-Dokour

Sattle Actions/Prep		DANISE		D. II.	5		ling and Rest		DANISE		D. II.	
VI Title Mundane Fire Immunity		1 Target	AoE 1 Target	Rollout 5 Rounds	Duration 1 Hour		Title Heal Fire Damage 2d8		1 Square	AoE Target	Rollout Initiative	Duratio Instant
6 Move Shadow to Shadow		24 Squares	-	2 Rounds	1 Jump		Healing Flames 1d4 HP per Tier		Touch	•	Initiative	Permane
10 Magical Fire Protection		Self	Self	2 Rounds	2 Hours		Cleansing Fire		Self	Self	2 Hours	Permaner
in magical interrotection	12	COII	0011	2 rounds	2110010	Ü	oleanoning i ne	Ü	COII	OOII	ZTIOUIO	romano
Battle Defense		5				_	nt and Darkness					
Lvl Title 1 Heat Wave Wall		RANGE Self	AoE Self	Rollout Initiative	Duration 4 Rounds	LvI 1	Title Red Light of Dokour		Self	AoE Varies	Rollout Initiative	Duration 6 Hours
						1	Shadow Cover (AC +1)	4	Self	1 Suare	Initiative	1 Hour
Sattle Offense		RANGE	AoE	Rollout	Duration		The Darkness	4	Self	5 Sq Dia Sp	Initiative	4 Hours
1 Flash Of Fire!		8 Squares	1 Target	Initiative	1 Round		Profiled In Fire	4	12 Squares	Recipient	Initiative	2 Hours
2 Flame Bolt	4	10 Squares	1 Target	Initiative	1 Round				- 4			
3 Heat Metal Armor	4	12 Squares	1 Target	Initiative	4 Rounds		'Ems	_				
7 Flame Strike	8	12 Squares	1 Square	Initiative	1 Round	LvI 11	Title Connect To An Arcane Focus Ite		Touch	AoE 1 Item	Rollout 4 Days	Duration Permane
11 Class Power Attack Duel	2	10 Squares	1 Target	Initiative	1 Round							
11 Fire Class Power Attack	14	10 Squares	1 Target	Initiative	1 Round	Part	tner Cooperations Title		RANGE	AoE	Rollout	Durati
14 Dokour Flame Attack	16	12 Squares	1 Target	Initiative	1 Round		Invoke Temporary Imp		8 Squares	PMP	1 Hour	1 day / 1
16 Fire Bombardment				Initiative	1 Round	4	Invoke Imp Partner (Year long)	4	30 Squares	PMP	24 Hours	End of Y
. The Belliau and the		12 Oqua:00	110111 1 047	madavo	11100110	8	View Imp Spy	6	100 Squares	1x2x2 Squar	1 Minute	4 Hours
Class Specialty												
Lvl Title 2 Fire Starter		6 Sqaures	AoE 1 Item	Rollout Initiative	Duration Continuous	Plar Lvl			RANGE	AoE	Rollout	Durati
3 Hot Rocks		Touch	9 Stones	2 Minutes	12 Hours		Veil of Shadows		Caster	4x4 Squares		12 Hou
18 Arcane Removal Burn (2 of 3)	60	1 Square	1 Target	6 Hours	Permanent	5	Dimension Quick Portal for 3	8	2 Squares	3 Civilized c	30 Minutes	2 Round
						6	Dimension Personal Hideaway	6	Self +2 pers	1wx2hx3d	Initiative	2 Hours
Communication	C	DANCE	A = E	Delleut	Duration	7	View Dimension	8	1 Square	2x2 Sq Peri	4 Minutes	6 Hours
2 Hot Conversations		PMP	AoE 2 Fires	Rollout 2 Rounds	Duration 20 Minutes	9	Dimension Portal	12	Touch	Portal Struct	1 Hour	2 Minute
						9	Dimensional Containment	12	Touch	3x3 Sq Radi	10 Minutes	4 Hours
ences and Shelters		RANGE	AoE	Rollout	Duration	13	Circle, Dimensional Expulsion	16	Touch	2 x 2 Square	12 Secs (2	1 Round
13 Circle of Containment		Touch		10 Minutes			,			·	,	
15 Magma Moat	16	Caster	3x3 Sq Islan	30 Minutes	6 Hours	Sun	nmon or Send		DANCE	۸۵۲	Dellout	Durati
						6	Title Conjure Arcane Beetles		8 Squares	AoE 1 Square	Rollout Initiative	3 Round
ind or Reveal		RANGE	AoE	Rollout	Duration		-					
5 Detect Magic		2 Squares	1-5 item	5 Minutes	Instant							
8 Doknec Tcane Magic (Dispel Mag	8	Touch	1 Target	6 Minutes	Permanent							
10 Determine True Name	24	4 Squares	1 Item	2 Hours	Permanent							
ragility		RANGE	AoE	Rollout	Duration							
LVI TICIC	-03	KANGE	AUL	Nonout	Duration							