

-Strumos

Battle Actions/Prep					Fragility					Partner Cooperations																
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration						
6	Increase Fighter Movement	8	2 Squares	1 Fighter	Initiative	6 Hours	1	Cause Illness	8	4 Squares	1 Square	Initiative	Possibly Da	5	Summon Nisse Spirit	16	Self	1/2 Mark	10 Minutes	Perm						
Battle Defense					Lvl Title					3 Detoxify					20 Raise The Dead					40 Touch		1 Corpse	8 Hours	Permanent		
3	Protect FTR vs Ranged/Thrown	4	8 Squares	1 Recipient	Initiative	End of Battle	5	Quarantine Isolation	8	4 Squares	1x2 Squares	1 Day	Permanent	Planar					Lvl Title							
Battle Offense					Lvl Title					8 Electric Cleanse					5 Arlo's Astral Storage					8 Touch	1 Square	2 Minutes	Permanent			
1	Blinding Flashes	4	10 squares	2x2 Square	Initiative	1 Round / Ti	9	Cure Disease	12	2 Squares	1 Target	4 Hours	Permanent	7	Vae'Em Portal (Astral Style)	8	1 Square	1 Square	4 Hours	2 Hrs						
2	Electric Zap	4	10 Squares	1 Square	Initiative	1 Round	Healing and Rest					10 Astral Mental Shield					11 Astral Plane Projection					12 Touch	1 Creature	2 Minutes	4 Hours	
8	Static Bolt	8	15 Squares	Direct Line	Initiative	1 Round	Lvl Title					12 Sleep: Light Nap					13 Astral Expulsion					12 3 sq Radius	1 Person / Ti	4 Hours	3 Days	
11	Power Attack Duel	2	10 Squares	1 Target	Initiative	1 Round	1 Basic Healing 1d8+ACU					14 Consecration: Final Rites					16 Touch					3 Sq Radius	10 Minutes	4 Hours		
12	Electric Power Attack	18	12 Squares	1 Target	Initiative	1 Round	2 Feather Bed					4 Slow Healing					Lvl Title					4 Touch	Recipient	30 Minutes	Til Damage	
16	Lightning Bolt	16	15 Squares	Direct Line	Initiative	1 Round	2 Sleep: Light Nap					5 Repair A Dead Body					13 Summon Item (Tae'Em)					16 Same PMP	1 Tae'Em	Initiative	Instant	
Class Specialty					Lvl Title					6 Common Healing 2d8+ACU					18 Arcane Removal:Close					Cos						
18	Arcane Removal:Close	60	1 Square	1 Target	6 Hours	Permanent	7 Extra Healing 3d8+ACU					19 Revive Life With A ZAP!					Lvl Title					16	Same PMP	1 Tae'Em	Initiative	Instant
Fences and Shelters					Lvl Title					11 Deep Doze Sleep					Lvl Title					Cos						
1	Camp Shock Perimeter	4	Touch	3x3 Squares	2 Minutes	8 Hours	12 Great Healing 5d8 +ACU					12 Deep Doze Sleep					3 Astral Beast of Burden					4	30 Squares	1 Creature	20 Minutes	1 Month (30
7	Strumos Waystation	8	4 Squares	3x3 Squares	1 Minute	12 Hours	13 Major Healing 5d10+4					13 Major Bolt Of Health 6d12+6					4 Strumos Run					4 Self	Caster	5 Minutes	8 Hours	
8	Circle:Protection from Undead	8	6 squares	3 Square Ra	Initiative	5 Rounds	14 Major Healing 5d10+4					14 Major Bolt Of Health 6d12+6					Lvl Title					3 Sq Radius	20 Minutes	Permanent		
9	Charged Fencing	12	6 Squares	2 - 9 Sqs	Initiative	4 Hours	15 Extra Healing 3d8+ACU					15 Extra Healing 3d8+ACU					Lvl Title					3 Sq Radius	20 Minutes	Permanent		
12	Astral Shed	12	Touch	1x1x2 Sqs	1 Minute	8 Hours	16 Ultimate Group Heal 200 HP					16 Ultimate Group Heal 200 HP					Lvl Title					3 Sq Radius	20 Minutes	Permanent		
13	Circle of Containment	16	Touch	3 Sq Rad Cir	10 Minutes	4 Hours	17 Revive Life With A ZAP!					17 Revive Life With A ZAP!					Lvl Title					3 Sq Radius	20 Minutes	Permanent		
Find or Reveal					Lvl Title					18 Deep Doze Sleep					Lvl Title					Cos						
5	Detect Magic	8	2 Squares	1-5 item	5 Minutes	Instant	19 Great Healing 5d8 +ACU					19 Great Healing 5d8 +ACU					20 Portal To Nae'Em					4 Self	Varies	Initiative	12 Hours	
6	Dispel Magic	8	Touch	1 Target	2 Minutes	Permanent	21 Major Healing 5d10+4					21 Major Healing 5d10+4					22 Connect to Focus Item					4 Self	Varies	Initiative	Conc +4 Rd	
10	Determine True Name	24	4 Squares	1 Item	2 Hours	Permanent	22 Connect to Focus Item					23 Shadow of the Magi					Lvl Title					4 Self	Varies	Initiative	Conc +4 Rd	
Food And Drink					Lvl Title					24 Bestow House Authority					Lvl Title					Cos						
1	Draw Up Ground Water	4	Touch	2 Skins/Tier	10 Minutes	Permanent	25 Create a Vae'Em Location					25 Create Permanent Nae'Em					26 Portal To Nae'Em					4 Self	Varies	Initiative	4 Hours	
4	Improve Food	4	1 Square	Up to 21 Me	10 Minutes	1 Hour	26 Portal To Nae'Em					27 Fighter Strength +1					27 Fighter Strength +1					4 Self	Varies	Initiative	4 Minutes	
15	Create Food For A Family	16	Touch	1 Square	5 Minutes	Permanent	28 Connect to Focus Item					28 Connect to Focus Item					29 Bestow House Authority					4 Self	Varies	Initiative	1 Week	