Vahan Pogosyan

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GitHub   **LinkedIn**   **Portfolio**

I'm a software developer inspired by work experience in music production, graphic design and elevator mechanics to stay creative and artistic while solving complex analytical coding problems.

Skills

- **Languages and frameworks:** HTML, CSS, JavaScript, React.js, jQuery, Node.js, Firebase, Parcel, MySQL, Express, EJS, MongoDB
- **Management and deployment:** Git, GitHub, Trello, Netlify, Heroku, MongoDB Atlas
- **Methodologies:** Responsive design, Wireframing, Accessibility, OOP

Projects

- **Hangman**: https://vaganpogosyan.github.io/hangman-app/

Technologies used: HTML, CSS, JavaScript, jQuery
A JavaScript word guessing game with intuitive design, start and reset animated buttons, responsive animated alphabet and an image of a stickman that changes with every mistake.

- **Forkify:** https://forkify-app-vahan.netlify.app/

Technologies used: HTML, SCSS, JavaScript, Node.js, Netlify
This was a finishing project in an advanced JavaScript Udemy course. It's a web application made for searching up food recipes using Forkify web API. You can add recipes to the list of your favorites and it'll be saved in a browser's local storage. It has pagination and the ability to change the amount of servings for each recipe.

- **Cocktails:** https://frontend-cocktails.herokuapp.com/

Technologies used: HTML, CSS, React, Node.js, Express, Bootstrap, MongoDB, Web API, Heroku
This app was a group project where I was responsible mostly for GitHub management and deployment. The purpose of this app was to create a basic database and API integration for social cocktails app where users can have their own list of cocktail recipes and share with others.

- **Music Gear Organizer:** https://music-gear-organizer.herokuapp.com/gear

Technologies used: HTML, CSS, JavaScript, Express, Node.js, Mongoose, Express, EJS
A JavaScript CRUD web application created for musicians to store and organize their gear in one place; sections for different types of gear, adding an image by URL, animation responsive to cursor actions.

Relevant experience

General Assembly, Software Engineering Immersive Student | Remote 01/2021 - 04/2021
- Over 520 hours of professional training over thirteen weeks
- Collaborative work via GitHub on projects using new unfamiliar technologies
- Self-teaching and researching extra material for daily homeworks

Precision Elevator corp. | New York - (Elevator Mechanic)   08/2017 - 05/2020
- Conducted maintenance and technical audits of machinery and software
- Troubleshooted and fixed malfunctioning elevators
- Met and worked with contractors and managers on solving technical issues
- Worked independently with new equipment by reading documentation

Freelance Graphic Design | Remote   07/2014 - 10/2015
- Designed storefront glasses, lightboxes, menus, children's books and games
- Worked in Photoshop and CorelDraw
- Discussed desired final products with clients to fully understand their wishes

Education

Software Engineering Immersive Certificate of Completion,   01/2021 - 04/2021
General Assembly

Bachelor's degree in Marketing,   09/2013 - 05/2018
Kherson National Technical University

The Complete JavaScript Course 2021 Certificate of Completion, 07/2021 - 09/2021
Udemy