Game Design Document

Fill up the Following document

1. Write the title of your project.

Cyber warp battle game

1. What is the goal of the game?

The goal of the game is to defeat your opponent.

1. Write a brief story of your game?

Two clones of cyber rider get trapped in a warp and

one of them must die for the other to get out so they fought.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Blue cyber rider | Jump, move side to side and shoot lasers |
| 2 | Red cyber rider | Jump, move side to side and shoot lasers |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Warp | Until one of them dies the two cyber riders are stuck |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

<https://docs.google.com/document/d/1owcVNaDGYqEULHzBIjn3klIzDZZWqeqE-GrUuJKhQ1E/edit?usp=sharing>

link to the game image