# **Documentation**

# **Project 2 - Booth's Algorithm Implementation**

**Course: CSE112 Computer Organization** 

# **Project Members:**

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# **Assumptions**

- The algorithm is only implemented for multiplication of integers.
- There is no limit as to how large an integer can be.
- User enters the decimal (base<sub>10</sub>) form of the integer.
- The multiplicand and multiplier can be both positive and negative.

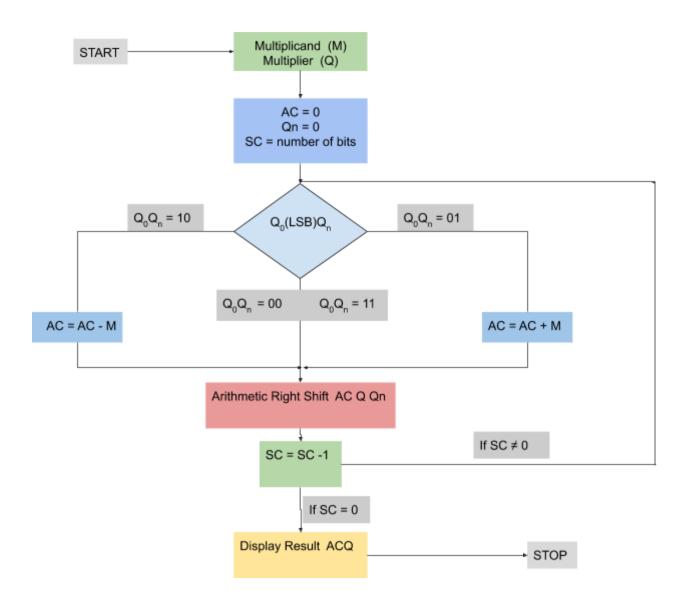
### **Booth's Algorithm Explanation**

Booth algorithm gives a procedure for **multiplying binary integers** in signed 2's complement representation **in an efficient way**, i.e., less number of additions/subtractions required. It operates on the fact that strings of 0's in the multiplier require no addition but just shifting and a string of 1's in the multiplier from bit weight 2<sup>k</sup> to weight 2<sup>k</sup> can be treated as 2<sup>k</sup> to 2<sup>k</sup>.

As in all multiplication schemes, Booth's algorithm requires examination **of the multiplier bits** and shifting of the partial product. Prior to the shifting, the multiplicand may be added to the partial product, subtracted from the partial product, or left unchanged according to following rules:

- 1. The multiplicand is subtracted from the partial product upon encountering the first least significant 1 in a string of 1's in the multiplier
- 2. The multiplicand is added to the partial product upon encountering the first 0 (provided that there was a previous '1') in a string of 0's in the multiplier.
- 3. The partial product does not change when the multiplier bit is identical to the previous multiplier bit.

# **Booth's Algorithm Flowchart**



### **Imported module**

```
from columnar import columnar # To present operations in form of a table
```

**Columnar:** A library for creating columnar output strings using data as input.

https://pypi.org/project/Columnar/

### **Methods & Working**

```
:Function Name: Flip_Bits
:Number of Parameters: 1
:Type of Parameters: string
:Return Type: string
:Function Description: flip bits of binary number
:""

def Flip_Bits(String): # One's complement of binary number

"""

:param String: String containing binary equivalent of a number
:return: String with the bits of the binary number flipped
"""
```

```
:Function Name: Bin_Add
:Number of Parameters: 2
:Type of Parameters: string
:Return Type: string
:Function Description: Adds two binary numbers

"""

def Bin_Add(num1, num2):

"""

:param num1: String containing binary equivalent of a number
:param num2: String containing binary equivalent of a number
:return: String with sum/difference of two binary numbers [a + b]/[a + (-b)]
"""
```

```
Eg: 
>> print(Positive_Binary(23))
>> '010111'
```

```
:Function Name: Twos_Complement
:Number of Parameters: 1
:Type of Parameters: int
:Return Type: string
:Function Description: convert a negative (or positive) integer to its Two's complement representation

----

def Twos_Complement(num):

----

:param num: An integer (can be both positive or negative)
:return: Two's complement representation of integer with sign bit
```

```
Eg: print(Twos_Complement(-13)) >> '10011'
```

```
:Function Name: Arithmetic_Right_Shift
:Number of Parameters: 0
:Type of Parameters: -
:Return Type: list
:Function Description: perform arithmetic right shift on AC , QR and Qn
"""

def Arithmetic_Right_Shift():

"""

:return: A list of arithmetically right shifted accumulator, multiplier and Qn
"""
```

```
:Function Name: Perform_Operation
:Number of Parameters: 0
:Type of Parameters: -
:Return Type: list
:Function Description: performs appropriate operation based on 'QR(LSB)' + 'Qn'

"""

Idef Perform_Operation():

"""

:return: A list containing Accumulator, multiplier and Qn after appropriate operation
"""
```

```
:Function Name: Booth_Algorithm
:Number of Parameters: 0
:Type of Parameters: -
:Return Type: -
:Function Description: performs Booth's algorithm for binary multiplication
"""

def Booth_Algorithm():
    """
    :return: Nothing
    """
```

### **Sample Inputs and Outputs**

Eg1: Required product 6\*2

```
Enter multiplicand: 6
Enter multiplier: 2
M = 0110
Q = 0010
-M = 1010
 AC
       QR QN SC
 0000
       0010
            0
 9999
       0001 0
       0000 1
 1101
 0001 1000 0
 0000 1100 0 0
Final result :
AC + QR = 00001100
Product = 12
```

#### Eg2: Required product (-13)\*(-9)

```
Enter multiplicand: -13
Enter multiplier: -3

M = 10011
Q = 10111
-M = 01101

AC QR QN SC

00000 10111 0 5
00110 11011 1 4
00011 01101 1 3
00001 10110 1 2
11010 01011 0 1
00011 10101 1 0

Final result :
AC + QR = 0001110101
Product = 117
```

Eg3: Required product 365\*(-1248)

```
Enter multiplicand: 365
Enter multiplier: -1248
M = 000101101101
Q = 101100100000
-M = 111010010011
 AC QR QN SC
 000000000000 101100100000 0
                                12
 000000000000 010110010000 0
                               11
 000000000000 001011001000 0
                               10
 00000000000 000101100100 0
 000000000000 000010110010 0
                               8
 00000000000 000001011001 0
 111101001001 100000101100 1
 000001011011 010000010110 0
 000000101101 101000001011 0
 111101100000 010100000101 1
 111110110000 001010000010 1
 000010001110 100101000001 0
 111110010000 110010100000 1
                               0
Final result :
AC + QR = 111110010000110010100000 = -000001101111001101100000
Product = -455520
```