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-Fighter

Battle Actions/Prep			
Lvl Title	Cost	Classes	
4 Assist Another To Disengage	4 pts	FTR	798
8 Pull Aggro	8 pts	FTR	691
9 Adrenalin Rush	12 pts	FTR	685

Battle Defense			
Lvl Title	Cost	Classes	
2 Defend - No attacks	4 pts	FTR	677
3 Disengage	4 pts	FTR	679
4 Shield Block	4 pts	FTR	682
5 Provide Protection	8 pts	FTR	680

Bat	ttle Offense			
Lvl	Title	Cost	Classes	
1	Massive Bludgeoning Attacks	4 pts	FTR	684
2	Attack Defenses	2 pts	Scope	987
2	Fighters Charge	4 pts	FTR	686
3	Shield Bash (Odd rounds)	4 pts	FTR	687
7	Brutal Push Forward	8 pts	FTR	688
8	Desperation Attack	8 pts	FTR	690
9	Mounted Melee Attack	12 pts	FTR-HNT-ROG	815
10	Last Ditch Effort	12 pts	FTR	699
12	Whirling Mordra	12 pts	FTR	695
14	Surprise Death Blow	16 pts	FTR	697

Battle Reaction			
Lvl Title	Cost	Classes	
1 AoO on Enter or Exit	4 pts	FTR	693
1 Set for Charge	4 pts	FTR	799
5 Disruptive Factor	8 pts	FTR-HNT	801
6 Brace for Onslaught	8 pts	FTR	678
6 Critical Roll Additions	8 pts	FTR	694
7 AoO on Kill	8 pts	FTR	797
9 Critical Hit - 2nd Choice	12 pts	FTR	692

Class Specialty			
Lvl Title	Cost	Classes	
5 Converge On The Enemy	8 pts	FTR	683
5 Coordinate Group Initiative	8 pts	FTR	802
5 Repair Weapons/Armor	8 pts	FTR	658
10 Honing Melee Weapon	12 pts	FTR	702

Traveling (PMP)			
Lvl Title	Cost	Classes	
6 1000 Yard Stare March	8 pts	FTR-ROG	701

Utility or Misc			
Lvl Title	Cost	Classes	
3 Mental Alarm Clock	4 pts	FTR-HNT	703
4 Situational Awareness	4 pts	FTR	698
11 Wake To Battle	12 pts	FTR	696