

UV (Universal Virtualenv) — Quick Guide

Installing UV

`pip install uv`

Installing Specific Python Versions

Single version:

`uv python install 3.12`

Multiple versions:

`uv python install 3.11 3.12`

Alternative implementation (e.g., PyPy):

`uv python install pypy@3.10`

Reinstalling Python

Reinstall uv-managed Python versions:

`uv python install --reinstall`

Viewing Installed Python Versions

`uv python list`

Upgrading Python Versions

Upgrade a specific version:

`uv python upgrade 3.12`

Upgrade all uv-managed versions:

`uv python upgrade`

Requesting a Python Version

Use the `--python` flag to request a specific Python version during environment creation:

`uv venv --python 3.11.6`

Activating Virtual Environment

After creating the virtual environment, activate it using:

`uv venv`

`venv\Scripts\activate` # For Windows

💡 On macOS/Linux, use:

`source .venv/bin/activate`

Running Scripts Without Dependencies

`uv run example.py`

Creating a New Project

Option 1: With project name

```
uv init example-app cd example-app
```

Option 2: In current directory

```
mkdir hello-world cd hello-world uv init
```

Project Structure Created:

```
├── .gitignore ├── .python-version ├── README.md ├── main.py └── pyproject.toml
```

Run your first script:

```
uv run main.py
```

Managing Dependencies

Importing from requirements.txt

```
uv add -r requirements.txt
```

Removing a Dependency

```
uv remove httpx
```

Changing a Dependency

```
uv add "httpx>0.1.0"
```

Running Commands in Projects

The project installs into `.venv`, isolated from your current shell. So, use:

```
uv run python -c "import example"
```


Building & Publishing a Package

Build a Package

```
uv build
```

 Mark Internal Packages as Private Inside `pyproject.toml`:

```
[project] classifiers = ["Private :: Do Not Upload"]
```

 This prevents accidental publishing to PyPI. Use per-project PyPI tokens for added safety.

Publish the Package

```
uv publish
```


Installing & Testing Your Package

```
uv run --with --no-project -- python -c "import "
```

 Tip: If the package was recently installed, avoid caching:

```
--refresh-package
```

 This guide is based on instructions from the UV GitHub repository and its official documentation.

 Source: Official UV Documentation - [Github](#), ([Documentation](#))