





# -Tiro

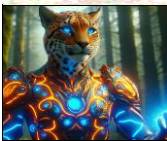
## Altered Reality

LEVEL	1			STACK	99	COST	RANGE	AREA OF EFFECT	ROLL-OUT	DURATION	SAVE:	No Save
TIRO: Beauty Contestant:2nd Prize						15% Max	Self	Self	5 Minutes	12 Hours		
				Recipient becomes more attractive by their race's standards. Caster lets colorful sparks cover the part they wish to change, which fade after a moment.								
COUNTER:Same Spell												
ENHANCEMENTS:												
Lvl 0				No Enhancements				0 SP				


LEVEL	2			STACK	99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	SKL: 3	
TIRO: Random Friendship						40% Max	10 Squares	1 Target	Initiative	Special		Friends!	
				<p>Colorful heart-shaped sparkles around casters hands.</p> <p>Potentially makes someone more tolerant of the caster.</p> <p>Does last only 10 minutes (outside of battle) or one round (in battle).</p> <p>Does allow the Target to make a Save.</p>								<p>COUNTER: None</p> <p>ENHANCEMENTS:</p> <p>Lvl 0    No Enhancements    0 SP</p>	


LEVEL	3	<div></div> <div></div>	STACK	1	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	SKL: 1				
TIRO: 2 Rope Image					10% Max	1 Rope	1 Rope	1 Minute	2 Hours		Rope not cut				
			<p>The caster conjures a rope that looks like two short ropes made out of colorful ribbons.</p> <p>Does allow the Caster to roll a Save to merge the ropes into one.</p> <p>Any use or actions with the rope after conjuring reveals it as single length of 4 squares.</p>								<p>COUNTER: None</p> <p>ENHANCEMENTS:</p> <table><tr><td>Lvl 0</td><td>No Enhancements</td><td>0 SP</td></tr></table>		Lvl 0	No Enhancements	0 SP
Lvl 0	No Enhancements	0 SP													


## Battle Defense

LEVEL	3			STACK	99	COST	RANGE	AREA OF EFFECT	ROLL-OUT	DURATION	SAVE:	No Save
TIRO: Armor of Light						30% Max	Self	Self	1 Minute	4 Hours		
				Solid Multi Colored flashes and surrounds the Caster. AC becomes 16. Image of bright, sparkly magic armor around Caster.								
COUNTER:Same Spell												
ENHANCEMENTS:												
Lvl 0				No Enhancements					0 SP			

## Battle Offense

LEVEL	1			STACK	99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	RM: 1	
TIRO: Pie Fight!						20% Max	4 Squares	1 Target	Initiative	1 Round		Blocks Vision	
				Glowing Pie appears as thrown pie to block vision. The caster makes a throwing gesture and a pie made out of colorful light appears, flying towards the target								COUNTER: None	
												ENHANCEMENTS:	
												Lvl 0    No Enhancements    0 SP	

LEVEL	2			STACK	99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	RM: 1		
TIRO: Fire Crack!						20% Max	6 Squares	1 Target	Initiative	Instant		No Damage		
				Bright Multi Colored flashes appear in the caster's hand. Caster rolls a Thrown ToHit. 1d3 Damage. Metal armor allowed a Save.									<div>COUNTER: None</div> <div>ENHANCEMENTS: Lvl 0    No Enhancements    0 SP</div>	

LEVEL	3	<div><div></div><div></div></div>	STACK	99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	BRU: 2	<div><div></div><div></div></div>	
TIRO: Quick Push!					40% Max	4 Squares	1 Recipient	Initiative	Instant		Not moved		
			Bright Multi Colored flashes travel towards the Target and surround them. Recipient forced to random spot up to 4 Squares away.									<div>COUNTER: None</div> <div>ENHANCEMENTS:</div> <div>Lvl 0    No Enhancements    0 SP</div>	



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LEVEL	4			STACK	99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	AGL: 2	
						30% Max	12 Squares	1 Target	Initiative	Instant		1/2 Damage	

### TIRO: Quick Flash Fire



Colorful embers appear in the caster's palm.  
Caster rolls a Thrown ToHit.  
1d12 Damage. Save for half damage.

COUNTER: None  
ENHANCEMENTS:  
Lvl 0 No Enhancements 0 SP

## Class Specialty

LEVEL	1			STACK	99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	No Save
						100% Max	Self	Self	Instant	Permanent		

### Graduate Tiro Ritual



fog envelops character during meditation process.  
2 days of introspection and caster learns school location.  
fog envelops character during meditation process.

COUNTER: None  
ENHANCEMENTS:  
Lvl 0 No Enhancements 0 SP

## Communication

LEVEL	3			STACK	0	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	No Save
						15% Max	20 Squares	1 Flare	Initiative	1 Minute		

### TIRO: Colored Signal Flare



A colored signal flare. Random between Red, Blue, Yellow, and Green. Roll 1d20  
1 - 5 is bright red,  
5 - 10 is bright blue,  
10 - 15 is bright yellow,  
15 - 20 is bright green.

COUNTER: Same Spell   
ENHANCEMENTS:  
Lvl 0 No Enhancements 0 SP

## Fences and Shelters

LEVEL	2			STACK	99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	No Save
						20% Max	8 Squares	1x2 Squares	1 Minute	8 Hours		

### TIRO: Garish Pup Tent



Bright Multi Colored flashes form a broken down colorful tent.  
Bright multicolored pup tent. 2 participants.

COUNTER: None  
ENHANCEMENTS:  
Lvl 0 No Enhancements 0 SP

## Find or Reveal

LEVEL	4			STACK	99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	No Save
						30% Max	Self	1 Trail	Initiative	1 Hour		

### TIRO: Tracking



Solid Multi Colored flashes to show everyone in sight where path is.  
Find and follow a trail while leaving an obvious trail with signposts.

COUNTER: None  
ENHANCEMENTS:  
Lvl 0 No Enhancements 0 SP

## Healing and Rest

LEVEL	1			STACK	99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	No Save
						30% Max	1 Square	Recipient	Initiative	Permanent		

### TIRO: Healing Bolus



A rainbow of colors surrounds the person being healed.  
1d12 HP healing. Does heal 1d12 painlessly.  
Does NOT heal Undead or Living Dead.  
Does NOT heal any sicknesses, diseases or other ailments.  
Does NOT deal any damage prior to healing the Recipient.

COUNTER: None  
ENHANCEMENTS:  
Lvl 0 No Enhancements 0 SP



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Light-


LEVEL	STACK	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:
-1		pts					No Save
<div>DO NOT DELETE !!!! This is a counter</div> <div>COUNTER: None ENHANCEMENTS: Lvl 0 No Enhancements 0 SP</div>							

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LEVEL	1			STACK		COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	SKL:3:
Same Spell/Skill						1	As per Spell	1 Spell	Initiative	Initiative		same back at the source.


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## Light and Darkness

LEVEL	4	STACK	99	COST		RANGE		AREA OF EFFECT		ROLL OUT		DURATION		SAVE:	No Save
<b>TIRO: Aural Spark</b>				10% Max		10 Squares		2x2 Sqs		Initiative		1d20 Minutes			
		<p>Colorful lights surround an area.</p> <p>Non-flammable point of low light. 1 of 5 colors.</p>										<p>COUNTER: None</p> <p>ENHANCEMENTS:</p> <p>Lvl 0   No Enhancements   0 SP</p>			


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Nae'Ems

LEVEL	4	NAE'EM	STACK	99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	No Save
<b>TIRO: Sloppy Spying</b>					25% Max	12 Squares	3x3x3 Sqs	Initiative	5 Minutes		
 <p>Ghostly Multi Colored flashes surround the caster for the duration.            Caster is the only one that sees the effects of this spell.            Others have no indication beyond a lot of multi colored magic floating around.</p>										COUNTER: None ENHANCEMENTS: Lvl 0   No Enhancements   0 SP	


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Summon or Send

LEVEL	3	STACK	99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	RM: 1	
<b>TIRO: I Have Your Item!</b>		30% Max	4 Sqs	1 Item	Initiative	1 Round	Item grabbed.				
 <p>Bright Multi Colored flashes travel towards the item and snatches it. Random object (No magic/metal/crystalline). Metal armor = 1 worse Save. Save to retrieve item.</p>		<div>COUNTER: None</div> <div>ENHANCEMENTS:</div> <div>Lvl 0   No Enhancements   0 SP</div>									

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Traveling (PMP)

LEVEL	1			STACK	99	COST		RANGE		AREA OF EFFECT		ROLL OUT		DURATION		SAVE:	No Save	
<b>TIRO: Quick Jump</b>		20% Max		1d6 Squares		Self		Initiative		Instant								
		Colorful glow appears under caster's feet & follows them as they jump. 1d6 squares in direction indicated.															COUNTER: None	
																	ENHANCEMENTS:	
																	Lvl 0   No Enhancements   0 SP	

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## Utility or Misc

LEVEL	1			STACK	3	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	No Save
						20% Max	1 Square	1 Plant	Initiative	10 Minutes		

### TIRO: Water From A Plant



The caster enchants a plant to pour water.  
Water pours as if from a spout, but instead it is from the plant.  
This only creates enough water to fill up a waterskin throughout the Duration.  
Does NOT have any affect against plant creatures.

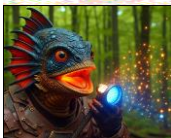
COUNTER: None

ENHANCEMENTS:

Lvl 0 No Enhancements 0 SP

LEVEL	2			STACK	99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	No Save
						20% Max	Self	3x3x3 Sq	Initiative	5 Minutes		

### TIRO: Amplify Own Speech



The caster takes a deep breath and speaks at an amplified volume.  
Amplifies sound out up to a 3 Square wide Cube.  
Amplify even whispers.  
Doesn't affect anyone but the caster.  
As normal for the resulting volume it does carry over walls/barriers.

COUNTER: Same Spell

ENHANCEMENTS:

Lvl 0 No Enhancements 0 SP

LEVEL	4			STACK	99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE:	No Save
						25% Max	Touch	Varies	1 Minute	1 Hour		

### TIRO: Tasty Gruel



Multi Colored flashes extend from Caster's hand and form into consumable food.  
1d12 meals appear at waist height of the Caster.

COUNTER: None

ENHANCEMENTS:

Lvl 0 No Enhancements 0 SP