

Install Android studio and Flutter

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Search for Flutter in Google

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Choose your development platform to get started

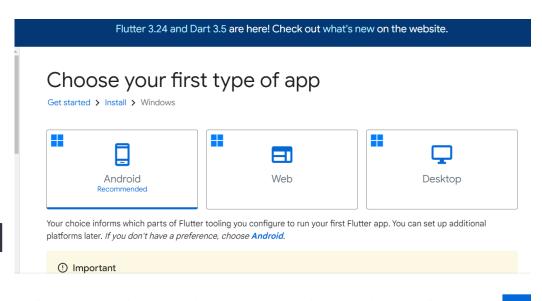
Get started > Install

Windows
Current device

Important
If you develop apps in China, check out using Flutter in China.

2. Choose Android

1. Choose Windows



Install the Flutter SDK

To install the Flutter SDK, you can use the VS Code Flutter extension or download and install the Flutter bundle yourself.

Use VS Code to install Download and install

Download then install Flutter

To install Flutter, download the Flutter SDK bundle from its archive, move the bundle to where you want it stored, then extract the SDK.

1. Download the following installation bundle to get the latest stable release of the Flutter SDK.

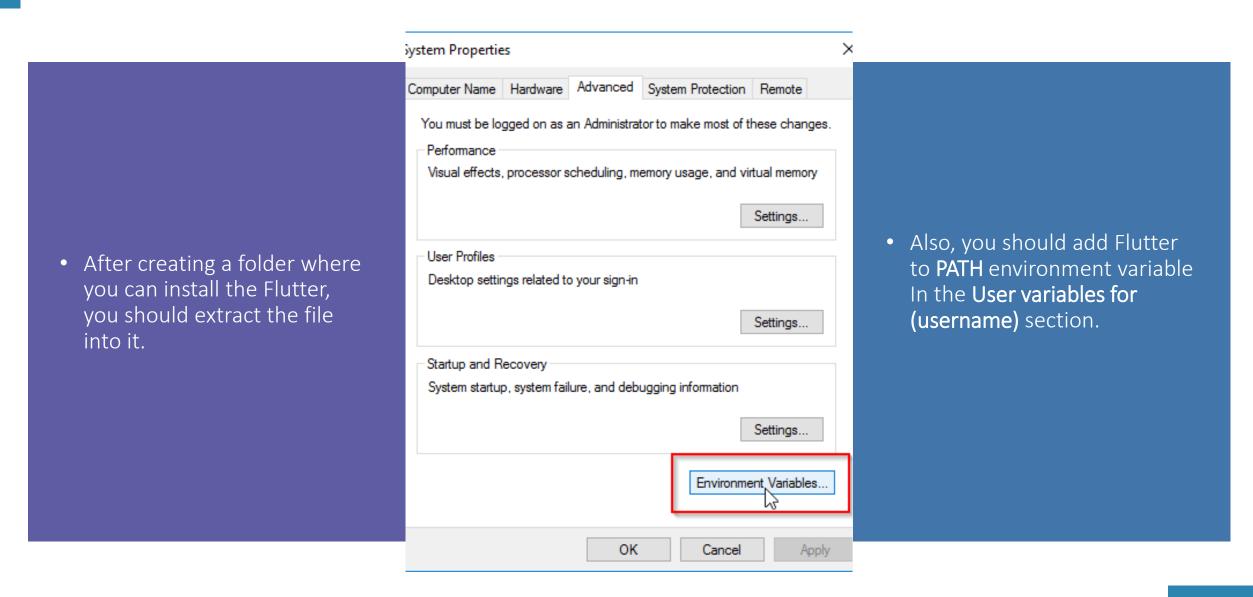
flutter_windows_3.24.3-stable.zip

For other release channels, and older builds, check out the SDK archive.



3. Download the file

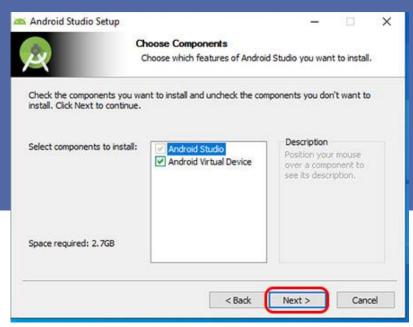
Search for Environment variables



Search for Android Studio in Google

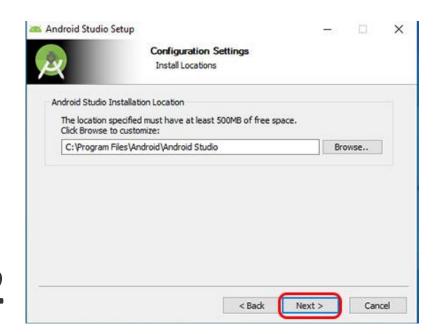
- Click on first website
- Download the app file

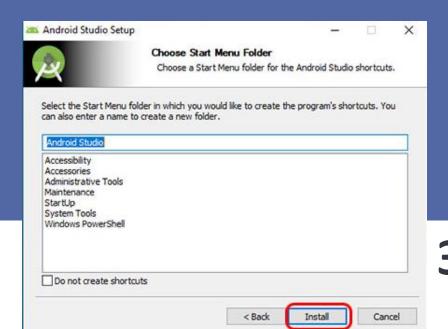




Setup 🙍

1





Android Studio Setup

Completing Android Studio Setup

Android Studio has been installed on your computer.
Click Finish to close Setup.

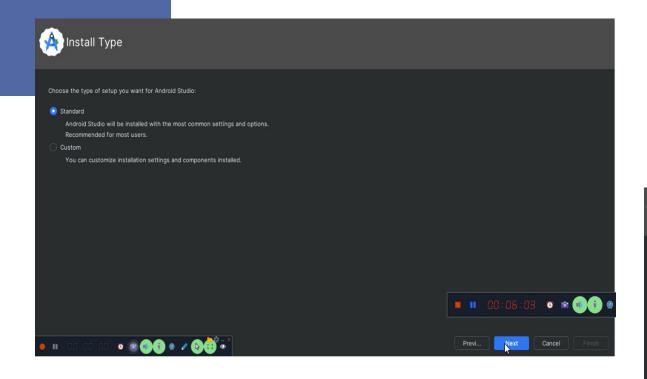
✓ Start Android Studio

Android Studio

< Back

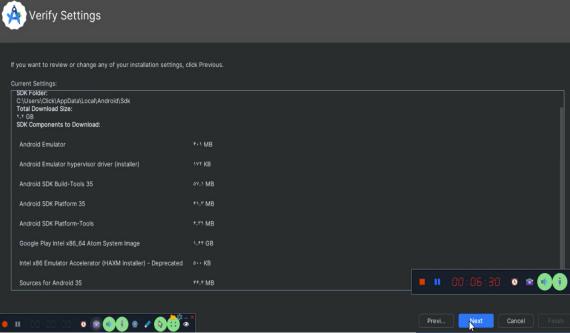
4

Cancel

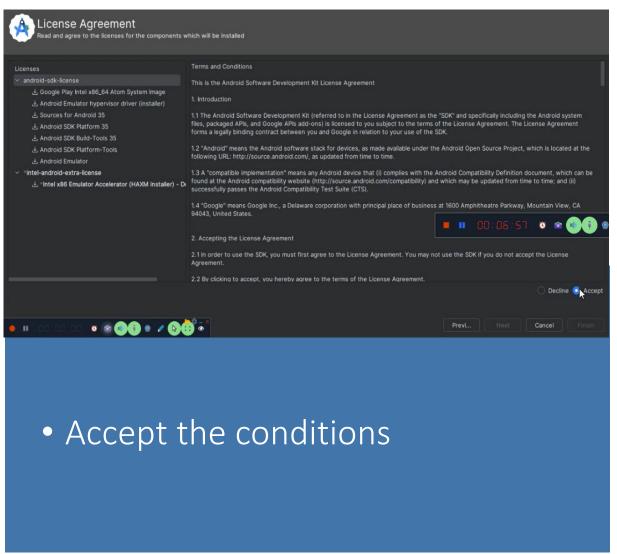


Choose the Standard type of setup

Click on next

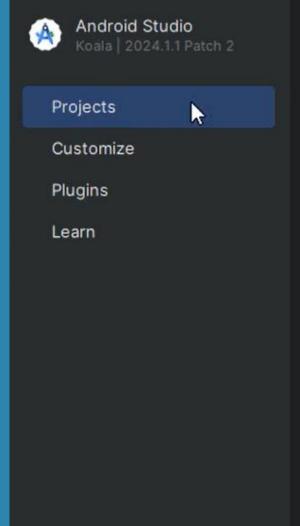


Setup



 Wait for Downloading Downloading Components https://dl.google.com/android/repository/sys-img/google_apis_playst...35_r08.zip Preparing *Install Google Play Intel x86_64 Atom System Image API 35 (revision 8)*. Downloading https://dl.google.com/android/repository/sys-img/google_apis_playstore/x86_64-35_r08.zip

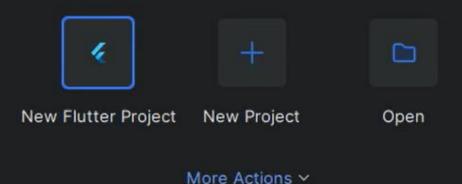
Download the Flutter and Dart plugins from Plugins section then click on New **Flutter Project**



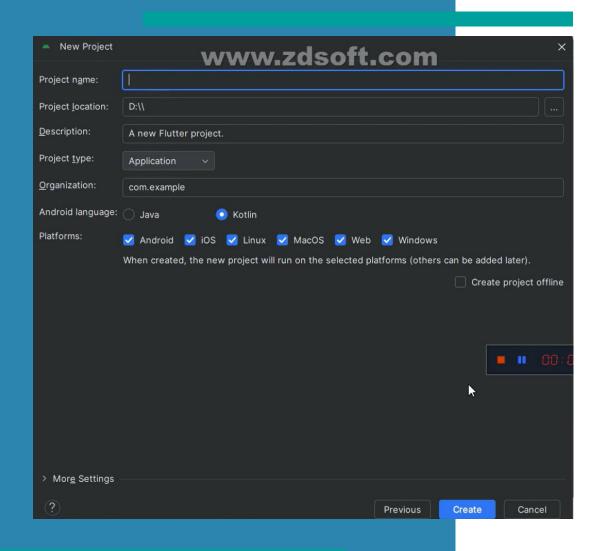
Welcome to Android Studio

Create a new project to start from scratch.

Open existing project from disk or version control.



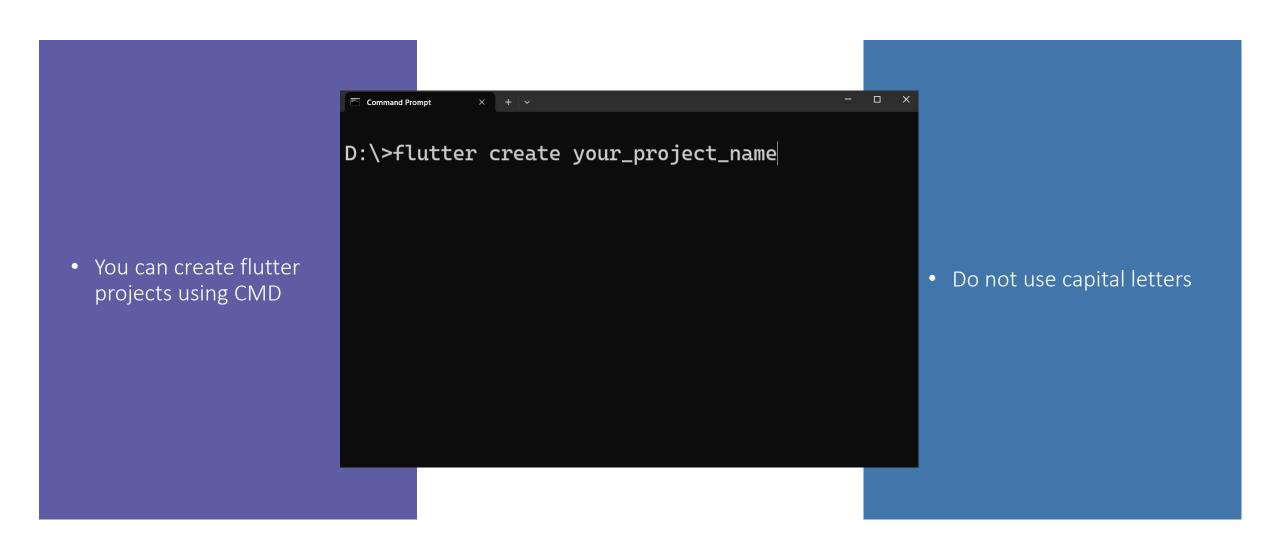


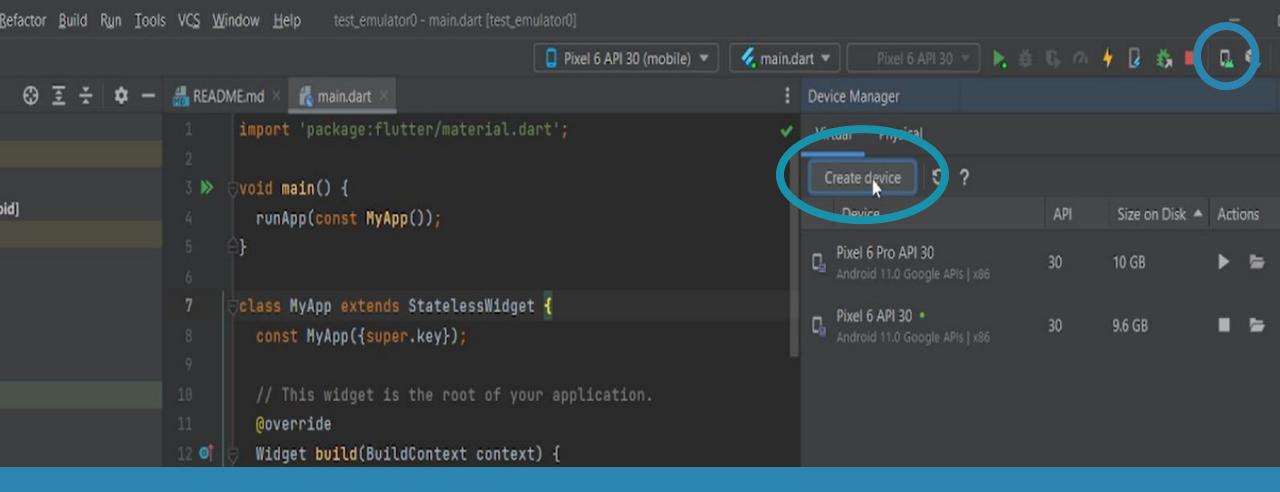


Create New Project

- Write your project name and choose your project location
- Tick Create project offline option
- Click on Create button

New Flutter Project





Creating emulator

Connecting Your Phone

- 1. Open settings > About phone
- 2. Select Software Information.
- 3. Tap on Build Number mare than 10 times.
- 4. Now Developer options is enabled and you can see it settings menu.
- 5. In Developer options enable USB debugging.

```
C:\Users\Lenovo>flutter doctor
Doctor summary (to see all details, run flutter doctor -v):
[√] Flutter (Channel stable, 3.22.3, on Microsoft Windows [Version 10.0.22631.4037], locale en-US)
[/] Windows Version (Installed version of Windows is version 10 or higher)
[!] Android toolchain - develop for Android devices (Android SDK version 35.0.0)
   ! Some Android licenses not accepted. To resolve this, run: flutter doctor --android-licenses
[/] Chrome - develop for the web
[X] Visual Studio - develop Windows apps
   X Visual Studio not installed; this is necessary to develop Windows apps.
     Download at https://visualstudio.microsoft.com/downloads/.
     Please install the "Desktop development with C++" workload, including all of its default components
[/] Android Studio (version 2022.2)
[√] VS Code, 64-bit edition (version 1.91.0)
[/] Connected device (3 available)

    Network resources

! Doctor found issues in 2 categories.
```

Flutter doctor command

To check if there is any problem and connecting your phone

Helpful Links

https://flutter.dev/

https://developer.android.com/studio#get-android-studio

https://www.youtube.com/watch?v=mMeQhLGD-og

https://403.online/