

# Practice Activity #4 - Inversion of Control with Annotations

## Practice Activity #4 - Inversion of Control with Java Annotations

1. Define a new Coach implementation using Annotations
2. Reference the new coach implementation in your main application.
3. Test your application to verify you are getting information from your new coach implementation.

Compare your code to the solution. The solution is available here:  
- <http://www.luv2code.com/downloads/udemy-spring-hibernate/solution-practice-activities.zip>