

# -Sylvan

Battle Actions/Prep						Healing and Rest						Partner Cooperations																						
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration														
5	Entangle	8	2 Squares	2x2 Squares	1 Minute	4 Hours	1	Basic Force Heal 1d4/Tier	4	1 Square	1 Target	Initiative	Permanent	2	Post Yappy Camp Dog	4	Self	5 squares R	5 Minutes	8 Hours														
7	UnEntangle	8	8 Squares	2x4 Squares	3 Rounds	10 Minutes	1	Basic Forced Healing	4	Touch	1 Creature	Initiative	Permanent	3	Direct Rodent	4	Self	20 Squares	1 Minute	30 Min														
11	Sphere:Protection from Animals	12	Touch	3x3x3 Sq Sp	Initiative	1 Hour	2	Triggered Forced Healing 2d8	8	Touch	Recipient	30 Minutes	Til Damage	3	Waterproof A LeanTo	4	Touch	1 Lean-To	10 Minutes	12 Hours														
14	Call An Attack Bear	16	Self	15 Squares	1 Minute	2 Hours	12	Ranged Forced Healing 2d8+2 H	12	15 Squares	1 Target	Initiative	Permanent	4	Summon Feline Familiar	8	1/2 Mile	Familiar	2 Days	Permanent														
Battle Defense						Light and Darkness						Nae'Ems						Shape Change																
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration														
1	Wind Wall	4	Self	1 creature (s	Initiative	4 Rounds	1	Swamp Lights (Greenish)	4	Self	Varies	Initiative	2 Hours	1	Shape Of A Dog	4	Self	Self	2 Minutes	8 Hours														
3	Wind Wall For Hunter	4	4 Sqs / Tier	1 Recipient	Initiative	4 Rounds	3	Shadow of the Magi	4	Self	3 Sq Dia Sp	Initiative	Conc +4 Rd	2	Shape Of A Deer	4	Self	Self	2 Minutes	2 Hours														
10	Tornado Wall	12	Self	3x3 Squares	2 Rounds	10 Minutes	Nae'Ems						Shape Change						Shape Change															
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	4	Speak With Animals	4	Touch	1 Animal	5 Minutes	4 Hours	1	Shape Of A Dog	4	Self	Self	2 Minutes	8 Hours														
1	Rose Thorns	4	10 Squares	1 Target	Initiative	1 Round	6	Create Animal Ae'Em	12	2 Squares	1 Recipient	4 Hours	EOY	2	Shape Of A Deer	4	Self	Self	2 Minutes	2 Hours														
3	Conjure Native Beetles	4	10 Squares	1 Mark	Initiative	1 Round	7	Create Permanent Nae'Em	16	1 Square	1 Recipient	4 Days	Permanent	3	Shape Of A Plant	4	Self	1x2 Squares	1 Round	4 Hrs (Min 1														
8	Hail Stones Attack	8	12 Squares	2x2 Squares	Initiative	1 Round	7	Portal To Nae'Em	12	PMP	Self+1	4 Minutes	5 Minutes	4	Shape of A Familiar	8	Self	Self	6 Minutes	4 Hours														
11	Power Attack Duel	2	10 Squares	1 Target	Initiative	1 Round	7	View An Animal (Ae'Em)	8	PMP	1 Ae'Em, 1 s	5 Minutes	1 Hour	5	Shape Of A Dolphin	8	Self	Self	1 Minute	1 Day														
12	Ice Power Attack	18	10 Squares	1 Target	Initiative	1 Round	11	Connect to Focus Item	36	Touch	1 Item	4 Days	Permanent	7	Shape Of A Wolf	8	Self	Self	1 Minute	4 Hours														
Fences and Shelters						Natural Environment						14	Bestow House Authority	48	1 Recipient	1 Target	1 Week	Permanent	8	Shape Of A Tree	8	Touch	1 tree	10 Minutes	4 Hrs									
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	20	Vae'Em Natural Landmark	20	PMP	3x3 Squares	4 Hours	Permanent	9	Shape Of A Bear	12	Self	Self	5 Minutes	2 Hours														
12	Tree House	12	8 Squares	4 Sq High Tr	30 Minutes	12 Hours	Natural Environment						Shape Change						11	Shape Of A Hawk	12	Self	Self	4 Minutes	4 Hours									
13	Circle of Containment	16	Touch	3 Sq Rad Cir	10 Minutes	4 Hours	2	Plant Growth	4	Promotes no 4x4 Sqs /Tie			1 Hour	Permanent	13	Shape Of A Satyr	16	Self	Self	5 Minutes	4 Hours													
19	Fort of Thorns	20	12 Squares	10x10 squar	30 Minutes	12 Hours	2	Remove Plant Disease	4	4 Squares	4x4 Squares	10 Minutes	Permanent	15	Shape Of A Centaur	16	Self	Self	8 Minutes	6 Hours														
Find or Reveal						3	Water to Steam (Reversible)	4	2 Sqs per Ti	1 Sq cube p	Initiative	Permanent	16	Shape Of A Mer Person	16	Touch	Self	20 Minutes	8 Hours															
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	4	Predict Weather	4	Self	Up to 5 Mark	1 Hour	1 Week	18	Shape Of A Harpy	20	self	self	8 Minutes	2 Hours														
5	Detect Magic	8	2 Squares	1-5 item	5 Minutes	Instant	4	Water to Ice (Reversible)	4	2 Sqs per Ti	1 Sq cube p	Initiative	Permanent	Food And Drink						Food And Drink														
5	Divining Water	8	1/4 Mark	15 Sqs Dee	30 Minutes	Permanent	6	Animal Healing	6	4 Sqs	1 Animal	1 Minute	Permanent	1	Draw Up Ground Water	4	Touch	2 Skins/Tier	10 Minutes	Permanent	1	Draw Up Ground Water	4	Touch	2 Skins/Tier	10 Minutes	Permanent							
6	Dispel Magic	8	Touch	1 Target	2 Minutes	Permanent	6	Grow A Plant Canopy	8	12 Squares	3x3 Sq Area	5 Minutes	12 Hours	2	Increase Non-Magic Food	4	2 Squares	1-21 Meals	10 Minutes	Permanent	2	Increase Non-Magic Food	4	2 Squares	1-21 Meals	10 Minutes	Permanent							
10	Determine True Name	24	4 Squares	1 Item	2 Hours	Permanent	7	Water Breathing	8	Self	Self	1 Minute	1 Day	4	Improve Food	4	1 Square	Up to 21 Me	10 Minutes	1 Hour	4	Improve Food	4	1 Square	Up to 21 Me	10 Minutes	1 Hour							
Food And Drink						Control Wind Sphere						Control Water Currents						Food And Drink																
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	10	Control Wind Sphere	12	18 Squares	5x20 Sq Are	10 Minutes	12 Hours	15	Control Water Currents	16	Self	4x4x4 Sqs	10 Minutes	4 Hours	1	Draw Out Rain Water	8	Caster	1 Square	1 Minute	Permanent	2	Permanently Preserve Food	12	4 Squares	Up To 150	2 Hours	Permanent