Character name _____ Player name _____ Experience _____ Level ___

Attributes and Skills

Strength ☐

Climb ☐
Jump ☐
Swim ☐

Dexterity ☐

Balance ☐
Flexibility ☐
Perform (untrained) ☐
☐

Ride ☐
Sleight of Hand ☐
Stealth ☐

Constitution ☐

Endurance ☐

Intelligence ☐

Craft (untrained) ☐
☐

Deduction ☐
Devices ☐
Disguise ☐
Knowledge (untrained) ☐
☐

Linguistics ☐
Medicine ☐

Perception ☐

Awareness ☐
Creature Handling ☐
Social Insight ☐
Survival ☐

Willpower ☐

Other Skills

Deception ☐
Intimidate ☐
Persuasion ☐
Profession ☐
_____ ☐

Core Statistics

Hit points ☐
DR ☐
Fatigue level ☐
Accuracy ☐

Defenses

Armor ☐
Fortitude ☐
Reflex ☐
Mental ☐

Movement

Land ☐ _____ ☐ _____ ☐ _____ ☐ Initiative ☐

Attacks and Abilities

Name _____
Effect

Name _____
Effect

Name _____
Effect

Name _____
Effect

Name _____
Effect

Name _____
Effect

Name _____
Effect

Name _____
Effect

Name _____
Effect

Name _____
Effect

Attributes

Strength ☐ = ☐ + ___ + ___
Base Points

Dexterity ☐ = ☐ + ___ + ___
Base Points

Constitution ☐ = ☐ + ___ + ___
Base Points

Intelligence ☐ = ☐ + ___ + ___
Base Points

Perception ☐ = ☐ + ___ + ___
Base Points

Willpower ☐ = ☐ + ___ + ___
Base Points

Defensive Statistics

HP ☐ = ☐ + ___ + ___ + ___ + ___ + ___
Total Base

DR ☐ = ☐ + ☐ + ___ + ___ + ___
Total Base Armor

Armor ☐ = ☐ + ☐ + ☐ + ☐ + ___ + ___
Total Lvl/2 Dex? Class Armor

Fort ☐ = ☐ + ☐ + ☐ + ___ + ___
Total Lvl/2 Con Class

Ref ☐ = ☐ + ☐ + ☐ + ___ + ___ + ___
Total Lvl/2 Dex Class

Ment ☐ = ☐ + ☐ + ☐ + ___ + ___ + ___
Total Lvl/2 Wil Class

Core Statistics

Encumbrance ☐ = ☐ - ☐ - ___ - ___
Total Armor Str

Initiative ☐ = ☐ + ___ + ___
Total Dex+Per

Land Speed ☐ = ☐ - ☐ + ___ + ___
Total Size Armor

Vital Rolls ☐ = ☐ + ___ + ___ - ☐
Total Class Wounds

Weight Limits
_____   _____
Carrying   Push/Drag

_____ ☐ = ___ + ___ + ___ + ___
Total

Offensive Statistics

Accuracy ☐ = ☐ + ☐ + ___ + ___ + ___
Total Lvl/2 Per/2

Power ☐ = ☐ + ___ + ___ + ___ + ___
Total Class

Strike Damage ☐ = ___ + ___ + ___ + ___ + ___
Total +d

Resources

Attune Points ☐ = ☐ + ___ + ___ + ___ + ___
Total Class

Fatigue Tolerance ☐ = ☐ + ☐ + ☐ + ___ + ___
Total Class Con Wil/2

Insight Points ☐ = ☐ + ☐ + ___ + ___ + ___
Total Class Int

Trained Skills ☐ = ☐ + ☐ + ___ + ___ + ___
Total Class Int

Species Info

Species

Size

Languages known

Class Info

Class

Armor proficiencies

Weapon groups

Archetypes

_____ [ ]
Name   Rank

_____ [ ]
Name   Rank

_____ [ ]
Name   Rank

Feats

Goals and Flaws

Passive Abilities

Name	Effects
Name	Effects
Name	Effects
Name	Effects
Name	Effects
Name	Effects
Name	Effects
Name	Effects
Name	Effects
Name	Effects
Name	Effects

Abilities Known

Combat Styles [ ] = [ ] + ___ + ___ + ___ + ___
Total   1/2 Insight

Maneuvers [ ] = [ ] + ___ + ___ + ___ + ___
Total   Insight

Mystic Spheres [ ] = [ ] + ___ + ___ + ___ + ___
Total   1/2 Insight

Spells [ ] = [ ] + ___ + ___ + ___ + ___
Total   Insight

Abilities Chosen

Personal Info

Alignment   Patron Deity   Experience points

Personality and Background

Strength Skills

☐ Class? **Climb** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Jump** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Swim** ☐ Total = ☐ Train? + ____ + ____

Dexterity Skills

☐ Class? **Balance** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Flexibility** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Perform** _____ ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Ride** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Sleight Of Hand** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Stealth** ☐ Total = ☐ Train? + ____ + ____

Constitution Skills

☐ Class? **Endurance** ☐ Total = ☐ Train? + ____ + ____

Other Skills

☐ Class? **Deception** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Intimidate** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Persuasion** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Profession** ☐ Total = ☐ Train? + ____ + ____

Intelligence Skills

☐ Class? **Craft** _____ ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Deduction** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Devices** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Disguise** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Knowledge** _____ ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Linguistics** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Medicine** ☐ Total = ☐ Train? + ____ + ____

Perception Skills

☐ Class? **Awareness** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Creature Handling** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Social Insight** ☐ Total = ☐ Train? + ____ + ____

☐ Class? **Survival** ☐ Total = ☐ Train? + ____ + ____

Trained Skills ☐ Current / ☐ Max

Inventory

Proficiences

Base class

Weapon groups

Other proficiencies

Armor

+AD

+DR

Encumbrance

Speed

Usage Class

Body armor name

+AD

Encumbrance

Usage Class

Shield name

Weapons

Name	Accuracy	Base Die	Magical	Mundane	Tags	Effects
Name	Accuracy	Base Die	Magical	Mundane	Tags	Effects
Name	Accuracy	Base Die	Magical	Mundane	Tags	Effects

Legacy Item

Name

Effects

Attunement Abilities and Equipment

Name	Effect	Active?
Name	Effect	Active?
Name	Effect	Active?
Name	Effect	Active?
Name	Effect	Active?
Name	Effect	Active?
Name	Effect	Active?
Name	Effect	Active?