

-Hunter

Battle Actions/Prep					Creations								
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
1	Ranged Weapon Expertise	4	Touch	1 Item	1 Minute	End of Battle	1	Create Singer's Salve	12	Touch	1d3 Salves	4 Hours	Used / EOY
5	Point Position	8	Self	16 Squares	10 Minutes	Up To 1 day	1	Create/Repair Arrows	6	Touch	Self	4 Hours	Permanent
16	Quick Ranged Shot	16	Melee	1 Creature	Pre-battle	Instant	2	Create Sunrise Potion	12	Touch	1d3 Potions	4 Hours	Used / EOY
Battle Offense					Creations								
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
4	Accurate Ranged Shots	4	Per weapon	within Rang	Initiative	1 Round	4	Create Revive Salve	12	Touch	1d3 Salves	4 Hours	Used / EOY
4	Hunters Charge	4	Move x2	1 Creature	Initiative	1 Round	7	Create Repellent Oil	12	Touch	1d3 bottles	4 Hours	Used / EOY
5	Penetrating Shots	8	By Weapon	By Weapon	Initiative	2 Rounds	8	Create Fragility Poultice	16	Touch	1d3 Poultice	4 Hours	Used / EOY
5	XBOW:Long Dist Shots	8	By Weapon	1 Target	Initiative	4 Rounds	10	Create Midens Inhalent	18	Touch	1d3 Vials	4 Hours	Used / EOY
7	Held Shot, 1 Target	8	By Weapon	1 Target	Initiative	5 Attacks	11	Create Aelenes Tea	16	Touch	1 Bag	4 Hours	Used / EOY
8	Critical Shot 19-20	8	By Weapon	By Weapon	Initiative	4 hours	11	Create Java Meal Spice	24	Touch	1 Meal	4 Hours	Used / EOY
10	Blunted Bow Shots	12	By Weapon	As per Wea	Initiative	4 Rounds	Fences and Shelters						
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
11	Mounted Melee Attack	12	1 Square	1 Horse	Initiative	1 Battle	2	Create LeanTo Shelter (2 ppl)	3	Touch	1 Shelter	1 Minute	12 Hrs
12	Moving Target Shot	12	By Weapon	By Weapon	Initiative	1 Round	2	Perimeter Safety	4	Touch	5x5 Sq Peri	30 Minutes	8 Hours
13	Ranged Sucker Shot(s)	16	By Weapon	1 Target	Initiative	1 Round	6	Hunters Hut (10 ppl)	10	Touch	2x3 Squares	20 Minutes	2 Days
15	Unstable Shooting	16	By Weapon	1 Target	Initiative	1 Round	7	HIDDEN Shelter	12	1 Square	3 x 3 Square	4 Hours	1 day / Tier
Battle Reaction					Nae'Ems								
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
5	Disrupt Concentration	8	8 Squares	1 Target	Instant	2 Rounds	14	Bestow House Authority	48	1 Recipient	1 Target	1 Week	Permanent
6	AoO on Melee Entry	4	Melee Wpn	Self	Instant	1 Round	Natural Environment						
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
1	Create A Field Bandage	12	Touch	1d3 Wraps	4 hours	Permanent	1	Find North	4	Self	Self	Initiative	1 Hour
1	Skinning A Hide	4	Self	Animal	12 Hours	Permanent	2	Benign Approach	4	10 Squares	10 Squares	5 Minutes	1 Hour
2	Make Fire with Sticks	4	Touch	Kindling	10 Minutes	Permanent	3	Calm Animal	4	2 Squares	1 Animal	20 Minutes	2 Hours
3	Mental Alarm Clock	4	Self	Self	10 Minutes	24 Hours	3	Hunt/Fish/Gather	4	Self	20x20 Squar	9 Hours	Rollout
Class Specialty					Traveling (PMP)								
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
1	Create A Field Bandage	12	Touch	1d3 Wraps	4 hours	Permanent	1	No Road Needed	4	Self	Traversable	10 Minutes	8 Hours
1	Skinning A Hide	4	Self	Animal	12 Hours	Permanent	9	1000 Yard Stare (1 to 3 days)	12	Self	Self	10 Minutes	20 Hours
2	Make Fire with Sticks	4	Touch	Kindling	10 Minutes	Permanent	9	Cover Wilderness Trail	12	Touch	Trail 1 Mark	12 Hours	Permanent
3	Mental Alarm Clock	4	Self	Self	10 Minutes	24 Hours	12	Find Wilderness Trail	12	Self	1 Mark	12 Hours	Rollout
Communication					Traveling (PMP)								
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
3	Hunter Marks	4	6 Squares	1 Square	1 Minute	1 Month (30	1	No Road Needed	4	Self	Traversable	10 Minutes	8 Hours
4	Soft Nature Sounds	4	Self	6x6 Squares	Initiative	20 Minutes	9	1000 Yard Stare (1 to 3 days)	12	Self	Self	10 Minutes	20 Hours
							9	Cover Wilderness Trail	12	Touch	Trail 1 Mark	12 Hours	Permanent
							12	Find Wilderness Trail	12	Self	1 Mark	12 Hours	Rollout