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| Itered Rea | ality | | | | | | | | |
|-----------------|----------|-----------------------------------|---|--------------|-------------|--------------|------------|----------|------|
| Lvl | Cost | | Description | Range | AoE | Duration | RollOut | Save Col | Stac |
| | | TIRO: Beauty Contestant:2nd Prize | Recipient becomes more attractive by their race's standards. | Self | Self | 12 Hours | 5 Minutes | none | 99 |
| | | TIRO: Random Friendship | Potentially makes someone more tolerant of the caster. | 10 Squares | 1 Target | Special | Initiative | SKL 3 | 99 |
| 3 | 10% Max | TIRO: 2 Rope Image | Roll Save to create illusion of a cut rope now 1 rope. | 1 Rope | 1 Rope | 2 Hours | 1 Minute | SKL 1 | 1 |
| attle Defe | nse | | | | | | | | |
| Lvl | Cost | Title | Description | Range | AoE | Duration | RollOut | Save Col | Sta |
| 3 nd | 30% Max | TIRO: Armor of Light | AC = 16. Bright, sparkly magic armor around Caster. | Self | Self | 4 Hours | 1 Minute | none | 99 |
| attle Offer | nse | | | | | | | | |
| Lvl | Cost | Title | Description | Range | AoE | Duration | RollOut | Save Col | Sta |
| 1 | | TIRO: Pie Fight! | Blocks vision with Save. | 4 Squares | 1 Target | 1 Round | Initiative | RM 1 | 99 |
| | | TIRO: Fire Crack! | ToHit required. 1d3 Dmg. Metal armor requires Save. | 6 Squares | 1 Target | Instant | Initiative | RM 1 | 99 |
| 3 | 40% Max | TIRO: Quick Push! | Caster moves an ally to a random spot 4 squares away. | 4 Squares | 1 Recipient | Instant | Initiative | BRU 2 | 99 |
| nd 4 | 30% Max | TIRO: Quick Flash Fire | ToHIT needed. 1d12 Dmg. Save for no damage. | 12 Squares | 1 Target | Instant | Initiative | AGL 2 | 99 |
| lass Spec | ialty | | | | | | | | |
| Lvl | | Title | Description | Range | AoE | Duration | RollOut | Save Col | Sta |
| 1 ad | 100% Max | Graduate Tiro Ritual | 2 days of introspection and caster learns school location. | Self | Self | Permanent | Instant | none | 99 |
| ommunic | ation | | | | | | | | |
| Lvl | Cost | Title | Description | Range | AoE | Duration | RollOut | Save Col | Sta |
| 3 | 15% Max | TIRO: Colored Signal Flare | Random flare between Red, Blue, Yellow, and Green. | 20 Squares | 1 Flare | 1 Minute | Initiative | none | 0 |
| ences and | Shelters | | | | | | | | |
| Lvl | Cost | Title | Description | Range | AoE | Duration | RollOut | Save Col | Stad |
| 2 | 20% Max | TIRO: Garish Pup Tent | xThe Caster creates a colorful tent. | 8 Squares | 1x2 Squares | 8 Hours | 1 Minute | none | 99 |
| ind or Rev | veal | | | | | | | | |
| Lvl | Cost | Title | Description | Range | AoE | Duration | RollOut | Save Col | Sta |
| 4 | 30% Max | TIRO: Tracking | Find and follow a trail while leaving an obvious trail. | Self | 1 Trail | 1 Hour | Initiative | none | 99 |
| ealing and | d Rest | | | | | | | | |
| Lvl | Cost | | Description | Range | AoE | Duration | RollOut | Save Col | Sta |
| 1 | 30% Max | TIRO: Healing Bolus | 1d12 HP healing. | 1 Square | Recipient | Permanent | Initiative | none | 99 |
| ight- | | | | | | | | | |
| Lvl | Cost | Title | Description | Range | AoE | Duration | RollOut | Save Col | Sta |
| -1 | pts | No Counter Available | X | | | | | none | |
| ¹ 1 | 1 | Same Spell/Skill | Some spells are blocked by casting the same back at the source. | As per Spell | 1 Spell | Initiative | Initiative | SKL:3 | |
| ight and D | Darkness | | | | | | | | |
| Lvl | Cost | | Description | Range | AoE | Duration | RollOut | Save Col | Sta |
| 4 | 10% Max | TIRO: Aural Spark | random color of sparks for 1d20 minutes. | 10 Squares | 2x2 Sqs | 1d20 Minutes | Initiative | none | 9 |
| ae'Ems | | | | | | | | | |
| Lvl | Cost | Title | Description | Range | AoE | Duration | RollOut | Save Col | Sta |
| 4 | 25% Max | TIRO: Sloppy Spying | 1d5 for Taste, Smell, Hearing, Sight, or Touch to spy. | 12 Squares | 3x3x3 Sqs | 5 Minutes | Initiative | none | 99 |
| ummon o | r Send | | | | | | | | |
| Lvl | | Title | Description | Range | AoE | Duration | RollOut | Save Col | Sta |
| | 3000 | | | | = | | | 23.0 001 | 0.0 |

| -Tiro | | | | | 10/15/2024 6:45:30 PM | | | |
|------------------------------------|--|-------------|----------|------------|-----------------------|----------|-------|--|
| 3 30% Max TIRO: I Have Your Item! | snatches item. Mgc armor: -1 Col. | 4 Sqs | 1 Item | 1 Round | Initiative | RM 1 | 99 | |
| Traveling (PMP) | | | | | | | | |
| Lvl Cost Title | Description | Range | AoE | Duration | RollOut | Save Col | Stack | |
| 1 20% Max TIRO: Quick Jump | 1d6 squares in direction indicated. Distance rolled. | 1d6 Squares | Self | Instant | Initiative | none | 99 | |
| Utility or Misc | | | | | | | | |
| Lvl Cost Title | Description | Range | AoE | Duration | RollOut | Save Col | Stack | |
| 1 20% Max TIRO: Water From A Plant | The caster enchants a plant to pour water. 1/2 skin. | 1 Square | 1 Plant | 10 Minutes | Initiative | none | 3 | |
| 2 20% Max TIRO: Amplify Own Speech | Amplifies caster's voice to range of 1d20+4 Squares. | Self | 3x3x3 Sq | 5 Minutes | Initiative | none | 99 | |
| 4 25% Max TIRO: Tasty Gruel | 1d12 meals appear at waist height in front of the Caster | Touch | Varies | 1 Hour | 1 Minute | none | 99 | |