-Eolas Battle-Defense STACK 1 COST RANGE AREA OF EFFECT ROLL OUT DURATION SAVE: No Save 4 pts Self 1 Battle 1 Minute 3 days Protect vs Ranged and Thrown Redish blue sparks dance around the caster. Dodging (+2 AC) vs Ranged and Thrown attacks. COUNTER:Same Spell ENHANCEMENTS: Does not protect vs Melee Lvl 18 Duration X4 10 SP Lvl 14 Duration X2 8 SP Battle-Offense AREA OF EFFECT ROLL OUT DURATION STACK 2 SAVE: No Save LEVEL 1 4 pts 6 Squares 1 Square Initiative 3 Rounds Acid Mist green cloud emits from the caster's hands and gathers over the target square. Damage of 2d4 + ACU for 2 rds on 1 square. Leave area to avoid. COUNTER:Same Spell No ToHIT is required. ENHANCEMENTS: Lvl 12 Range X2 8 SP Effects all creatures in the square regardless of armor/clothing. Lvl 14 Duration X2 8 SP Does NOT cause any structural damage or damage to the armor. Lvl 9 Damage +50% 8 SP STACK 99 AREA OF EFFECT ROLL OUT DURATION SAVE: HTH: 1 4 nts 3 Squares 1 Square Initiative until Healed Not Sick Acid Rash w/ Ongoing Fragility The caster throws green acid at the target in an arc. This is lobbable. Damage of 2d4 + ACU Bonus for 3 rds. Targets Save to avoid sickness I. COUNTER:Same Spell Does put upon the enemy an advancement of fragility (Starting at Sickness I) ENHANCEMENTS: Lvl 18 Range X4 10 SP Can't go beyond the given fragility during the battle, Lyl 12 Range X2 8 SP May go beyond the given fragility during start of day from this point forward Lvl 9 Range +50% 6 SP STACK 2 RANGE AREA OF FEFECT ROLL OUT DURATION SAVF. SKL: 2 LEVEL 4 4 pts 4 Squares 1 Mark Initiative 2 Rounds Conjured Conjure Native Beetles CREATE:Beetleroot Granules A swarm appears in a square adjacent to the target. FOCUS:Save +1 Col Conjures a swarm to attack nearest creature to the caster for 1d8 Dmg. COUNTER:Same Spell Will attack any living target. Even if the target is friendly to the caster. ENHANCEMENTS: 8 SP Lvl 12 Range X2 Save to conure. Lvl 9 Range +50% 6 SP Lvl 14 Damage X2 12 SP Battle-Prep STACK 1 COST AREA OF EFFECT ROLL OUT DURATION SAVE: No Save LEVEL 2 1 Hour 3 Days 4 pts Self Caster Triggered Forced Healing CREATE:Triggered Forced Health Dr 💍 Damage triggers 2d8 rolled. Damage first, then 2x Healing. FOCUS:Stack+1 In effect until duration is over or is used. COLINTER:Same Snell Does NOT allow the choice to not use it. ENHANCEMENTS: Lvl 10 Rollout Halved 6 SP Only 1 triggered health can be in place at any time. Lvl 16 Healing +4 10 SP Lvl 18 Duration X4 10 SP Communication-STACK 99 COST RANGE AREA OF EFFECT ROLL OUT DURATION SAVE: No Save LEVEL 3 30 Min Touch 1x1 Square Permanent Acid Etching FOCUS:none [Enter Summary] COUNTER: None ENHANCEMENTS: 55 Lvl 10 Rollout Halved 6 SP 6 SP Lvl 12 AoE X2

-Eolas





