## Examples of types of questions about Computer Graphics and Java 2D.

## Cap 1 - Introdução

- 1. Identify the main fields of Computer Graphics
  - A-Image Synthesis, B-Image Processing and C-Image Analysis (Computer Vision) that are applicable to the following applications
  - 1. Locate small bright spots in a mammogram image.
  - 2. Construct a 3D model of a building from a set of its pictures.
  - 3. Display a simulation of the solar system with the sun and nine planets in motion
  - 4. Recognize the brain region in a MRI scan and display a 3D model of the brain.
  - 5. Use computers to generate the scene of a car collision.
  - 6. Make a computer identification of a person from a photograph.

More than one field can be applicable to a single application. Give the answer in the form

- 1 B
- 2 A

. . .

## Cap. 2 – Desenho de primitivas e Shape

2. Write an algorithm in pseudocode or Java to draw an ellipse based on the following parametric equations.

$$x = x_0 + a \cos t$$

$$y = y_0 + b \sin t$$

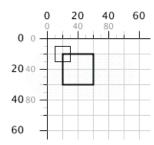
**3.** Determine the interior of the shape in the next figure using the even—odd rule.



**4.** Draw a sketch that represents the output of the following code.

```
public void paintComponent(Graphics g) {
    super.paintComponent(g);
    Graphics2D g2 = (Graphics2D)g;
    g2.translate(100, 50);
    GeneralPath path = new GeneralPath(GeneralPath.WIND_EVEN_ODD);
    path.moveTo(150,0);
    path.curveTo(-50, 50, -50, 250, 150, 300);
    path.quadTo(50, 150, 150, 0);
    path.closePath();
    g2.fill(path);
}
```

5. The following figure represents a scale transformation applied to the small square. Present the matrix of a compose transformation to apply the scale transformation but without changing the coordinates of the up-left corner.



- **6.** Write the Java code to put in paintComponent() to display a square centered at the center of window and rotated by 45°.
- 7. Draw a sketch that represents the output of the following code.

```
public void paintComponent(Graphics g) {
    super.paintComponent(g);
    Graphics2D g2 = (Graphics2D)g;
    int w = this.getWidth();
    int h = this.getHeight();
    int r = Math.min(w, h) - 100;
    Area a = new Area (new Rectangle(r, r));
    a.subtract(new Area (new Ellipse2D.Double(r/4, r/4, r/2, r/2)));
    g2.translate((w-r)/2, (h-r)/2);
    GradientPaint paint = new GradientPaint(0, 0, Color.black, 0, r/2, Color.white, true);
    g2.setPaint(paint);
    g2.fill(a);
    g2.setColor(Color.black);
    g2.draw(a);
}
```

## Cap. 4 - Animação

8. The image on the right represents the data processed by the convolution operation applied to an image. The Iij are the original intensity of the pixels of an image and Kij are the values of a specific kernel. Preset the equation of the convolution operation to calculate the final intensity value of pixel (2, 2).

Imagem						
$I_{11}$	I <sub>12</sub>	I <sub>13</sub>	I <sub>14</sub>	I <sub>15</sub>	I <sub>16</sub>	
$I_{21}$	I <sub>22</sub>	I <sub>23</sub>	I <sub>24</sub>	I <sub>25</sub>	I <sub>26</sub>	
I <sub>31</sub>	I <sub>32</sub>	I <sub>33</sub>	I <sub>34</sub>	I <sub>35</sub>	I <sub>36</sub>	
I <sub>41</sub>	I <sub>42</sub>	I <sub>43</sub>	I44	I <sub>45</sub>	I <sub>46</sub>	
I <sub>51</sub>	I <sub>52</sub>	I <sub>53</sub>	I <sub>54</sub>	I <sub>55</sub>	I <sub>56</sub>	
I <sub>61</sub>	I <sub>62</sub>	I <sub>63</sub>	I <sub>64</sub>	I <sub>65</sub>	I <sub>66</sub>	

Kernel					
K <sub>11</sub>	K <sub>12</sub>	K <sub>13</sub>			
K <sub>21</sub>	K <sub>22</sub>	K <sub>23</sub>			
K <sub>31</sub>	K <sub>32</sub>	K <sub>33</sub>			

9. Complete the following function to create an output image by inverting the color of an input image. The color of every pixel is turned to its opposite color; that is, a color with components r, g, b is changed to 1 - r, 1 - g, 1 - b.

**10.** Complete the following code to create an animation where a shape of a square centered at the origin rotates continuously.



```
class Ex7Panel extends JPanel implements Runnable {
       public Ex7Panel() {
              setPreferredSize(new Dimension(400, 400));
              setBackground(Color.white);
       public void paintComponent(Graphics g) {
              super.paintComponent(g);
              Graphics2D g2 = (Graphics2D) g;
              int w = getWidth();
              int h = getHeight();
              AffineTransform tx = new AffineTransform();
              tx.rotate(ang);
              tx.____;
Rectangle2D rect = new Rectangle2D.Double(-200, -200,
              400, 400);
              Shape shape = ____
              g2.____);
              g2.fill(shape);
       }
       @Override
       public void run() {
              while (true) {
                      try {
                            Thread.sleep(50);
                     } catch (InterruptedException e) {
                            e.printStackTrace();
                     }
            }
```