

## Robot traversal problem:

### Program:

% Simple Prolog Planner for Robot Traversal Problem

% This predicate initializes the problem states. The first argument  
% of solve/3 is the initial state, the 2nd the goal state, and the  
% third the plan that will be produced.

test(Plan):-

```
    write('Initial state:'), nl,
    Init = [position(0, 0), direction(north)],
    write_sol(Init),
    Goal = [position(2, 3)],
    nl, write('Goal state:'), nl,
    write_sol(Goal), nl, nl,
    solve(Init, Goal, Plan).
```

% Robot can move forward, backward, turn left, or turn right.

act(move\_forward, [position(X, Y), direction(north)], [], [position(X, Y1), direction(north)]) :-  
 Y1 is Y + 1.

act(move\_backward, [position(X, Y), direction(south)], [], [position(X, Y1), direction(south)]) :-  
 Y1 is Y - 1.

act(move\_left, [position(X, Y), direction(west)], [], [position(X1, Y), direction(west)]) :-  
 X1 is X - 1.

act(move\_right, [position(X, Y), direction(east)], [], [position(X1, Y), direction(east)]) :-  
 X1 is X + 1.

% Means-end analysis to determine actions needed to achieve the goal.

solve(State, Goal, Plan):-  
 solve(State, Goal, [], Plan).

solve(State, Goal, Plan, Plan):-  
 is\_subset(Goal, State), nl,  
 write('Solution Plan:'), nl,  
 write\_sol(Plan).

solve(State, Goal, Sofar, Plan):-  
 applicable(Action, State),  
 \+ member(Action, Sofar),  
 apply(Action, State, NewState),  
 solve(NewState, Goal, [Action|Sofar], Plan).

% Utility predicates.

% Check if the first list is a subset of the second.

is\_subset([H|T], Set):-  
 member(H, Set),  
 is\_subset(T, Set).  
is\_subset([], \_).

% Remove all elements of the first list from the second to create the third.

```
delete_list([H|T], Curstate, Newstate):-  
    remove(H, Curstate, Remainder),  
    delete_list(T, Remainder, Newstate).  
delete_list([], Curstate, Curstate).
```

```
remove(X, [X|T], T).  
remove(X, [H|T], [H|R]):-  
    remove(X, T, R).
```

```
write_sol([]).  
write_sol([H|T]):-  
    write_sol(T),  
    write(H), nl.
```

% Determine applicable actions based on the current state.

```
applicable(Action, State):-  
    act(Action, Preconditions, _, _),  
    is_subset(Preconditions, State).
```

% Apply an action to the current state to produce a new state.

```
apply(Action, State, NewState):-  
    act(Action, _, Delete, Add),  
    delete_list(Delete, State, Remainder),  
    append(Add, Remainder, NewState).
```

### Output:

```
% v:/CSMSS all/7th sem all notes/Ai notes/robot.pl compiled 0.02 sec, 18 clauses  
?- test(Plan).  
Initial state:  
direction(north)  
position(0,0)  
  
Goal state:  
position(2,3)
```