Vahid Mostofi

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EDUCATION

University of Calgary

Calgary, CA

Master of Computer Engineering; GPA: 4.0/4.0

Sep. 2019 - Persent

Shahid Beheshti University

Tehran, IR

Master of Computer Engineering; GPA: 18.63/20.0

Sep. 2017 - Aug. 2019

University of Tehran

Tehran, IR

Bachelor of Science in Computer Science; GPA(last 61 units): 15.90/20.0

Sep. 2011 - Feb. 2016

EXPERIENCE

University of Calgary

Calgary, CA

Research and Teaching Assistant

Sep 2019 - Sep 2021 (expected)

- Research Assistant Performance Engineering: Research on Performance Evaluation and Optimizing the way containerized applications work. with focus on planning phase of a container orchestrator.
- Teaching Assistant Software Performance Engineering: An undergraduate course with more than 50 students. In charge of labs and assignments.

Rahnema Tehran, IR

Freelance Backend Developer

Apr 2019 - Jul 2019

• ATS system: Designed and developed an Applicant Tracking System based on microservice design architecture using OAuth2.0, Spring Boot and MySQL Database

Rahnema Tehran, IR

Machine Learning Internship

Nov 2018 - Mar 2019

- Recommendation System: Created a recommendation system for a push notification app.
- Image Classification: An Image classification task for a Kaggle competition of classifying different Wahles. Used Siamese network to train a distance metric learning model. The model finished with a bronze medal in the top 6%.

Shahid Beheshti University

Tehran, IR

Research and Teaching Assistant

Sep 2017 - Jul 2019

- Research Assistant Complex Networks: Research on using deep generative models to create artificial graphs with natural behaviour.
- **Teaching Assistant**: Courses: Cloud Computing, Advanced Information Retrieval. In charge of labs and assignments

YOUTABGAMES Tehran, IR

Co-founder, developer

Aug 2015 - July 2017

• Game Designer/Developer: Designed, developed and published three arcade games for Android and iOS using swift, cocos2d-x and Unity

PROJECTS

- Parallel Link Prediction using Node Embeding: Fall 2019, Design and implementation (using Apache Spark) of an algorithm for parallelizing the node embeding approach for link predication
- Generating Heterogeneous Graphs Using Deep Learning: Winter 2018, Generating Heterogeneous Graphs Using Deep Generative Models as the project for my thesis at Shahid Beheshti University, Tehran, Iran
- Search Engine for Stackoverflow dataset: Winter 2017, A search engine using Apache Lucene for Stackoverflow public dataset, writtern in Java. The search engine could be searched based on different factors like, answers, questions, tags, ...
- Angry Bird Level Generator: Fall 2017, Creating an automatic level generator for Angry Birds, levels are randomly generated, playable, physically stable. Also the generator is configurable.