The 'pickle' module in Python is used for serializing and deserializing Python objects. Serialization is the process of converting a Python object into a byte stream, and deserialization is the process of converting a byte stream back into a Python object. This is useful for saving complex data structures to a file or transferring them over a network.

Objects that Can Be Pickled

with open('data.pkl', 'wb') as file:

The 'pickle' module can serialize a wide variety of Python objects, including: - **Basic Data Types**: `int`, `float`, `str`, `bool` - **Containers**: `list`, `tuple`, `dict`, `set` - **Custom Classes**: Instances of user-defined classes - **Functions**: Functions defined at the top level of a module **Note**: Objects that cannot be pickled include: - Open file handles - Network connections - Database connections ### 'pickle' Module Functions **1. `pickle.dump(obj, file)`**: Serializes `obj` and writes it to the `file` object. The `file` object should be opened in binary write mode ('wb''). **Example**: ```python import pickle data = {'name': 'Alice', 'age': 30, 'city': 'Wonderland'} # Writing the object to a file

```
pickle.dump(data, file)
**2. `pickle.load(file)`**: Deserializes the `file` object to retrieve the original Python object. The `file`
object should be opened in binary read mode (''rb'').
**Example**:
```python
import pickle
Reading the object from a file
with open('data.pkl', 'rb') as file:
 data = pickle.load(file)
 print(data) # Output: {'name': 'Alice', 'age': 30, 'city': 'Wonderland'}
Additional Examples
1. Pickling a Custom Class
Define a Custom Class:
```python
import pickle
class Person:
  def __init__(self, name, age):
    self.name = name
    self.age = age
# Create an instance of the class
person = Person("Bob", 25)
```

```
# Serialize the object
with open('person.pkl', 'wb') as file:
  pickle.dump(person, file)
# Deserialize the object
with open('person.pkl', 'rb') as file:
  loaded_person = pickle.load(file)
  print(loaded_person.name, loaded_person.age) # Output: Bob 25
**2. Pickling and Unpickling a Function**
**Define a Function**:
```python
import pickle
def greet(name):
 return f"Hello, {name}!"
Serialize the function
with open('greet.pkl', 'wb') as file:
 pickle.dump(greet, file)
Deserialize the function
with open('greet.pkl', 'rb') as file:
 loaded_greet = pickle.load(file)
 print(loaded_greet("Alice")) # Output: Hello, Alice!
```

\*\*3. Pickling Complex Data Structures\*\*

```
Serialize a Nested Dictionary:
```python
import pickle
nested_data = {
  'user': {'name': 'Eve', 'age': 35},
  'settings': {'theme': 'dark', 'notifications': True}
}
# Serialize the data
with open('nested_data.pkl', 'wb') as file:
  pickle.dump(nested_data, file)
# Deserialize the data
with open('nested_data.pkl', 'rb') as file:
  loaded_data = pickle.load(file)
  print(loaded_data) # Output: {'user': {'name': 'Eve', 'age': 35}, 'settings': {'theme': 'dark',
'notifications': True}}
### Summary
- **`pickle.dump(obj, file)`**: Serializes `obj` and writes it to `file`.
- **`pickle.load(file)`**: Deserializes the object from `file`.
```

The 'pickle' module is versatile and can handle many types of Python objects, making it useful for saving and restoring complex data structures.

JSON (JavaScript Object Notation) is a lightweight data interchange format that's easy for humans to read and write, and easy for machines to parse and generate. It is widely used for data exchange between servers and web applications.

Creating JSON Files in Python

To work with JSON in Python, you'll use the 'json' module. This module provides methods to convert Python objects to JSON format and vice versa.

JSON Data Types and Examples

JSON supports the following data types:

```
1. **String**: A sequence of characters enclosed in double quotes.
```

```
- **Example**: `"name": "Alice"`
```

2. **Number**: Numeric values, including integers and floating-point numbers.

```
- **Example**: `"age": 30`, `"height": 5.7`
```

3. **Object**: A collection of key-value pairs (similar to a dictionary in Python).

```
- **Example**: "person": {"name": "Alice", "age": 30}`
```

4. **Array**: An ordered list of values.

```
- **Example**: `"colors": ["red", "green", "blue"]`
```

5. **Boolean**: Represents `true` or `false`.

```
- **Example**: `"is active": true`
```

6. **Null**: Represents a null value.

```
- **Example**: `"middle_name": null`
```

Converting JSON Data to Python Objects

To convert JSON data to Python objects, you use `json.loads()` for JSON strings or `json.load()` for JSON files.

```
**Examples:**
1. **Convert JSON String to Python Object:**
 ```python
 import json
 json_string = '{"name": "Alice", "age": 30, "is_student": false}'
 python_obj = json.loads(json_string)
 print(python_obj)
 # Output: {'name': 'Alice', 'age': 30, 'is_student': False}
 ...
2. **Convert JSON File to Python Object:**
 ```python
 import json
 # Assuming 'data.json' contains: {"name": "Bob", "age": 25}
 with open('data.json', 'r') as file:
    python_obj = json.load(file)
    print(python_obj)
 # Output: {'name': 'Bob', 'age': 25}
### Writing and Reading JSON Files
**1. Writing JSON Data to a File:**
```python
import json
data = {
 "name": "Alice",
```

```
"age": 30,
 "is_student": False,
 "courses": ["Math", "Science"]
}
Writing to a JSON file
with open('data.json', 'w') as file:
 json.dump(data, file, indent=4) # The 'indent' parameter makes the file more readable
2. Reading JSON Data from a File:
```python
import json
# Reading from a JSON file
with open('data.json', 'r') as file:
  data = json.load(file)
  print(data)
  # Output: {'name': 'Alice', 'age': 30, 'is_student': False, 'courses': ['Math', 'Science']}
### Summary
- **JSON Data Types**: String, Number, Object, Array, Boolean, Null
- **Converting JSON to Python Objects**: Use `json.loads()` for strings, `json.load()` for files.
- **Writing JSON**: Use `json.dump()` to write data to a file.
- **Reading JSON**: Use `json.load()` to read data from a file.
```

These capabilities make JSON a popular choice for data interchange and configuration files due to its simplicity and ease of use.