Website Deployment Automation using Jenkins and in Docker containers

Overview: The following article will provide you a clear idea of the process of launching a web app can using Jenkins. It involves the automation of the process from the Developer to the end user of the website. Here as soon as the developer makes a commit in the github repository the push is made automatically. Web-hooks linking github to Jenkins will automatically start a job in Jenkins which will the automatically pull the latest changes and copy them in the local repository in the server. This job will then automatically trigger another job which will start a new docker container running the httpd image. The website is hosted in this docker container and the container will be exposed to be accessible by the end users. The detailed steps to do the same are provided below along with some of the necessary screenshots attached.

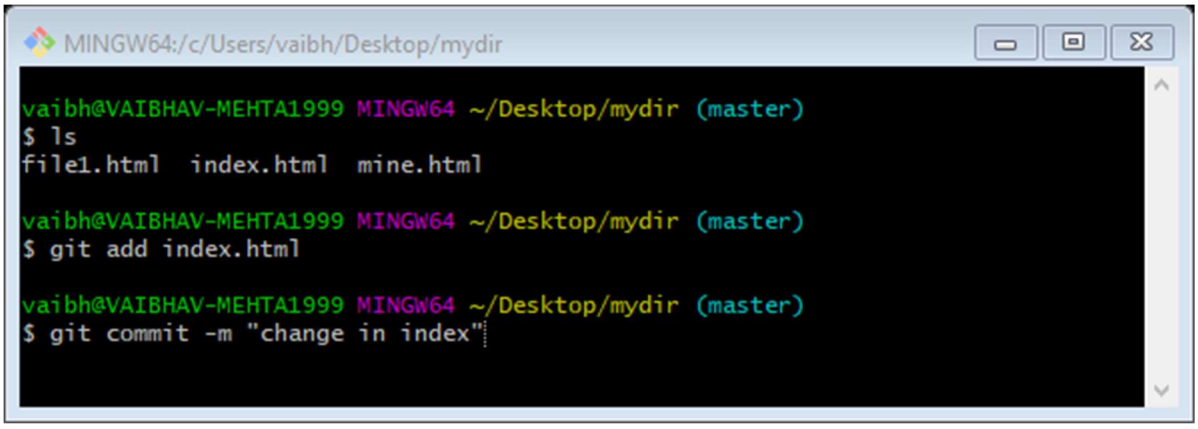
Software required:

- Git, Jenkins and Docker in RHEL or any other OS.
- Github account is necessary
- Docker httpd image available in dockerhub.
- ngrok software for tunnelling(a way for free web hosting)

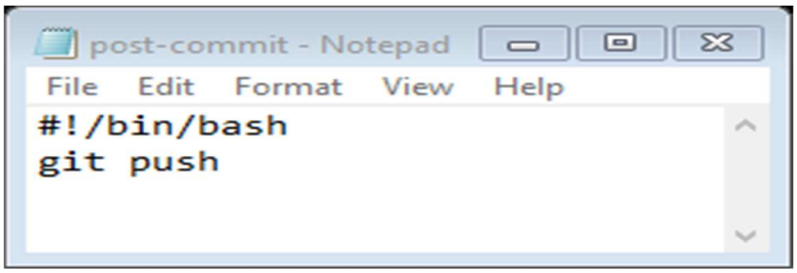
Procedure:

1. The first step is to setup Github account, Jenkins and Docker environment in RedHat or any other OS.

2. Initialize a local git repository using "`git init`" command; create some files in the repo. Add the files to the staging area using "`git add file_name`" as:



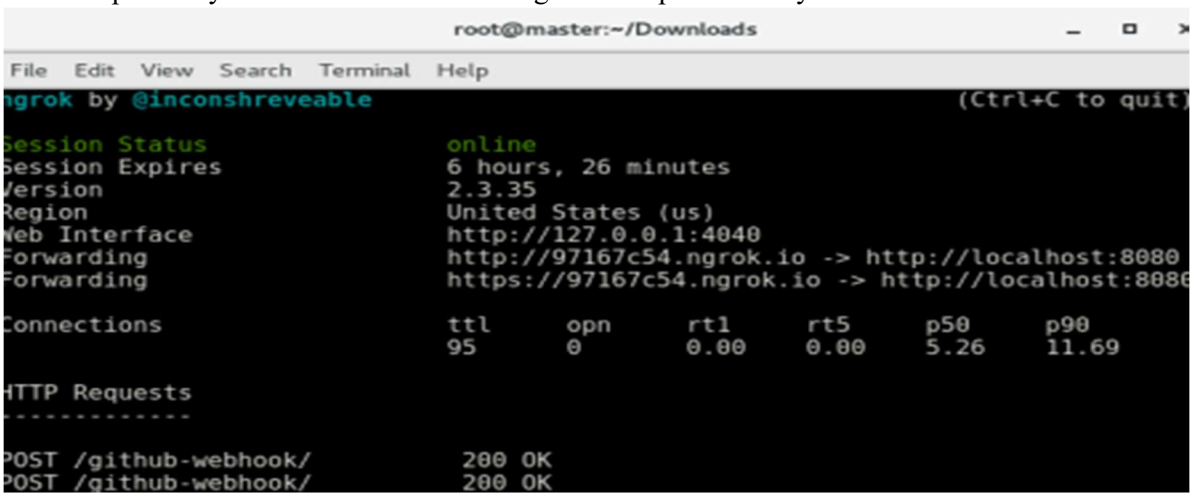
3. In the repo use "`cd .git/hooks`". Create a new file there named "`post-commit`" and the following lines in the file. These will create a script to automatically push as soon as a commit is made.



4. In the RHEL OS install ngrok software and in the command give the following command:

```
> ./ngrok http 8080
```

It will provide you this kind of screen along with an ip on which your Jenkins is hosted on the web.



5. On your project in git go to Settings> Webhooks. Give the URL as the one obtained above followed by "/guthub-webhook/". Select the content type as json, active and add webhook.

6. In your server(RHEL OS here) system give unlimited power to the jenkins user.

7. JOB1: Job for auto pulling changes in the github to local repo in the server

- Open Jenkins and create a new freestyle project. In 'Source Control Management' add the github repo url.
- In ''Build Triggers" select "GitHub hook trigger for GITScm polling".
- In "Build" select "Execute Shell" and give "sudo cp * /mydir", where mydir is the name of the folder where your repo is built in the server system.
- save and apply

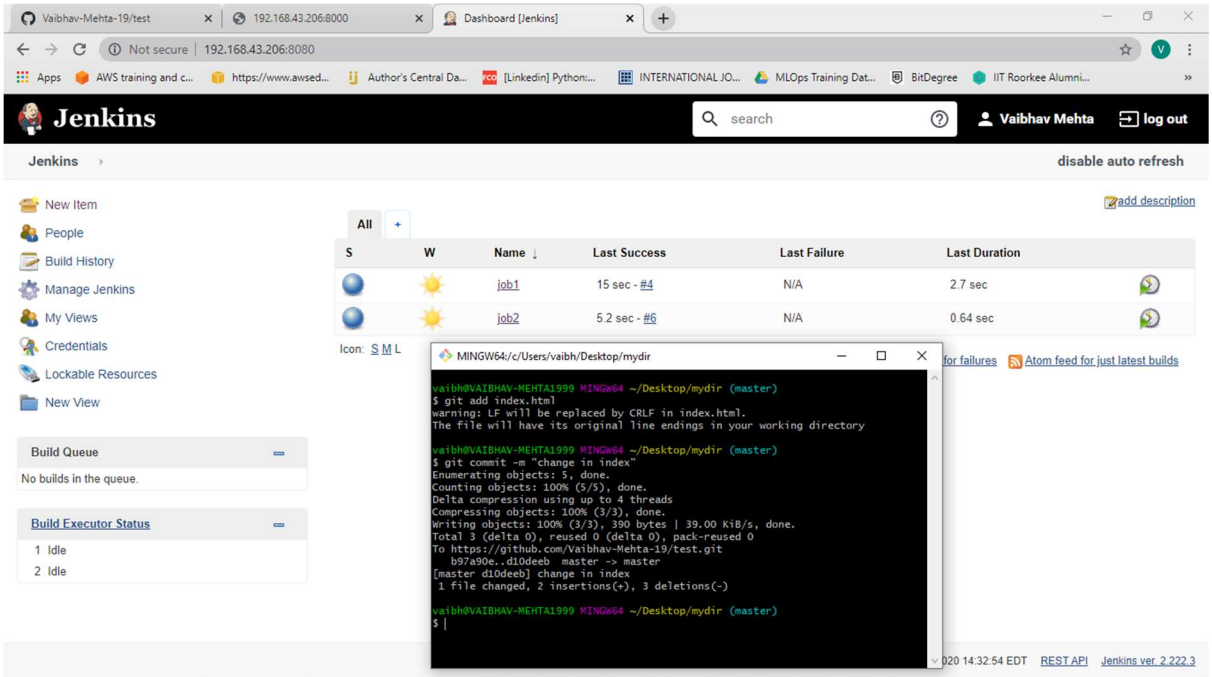
8. JOB2: Job to automatically launch a new docker if one does not exist for hosting the website.

- Open Jenkins and create a new freestyle project.
- In "Biuld Triggers" select "Build after other projects are built" and give the name of the previous job. Also select "Trigger only if build is stable".
- In the "Build" select "Execute Shell" and give the following command:

- ```
  if sudo docker ps | grep myserver1
  then
     echo "Already Running the docker"
     else
     sudo docker run -itd -v /mydir:/usr/local/apache2/htdocs/
  -p 8000:80 --name myserver1 httpd
     fi
  ```

save and apply.

9. Now as soon as the developer makes any new commit all these process will run automatically in the background and the end user will be able to see the webpage as seen in the images available below.


  ```

Future Work: I am working on the project for integrating more procedures and tools for further automation of the process of hosing a webpage and to completely eliminate the need for any manual steps.

For further references, suggestions or doubts:

Github: https://github.com/Vaibhav-Mehta-19/test.git

LinkedIn: https://www.linkedin.com/in/vaibhavmehta1999