

Altered Reality

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
5	8 pts	Ribbon Goblin Lookout	x	1/4 Mark	1 Ribbon Ctrr	8 Hours	30 Minutes	none	3

Battle Actions/Prep

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
8	8 pts	Circle of Protection vs Magic	x	Self	3x3 Squares	10 Minutes	8 Minutes	RM 2	1

Battle Defense

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
7	8 pts	Half Wall of Force	x	Touch	4 Sqs Long	20 Minutes	20 Minutes	none	6
9	12 pts	Triggered Shield vs 1	x	Self	1 Battle	3 Days	1 Minute	SNS 2	1
10	12 pts	Minor Defense Bubble	x	Touch	Self	1 Battle	Initiative	RM 2	2

Battle Offense

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
1	4 pts	Force Pinch	x	8 Squares	1 Square	Instant	Initiative	RM 2	99
2	4 pts	Force Push	x	10 Squares	2 Squares	Instant	Initiative	RM 2	1
7	8 pts	Hold Civilized Creature	x	8 Squares	1 Target	5 Rounds	1 Round		
8	8 pts	Force Clap	x	12 Squares	2 Squares	Instant	Initiative	RM 2	99
12	12 pts	Class Power Attack	Class Bolt Dmg 4d10+ACU. Save for 1/2 dmg IF same class.	8 Squares	1 Target	1 Round	Initiative	RM 3	99
17	20 pts	Force Cage	x	8 Squares	3x3 Squares	3 Rounds	10 Minutes	SKL 2	99
17	20 pts	Hammering Force	x	12 Squares	2 Squares	Instant	Initiative	RM 2	99

Class Specialty

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
3	4 pts	Improve Resist & Skill Saves	x	Self	Caster	2 Hours	6 Minutes	none	1
11	36 pts	Connect To An Arcane Focus Item	Creates connection between caster and a Arcane Focus Item.	Touch	1 Item	Permanent	3 Days	RM 3	1
18	60 pts	Arcane Removal (1 of 3)	2nd of 3 castings made by separate casters to remove power.	Touch	1 Target	Permanent	6 Hours	RM 3	99

Communication

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
4	4 pts	Arcane Translation - 1 Page	x	Touch	200 Characters	20 Minutes	20 Minutes	RM 2	0
7	8 pts	High Flares	x	In Sight	16 Sq Sphere	20 Minutes	10 Minutes	none	3

Enchantments

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
2	8 pts	Dispel Magic Spell	List of spells that can be affected are in the Full Description list.	4 Sqs	1 Item	Permanent	6 Minutes	SKL 1	99
3	4 pts	Animate Cats Eye Marble	x	Self	Caster	2 Hours	1 Minute	none	1
3	4 pts	Orix False Glow	x	4 Squares	1 Item	15 Minutes	2 Minutes	none	1
3	4 pts	Visible Sign Posts	x	5 Squares	1 Sign Post	2 Hours	1 Minute	none	1
4	4 pts	Triggered Announcements	x	Touch	2x1 Sqs (Wall)	Until Triggered	30 Minutes	None	3
4	4 pts	Weapon Speed Charm	x	Touch	1 Weapon	1 Battle	30 Minutes	SKL x	1
5	8 pts	Create Ionic Marker	x	Touch	1 Object	Permanent	1 Day	none	3
6	8 pts	Release Arcane Script	x	Touch	200 Characters	1 Hour	10 Minutes	SKL 1	3
8	8 pts	Constrain Arcane Script	x	Touch	200 Characters	Permanent	1 Hour	SKL 3	1
8	8 pts	Imbue an Item with	x	Touch	1 Item	5 Years	3 Days	none	99
11	12 pts	Add Signs to Signpost	x	1 Square	1 Signpost	3 Days	10 Minutes	none	99
11	12 pts	Sight of the Statue	Used on art/sculptures with eyes.	1 Mark per Tier	1 Object	1 Day	30 Minutes	SNS 2	99

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End	11	12 pts	Triggered Announcement	x	Touch	2 Squares	Permanent	3 Days	none	3
	13	32 pts	Enchantment of Returning	Creates a Dagger of Returning for 1 battle.	Touch	1 Small Wpn	1 Battle	5 Minutes	none	1
End	16	16 pts	Create Leather Golem	x	Touch	1 Conststruct	1 Day	6 Hours	none	3
	17	20 pts	Place An Arcane Aspect	x	Touch	1 Item	Permanent	3 Days	none	99
End	18	20 pts	Create Wood Golem	x	Touch	1 Construct	1 Day	8 Hours	SKL 2	1
End	19	20 pts	Create Stone Golem	x	Touch	2x2 Squares	1 Month (30 da	8 Hours	SKL 4	1

Fences and Shelters

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	6	8 pts	Force Platform	x	16 Squares	2x2 Sq Platform	10 Minutes	2 Minutes	none	3
End	10	12 pts	Walls of Force (4 to 6)	x	12 Squares	See Description	4 Hours	5 Min / Wall	none	3
	11	12 pts	Force Wall	x	Touch	6 Sqs Long	1 Hour	20 Minutes	none	3
End	13	16 pts	Circle of Containment	Creatures from exiting its area. Must Save to Exit.	Touch	3 Sq Rad Circle	4 Hours	10 Minutes	BRU 3	99

Find or Reveal

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Detect Magic & Number of Aspects	Mundane=Nothing, Magic=Candle pwr, Epic=Dazed, God=Blind	2 Squares	1x1x1 Square	Instant	5 Minutes	RM 2	1
End	2	4 pts	Orix View Sign Posts	x	8 Squares	1x1 Sq Sphere	30 Minutes	2 Minutes	none	3
	5	8 pts	Locate Ionic Marker	x	PMP	1 Marker	Instant	1 Hour	SKL 2	99
End	9	24 pts	Find Clues To True Name	Use of this spell will reveal clues about a True Name.	4 Squares	1 Item	Permanent	2 Hours	RM 2	99
	9	12 pts	Search for Focus Item	Detects focus item within range. Vibration/Audible/Visual.	Self	1 Mark	4 Hours	1 Day	SKL 2	1
End	16	64 pts	Reveal True Name	This uses all the clues to find the True Name.	1 Square	1 Square	Permanent	12 Hours	none	99

Healing and Rest

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Forced Heal 1d6 HP (+more)	Roll dice. Apply as force damage. Apply x2 as healing.	1 Square	1 Target	Permanent	Initiative	none	1
End	2	6 pts	Triggered Forced Healing 2d8	Dmg triggers 2d8 rolled. Dmg first, then 2x Healing.	Self	Caster	3 Days	1 Hour	none	1
	5	8 pts	Assist Another's Healing	x	4 Squares	1 Heal Spell	Instant	10 Minutes	none	1
End	6	8 pts	Destroy Harmful Substance	x	6 Squares	1 Square	Permanent	10 Minutes	none	99
	12	12 pts	Ranged Forced Healing 2d8+2 HP	Roll 2d8+2. Dmg x1 then Heal x2	6 Squares	1 Target	Permanent	Initiative	none	99
End	15	16 pts	Held Stasis	x	Touch	1 Target	1 Month (30 da	1 Minute	RM 1	1

Light-

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	-1	pts	No Counter Available	x					none	

Light and Darkness

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Light of Orix (Bright White)	Default Light: Candle light	Self	Varies	4 Hours	Initiative	none	99
End	4	4 pts	Capture/Release Normal Light	x	Self	12 Sqs Radius	2 Hours	2 Minutes	none	1
	4	4 pts	Shadow of the Magi	Darkness centered just above caster.	Self	3 Sq Dia Sphere	Conc +4 Rds	Initiative	none	99

Nae'Ems

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Send Item to A Nae'Em Location	x	PMP	1 Mid Item	Instant	20 Minutes	none	99
End	3	4 pts	Call Bonded Person	x	PMP	1 Recipient	Instant	30 Minutes	none	1
	5	8 pts	Call/Return Nae'Em Item	x	PMP	1 Item	Instant	Initiative	none	1
End	5	8 pts	Scry to a Nae'Em	View from 4 squares above, but will lower the view if needed.	8 Marks	1 Nae'Em	1 Hour	2 Minutes	SKL 2	3
	8	8 pts	Portal To Nae'Em	portal can't be opened/created unless Nae'Em agrees to the portal.	Self	PMP	5 Minutes	30 Minutes	None	1

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End	9	36 pts	Detect 'Ems (All Types)	Use of this spell will reveal clues about a True Name.	4 Squares	1 Square	Instant	20 Minutes	RM 2	99
	11	12 pts	Eavesdrop on Nae'Em Convo	Listen to a private convo. But give up the ability to see.	20 Sq Radius	1 Convo	5 Min/Tier	5 rounds	SKL 2	1
End	15	16 pts	Create Permanent Location Tae'Em	Location becomes a teleport destination.	10 Squares	2x2 Sq Area	Permanent	1 Day	none	1

Planar

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Langstrom Location (Vae'Em)	x						
End	2	4 pts	Langstrom Cloak Pockets	x	Touch	1 Worn Garment	1 Week	1 Minute	none	3
	5	8 pts	Reveal Origin Plane	Colors reveal the Plane of Origin.	2 Squares	5 items / 1 Square	Rollout	20 Minutes	RM 3	99
	6	8 pts	Langstrom Portal	x						
	6	8 pts	Langstrom Rupture	x	8 Squares	1x1 Sq Portal	1 Minute	30 Minutes	none	1
End	12	12 pts	Circle of Langstrom Expulsion	Returns Langstrom creatures. The caster rolls a MGC:2 save.	Touch	3x3 Squares	4 Hours	10 Minutes	SKL 2	1
	13	16 pts	Find Nearest Langstrom Portal	x	Self	10 Marks	6 Days	1 Hour	none	1

Summon or Send

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	4	4 pts	Call Item (in Sight)	x	6 Squares	1 Item	Instant	Initiative	AGL	1
End	4	4 pts	Conjure Native Beetles	Swarm. HP:15, AC:12, Init+4, ToHIT+4, Attacks:x1x1, Dmg: 1d8	4 Squares	1 Mark	2 Rounds	Initiative	SKL 2	2
	12	12 pts	Langstrom Servant: Pucoe Gree	x	1 Square	1 Creature	8 Hours	10 Minutes	none	3

Utility or Misc

	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Draw Up Ground Water	Pull water from ground. 2 skins/Tier. Dry areas 1 skin.	Touch	2 Skins/Tier	Permanent	5 Minutes	none	99
End	9	12 pts	Food Times Three	x	3 Squares	2x2 Squares	Permanent	12 Hours	none	1
	10	12 pts	Ladders & Stairs	Ladder: 1-12 sqs x 1 sq Lean. Stairs: 6 sqs x 6 sqs Lean.	12 Squares	1 Square	1 Hour	5 Rounds	none	99

End