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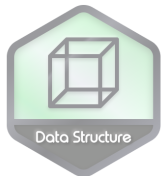


## Data Structure

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In computer science, a data structure is a way to store and organize data.

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Data  
Structure II

### Data Structure II

Easy

0  
11

Medium

0  
37

Hard

0  
2

1 / 21  
day

#### Day 1 Array

##### 136. Single Number

Array Bit Manipulation

Easy

Acceptance 71.3%

[Start Now](#) >>

##### 169. Majority Element

Array Hash Table

Easy

Acceptance 63.9%

[Start Now](#) >>

**15. 3Sum**

Array Two Pointers Sorting

Medium

Acceptance 33.0%

[Start Now >>](#)**Day 2 Array****75. Sort Colors**

Array Two Pointers Sorting

Medium

Acceptance 59.8%

Locked **56. Merge Intervals**

Array Sorting

Medium

Acceptance 46.4%

Locked **706. Design HashMap**

Array Hash Table Linked List

Easy

Acceptance 64.5%

Locked **Day 3 Array****119. Pascal's Triangle II**

Array Dynamic Programming

Easy

Acceptance 61.4%

Locked **48. Rotate Image**

Array Math Matrix

Medium

Acceptance 72.1%

Locked **59. Spiral Matrix II**

Array Matrix Simulation

Medium

Acceptance 69.9%

Locked **Day 4 Array****240. Search a 2D Matrix II**

Medium

Acceptance 51.4%

Locked 

**435. Non-overlapping Intervals**

Array   Dynamic Programming

Medium

Acceptance 52.0%

Locked **Day 5   Array****334. Increasing Triplet Subsequence**

Array   Greedy

Medium

Acceptance 41.7%

Locked **238. Product of Array Except Self**

Array   Prefix Sum

Medium

Acceptance 65.1%

Locked **560. Subarray Sum Equals K**

Array   Hash Table   Prefix Sum

Medium

Acceptance 43.4%

Locked **Day 6   String****415. Add Strings**

Math   String   Simulation

Easy

Acceptance 52.1%

Locked **409. Longest Palindrome**

Hash Table   String   Greedy

Easy

Acceptance 54.0%

Locked **Day 7   String****290. Word Pattern**

Hash Table   String

Easy

Acceptance 41.7%

Locked 

**763. Partition Labels**

Hash Table Two Pointers String

Medium

Acceptance 79.8%

Locked **Day 8 String****49. Group Anagrams**

Array Hash Table String

Medium

Acceptance 66.8%

Locked **43. Multiply Strings**

Math String Simulation

Medium

Acceptance 39.4%

Locked **Day 9 String****187. Repeated DNA Sequences**

Hash Table String

Medium

Acceptance 47.5%

Locked **5. Longest Palindromic Substring**

String Dynamic Programming

Medium

Acceptance 32.6%

Locked **Day 10 Linked List****2. Add Two Numbers**

Linked List Math Recursion

Medium

Acceptance 40.9%

Locked **142. Linked List Cycle II**

Hash Table Linked List

Medium

Acceptance 49.6%

Locked **Day 11 Linked List**

**160. Intersection of Two Linked Lists**

Hash Table   Linked List

Easy

Acceptance 55.4%

Locked **82. Remove Duplicates from Sorted ...**

Linked List   Two Pointers

Medium

Acceptance 46.3%

Locked **Day 12   Linked List****24. Swap Nodes in Pairs**

Linked List   Recursion

Medium

Acceptance 62.9%

Locked **707. Design Linked List**

Linked List   Design

Medium

Acceptance 27.7%

Locked **Day 13   Linked List****25. Reverse Nodes in k-Group**

Linked List   Recursion

Hard

Acceptance 56.0%

Locked **143. Reorder List**

Linked List   Two Pointers   Stack

Medium

Acceptance 53.8%

Locked **Day 14   Stack / Queue****155. Min Stack**

Stack   Design

Medium

Acceptance 52.8%

Locked 

**1249. Minimum Remove to Make Va...**

String Stack

Medium

Acceptance 66.0%

Locked **1823. Find the Winner of the Circula...**

Array Math Recursion

Medium

Acceptance 78.0%

Locked **Day 15 Tree****108. Convert Sorted Array to Binary ...**

Array Divide and Conquer Tree

Easy

Acceptance 70.4%

Locked **105. Construct Binary Tree from Pre...**

Array Hash Table

Medium

Acceptance 62.2%

Locked **103. Binary Tree Zigzag Level Order ...**

Tree Breadth-First Search

Medium

Acceptance 57.6%

Locked **Day 16 Tree****199. Binary Tree Right Side View**

Tree Depth-First Search

Medium

Acceptance 62.1%

Locked **113. Path Sum II**

Backtracking Tree

Medium

Acceptance 57.5%

Locked **450. Delete Node in a BST**

Tree Binary Search Tree

Medium

Acceptance 50.6%

Locked 

Day 17 Tree

230. Kth Smallest Element in a BST

Tree

Depth-First Search

Medium

Acceptance 70.9%

Locked

173. Binary Search Tree Iterator

Stack

Tree

Design

Medium

Acceptance 70.4%

Locked

Day 18 Tree







236. Lowest Common Ancestor of a ...			Medium	Acceptance 59.8%	Locked
Tree	Depth-First Search				
<hr/>					
297. Serialize and Deserialize Binary ...			Hard	Acceptance 55.8%	Locked
String	Tree	Depth-First Search			

Day 19 Graph

997. Find the Town Judge	Array	Hash Table	Graph	Easy	Acceptance 49.4%	Locked
1557. Minimum Number of Vertices ...	Graph			Medium	Acceptance 81.4%	Locked
841. Keys and Rooms	Depth-First Search			Medium	Acceptance 71.9%	Locked

Day 20 Heap (Priority Queue)

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-  Top 100 Liked Questions
-  Top Facebook Questions 
-  Top Google Questions 

## 215. Kth Largest Element in an Array

Array

Divide and Conquer

Medium

Acceptance 66.7%

Locked 

## 347. Top K Frequent Elements

Array

Hash Table

Medium

Acceptance 63.5%

Locked 

## Day 21 Heap (Priority Queue)

## 451. Sort Characters By Frequency

Hash Table

String

Sorting

Medium

Acceptance 70.2%

Locked 

## 973. K Closest Points to Origin

Array

Math

Divide and Conquer

Medium

Acceptance 65.8%

Locked 

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Top Amazon Questions



LeetCode Curated Algo 170



Top Microsoft Questions



LeetCode Curated SQL 70

