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//Standard Library queue adapter class
#include<iostream>
#include<conio.h>
#include<queue>
using namespace std;
int main()
{
      queue <double> q; // double type queue "q" created (initially empty)
      //push elements onto queue
                                           // 1.1 2.2 3.3
      q.push(1.1);
      q.push(2.2);
      q.push(3.3);
      cout<<"\n\nPopping elements from queue : ";</pre>
      while(!q.empty())
      {
            cout<<q.front()<<" ";</pre>
            q.pop();
      }
      getch();
}
```