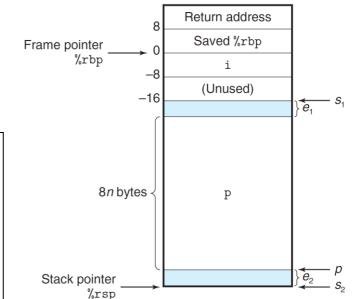
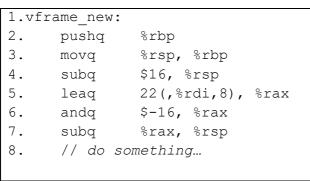
## ICS Homework 12 Solution

## Stack Frame

Consider the function vframe mentioned in class, given the exact s1(address of - 16 (%rbp)) and n(number of elements in the array), we can calculate the value of e1, e2, s2 and p accordingly. Now some modifications are done for vframe, please read codes and the frame stack given below, and answer the following questions.

```
#define TYPE long
void vframe_new(long n) {
  long i;
  TYPE p[n];
  // do something...
}
```





1. Why there exists e1 and e2 has been discussed in class. For the given n and s1 below, calculate the value of e1, e2, s2 and p.

| n | s1   | s2   | p    | e1 | e2 |
|---|------|------|------|----|----|
| 3 | 2145 | 2113 | 2120 | 1  | 7  |
| 4 | 2146 | 2098 | 2104 | 10 | 6  |
| 5 | 2146 | 2098 | 2104 | 2  | 6  |
| 6 | 2145 | 2081 | 2088 | 9  | 7  |

2. For the following definition of TYPE, how will things become? (HINT: the assembly code may change)

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|   |     |

| #define T | YPE int |      |      |    |    |
|-----------|---------|------|------|----|----|
|           |         |      |      |    |    |
| n         | s1      | s2   | p    | e1 | e2 |
| 3         | 2145    | 2129 | 2132 | 1  | 3  |
| 4         | 2146    | 2114 | 2116 | 14 | 2  |
| 5         | 2146    | 2114 | 2116 | 10 | 2  |
| 6         | 2145    | 2113 | 2116 | 5  | 3  |

b)

```
struct f{
    int a;
    union{
        void *b_1;
        char b_2[10];
    }b;
};
#define TYPE struct f
```

| n | s1   | s2   | p    | e1 | e2 |
|---|------|------|------|----|----|
| 3 | 2145 | 2065 | 2072 | 1  | 7  |
| 4 | 2146 | 2034 | 2040 | 10 | 6  |
| 5 | 2146 | 2018 | 2024 | 2  | 6  |
| 6 | 2145 | 1985 | 1992 | 9  | 7  |