

Indiana University Bloomington

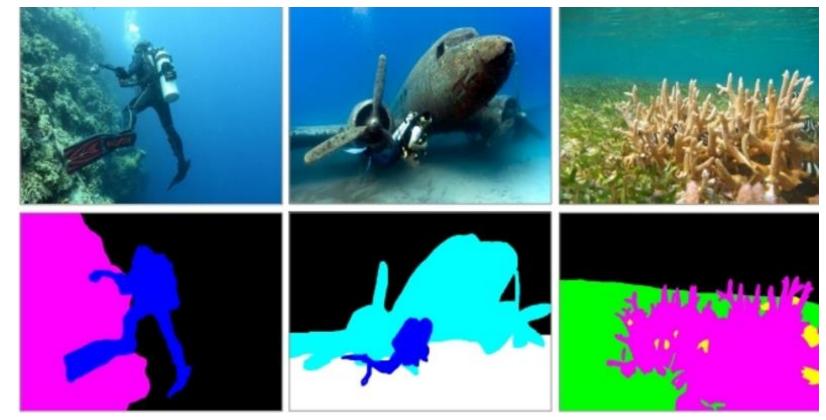
Luddy School of Informatics, Computing, and Engineering

Sematic Segmentation on the Underwater Images

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Abstract

- Semantic Segmentation is a popular problem in the computer vision domain.
- **Underwater segmentation** is not explored as deep as segmentation on ground objects.
- In this project, we are interested in applying segmentation techniques to underwater images.
- As one of the important features of the human visual system, the visual attention mechanism is essential in image generation, scene classification, target detection and tracking when applied in the field of computer vision.
- We first implemented SUIM-Net_{RSR} and later experimented by introducing the Efficient Channel **Attention and Triplet Attention module** in SUIM-Net_{RSB}.



Challenges

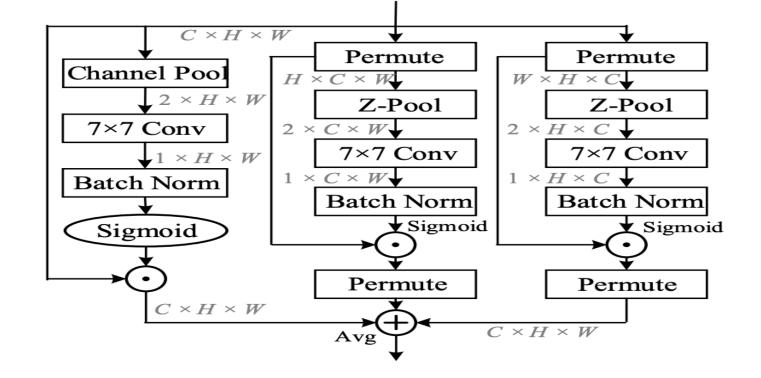
Initially we experiment with Visual to wanted Transformer for Image segmentation to evaluate its performance. But due to computational challenge as well as time constraint we had to change our idea. Even after shifting ideas, computation still proved to be a challenge.

Modeling Semantic Segmentation

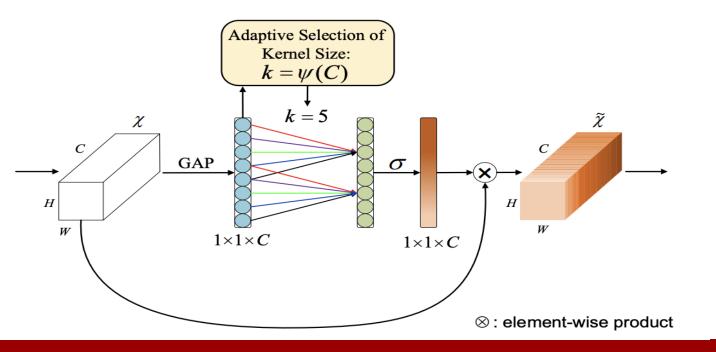
SUIM-Net with Residual Skip Block

(b) The end-to-end architecture of SUIM-Net $_{RSB}$: three composite layers of encoding is performed by a total of seven RSBs, followed by three decoder blocks with mirrored skip-connections.

Triplet Attention Module



Efficient Channel Attention(ECA)



Experiments

- For better comparison, we ran the experiments on same setup.
- Firstly, we executed the SUIM-Net with smaller parameters compared to original authors.
- **Experiment 1: Introduced ECA module after 1st encoder** block.
- **Experiment 2: Initiated Triplet Attention module between** encoder 1 and skip connection to decoder 3.

Results

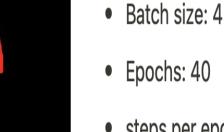




Ground truth mask

Ground truth mask



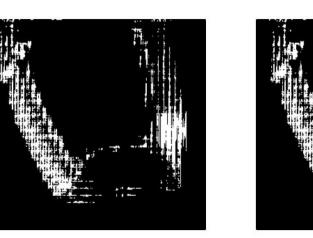


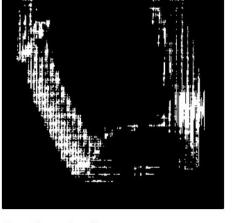
• steps per epoch: 100

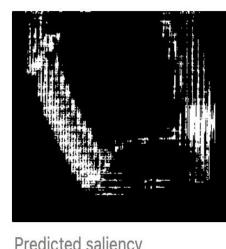
learning rate: 1e-4

Setup

*SUIM-Net + ECA - 18 + 22 + 40 epochs



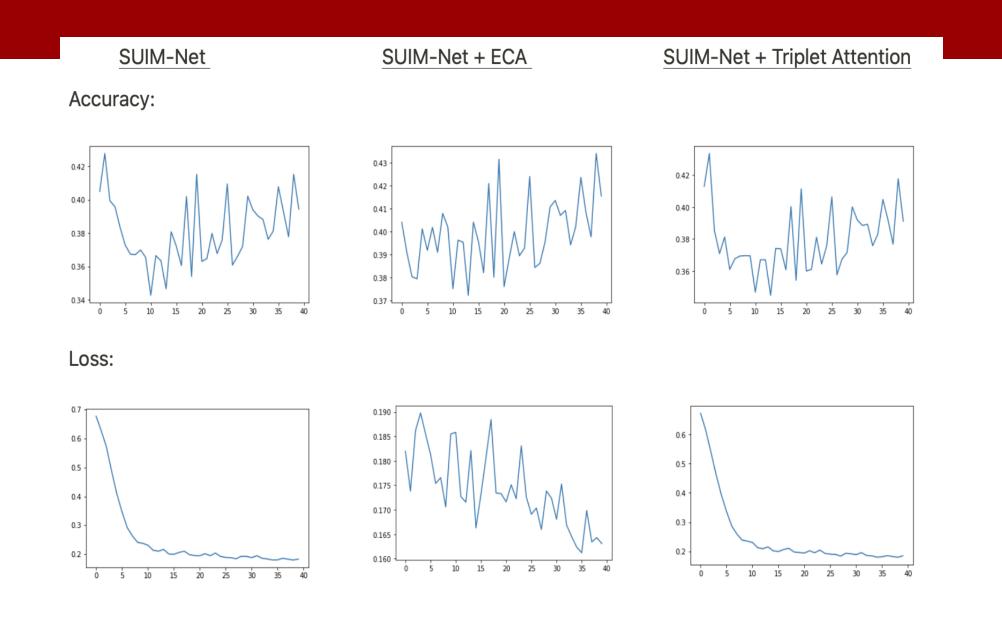




optimizer: Adam loss = 'binary_crossentropy' • GPU: Tesla T4 (Colab pro)

Ground truth mask

Observations



Future Work

- We would want to use DeiT(Data Efficient Image Transformer) for a future experiment for underwater image segmentation.
- We would also want to try current model with different dataset(currently we have only 1500 images(SUIM) available)