

# Arithmetic Logic Unit

**Aim of the Experiment:**

Implement a

**16 bit ALU**

supporting:

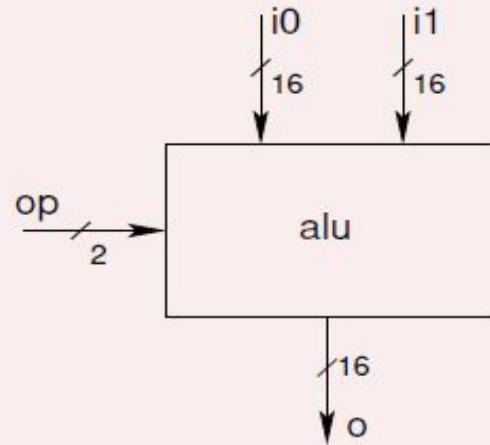
**Arithmetic operations :**

add, subtract

**Logic operations :**

and, or

alu module



The ALU (Arithmetic and Logic Unit) is the heart of a CPU since it performs the arithmetic and logic operations which are the key computations.

Your task in this assignment is to design and simulate a 16-bit ALU which performs the following core operations

- Arithmetic Addition and subtraction (two's complement)
- Logic AND along with OR operation

Each operation would receive as input two 16-bit operands and the output would be a 16-bit result (along with carry and overflow).

The decision on which of the four operations is to be performed would be indicated by a two bit operation input. So the ALU module inputs are:

- i0[15:0] 16-bit operand 0
- i1[15:0] 16-bit operand 1
- op[1:0] 2-bit operation code

# Operation Code meaning

op[1:0]	operation
00	Addition
01	Subtraction
10	and
11	or

The ALU module outputs should be:

- **o[15:0]** 16-bit operation result
- **carry** Carry out of MSB
- **overflow** Arithmetic overflow

During logic operations the values of the carry and overflow outputs are irrelevant.

**The ALU module inputs are:**

i0[15:0]	i1[15:0]	
16-bit operand i0	16-bit operand i1	

**The opcode bits are op1,op0(2 bit operation code)**

00	add	
01	subtract	
10	and	
11	or	

**The ALU module outputs are:**

o[15:0]		
16-bit operation result		

**The status bits are**

Carry	Overflow	
Carry out of MSB	Arithmetic overflow	

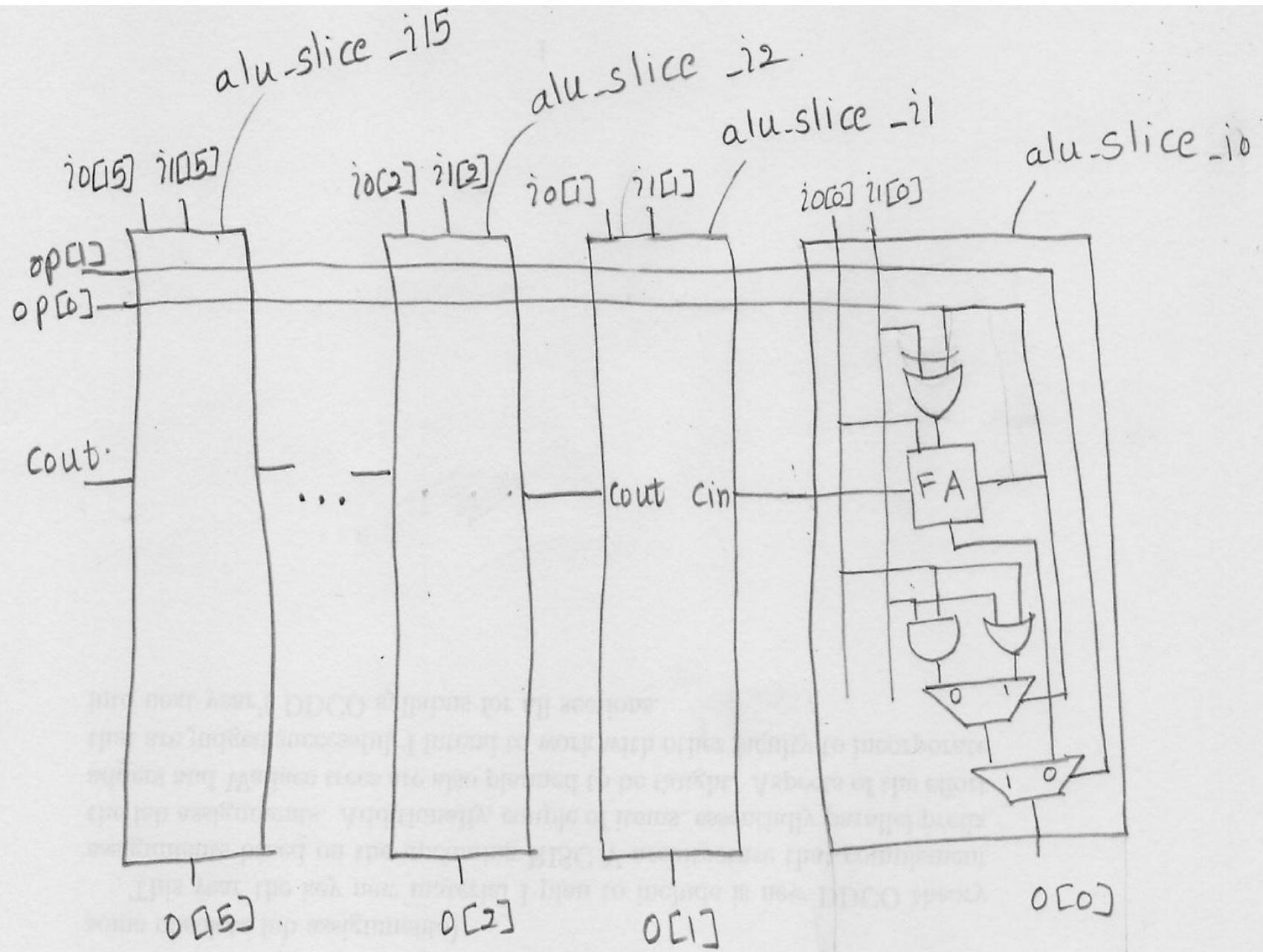
- Once you have designed the ALU logic, it needs to be specified using the Verilog syntax .
- The entire ALU should be composed of purely combinational logic elements that have been discussed in class.
- Also, only the Verilog module definition and instantiation syntax discussed in class should be used.
- Once the ALU is designed, it needs to be simulated to verify proper functionality of its various operations.
- Appropriate inputs need to be applied to the ALU.

The inputs are specified as test vectors, four of which are specified as samples on lines 14 to 17 of tb\_alu.v.

The samples test only the arithmetic functionality.

Additional test vectors need to be added not only for logic but arithmetic operations as well.

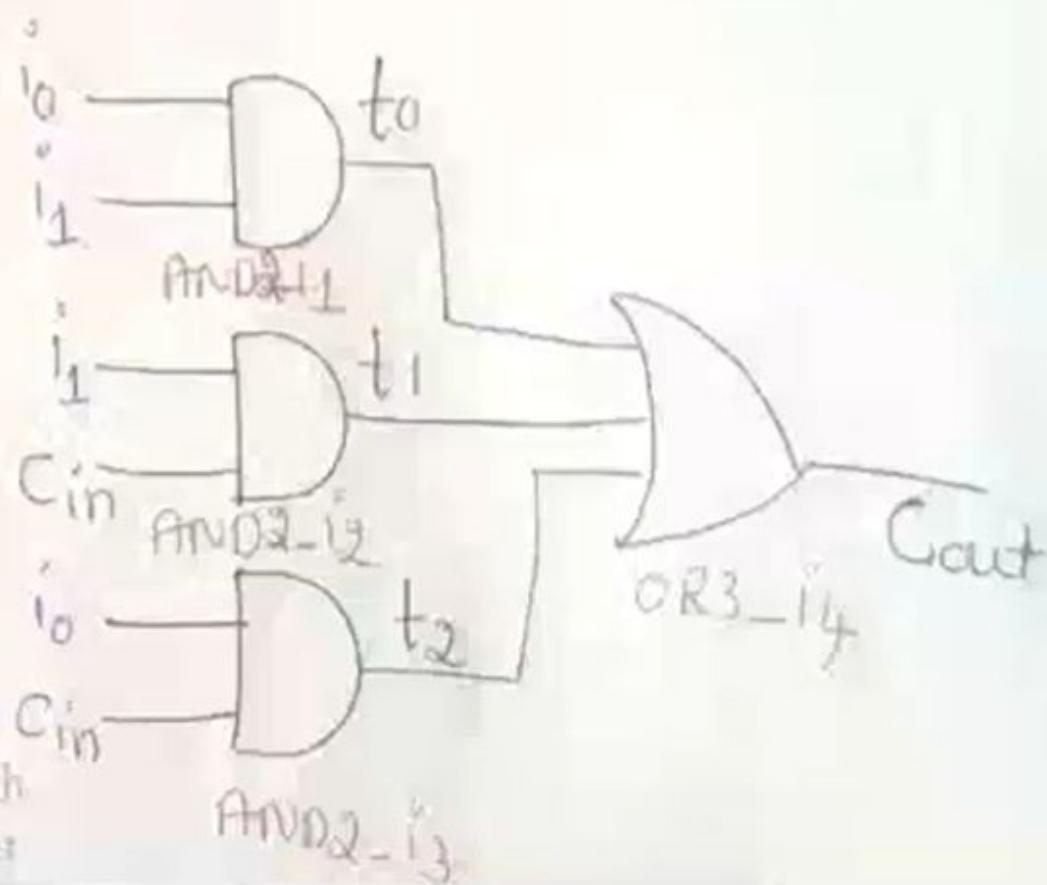
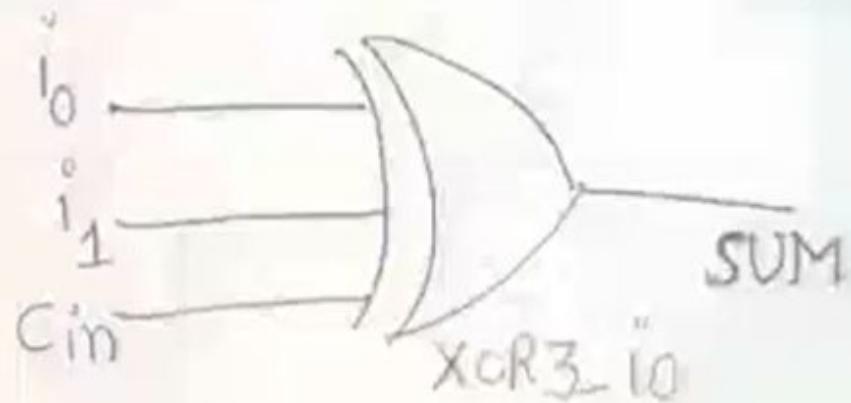
Be sure to change value of TESTVECS on line 2 whenever the number of test vectors is modified.



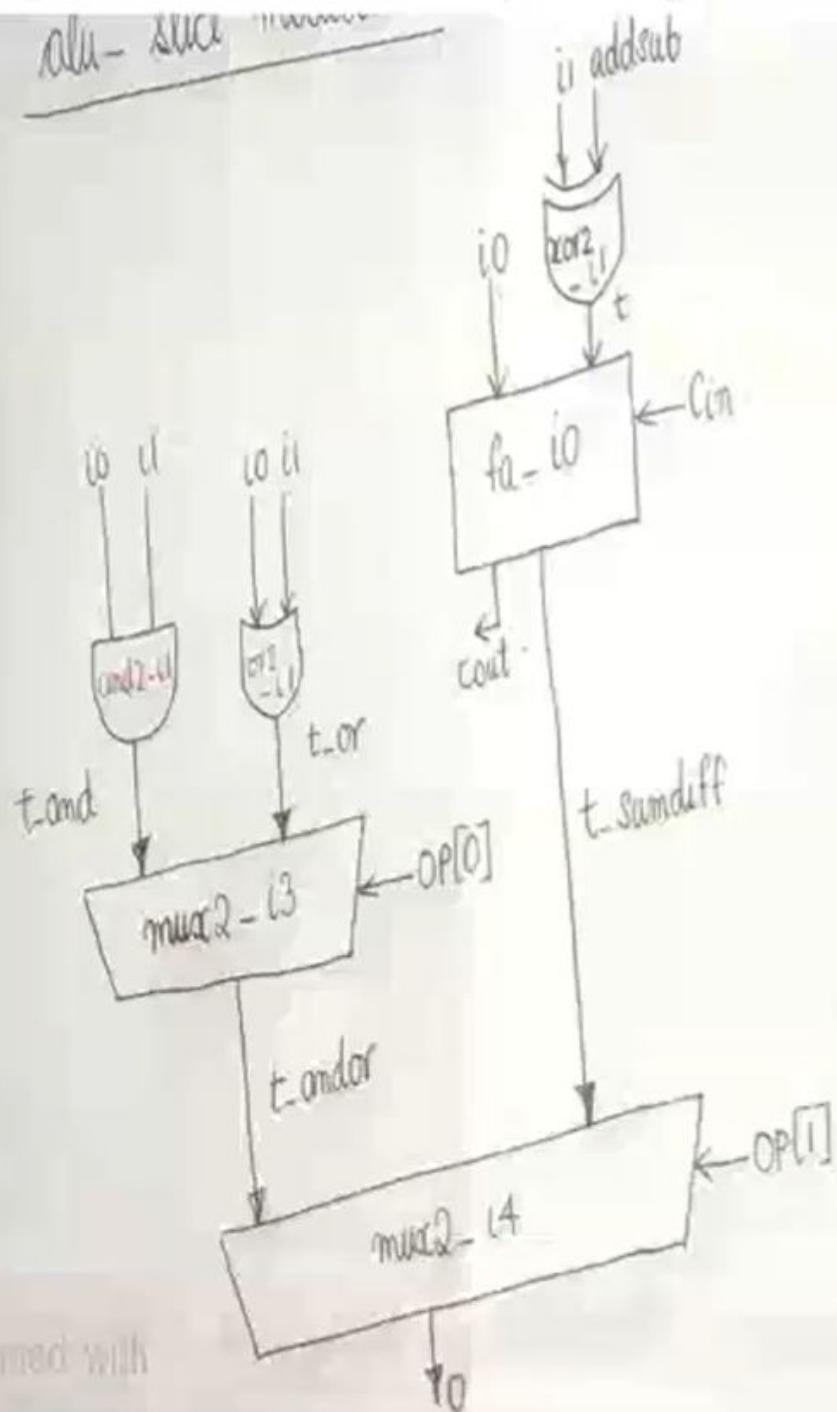
## Source File alu.v

```
module fa (input wire i0, i1, cin, output wire sum, cout);
wire t0, t1, t2;
xor3 _i0 (-----);
and2 _i1 (-----);
and2 _i2 (-----);
and2 _i3 (-----);
or3 _i4 (-----);
endmodule

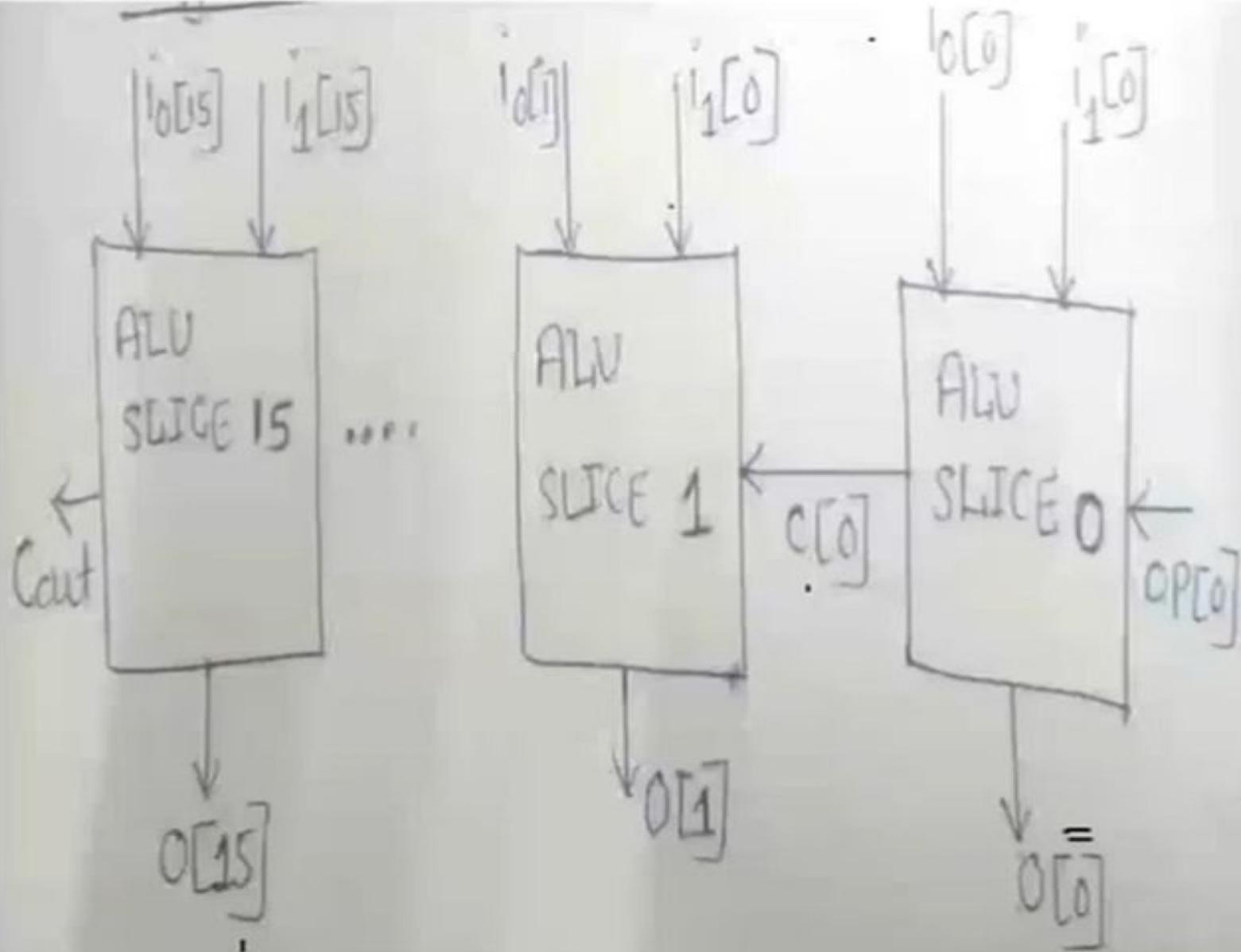
module addsub (input wire addsub, i0, i1, cin, output wire
sumdiff, cout);
wire t;
fa _i0 (-----);
xor2 _i1 (-----);endmodule
```



alu - slice



```
module alu_slice (input wire [1:0] op, input wire i0, i1,
cin, output wire o, cout);
    wire t_sumdiff, t_and, t_or, t_andor;
    addsub _i0 (-----);
    and2 _i1 (-----);
    or2 _i2 (-----);
    mux2 _i3 (-----);
    mux2 _i4 (-----);
endmodule
```



```
module alu (input wire [1:0] op, input wire [15:0] i0, i1,  
output wire [15:0] o, output wire cout);  
wire [14:0] c;  
alu_slice _i0 (-----);  
alu_slice _i1 (-----);  
alu_slice _i2 (-----);  
alu_slice _i3 (-----);  
alu_slice _i4 (-----);  
alu_slice _i5 (-----);  
alu_slice _i6 (-----);  
alu_slice _i7 (-----);  
alu_slice _i8 (-----);  
alu_slice _i9 (-----);  
alu_slice _i10 (-----);
```

```
alu_slice _i11 (-----);  
alu_slice _i12 (-----);  
alu_slice _i13 (-----);  
alu_slice _i14 (-----);  
alu_slice _i15 (-----);  
endmodule
```

## Testbench tb\_alu.v

```
`timescale 1 ns / 100 ps
`define TESTVECS 16
module tb;
reg clk, reset;
reg [1:0] op;
reg [15:0] i0, i1;
wire [15:0] o;
wire cout;
reg [33:0]
test_vecs [0:(`TESTVECS-1)];
integer i;
initial
begin
```

```
$dumpfile("tb_alu.vcd");
$dumpvars(0,tb);
end
initial
begin
reset = 1'b1;
#12.5
reset = 1'b0;
end
initial clk = 1'b0;
always
#5
clk =~ clk;
initial
begin
```

```
test_vecs[0][33:32] = 2'b00;  
test_vecs[0][31:16] = 16'h0000;  
test_vecs[0][15:0] = 16'h0000;  
test_vecs[1][33:32] = 2'b00;  
test_vecs[1][31:16] = 16'haa55;  
test_vecs[1][15:0] = 16'h55aa;  
test_vecs[2][33:32] = 2'b00;  
test_vecs[2][31:16] = 16'hffff;  
test_vecs[2][15:0] = 16'h0001;  
test_vecs[3][33:32] = 2'b00;  
test_vecs[3][31:16] = 16'h0001;  
test_vecs[3][15:0] = 16'h7fff;  
test_vecs[4][33:32] = 2'b01;  
test_vecs[4][31:16] = 16'h0000;  
test_vecs[4][15:0] = 16'h0000;
```

```
test_vecs[5][33:32] = 2'b01;  
test_vecs[5][31:16] = 16'haa55;  
test_vecs[5][15:0] = 16'h55aa;  
test_vecs[6][33:32] = 2'b01;  
test_vecs[6][31:16] = 16'hffff;  
test_vecs[6][15:0] = 16'h0001;  
test_vecs[7][33:32] = 2'b01;  
test_vecs[7][31:16] = 16'h0001;  
test_vecs[7][15:0] = 16'h7fff;  
test_vecs[8][33:32] = 2'b10;  
test_vecs[8][31:16] = 16'h0000;  
test_vecs[8][15:0] = 16'h0000;  
test_vecs[9][33:32] = 2'b10;  
test_vecs[9][31:16] = 16'haa55;  
test_vecs[9][15:0] = 16'h55aa;  
.
```

```
test_vecs[10][33:32] = 2'b10;
test_vecs[10][31:16] = 16'hffff
test_vecs[10][15:0] = 16'h0001;
test_vecs[11][33:32] = 2'b10;
test_vecs[11][31:16] = 16'h0001;
test_vecs[11][15:0] = 16'h7fff;
test_vecs[12][33:32] = 2'b11;
test_vecs[12][31:16] = 16'h0000;
test_vecs[12][15:0] = 16'h0000;
test_vecs[13][33:32] = 2'b11;
test_vecs[13][31:16] = 16'haa55;
test_vecs[13][15:0] = 16'h55aa;
test_vecs[14][33:32] = 2'b11;
test_vecs[14][31:16] = 16'hffff;
test_vecs[14][15:0] = 16'h0001;
```

```
test_vecs[15][33:32] = 2'b11;
test_vecs[15][31:16] = 16'h0001;
test_vecs[15][15:0] = 16'h7fff;
end initial {op, i0, i1} = 0;
alu alu_0 (op, i0, i1, o, cout);
initial begin
#6
for(i=0;i<`TESTVECS ; i=i+1)
begin
#10
{op, i0, i1}=test_vecs[i];
end #100 $finish;
end
endmodule
```

# DESIGN AND SIMULATION

- **To simulate the ALU with the test vectors, run the commands:**

```
iverilog -o tb_alu lib.v alu.v tb_alu.v
```

- vvp tb\_alu
- **Above commands should produce the tb\_alu.vcd file.**
- **To view the waveforms, run the command:**  
**gtkwave tb\_alu.vcd**

	<b>op[1:0]</b>	<b>i0[15:0]</b>	<b>i1[15:0]</b>	<b>Output</b>
TESTVECTOR1	2'b00	16'h0000	16'h0000	
TESTVECTOR2	2'b00	16'haa55	16'h55aa	
TESTVECTOR3	2'b00	16'hffff	16'h0001	
TESTVECTOR3	2'b00	16'h0001	16'h7fff	
TESTVECTOR4	2'b01	16'h0000	16'h0000	
TESTVECTOR5	2'b01	16'haa55	16'h55aa	
TESTVECTOR6	2'b01	16'hffff	16'h0001;	
TESTVECTOR7	2'b01	16'h0001	16'h7fff;	

	op[1:0]	i0[15:0]	i1[15:0]	Output
TESTVECTOR8	2'b10	16'h0000	16'h0000	
TESTVECTOR9	2'b10	16'haa55	16'h55aa	
TESTVECTOR10	2'b10	16'hffff	16'h0001	
TESTVECTOR11	2'b10	16'h0001	16'h7fff	
TESTVECTOR 12	2'b11	16'h0000	16'h0000	
TESTVECTOR 13	2'b11	16'haa55	16'h55aa	
TESTVECTOR 14	2'b11	16'hffff	16'h0001;	
TESTVECTOR 15	2'b11	16'h0001	16'h7fff;	