Rise		Character name		Player na	me	Conce	ept	
Attributes and SI	kills			•				
Strength		Class and level  Defenses		background ement	Alignmer	t and deity	Appearance Hit Poin	
Climb			1		110000.			
Jump		Armor	Speed				Max	
Sprint Swim		Maneuver	Climb				Bloodied	
Dexterity		Fortitude	Fly			-	Temp	
Balance		Reflex	Swim	ı			Nonlethal	
Escape Artist		Mental					Critical	
Ride				Dogo:				
Sleight of Hand				Passiv	e Abilities			
Stealth								
Tumble								
Constitution [								
Intelligence								
Craft								
Devices				ΔΙ	oilities			
Disguise					Jilities			
Heal								
Knowledge		Ability	Bonus	Effect 1				
Knowledge								
Linguistics		Ability	Bonus	Effect				
Perception [		Ability	Bonus	 Effect				
Awareness		,		]				
Creature Handling		Ability	Bonus	<b></b> Effect				
Sense Motive			20		ttacks			
Spellcraft								
Survival								
Willpower		Name	Bonus	Damage/Effe	ct			
Other Skills		Name	Bonus	Damage/Effe	ct			
Bluff								
Intimidate		Name	Bonus	Damage/Effe	ct			
Perform								
Persuasion		Name	Bonus	Damage/Effe	ct			

			Equipn	iciic		
Armor						
	Name	Bonus C	heck penalty S	pecial		
Shield	Name	Bonus C	heck penalty S	pecial		
Neapon	Nume	201143	ricek perialty 3	pecial		
•	Name	Special				
Arms						
llaad	Name	Special				
Head	Name	Special				
Legs		opeo.a.				
J	Name	Special				
Torso						
Towas	Name	Special				
Torso	Name	Special				
Ring		Sp SS SS				
	Name	Special				
Ring						
Ring	Name	Special				
Ring	Name	Special	Other I	tems		
Ring	Name	Special	Other I	tems		
Ring	Name	Special	Other I	tems		
Ring	Name	Special	Other It	tems		
Ring	Name	Special	Other It	tems		
Ring	Name	Special	Other It	tems		
Ring	Name	Special	Other It	tems		
Ring	Name	Special	Other It	tems		
Ring	Name	Special	Other It	tems		
Ring		Special	Other It			
Ring	Name Proficiencies	Special	Other It		tht Limits	
		Special	Other It		tht Limits  Max	Push/Drag
Ring		Special	Normal	Weig	Max	Push/Drag  xperience

