

[Total No. of Pages: 3 B.Tech. VI Semester (Main/Back) Examination, May-June 2015 6CS1A Computer Networks Computer Science Common for IT 6E6021 1709 **PE**

Time: 3 Hours

Instructions to Candidates:

Min. Passing Marks: 24 Maximum Marks: 80

Any data you feel missing suitably be assumed and stated clearly. Units of carry equal marks. (Schematic diagrams must be shown wherever necessary. quantities used/calculated must be stated clearly.

Attempt any five questions, selecting one question from each unit. All questions

Explain distance vector routing algorithm and flow based routing algorithm.(8) a)

Unit-I

Explain Link state routing algorithm with example.

p

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OR

Describe the concept of congestion control. Describe Token Bucket Algorithm. a) ;

⊛ List the policies of congestion prevention in transport data link and network **p**

Unit - II

What is tunneling and fragmentation? Explain it. <u>a</u> તં

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Write short note on IPv4 and IPv6 packet format.

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- Justify your answer

iv) Connection release

OR

Explain HTTP and its message formats. a)

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Explain architecture of world wide web.

P

OR

Explain the authoritative and non-authoritative DNS. **p**

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Explain different services of application layer. <u>a</u>

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Explain the following protocols: RARP Vs BOOTP a) 7

POP3 Vs IMAP

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b) How are IP addresses assigned? Describe this with suitable example for internet

Unit - III

Explain the term "upward multiplexing" and "downward multiplexing" with

reference to transport layer

a)

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OR

Discuss the procedure of connection establishment in the transport layer.(8)

p

a) Draw the format of the UDP header and explain in brief the various fields (8)

Briefly discuss the transport layer services

p)

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Unit-IV

Explain Quality of service for transport layer

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Explain the TCP service model

P

a)

4.

OR

Describe the difference between a confirmed service and unconfirmed service. Do the following functions full into the category of confirmed service, unconfirmed 4.

Connection establishment <u>.</u>

service, both types or neither

Data transfer in a connection oriented service <u>::</u>

Data transfer in a connectionless service (iii