

Linear Regression

Find the best fit Hyper-plane

Simple Linear Regression (SLR)

Optimization Equation of SLR

$$\rightarrow m^*, c^* = \arg \min_{m, c} \left\{ \underbrace{\sum \frac{1}{n} [y_i - (mx_i + c)]^2}_{f(m, c)} \right\}$$

These optimization equation can be solved using Gradient Descent

Gradient Descent for SLR

→ Randomly initialise m_i & c_i

→ Compute m_{i+1} & c_{i+1} such that they are closer to m^* & c^* respectively.

$$\left. \begin{aligned} m_{i+1} &= m_i - \eta \left[\frac{\partial f(m, c)}{\partial m} \right]_{m_i} \\ c_{i+1} &= c_i - \eta \left[\frac{\partial f(m, c)}{\partial c} \right]_{c_i} \end{aligned} \right\}$$

Hyperparameter of Gradient Descent

Update Equation of Gradient Descent

Repeat step 2 until convergence

Multiple Linear Regression (MLR)

Optimization Equation of MLR

$$\rightarrow \vec{w}^*, w_0^* = \arg \min_{\vec{w}, w_0} \left\{ \sum \frac{1}{n} [y_i - (w^T x_i + c)]^2 \right\}$$

$$\vec{w} = \begin{bmatrix} \end{bmatrix} \text{column vector} \quad w_0 \rightarrow \text{Scalar}$$

Gradient Descent for MLR

→ Randomly initialise \vec{w}_i & $(w_0)_i$

→ Compute \vec{w}_{i+1} & $(w_0)_{i+1}$ such that they are closer \vec{w}^* and w_0^* respectively

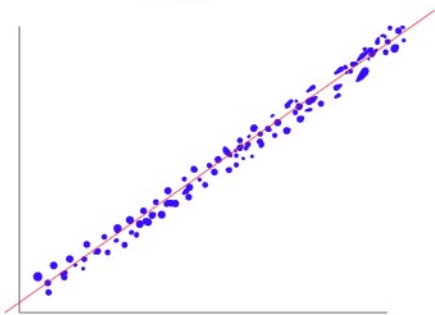
$$\left\{ \begin{aligned} \vec{w}_{i+1} &= \vec{w}_i - \eta \left[\frac{\partial f(\vec{w}, w_0)}{\partial \vec{w}} \right]_{\vec{w}_i} \\ (w_0)_{i+1} &= (w_0)_i - \eta \left[\frac{\partial f(\vec{w}, w_0)}{\partial w_0} \right]_{(w_0)_i} \end{aligned} \right.$$

Linear Regression

Type: Supervised Learning

Task: Regression

How: By finding a line that best fits the data (D_n) $\frac{m, c}{\text{model}}$



⇒ Best fit line = Minimizing the error done by the line

$$\rightarrow D_n = \left\{ (x_i, y_i)_{i=1}^n \mid x_i \in \mathbb{R}, y_i \in \mathbb{R} \right\}$$

Logistic Regression

Type: Supervised Learning

Task: Classification (Binary classification)

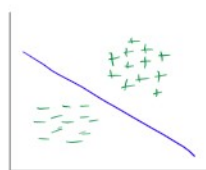
How: By finding a line that best separates the positives from negatives in the given data

K-NN classifier, Naïve Bayes Classifier, Decision Tree Classifier

↓

They can perform both Binary classification as well as multi-class classification. On the other hand, logistic Regression by default can only perform Binary classification

In order to perform multi-class classification using logistic Regression, some modifications are required.



$$\rightarrow D_n = \left\{ (x_i, y_i)_{i=1}^n \mid x_i \in \mathbb{R}^{d-1}, y_i \in \{-1, +1\} \right\}$$

$$m^*, c^* = \arg \max_{m, c} \left\{ \text{correctly classified points} \right\}$$

⇒ Best separator line = Maximizing the number of correctly classified points.

How?

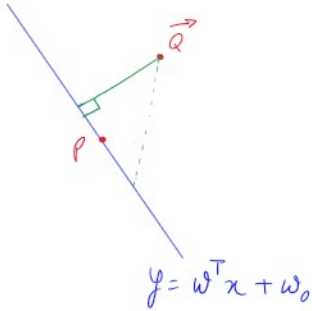
Tasks:

1.) Mathematical correct representation of "Correctly Classified Points"

2.) Convert maximization to minimization \rightarrow Then solve using Gradient Descent.

Mathematical Foundations

Q How to compute distance of a point from a line?



distance of point P from line = 0

when talking about the distance of Point Q from line, we need the shortest distance.

\neq Also the point and the line should have same number of dimensions for maths/formulas to work out.

$$\vec{Q} = \begin{bmatrix} q_1 \\ q_2 \\ \vdots \\ q_d \end{bmatrix}$$

$$\text{dist}_0 = \frac{w_1 q_1 + w_2 q_2 + \dots + w_d q_d + w_0}{|\vec{w}|}$$

length of a vector

$$\text{dist} = \frac{\sum_{i=1}^d w_i q_i + w_0}{\sqrt{\sum_{i=1}^d w_i^2}}$$

Norm of a Line / PLANE / Hyper plane

General Equation of a Hyper-plane in

$$2D \rightarrow w_1 x_1 + w_2 x_2 + w_0 = 0$$

$$3D \rightarrow w_1 x_1 + w_2 x_2 + w_3 x_3 + w_0 = 0$$

$$dD \rightarrow w_1 x_1 + w_2 x_2 + \dots + w_d x_d + w_0 = 0$$

$$\vec{w} = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_d \\ w_0 \end{bmatrix} \quad \vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_d \\ 1 \end{bmatrix}$$

$$\vec{w} \cdot \vec{x} = 0$$

$$\sum_{i=0}^d w_i x_i = 0$$

$$w^T x = 0$$

$$|\vec{w}| |\vec{x}| \cos \theta_{\vec{w}, \vec{x}} = 0$$

The dot product of $\vec{w}, \vec{x} = 0$ when the angle between the vectors is 90.

using (3) $\vec{w} \cdot \vec{x} = |\vec{w}| |\vec{x}| \cos \theta_{\vec{w}, \vec{x}}$

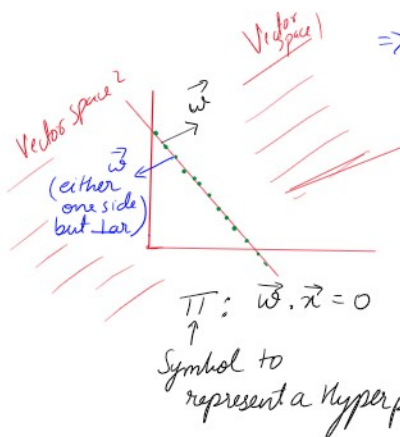
$$\theta_{\vec{w}, \vec{x}} = 90$$

$$\Rightarrow \vec{w} \cdot \vec{x} = |\vec{w}| |\vec{x}| \cos 90$$

$$\{\cos 90 = \sin 0 = 0\}$$

$$\Rightarrow \vec{w} \cdot \vec{x} = 0$$

$\Rightarrow \vec{w} \& \vec{x}$ are perpendicular



Observation

$\rightarrow \vec{w}$ is going to be perpendicular / orthogonal to Π

$\rightarrow \vec{w}$ is the NORM of a Hyperplane.

$\# \rightarrow \vec{w}$ helps in identifying the Direction in which the hyperplane is facing

$\#$ Finding the distance between Point \vec{P} and Π {i.e. Hyperplane}

$$\text{dist} = \frac{\vec{w} \cdot \vec{P}}{|\vec{w}|}$$

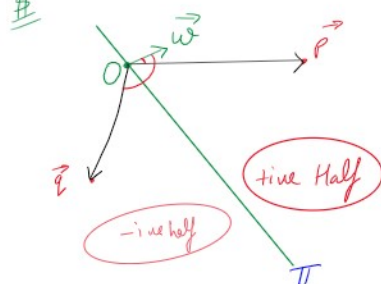
$$\text{dist}_0 = \frac{w_1 P_1 + w_2 P_2 + \dots + w_d P_d + w_0}{|\vec{w}|}$$

$$\text{dist} = \frac{|\vec{w}| |\vec{P}| \cos \theta_{\vec{w}, \vec{P}}}{|\vec{w}|}$$

$$\text{dist} = \frac{\sum_{i=1}^d w_i P_i + w_0}{\sqrt{\sum_{i=1}^d w_i^2}}$$

$\Rightarrow \text{dist} = |\vec{P}| \cos \theta_{\vec{w}, \vec{P}}$

$\#$



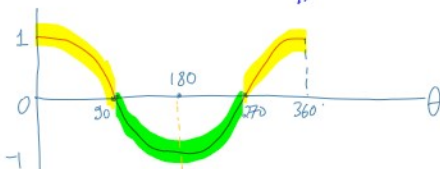
$\rightarrow \vec{w}$ is the norm of Π and $\vec{w} \perp \Pi$

$\rightarrow \vec{w}$ divides the entire d-dimensional vector spaces into two halves, one on the upper side and one on lower.

$\#$ positive Half \rightarrow Point lies on the side where the hyperplane is facing

negative Half \rightarrow Point lies on the opposite side to where the hyperplane is facing.

To find where do point \vec{P} & \vec{Q} lie on which side of hyperplane.



$\rightarrow 0 \leq \theta \leq 90$ (or) $270 \leq \theta \leq 360$
 $\Rightarrow \cos \theta$ is positive

$\rightarrow 90 < \theta < 270 \Rightarrow \cos \theta$ is negative

$$\text{Compute} \rightarrow \text{dist}(\vec{P}, \Pi) = \frac{\vec{w} \cdot \vec{P}}{|\vec{w}|} = \frac{|\vec{w}| |\vec{P}| \cos \theta_{\vec{w}, \vec{P}}}{|\vec{w}|} = |\vec{P}| \cos \theta_{\vec{w}, \vec{P}} = \text{positive}$$

$$\text{dist}(\vec{Q}, \Pi) = \frac{\vec{w} \cdot \vec{Q}}{|\vec{w}|} = \frac{|\vec{w}| |\vec{Q}| \cos \theta_{\vec{w}, \vec{Q}}}{|\vec{w}|} = |\vec{Q}| \cos \theta_{\vec{w}, \vec{Q}} = \text{negative}$$

$\#$ dist. can be \rightarrow positive \rightarrow if \vec{P} lies in the same direction of Π
 \rightarrow negative \rightarrow if \vec{P} lies on the opposite direction of Π

Task \rightarrow Find a hyperplane which best separates +ives from -ives.

maximize the no. of
correctly classified points.

$$act_i \times pred_i$$

Case A

act = +1
pred = +ive
↓
correct

Case B

act = +1
pred = -ive
↓
misclass.

Case C

act = -1
pred = -ive
↓
Correct

Case D

act = -1
pred = fine
↓
misclass.

mathematically,

$$\vec{w}^*, w_0^* = \arg \max_{\vec{w}, w_0} \{ \text{act}_i \times \text{pred}_i \}$$

$$\vec{w}^*, w_0^* = \arg \max_{\vec{w}, w_0} \left\{ y_i \times \underbrace{(w^T x_i + w_0)} \right\}$$

optimization equation of Logistic Regression

Continuous
& Concave
Cost f^n

aka signed distance.

→ The sign helps in determining whether the point is correctly classified or not.

∴ it is an optimization equation \rightarrow we use Gradient Ascent

$$\vec{w}_{i+1} = \vec{w}_i + \eta \left[\frac{\partial f(\vec{w}, \omega_0)}{\partial \vec{w}} \right]_{\vec{w} = \vec{w}_i}$$

∴ the cost J^n will tell whether the classification is correct or not for each datapoint, we perform summation:

$$\star \quad \vec{w}^*, w_0^* = \arg \max_{\vec{w}, w_0} \left\{ \sum_{i=1}^n [y_i \times (w^T x_i + w_0)] \right\} \quad \star$$

Eg

y-train	line-1	Act \times pred ₁	line-2	Act \times pred ₂
+1	-1	-1	+1	+1
-1	-1	+1	-1	+1
+1	+1	+1	+1	+1
+1	+1	+1	+1	+1
-1	-1	+1	-1	+1
-1	+1	-1	-1	+1

$\Sigma = 2$ $\Sigma = 6$

If signed dist \rightarrow +ve \rightarrow Correct Class.
 \rightarrow -ve \rightarrow Incorrect Class.

* The above optimization equation can't be used in case you have outliers.

8 So in order to tackle the problem of signed distance ($-\infty \leq \text{dist} \leq +\infty$), we use Sigmoid function $([0, 1])$

★ Benefits of Sigmoid function ($\sigma(x)$):

1. > Reduce outlier impact on the model

2. Range $0 \leq \sigma(x) \leq 1$

3. > can be interpreted as probability $\sigma(x) = \frac{1}{1+e^{-x}} = \frac{1}{1+e^{-[y_i \times (\omega^T x_i + \omega_0)]}} = \frac{1}{1+\exp\{-[y_i \times (\omega^T x_i + \omega_0)]\}}$

