

# Rise

### Concept

## Attributes and Skills

### Alignment and deity

## Resources

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Effect



## Skills

	Total		Attr		Ranks		Misc
Awareness	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Balance	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Bluff	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Climb	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Craft	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Creature Handling	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Devices	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Disguise	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Escape Artist	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Heal	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Intimidate	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Jump	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Knowledge	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Linguistics	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Perform	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Persuasion	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Ride	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Sense Motive	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Sleight of Hand	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Spellcraft	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Sprint	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Stealth	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Survival	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Swim	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
Tumble	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
_____	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
_____	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
_____	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
_____	<div></div>	=	<div></div>	or	<div></div>	+	<div></div>
	Total		Attr		Ranks		Misc

### Core Statistics

Combat Prowess	<input type="text"/>	Strikes/Round	<input type="text"/>	Legend Points	<input type="text"/>
Hit Points	<input type="text"/> = <input type="text"/> or <input type="text"/> x <input type="text"/> + <input type="text"/>				
	Total	½ Fort	½ Ment	Level	Misc
Melee	<input type="text"/> = <input type="text"/> + <input type="text"/> or <input type="text"/> or <input type="text"/> + <input type="text"/>				
	Total	Prof	Prow	Str	Dex Misc
Ranged	<input type="text"/> = <input type="text"/> + <input type="text"/> or <input type="text"/> + <input type="text"/>				
	Total	Prof	Prow	Per	Misc
Spellpower	<input type="text"/> = <input type="text"/> + <input type="text"/> + <input type="text"/>				
	Total	Class	Level	Misc	
	<input type="text"/> = <input type="text"/> or <input type="text"/> + <input type="text"/>				
	Total	Level	Attr	Misc	

## Defenses

**Armor**

Total = 10 + Prow or Dex or Con + Armor + Shield + Misc

**Maneuver**

Total = 10 + Prow or Str or Dex + Shield + Misc

**Fort**

Total = 10 + Base or Str or Con + Class + Misc

**Ref**

Total = 10 + Base or Dex or Per + Class + Shield + Misc

**Ment**

Total = 10 + Base or Wil or Int + Class + Misc

## Attributes

**Strength**

=  +  +

Total      Base      Level      Misc

### Dexterity

$$\boxed{\phantom{00}} = \boxed{\phantom{00}} + \boxed{\phantom{00}} + \boxed{\phantom{00}}$$

Total          Base          Level          Misc

## Constitution

$$\boxed{\phantom{00}} = \boxed{\phantom{00}} + \boxed{\phantom{00}} + \boxed{\phantom{00}}$$

Total      Base      Level      Misc

## Intelligence

$$\boxed{\text{Total}} = \boxed{\text{Base}} + \boxed{\text{Level}} + \boxed{\text{Misc}}$$

## Perception

$$\boxed{\text{Total}} = \boxed{\text{Base}} + \boxed{\text{Level}} + \boxed{\text{Misc}}$$

## Willpower

$$\boxed{\text{Total}} = \boxed{\text{Base}} + \boxed{\text{Level}} + \boxed{\text{Misc}}$$

## Other Calculations

[illegible]