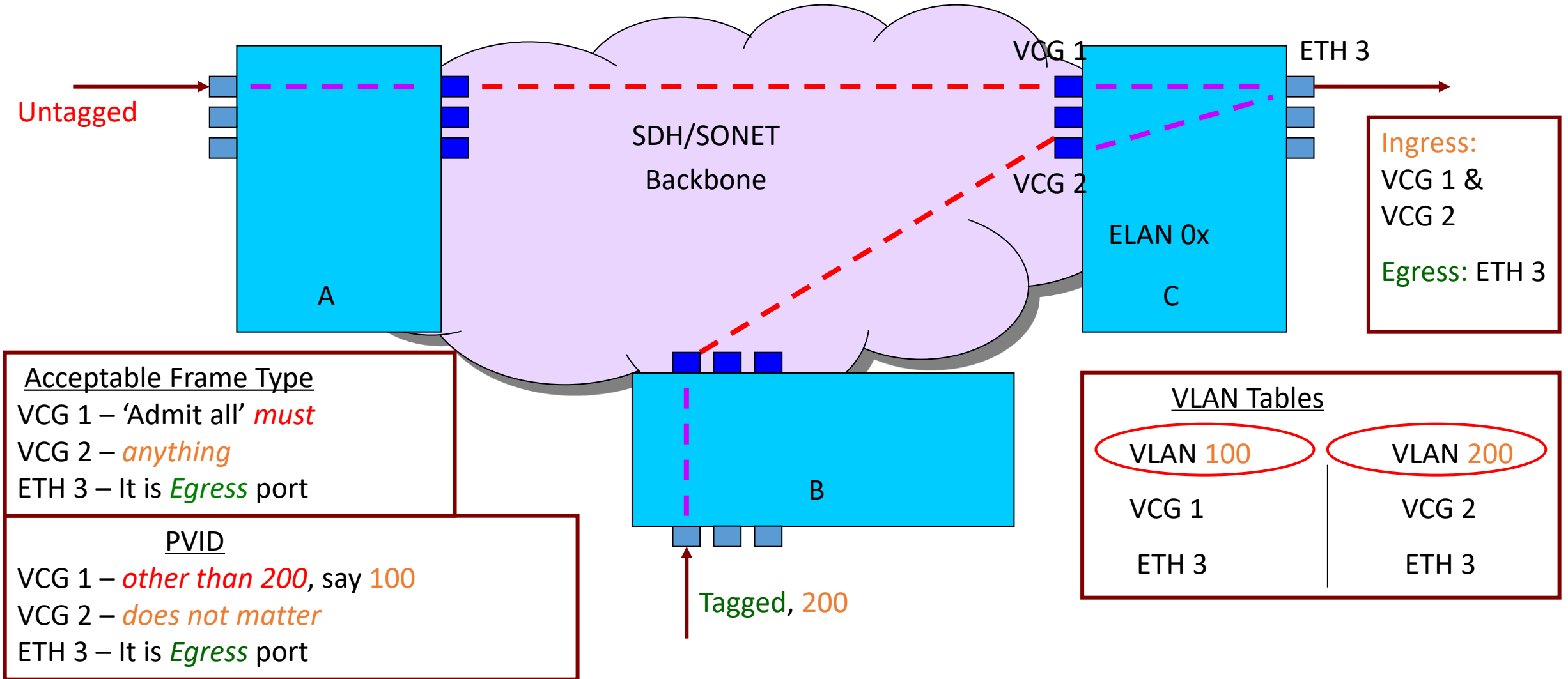
- This is applicable for ports in **.q mode**
- Forwarding of traffic incoming to a **.q port** is done based on the CTAG/CVLAN

## 2. **SPVLAN forwarding**

- This is applicable for ports in **.ad/ q-in-q mode**
- Forwarding of traffic incoming to a **.ad port** is done based on the STAG/SPVLAN (Outermost tag)



# Applications of Acceptable Frame Type, PVID, VLAN Tables in .Q mode

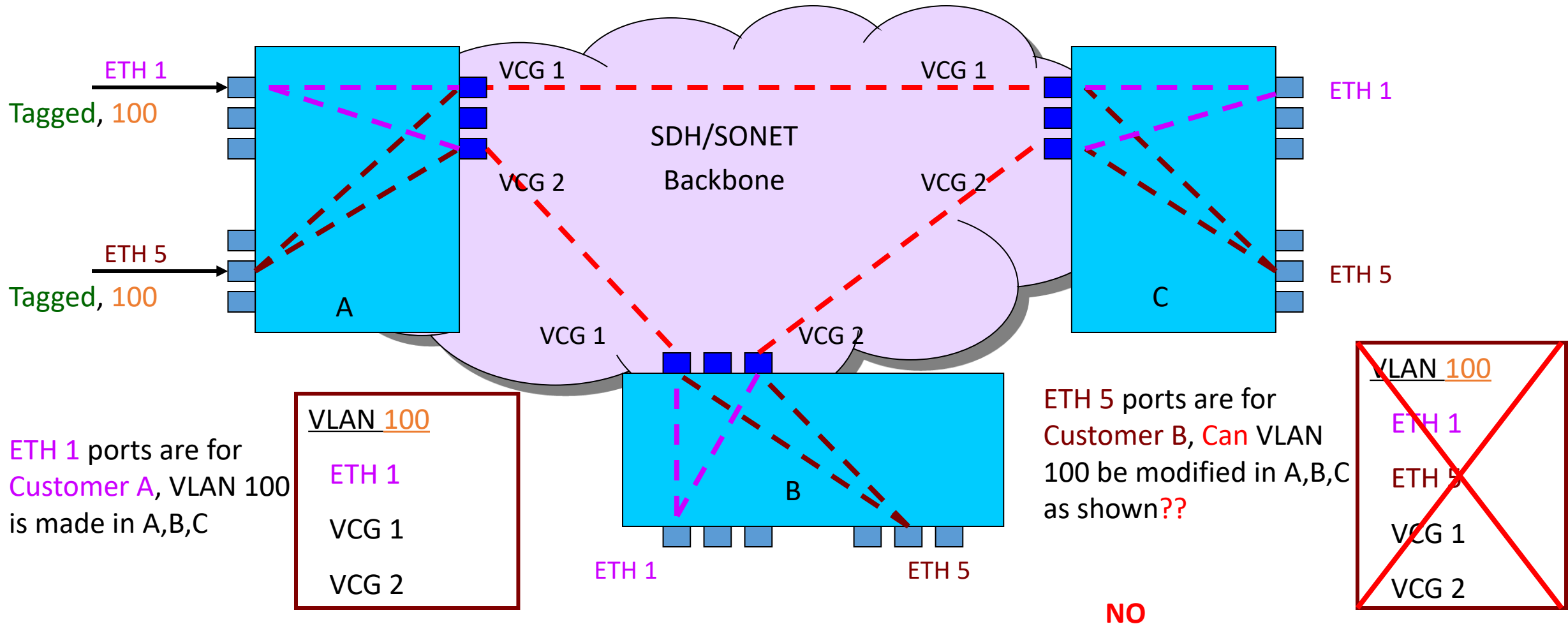


# Egress Untagging



- Untagging/removal of tag is always applicable during egress
- For a tagged traffic going out of a **.q** port (Egress port), the tag can be removed by enabling **PVID Egress Untag** and setting **PVID** of the Egress port same as that of the outermost tag of the traffic (usually CTAG)
- Also, a tagged traffic handed over from a **.ad** port (NNI side) to a **.q** port (UNI side) will always be untagged traffic

# Why Q-in-Q ?





# What is the solution?

Solution is double tagging!

- Give **different** PVID to **ETH 1** and **ETH 5** ports in A,B,C  
(say, for **ETH 1** ports PVID is given as **1000** and for **ETH 5** ports PVID is given as **2000**)
- Configure all ETH ports in **.Q** mode and VCG ports in **Q-in-Q** mode
- Incoming traffic with C-VLAN tag **100** from **Customer A**  
will get S-VLAN tagged at **ETH 1** port by **1000**
- Incoming traffic with C-VLAN tag **100** from **Customer B**  
will get S-VLAN tagged at **ETH 5** port by **2000**
- Make two VLAN tables **1000** and **2000** in all the nodes

VLAN Tables	
VLAN 1000	VLAN 2000
ETH 1	ETH 5
VCG 1	VCG 1
VCG 2	VCG 2

It should be pretty clear now that VCG 1 and VCG 2 ports, when acting as Egress ports, should contain the second S-VLAN tag – whereas the ETH 1 and ETH 5 ports, when acting as Egress ports, should NOT contain the second S-VLAN tag.



## MAC DA based Switching

### Broadcast, Multicast, and Unicast addresses

- Any MAC (L2) address is a **six byte** address, normally represented in **Hexadecimal** pattern
- Source Address: **Unique**
- Destination Address:
  - **Broadcast** address: all '1', i.e., **FF:FF:FF:FF:FF:FF**
  - **Multicast** address: least-significant-bit (**l.s.b.**) of the most-significant-byte (**M.S.B.**) is '1', e.g., **15:22:33:44:55:66**, **FB:33:68:EA:FF:FF** etc.
  - **Unicast** address: **l.s.b.** of **M.S.B.** is '0', e.g., **1A:22:33:44:55:66**, **E4:33:68:EA:FF:FF** etc.

In the address **15:22:33:44:55:66**, **15** is the **M.S.B.** **15** when represented in **Binary** pattern, gives **0001 0101** – so, the **l.s.b.** is '1' => **Multicast**

In the address **1A:22:33:44:55:66**, **1A** is the **M.S.B.** **1A** when represented in **Binary** pattern, gives **0001 1010** – so, the **l.s.b.** is '0' => **Unicast**



# Static Unicast Table

- 'Static' => the table is operator made from the UI,  
unless operator decides to delete it from the UI, it will remain in the switch
- 'Unicast' => single Egress port
  - Can any Egress port be selected? No, the port must be part of VLAN table 'a', if the 'latest' tag of the Ingress traffic is 'a'

**Note:** Any MAC DA based table is a sub-table of a particular VLAN table – so, VLAN table rule can not be bypassed, e.g., switching for some Ingress traffic with 'latest' tag 'a' can not be based on any MAC DA based table which is a sub-table of VLAN table 'b'

- Statement is:
  - If** (MAC DA of Ingress traffic = 'Unicast DA' entry in the static Unicast table)
  - Then** the sole Egress port will be the 'direct to' port entry in the static Unicast table
  - Under** the 'VLAN table' entry in the static Unicast table





# Static Multicast Table

- 'Static' (see *Static Unicast slide*)
- 'Multicast' => more than one Egress port
  - Can any Egress port be selected? No, the ports must be part of VLAN table 'a', if the 'latest' tag of the Ingress traffic is 'a' (see the note on the *Static Unicast slide*)
- Statement is:
  - If** (MAC DA of Ingress traffic = 'Multicast DA' entry in the static Multicast table)
  - Then** the Egress ports will be the 'direct to' ports entry in the static Multicast table
  - Under** the 'VLAN table' entry in the static Multicast table



# Dynamic Unicast table

- 'Dynamic' => the table is made automatically by the switch, and  
table entries are deleted automatically after some time  
(if associated port(s) are inactive as ingress)
  - How much time? → We need to discuss 'Ageing time' feature
- 'Unicast' => single Egress port
  - Which port will be the Egress port? → that port, which has learned the Unicast address
  - Under which VLAN(s)? → that (those) VLAN ids, which was learned by the port above

We need to discuss 'Dynamic MAC learning' feature.
- Statement is:
  - If** (MAC DA of Ingress traffic = 'Unicast DA' entry in the dynamic Unicast table)
  - Then** the sole Egress port will be the 'direct to' port entry in the dynamic Unicast table
  - Under** the 'VLAN table' entry in the dynamic Unicast table



# Dynamic MAC Learning & Ageing Time

## Dynamic MAC Learning

- **Per-port** feature

For a particular port, the feature from UI

- **If 'disabled'**, it can not learn any MAC address(s) sent by the client(s) associated with it.
- **If 'no limit on learning'**, it can learn Maximum **16K** MAC addresses while port is **Ingress**
- **If 'limit learning'**, it can learn between **20** and **600** (value is configurable from UI)  
MAC addresses while port is **Ingress**

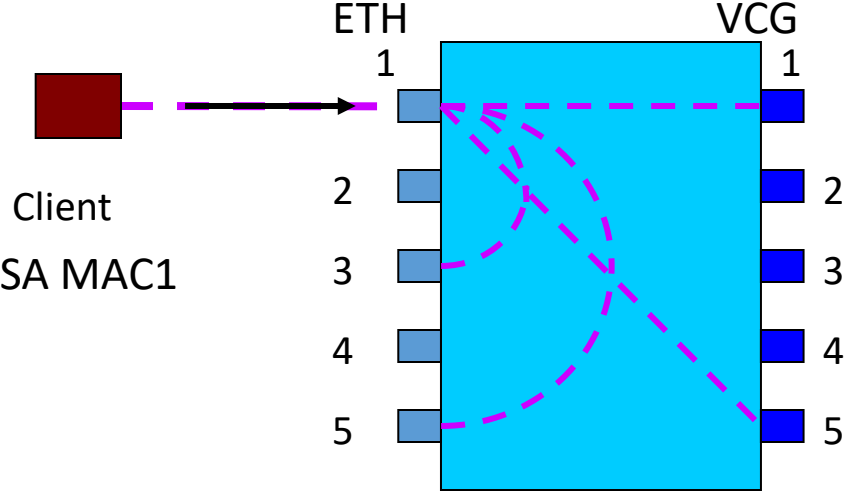
## Ageing Time

- Feature for **whole switch**, **NOT** per-port feature
- Value is configurable from UI between **1 second** and **10<sup>6</sup> second**
- Value should be entered in **units of Seconds**, e.g., for **5 minutes**, enter **value 300**

# Example of Dynamic MAC learning & Dynamic Unicast Table



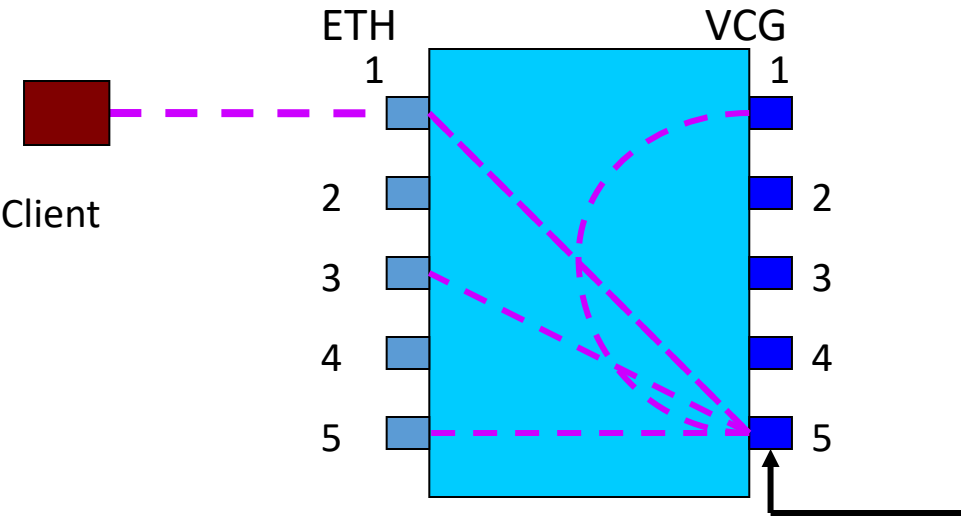
## Dynamic MAC Learning



## VLAN 100

- ETH 1
- ETH 3
- ETH 5
- VCG 1
- VCG 5

## Usage of Dynamic Unicast Table



## Dynamic Unicast Table

VLAN = 100

DA = MAC 1

Egress = ETH 1

~~VLAN = 100~~

~~DA = MAC 1~~



# Port Mirroring

- For Monitoring and analyzing the traffic contents **locally** (by means of any Eth test-set) **without** disturbing the normal traffic flow.
- **'Source'** port(s): the port(s), whose contents we want to mirror
- **'Direct to'** or **'mirror'** or **probe** port: the port, where traffic will be mirrored. Probe port is not network connected.
- Multiple source ports can be mirrored on to a probe port. If the combined rate of the source ports is more than the probe port, then the mirrored traffic will be dropped.
- Port mirroring doesn't allow monitoring traffic on LAG port.



# Port Mirroring

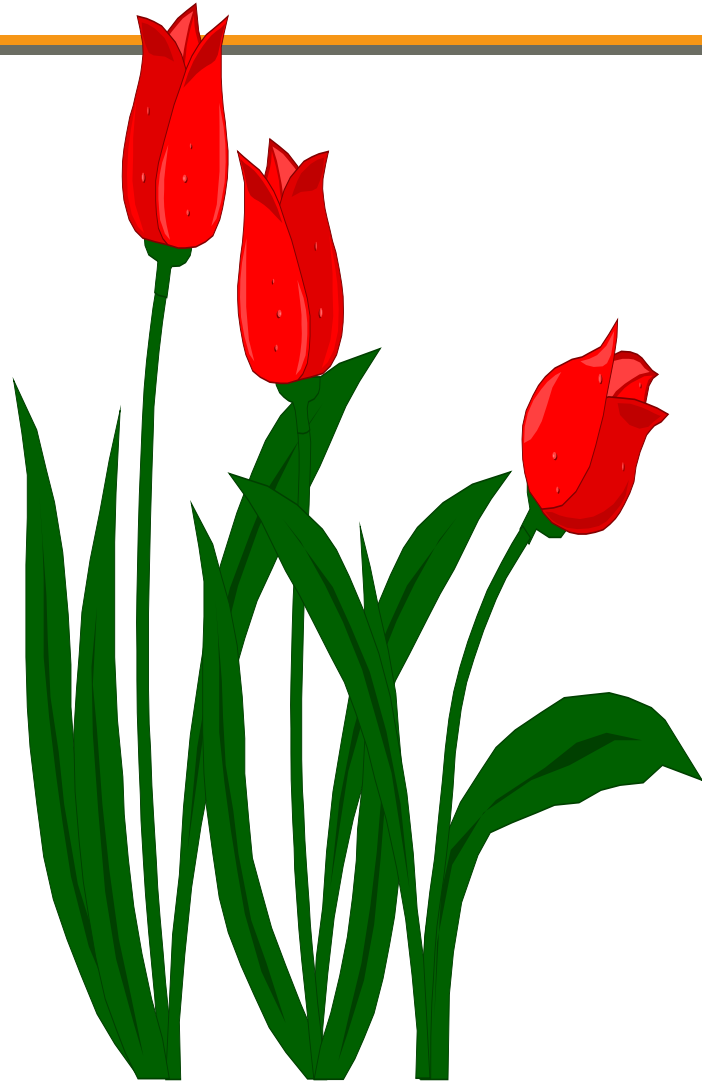
## Important points to note:

1. The **source** port (s) can be configured for mirroring **nothing** / **only Ingress traffic** / **only Egress traffic** / **both Ingress and Egress** traffic to the **mirror** port.
2. The **mirror** port will **NOT** act as traffic port (neither as Ingress nor as Egress)
3. Port-mirroring happens across VLAN,  
**e.g.**, for mirroring the Ingress content of **source** ETH 1 with 'latest' tag **100** to **mirror** ETH 5, ETH 5 **need NOT** be part of the VLAN table no. **100**
4. Even if a port is part of a VLAN then also allow that port to be configured as a destination (probe) port.
5. Even if a port is part of LAG then also allow it to be configured as a Destination (probe) port.

# ACRONYMS



- VLAN- Virtual LAN
- ELINE- Ethernet Virtual Private Line (EVPL)
- ELAN- Ethernet Virtual Private LAN (EVP-LAN)
- UNI- User Network Interface
- NNI- Network Node Interface
- FCS- Frame Check Sequence
- TCI- Tag control Information
- CVLAN- Customer VLAN
- SVLAN- Service Provider VLAN
- PVID- Port VLAN ID
- LAG- Link Aggregation Group
- LACP- Link Aggregation Control Protocol



*Thank You...*