-Eolas **Altered Reality** LEVEL 2 NAE'EM STACK 1 RANGE AREA OF EFFECT DURATION SAVE: No Save COST ROLL OUT 4 pts Touch 1 Rogue 5 Minutes 1 Hour Rogue's Right Place, Right Time ₩ M Barely visible spruce colored weave shines around the rogue, then dissipates. FOCUS:COL+1 Assists the Rogue to be unnoticed. COUNTER: None Barely visible spruce colored weave shines around the rogue, then dissipates. ENHANCEMENTS: Lvl 18 Duration X4 10 SP Lvl 14 Duration X2 8 SP Lvl 16 AoE = 2 Ppl 8 SP Battle Actions/Prep AREA OF EFFECT DURATION STACK ROLL OUT SAVE: No Save 4 pts Self 1 Battle 1 Minute 3 days Protect vs Ranged and Thrown Redish blue sparks dance around the caster. Dodging (+2 AC) vs Ranged and Thrown attacks. COUNTER:Same Spell Does not protect vs Melee ENHANCEMENTS: Lvl 18 Duration X4 10 SP Lvl 14 Duration X2 8 SP **Battle Offense** AREA OF EFFECT ROLL OUT DURATION COST SAVE: No Save LEVEL 1 4 pts 6 Squares 1 Square Initiative 3 Rounds Acid Mist A green cloud emits from the caster's hands and gathers over the target square. Damage of 2d4 + ACU for 2 rds on 1 square. Leave area to avoid. COUNTER:Same Spell No ToHIT is required. ENHANCEMENTS: 8 SP Effects all creatures in the square regardless of armor/clothing. Lvl 12 Range X2 8 SP Lvl 14 Duration X2 Does NOT cause any structural damage or damage to the armor. Lvl 9 Damage +50% 8 SP AREA OF EFFECT STACK 99 COST RANGE ROLL OUT DURATION SAVE: HTH: 1 LEVEL 1 4 pts 3 Squares Initiative until Healed Not Sick 1 Square Acid Rash w/ Ongoing Fragility The caster throws green acid at the target in an arc. This is lobbable. Damage of 2d4 + ACU Bonus for 3 rds. Targets Save to avoid sickness I. COUNTER:Same Spell O ENHANCEMENTS: Does put upon the enemy an advancement of fragility (Starting at Sickness I) Lvl 18 Range X4 10 SP Can't go beyond the given fragility during the battle, Lvl 12 Range X2 8 SP May go beyond the given fragility during start of day from this point forward Lvl 9 Range +50% 6 SP Enchantments RANGE AREA OF EFFECT ROLL OUT DURATION STACK 99 SAVE: SKL: 1 LEVEL 2 4 Sqs 8 pts 1 Item 6 Minutes Permanent Comparative Dispel Magic Spell CREATE:Scroll of Dispel Magic (Tem List of spells that can be affected are in the Full Description list. FOCUS:Rollout = 2 Rounds GM determines the Save column for the item based on the nature of its power. COUNTER: Rollout Interruption LvI:1 Caster and GM both roll the Save. The greater success wins out. (Or least loss) ENHANCEMENTS: Lvl 10 Rollout Halved 6 SP Can be used to disrupt permanent magic. Doesn't affect non permanent spells, except as noted by each spell. Lvl 18 Range X4 10 SP Lvl 12 Range X2 8 SP

STACK 9

- Creation SP: x3 spell cost.

LEVEL 3

Eolas False Magical Glow

COST

2 pts

When cast a bright blue glow surrounds a non-magic item, then fades.

Ingredients: Peppermint Oil, Pine Tar, Wine. Effect Dur: EOY Save Again.

SKL:3 to make scroll.

Make an item appear magical. Trap? Lock? Weapon? Rock? Rope?

- Once scroll is read the first item touched glows with magic.

RANGE

4 Squares

AREA OF EFFECT

1 Item

ROLL OUT

10 Minutes

DURATION

End Of Year

SAVE: No Save

8 SP 6 SP

-2 SP

CREATE:Scroll Of Arcane Glow

Range +50%

Lvl 4 Aura Brightens

FOCUS:AoE X2

Lvl 9

COUNTER:Same Spell

ENHANCEMENTS:

Lvl 12 Range X2

-Eolas



-Eolas								
LEVEL 2		STACK 1	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE: No Save
Triggered	Forced Healing	2d8	6 pts	Self	Caster	1 Hour	3 Days	
	Damage triggers 2 In effect until d Does NOT allow th Only 1 triggered	d8 rolled. Duration is over the contraction is over the contraction of	er or is us ot use it.	sed.				CREATE:Triggered Forced Health Dr h f FOCUS:Stack+1 COUNTER:Rollout Interruption Lvl:1 ENHANCEMENTS: Lvl 10 Rollout Halved 6 SP Lvl 16 Healing +4 10 SP Lvl 18 Duration X4 10 SP
Hide or O	hscure				_			
		STACK 1	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE: No Save
LEVEL 2 Crack in t	he Wall	3 / No. 1	4 pts	2 Squares	Caster+Guest	Initiative	5 Rounds	
	Caster must find Caster uses a cra Caster can includ Caster must enter Caster and other	ck to create e another per and use the	the extra of son. space for t	dimensional the spell to	be used.			FOCUS:Can cast from hiding. COUNTER: None ENHANCEMENTS: Lvl 12 Range X2 8 SP Lvl 18 Duration X4 10 SP Lvl 14 Duration X2 8 SP
Light-								
LEVEL -1		STACK	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE: No Save
No Counter	 Available		pts					
	DO NOT DELETE !!!	! This is a	counter					COUNTER: None ENHANCEMENTS: Lvl 0 No Enhancements 0 SP
LEVEL 3 Acid Etchi	ng	STACK 99	COST	RANGE Touch	AREA OF EFFECT 1x1 Square	ROLL OUT 30 Min	DURATION Permanen	SAVE: No Save
	ss [Enter Summary] ss							FOCUS:none COUNTER: None ENHANCEMENTS: LVI 10 Rollout Halved 6 SP LVI 12 AOE X2 6 SP
Light and	Darkness							
LEVEL 1		STACK 99	COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE: No Save
-	olas (off - Whi	te)	4 pts	Self	Varies	Initiative	4 Hours	No save
	With a twirling o No Focus = Candle This spell does s Use a Focus item	f the fingers power. With tay fixed in	Focus cast	ter can set the caster	power.	em.		CREATE:Astral Candle Light Powder FOCUS:Brighter by Tier COUNTER:Same Spell ENHANCEMENTS: Lvl 14 Duration X2 8 SP Lvl 9 Duration +50% 6 SP
LEVEL 4 Shadow of	_	STACK 99	cost 4 pts	RANGE Self	AREA OF EFFECT 3 Sq Dia Sphere	ROLL OUT Initiative	DURATION Conc +4 Rd	SAVE: No Save
Stays fixed right above the caster. Darkness to continues for up to 4 rds after the concentration has stopped. Caster to creates darkness that will stay centered above them. Keep darkness active by lightly concentrating on the spell, Other spells actions that do not state a need to concentrate may be used.								FOCUS:Dur=20 Min (No conc) COUNTER:Dispel Magic Spell Lvl:1 ENHANCEMENTS: Lvl 20 Rollout Instant 16 SP Lvl 14 Range At 3 Sqs 8 SP Lvl 9 Range at 1 Sq 6 SP

