

# Q19 - HW2: Pattern Recognition

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## 1 Question 19

Suppose that using the **PCA (Principal Component Analysis)** algorithm, a random variable with the following **covariance matrix**

$$\Sigma = \begin{bmatrix} 4 & 0 & 1 \\ 0 & 2 & 0 \\ 1 & 0 & 4 \end{bmatrix}$$

is projected onto a **two-dimensional space**.

### 1.1 (a)

On average, what **percentage of the total information (variance) is lost** after applying this transformation?

#### 1.1.1 Solution

To determine the percentage of variance lost when projecting onto a two-dimensional space using PCA, we need to compute the eigenvalues of the covariance matrix  $\Sigma$ , calculate the total variance, and find the variance retained by the top two principal components.

##### Step 1: Find Eigenvalues of $\Sigma$

Given:

$$\Sigma = \begin{bmatrix} 4 & 0 & 1 \\ 0 & 2 & 0 \\ 1 & 0 & 4 \end{bmatrix}$$

This is a symmetric matrix, so its eigenvalues are real. The middle row/column (index 2) is independent, so one eigenvalue is the diagonal entry:

$$\lambda_2 = 2$$

The remaining  $2 \times 2$  block for rows/columns 1 and 3 is:

$$\begin{bmatrix} 4 & 1 \\ 1 & 4 \end{bmatrix}$$

Compute the eigenvalues of this block:

$$\det \left( \begin{bmatrix} 4 - \lambda & 1 \\ 1 & 4 - \lambda \end{bmatrix} \right) = (4 - \lambda)^2 - 1 = 0$$

$$(4 - \lambda)^2 = 1 \Rightarrow 4 - \lambda = \pm 1 \Rightarrow \lambda = 4 \pm 1$$

$$\lambda = 5, \quad \lambda = 3$$

Thus, the full set of eigenvalues is:

$$5, 3, 2$$

### Step 2: Total Variance

The total variance is the sum of all eigenvalues:

$$5 + 3 + 2 = 10$$

### Step 3: Variance Retained by Top 2 Components

Sort the eigenvalues in descending order: 5, 3, 2. The top two eigenvalues are 5 and 3. The retained variance is:

$$5 + 3 = 8$$

### Step 4: Percentage of Variance Lost

The variance lost is:

$$10 - 8 = 2$$

The percentage of variance lost is:

$$\frac{2}{10} \times 100\% = 20\%$$

### Conclusion:

On average, **20% of the total variance** is lost when projecting onto the top two principal components.

$$20\%$$

## 1.2 (b)

If a sample

$$\mathbf{x} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

from this random variable is projected into the two-dimensional space using the above PCA transformation and then **reconstructed** back into the original feature space, what is the **reconstruction error** (i.e., the **Euclidean distance** between the original and reconstructed vectors)?

### 1.2.1 Solution

To compute the reconstruction error, we project the sample  $\mathbf{x} = [1, 1, 1]^T$  onto the two-dimensional space spanned by the top two eigenvectors, reconstruct it back to the original space, and calculate the Euclidean distance between the original and reconstructed vectors.

#### Step 1: Find Eigenvectors

From part (a), the eigenvalues are 5, 3, 2. We need the eigenvectors corresponding to the top two eigenvalues (5 and 3).

- For  $\lambda = 2$  (middle dimension):

$$\Sigma - 2I = \begin{bmatrix} 4-2 & 0 & 1 \\ 0 & 2-2 & 0 \\ 1 & 0 & 4-2 \end{bmatrix} = \begin{bmatrix} 2 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 2 \end{bmatrix}$$

The eigenvector satisfies:

$$\begin{bmatrix} 2 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$2x_1 + x_3 = 0, \quad x_1 + 2x_3 = 0$$

From  $2x_1 + x_3 = 0$ , we get  $x_3 = -2x_1$ . The second equation gives  $x_1 + 2(-2x_1) = x_1 - 4x_1 = -3x_1 = 0$ , so  $x_1 = 0$ , and thus  $x_3 = 0$ . The middle row gives  $0 \cdot x_2 = 0$ , so  $x_2$  is free. Set  $x_2 = 1$ :

$$\mathbf{u}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

- For the  $2 \times 2$  block  $\begin{bmatrix} 4 & 1 \\ 1 & 4 \end{bmatrix}$ :

For  $\lambda = 5$ :

$$\begin{bmatrix} 4-5 & 1 \\ 1 & 4-5 \end{bmatrix} = \begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$-x_1 + x_3 = 0 \Rightarrow x_1 = x_3$$

Eigenvector:  $[1, 0, 1]^T$  (since middle component is zero in the  $3 \times 3$  context). Normalize:

$$\sqrt{1^2 + 0^2 + 1^2} = \sqrt{2}$$

$$\mathbf{u}_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$

For  $\lambda = 3$ :

$$\begin{bmatrix} 4-3 & 1 \\ 1 & 4-3 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$$

$$x_1 + x_3 = 0 \Rightarrow x_1 = -x_3$$

Eigenvector:  $[1, 0, -1]^T$ . Normalize:

$$\sqrt{1^2 + 0^2 + (-1)^2} = \sqrt{2}$$

$$\mathbf{u}_3 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

The top two eigenvectors (for  $\lambda = 5, 3$ ) are:

$$\mathbf{u}_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \quad \mathbf{u}_3 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

### Step 2: Project $\mathbf{x}$ onto Top 2 Components

Project  $\mathbf{x} = [1, 1, 1]^T$  onto the subspace spanned by  $\mathbf{u}_1$  and  $\mathbf{u}_3$ :

$$z_1 = \mathbf{u}_1^T \mathbf{x} = \frac{1}{\sqrt{2}}(1 \cdot 1 + 0 \cdot 1 + 1 \cdot 1) = \frac{1}{\sqrt{2}}(1 + 1) = \sqrt{2}$$

$$z_3 = \mathbf{u}_3^T \mathbf{x} = \frac{1}{\sqrt{2}}(1 \cdot 1 + 0 \cdot 1 + (-1) \cdot 1) = \frac{1}{\sqrt{2}}(1 - 1) = 0$$

### Step 3: Reconstruct in Original Space

The reconstructed vector is:

$$\mathbf{x}' = z_1 \mathbf{u}_1 + z_3 \mathbf{u}_3 = \sqrt{2} \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} + 0 \cdot \mathbf{u}_3 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$

### Step 4: Compute Reconstruction Error

The reconstruction error is the Euclidean distance:

$$\mathbf{x} - \mathbf{x}' = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

$$\|\mathbf{x} - \mathbf{x}'\| = \sqrt{0^2 + 1^2 + 0^2} = \sqrt{1} = 1$$

**Conclusion:**

The reconstruction error for the sample  $\mathbf{x} = [1, 1, 1]^T$  is:

[1]