

**Shri Shankaracharya Institute of
Professional Management & Technology,
Raipur**

Department of Computer Science & Engineering



**LAB MANUAL
SOFTWARE LABORATORY
(Scilab/Matlab)
SESSION:2021-2022**

Submitted by:-

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CERTIFICATE

**THIS IS TO CERTIFY THAT THIS PRACTICAL RECORD
CONTAINS THE BONAFIDE PRACTICAL WORK. FOR THE
SUBJECT OPERATING SYSTEMEN (UNIX) OF
MR. V.Om Sai Nageshwar Sharma . DURING THE ACADEMIC
SESSION 2021-2022**

SEMESTER 3

ROLL NO 303302220020

DATE

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Student Name : V. Om Sai Nageshwar Sharma

OUTPUT

Scilab 6.0.2 Console

Startup execution:
loading initial environment

--> exec('/media/kite/86C65FF6C65FE549/scilab-6.0.2/softComputing/vectors.sci', -1)

Multiply Vectors

4.3677289

A Divide Vectors

0.7425743

A Exponential Vectors

0.0046454

-->

EXPERIMENT -01

Aim : Implementing Arithmetic Operations on Vectors in Scilab

Objective: Learn to handle vectors & performing basic arithmetical operations on it

A multiple Vector	A Divide vectors	An Exponential Vector
$x = t \sin(t)$	$y = (t-1)/(t+1)$	$z = [(\sin t^2)/(t^2)]$

Code :

```
/* Creating Vectors t with 10 elements 1 to 10 */
```

```
// A multiple vector
```

```
t = linspace(1, 10, 10);
```

```
disp("Multiply vector")
```

```
y = sin(t);
```

```
x = t * y';
```

```
disp(x);
```

```
disp("A Divide vectors")
```

```
w = (t-1)/(t+1);
```

```
disp(w);
```

```
disp("A Exponential vectors")
```

```
b = sin(t*2);
```

```
c = b/(t*2);
```

```
disp(c);
```

OUTPUT

Scilab 6.0.2 Console

```
--> exec('/media/kite/86C65FF6C65FE549/scilab-6.0.2/softComputing/logBaseTen.sci',  
Enter value of x:500
```

2.69897

16.19382

```
--> |
```

EXPERIMENT - 02

Aim: Scilab program to perform logarithmic operations.

Objective: Learn to perform basic log base 10 and power operations in scilab
Finding log base 10 of any given number

Code:

Scilab code:

```
/* Scilab program to illustrate use of  
logarithm operator with base 10 */
```

```
x = input("Enter value of x")
```

```
y = log 10(x);
```

```
print("value is", x)
```

```
disp(y);
```

```
// log base 10 with power
```

```
z = log 10(x^6);
```

```
disp(z);
```

OUTPUT

Scilab 6.0.2 Console

```
--> exec('/media/kite/86C65FF6C65FE549/scilab-6.0.2/softComputing/ePowers.sci',-1)  
Enter a value you want in power of e:12
```

162754.7914190039155073

162754.791419003828196

Subject :

Date :

EXPERIMENT - 03

Aim: Scilab program to illustrate exponential operations.

Objective: How to use exponential power of any given number and print it on scilab console.

Code:

```
/* Scilab program to illustrate exponential powers  $e^{\pi/150}$  in scilab. */
```

```
y=input("Enter a value you want in power of e");
```

```
x=exp(y);
```

```
disp(x);
```

```
// Direct Format
```

```
disp('%e^y')
```

OUTPUT

Scilab 6.0.2 Console

```
--> exec('/media/kite/86C65FF6C65FE549/scilab-6.0.2/softComputing/areaOfCircle.sci',-1)  
Enter radius of a circle(in cm):12
```

Area of the circle is:

452.3893421169302087037

Subject :

Date :

EXPERIMENT - 04

Aim : Scilab program to calculate area of circle.

Objective : How to use some mathematical symbols in scilab, like pi, and using it calculating area of circle.

Code :

```
/* Scilab Program to calculate area of a circle.
```

$$\text{Area} = \pi * r^2$$

```
*/
```

```
r = input("Enter radius of a circle (in cm)");
```

```
Area = %pi * (r^2);
```

```
msg = "Area of the circle is :";
```

```
disp(Area, msg)
```

OUTPUT

Scilab 6.0.2 Console

```
--> exec('/media/kite/86C65FF6C65FE549/scilab-6.0.2/softComputing/LineEquation.sci',.1)
```

column 1 to 15

-2. -1.75 -1.5 -1.25 -1. -0.75 -0.5 -0.25 0. 0.25 0.5 0.75 1. 1.25

column 16 to 21

1.75 2. 2.25 2.5 2.75 3.

EXPERIMENT - 05

Aim: WAP to solve line equation in scilab.

Objective: How to find value of y coordinate from given values of x-coordinate, intercept and slope of line

Code:

/* Scilab program to solve line eqⁿ

$$y = m * x + c$$

where m = slope of line

x = x-coordinate

c = intercept

y = y-coordinate

*/

$$m = 0.5;$$

$$c = -2;$$

$$x = \text{linspace}(0, 10, 21);$$

$$y = m * x + c;$$

disp(y);

plot(x, y);

OUTPUT

Scilab 6.0.2 Console

```
--> exec('/media/kite/86C65FF6C65FE549/scilab-6.0.2/softComputing/TrigonometryOperation.sci',-1)  
Enter value of Theta : 45
```

With Pi

1.

With variable x:

1.

,

EXPERIMENT - 06

AIM: WAP to solve trigonometric equation in scilab.

Objective: How to use trigonometric functions in scilab. And applying them in other mathematical operations.

Code:

/* Sci Lab program to solve a simple trigonometry equation

$y = \sin^2(\%pi/3) + \cos^2(\%pi/3)$ it generates error

$y = (\sin(\%pi/3))^2 + (\cos(\%pi/3))^2;$
 $\text{disp}(y);$

$y = (\sin(x))^2 + (\cos(x))^2$
 $\text{disp}(y);$

OUTPUT

Scilab 6.0.2 Console

```
--> exec('/media/kite/86C65FF6C65FE549/scilab-6.0.2/softComputing/ComplexNumberTrig.sci',  
Enter value of Theta : 60
```

```
0.500000000000000111022 + 0.86602540378443859659i
```

```
1.
```


EXPERIMENT - 07

Aim: WAP to solve complex Number problems.

Objective: How to work with complex number and handling real and imaginary part of a number.

Code:

/* Sci lab program to solve a complex number with trigonometry equation.

$$y = (\cos(\% \pi/3))^2 + i(\sin(\% \pi/3))^2;$$

Not error correct answer

$$y = \text{Real} + \text{imaginary } i$$

*/

x = input("Enter value of Theta:");

$$y = \% i * (\sin(\% \pi/3)) + (\cos(\% \pi/3));$$

disp(y);

$$y = (\sin(x))^2 + (\cos(x))^2;$$

disp(y);

OUTPUT

Scilab 6 0.2 Console

```
--> exec('/media/kite/86C65FF6C65FE549/scilab-6.0.2/softComputing/9CrossProduct.sci',  
Enter vector x=[2,3,44]
```

```
Enter Vector y=[5,6,12]
```

```
-228. -196. -3.
```

EXPERIMENT - 08

Aim: WAP compute cross product of two vectors u & v .

Objective: How to get every value of any vector and using direct access to produce cross product of given two vectors.

Code:

```
/* Sci lab Program for vector and
using direct access to produce
cross product of given two vectors
```

```
/* Sci lab Program for vector cross product
*/
```

```
x = input("Enter vector x x =") // vector x
y = input("Enter vector y =") // vector y
```

$$z(1,1) = x(1,2) * y(1,3) - x(1,3) * y(1,2);$$

$$z(1,2) = x(1,1) * y(1,3) - x(1,3) * y(1,1);$$

$$z(1,3) = x(1,1) * y(1,2) - x(1,2) * y(1,1);$$

```
disp(z);
```

OUTPUT

Scilab 6.0.2 Console

```
..> exec('/media/kite/86C65FF6C65FE549/scilab-6.0.2/softComputing/8Recursionfactorial.sci',  
Enter a number for factorial: 6
```

1.

2.

6.

24.

120.

720.

Subject :

Date :

EXPERIMENT - 089

AIM : WAP to find factorial of given number using function.

Objective : How to declare and define functions in Scilab. implement a factorial finder
facto (argument - number)

Code :

```
/* Scilab Program to illustrate  
calculating factorial using function  
Recursion */
```

```
function fact = facto(x) // Function Definition
```

```
if x > 1 then
```

```
fact = x * facto(x-1);
```

```
else
```

```
fact = 1;
```

```
end
```

```
disp(fact);
```

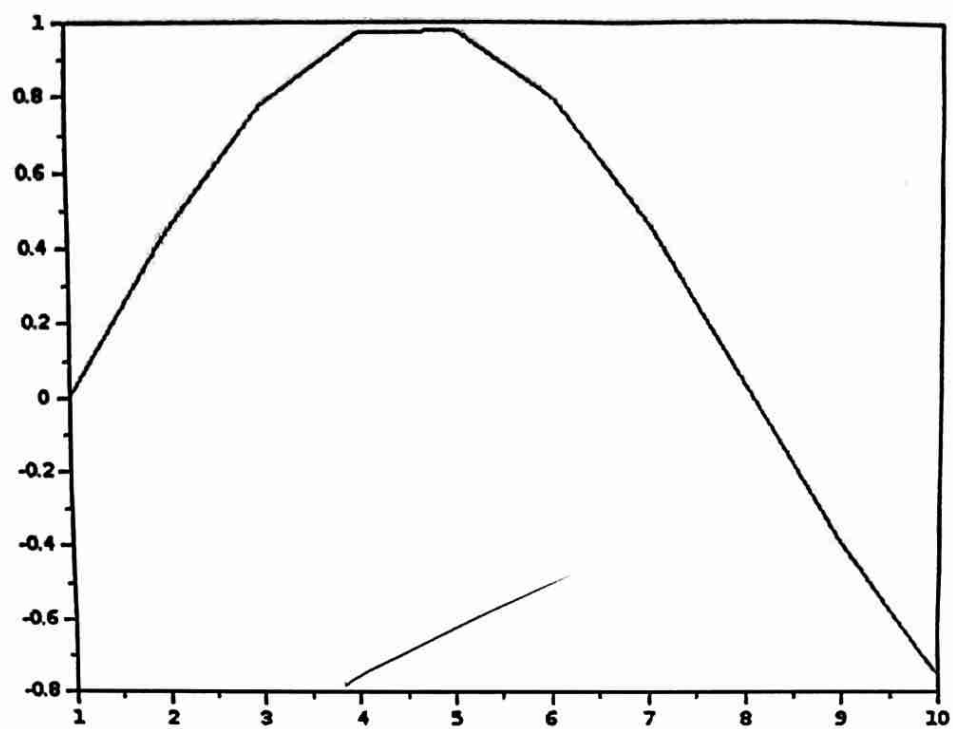
```
endfunction
```

```
x = input("Enter a number for factorial:");
```

```
facto(x) // calling function
```

OUTPUT

Graphic window number 0



Subject :

Date :

EXPERIMENT - 10

Aim : WAP for plotting e^x & $\sin(x)$

Objective : How to use scilab builtin functions to plot charts on values generated during mathematical operations.

Code :

```
/* Scilab program for plotting  $e^x$  &  $\sin x$  */
```

```
x = linspace(0.4, 10);
```

```
disp(x, "x matrix");
```

```
w = exp(-0.4 * x);
```

```
y = sin(2(20) * w);
```

```
disp(y);
```

```
plot(y);
```

OUTPUT

Scilab 6.0.2 Console

```
--> exec('/media/kite/86C65FF6C65FE549/scilab-6.0.2/softComputing/11SymmetryMatrix.sci',-1)  
Enter a Matrix:[1,2,3;3,2,1]
```

Given matrix is Not-symmetric.

```
--> exec('/media/kite/86C65FF6C65FE549/scilab-6.0.2/softComputing/11SymmetryMatrix.sci',-1)  
Enter a Matrix:[1,0;0,1]
```

Given matrix is symmetric.

EXPERIMENT - IIAim :

WAP to check a given matrix is symmetrical or not.

Objective :

How to implement decision making statements in scilab. And performing transpose of matrix.

Code :

/* Sci Lab program for checking a given matrix is symmetry or not

A matrix is symmetry if its transpose is same as actual matrix

$$A = A'$$

a = input("Enter a Matrix");

b = a';

if a == b then

disp("Given matrix is symmetry")

else

disp("Given matrix is Non-symmetric")

end

Done!
16/8/20
@nand