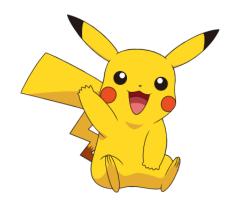
Pikachu

Mouse Pokémon, C#/C++ Developer



2016 Pokemons Ave, Silicon Valley, UK -0 (134) 2134-389 pikachu@pokemon.go

EMPLOYMENT

Niantic, San Francisco, US — game developer

- Made Pikachu model for Pokémon Go.
- Developed security features of Pokémon Go API.
- Significantly(99%) increased amount of data collected for statistical analysis.

Technologies: Go, matplotlib, Machine Learning, Atom.

EDUCATION

Pokémon school, Ash's Pokeball - PHD

I was the best yellow pokemon in a school, and has got 5.1 GPA.

PROJECTS

Pocket Monsters: Red and Green — handheld game
Pokémon Gold and Silver — Game Boy Color game
Pokémon Emerald — game, Game Boy Advance
Pokémon Trozei! — game for Nintendo DS
Pokémon GO — game

SKILLS/ABILITIES

- Static(Ability)
- Lightning Rod(Ability)
- C#(language)
- JVM

AWARDS

- THE BEST pokémon in the world!
- Win 100500 battles all over the world.

LANGUAGES

- Japanese(native)
- French(intermediate high)
- Spanish(beginner)
- German(beginner)
- Italian(beginner)
- Korean(native)