

AddCommandHandler

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Description

This function is used to add a command handler.

Parameters

(string command, function)	
string command	The command which would be typed into the chat
function	The function to call when the command is typed

Example

```
addCommandHandler( "heal",
    function( playerid )
    {
        setPlayerHealth( playerid, 720.0 );
    }
);

addCommandHandler( "fix",
    function( playerid )
    {
        if( isPlayerInVehicle( playerid ) )
        {
            local vehicleid = getPlayerVehicle( playerid );
            repairVehicle( vehicleid );
        }
    }
);
```

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