-Strumos

CLASS SKILLS

	ttle Actions/Prep	Cos	RANGE	AoE	Rollout	Duration		igility I Title
	Increase Fighter Movement		2 Squares	1 Fighter	Initiative	6 Hours	1	
							3	Aid Poisons (Fra
	ttle Defense	Cos	RANGE	AoE	Rollout	Duration	5	Quarantine Isolat
	Protect Fighter vs Ranged/Thro	4	8 Squares	1 Recipient	Initiative	End of Battle	8	Electrifying Spell
D	ula Offana						9	Cure Disease
Lv	ttle Offense I Title	Cos	RANGE	AoE	Rollout	Duration		
1	Typhlotic Sparky	4	8 squares	2 x 2 Square	Initiative	1 Round / Ti		aling and Rest I Title
2	Electric Zap	4	8 Squares	1 Square	Initiative	1 Round		Basic Healing 1d
8	Static Bolt	8	15 Squares	Direct Line	Initiative	Instant	2	Feather Bed
11	Class Power Attack Duel	2	10 Squares	1 Target	Initiative	1 Round	2	Sleep: Light Nap
12	Electric Class Power Attack	12	12 Squares	1 Target	Initiative	1 Round	2	Triggered Forced
16	Lightning Bolt	16	15 Squares	Direct Line u	Initiative	1 Round	4	Consecration: Fi
01.	0 ! . ! (4	Slow Healing
	ss Specialty I Title	Cos	RANGE	AoE	Rollout	Duration	5	Repair A Dead B
18	Arcane Removal Close (3 of 3)	60	1 Square	1 Target	6 Hours	Permanent	6	Common Healing
Co	mmunication						9	Extra Healing 3da
Lv	l Title	Cos	RANGE	AoE	Rollout	Duration	11	Revive Life With
19	Dead Spirit Conversation	20	6 Squares	1 Spirit	10 Minutes	Rollout (10	12	Great Healing 5d
Fei	nces and Shelters							Sleep: Deep Doze
	Title Parimeter		RANGE	AoE	Rollout	Duration		Major Healing 5d
	Camp Shock Perimeter		Touch	3x3 Squares		8 Hours		Consecration of
	Strumos Waystation		4 Squares	3x3 Squares		12 Hours		Major Bolt Of Hea
8	Circle of Protection vs Undead		6 squares	3 Square Ra	Initiative	5 Rounds		Ultimate Group H
9	Charged Fencing - Two Sides		6 Squares	2 - 9 Sqs	Initiative	4 Hours	17	Ollinate Oloup II
	Astral Shed	12	Touch	1x1x2 Sqs	1 Minute	8 Hours		ht and Darkness
13	Circle of Containment	16	Touch	3 Sq Rad Cir	10 Minutes	4 Hours		Light of Strumos
Fin	d or Reveal						3	
	I Title		RANGE	AoE	Rollout	Duration		
	Detect Magic		2 Squares	1-5 item	5 Minutes	Instant		e'Ems
	Strsyl Tcane Magic (Dispel Magi		Touch	1 Target	2 Minutes	Permanent		Create a Vae'Em
10	Determine True Name	24	4 Squares	1 Item	2 Hours	Permanent		Create Permaner
Fo	od And Drink						7	Portal To Nae'Em
Lv	l Title		RANGE	AoE	Rollout	Duration		Raise Nae'Em Fig
1	Draw Up Ground Water		Touch		10 Minutes			Connect To An A
4			1 Square	4 Meals	10 Minutes	1 Hour		Bestow House A
15	Create Food For A Family	16	Touch	1 Square	5 Minutes	Permanent	1-	Doolow House A

	gility Title	Cor	RANGE	AoE	Rollout	Duration
1	Cause Illness	8	4 Squares	1 Square	Initiative	Possibly Day
3	Aid Poisons (Fragility)	4	2 Squares	1 Target	1 Minute	Permanent
5	Quarantine Isolation	8	4 Squares	1x2 Squares	1 Day	Permanent
8	Electrifying Spell Effect Cleanse	8	Touch	1 Creature	30 Minutes	Permanent
9	Cure Disease	12	2 Squares	1 Target	4 Hours	Permanent
	aling and Rest		DANICE		D. II	D .:
Lvl 1	Title Basic Healing 1d8+ACU	Cos 4	2 or 8 sqs	AoE 1 Target	Rollout Initiative	Duration Permanent
2	Feather Bed	4	Touch	1 Bed (1x2 s	2 Minutes	12 Hours
2	Sleep: Light Nap	4	4 Squares	1 Target	1 Minute	1d6 Hours
2	Triggered Forced Healing 2d8	8	Touch	Recipient	30 Minutes	Damage Tak
4	Consecration: Final Rites	4	Touch	1 Body	30 Min	Permanent
4	Slow Healing	10	2 Squares	1 Creature	4 Hours	permanent
5	Repair A Dead Body	2	1 Square	1 Target	30 Minutes	Permanent
6	Common Healing 2d8+ACU	6	2 or 8 sqs	1 Creature	Initiative	Permanent
9	Extra Healing 3d8+ACU	8	2 or 8 sqs	1 Creature	Initiative	Permanent
11	Revive Life With A ZAP!	36	Touch	1 Body	4 Hours	Permanent
12	Great Healing 5d8 +ACU	12	2 or 8 sqs	1 Creature	Initiative	Permanent
12	Sleep: Deep Doze	12	4 sqs/Tier	1 Target	10 Minutes	4 Hours
14	Major Healing 5d10+4	15	8 or 16 sqs	1 Creature	Initiative	Permanent
15	Consecration of Corpse	16	1 Square	1 Corpse	30 Minutes	Permanent
16	Major Bolt Of Health 6d12+6	16	15 or 22 sqs	1 Recipient	Initiative	Permanent
17	Ultimate Group Heal 200 HP	20	6 Squares	3 Sq Rad Cir	20 Minutes	Permanent
l :	ht and Daylman					
_	ht and Darkness Title	Cos	RANGE	AoE	Rollout	Duration
1	Light of Strumos Yellow	4	Self	Varies	Initiative	12 Hours
3	Shadow of the Magi	4	Self	3 Sq Dia Sp	Initiative	Conc +4 Rd
Nae	e'Ems					
Lvl 6	Title Create a Vae'Em Location	Cos 8	RANGE 1 Square	AoE 1 Square	Rollout 4 Hours	Duration Permanent
7	Create Permanent Nae'Em		1 Square	1 Recipient	4 Days	Permanent
7	Portal To Nae'Em		PMP	Self+1	4 Minutes	5 Minutes
8	Raise Nae'Em Fighter Str +1		Touch		2 Minutes	1 Hour
0	Connect To An Arcane Focus Ite	8		1 Fighter 1 Item		
			Touch		4 Days	Permanent
14	Bestow House Authority	48	1 Recipient	1 Target	1 Week	Permanent

Partner Cooperations	Cos	RANGE	AoE	Rollout	Duration
5 Summon Nisse Spirit		Self	1/2 Mark	10 Minutes	Perm
20 Raise The Dead	40	Touch	1 Corpse	8 Hours	Permanent
Planar Lvl Title	Cos	RANGE	AoE	Rollout	Duration
5 Arlo's Astral Storage		Touch	1 Square	2 Minutes	Permanent
7 Vae'Em Portal (Astral Style)	8	1 Square	1 Square	4 Hours	2 Hrs
10 Astral Mental Shield	12	Self	Self	2 Minutes	4 Hours
11 Astral Plane Projection	12	3 sq Radius	1 Person / Ti	4 Hours	3 Days
13 Circle of Astral Expulsion	16	Touch	3 Sq Radius	10 Minutes	4 Hours
Summon or Send					
Lvl Title	Cos	RANGE	AoE	Rollout	Duration
13 Summon Item (Tae'Em)	16	Same PMP	1 Tae'Em	Initiative	Instant
Traveling (PMP)	Cos	RANGE	AoE	Rollout	Duration
3 Summon Astral Beast of Burden		30 Squares	1 Creature	20 Minutes	1 Month (30
4 Strumos Run	4	Self	Caster	5 Minutes	8 Hours
Watch/Scry Lvl Title	Cos	RANGE	AoE	Rollout	Duration
10 Project Astral Image Within PMP	12	Self	PMP	20 Minutes	4 Hours