Alter	ed Reality			
Lvl	Title	Cost	Classes	
1	TIRO: Beauty Contestant:2nd Priz	ze 15% Max	TRO	422
2	Rogue's Right Place, Right Time	4 pts	EOL	271
2	TIRO: Random Friendship	40% Max	TRO	411
3	Breath Water	4 pts	SYL	967
3	TIRO: 2 Rope Image	10% Max	TRO	417
5	Ribbon Goblin Lookout	8 pts	ORX	336
5	Seaweed Dolphin	8 pts	SYL	333
6	Ribbon Bat	8 pts	SYL	592
7	Vine Wolf	8 pts	SYL	593
11	Illusional Bear	12 pts	SYL	390
11	Personal Decoy	12 pts	EOL	506
13	Illusional Condor	16 pts	SYL	590
13	Illusional Dolphin	16 pts	SYL	591
20	Mirror A Person	20 pts	EOL	525

Battle Actions/Prep				
Lvl	Title	Cost	Classes	
1	Protect vs Ranged and Thrown	4 pts	EOL	258
1	Reduce Fire Damage	4 pts	DOK	311
3	Take Point	4 pts	ROG	746
4	Assist Another To Disengage	4 pts	FTR	798
5	Entangle	8 pts	SYL	878
5	Point 80 ft Ahead	8 pts	HNT	729
6	Decrease Movement	8 pts	EOL	358
6	Increase Nae'Em Fighter Movemen	8 pts	STM	352
7	Circle of Protection vs Acid	8 pts	EOL	427
8	Circle of Protection vs Magic	8 pts	ORX	479
8	Mundane Fire Immunity	8 pts	DOK	656
8	Pull Aggro	8 pts	FTR	691
9	Adrenalin Rush	12 pts	FTR	685
10	Magical Fire Protection	12 pts	DOK	871
11	Catch Small Incoming	12 pts	DEY	653
12	Circle of Animal Protection	12 pts	SYL	394

		e Defense	Cost	Classes	
	1	Wind Wall	4 pts	SYL	254
	2	Defend - No attacks	4 pts	FTR	677
;	3	Disengage	4 pts	FTR	679
;	3	Protect Fighter vs Ranged/Thrown	4 pts	STM	286
;	3	TIRO: Armor of Light	30% Max	TRO	641
;	3	Wind Wall For Nae'Em Hunter	4 pts	SYL	285
4	4	Shield Block	4 pts	FTR	682
,	5	Limit Flank Attacks (Counter)	8 pts	DEY	648
;	5	Provide Protection	8 pts	FTR	680
(ô	Bob and Weave	8 pts	DEY	650
(ô	Evade Missiles	8 pts	DEY	651
	7	Half Wall of Force	8 pts	ORX	355
(9	Triggered Shield vs 1	12 pts	ORX	257
1	0	Minor Defense Bubble	12 pts	ORX	482
1	0	Tornado Wall	12 pts	SYL	386

Rattle	e Offense			
	Title	Cost	Classes	
1	Acid Mist	4 pts	EOL	263
1	Acid Rash w/ Ongoing Fragility	4 pts	EOL	332
1	Cause Illness	4 pts	STM	330
1	Flash Of Fire!	4 pts	DOK	329
1	Force Pinch	4 pts	ORX	331
1	Heat Wave Wall	4 pts	DOK	882
1	Massive Bludgeoning Attacks	4 pts	FTR	684
1	Rose Thorns	4 pts	SYL	328
1	TIRO: Pie Fight!	20% Max	TRO	410
2	Attack Defenses	2 pts	Scope	987
2	Backstab - Melee	4 pts	ROG	667
2	Barbed Sparks	4 pts	STM	269
2	Electric Zap	4 pts	STM	261
2	Fighters Charge	4 pts	FTR	686
2	Flame Bolt	4 pts	DOK	260
2	Force Push	4 pts	ORX	262
2	Hail Attack	4 pts	SYL	259
2	Scorching Skin	4 pts	DOK	371
2	TIRO: Fire Crack!	20% Max	TRO	412
3	Charge - Rogue	4 pts	ROG	735
3	Heat Metal Armor	4 pts	DOK	300
3	Shield Bash (Odd rounds)	4 pts	FTR	687
3	Surprise Throw	4 pts	ROG	673
3	TIRO: Quick Push!	40% Max	TRO	420
4	Accurate Ranged Shots	4 pts	HNT	724
4	Focused Thrown Attacks	4 pts	ROG	670
4	Hunters Charge	4 pts	HNT	723
4	TIRO: Quick Flash Fire	30% Max	TRO	424
5	Instant Ranged Shots	8 pts	HNT	718
5	Long Distance Crossbow Shots	8 pts	HNT	905
5	Penetrating Ranged Shots	8 pts	HNT	767
5	Step and Shoot	8 pts	ARC	605
6	Held Shot - Single Target	8 pts	HNT	731
6	Held Throw - Single Target	8 pts	ROG	818
6	Shoot Thru Party to Target	8 pts	HNT	732
7	Brutal Push Forward	8 pts	FTR	688
7	Hold Civilized Creature	8 pts	ORX	577
8	Acid Rain	8 pts	EOL	429
8	Critical Ranged Shot (Pre-Battle)	8 pts	HNT	757
8	Desperation Attack	8 pts	FTR	690
8	Flame Strike	8 pts	DOK	441
8	Force Clap	8 pts	ORX	433
8	Hail Stones	8 pts	SYL	381
8	Static Bolt	8 pts	STM	432

8	Whirling Mordra - Rogue	8 pts	ROG	738
9	Mounted Melee Attack	12 pts	FTR-HNT-ROG	815
10	Blunted Bow Shots (Bow Only)	12 pts	HNT	763
10	Last Ditch Effort	12 pts	FTR	699
12	Class Power Attack	12 pts	SYL-STM-EOL-ORX	675
12	Class Power Attack (FIRE)	12 pts	DOK	956
12	Targeting A Moving Target	12 pts	HNT	772
12	Whirling Mordra	12 pts	FTR	695
13	Fire Bombardment	16 pts	DOK	531
13	Ice Spear	16 pts	SYL	401
14	Acid Blobs	16 pts	EOL	520
14	Ranged Sucker Shot(s)	16 pts	HNT	770
14	Surprise Death Blow	16 pts	FTR	697
15	Dokour Flame Attack	16 pts	DOK	704
15	Moving And Shooting	16 pts	HNT	775
15	Surprise Killing Blow	16 pts	DEY	776
16	Quick Ranged Shot (Pre-Battle)	16 pts	HNT	777
	Water Blast	16 pts	SYL	403
17	Force Cage	20 pts	ORX	550
	Hammering Force	20 pts	ORX	489
17	Lightening Bolt	20 pts	STM	823
End	- Desetion			
	e Reaction Title	Cost	Classes	
1	AoO on Enter or Exit	4 pts	FTR	693
1	Avoid An AoO	4 pts	ROG	800
1	Set for Charge	4 pts	FTR	799
3	Blunder Reroll	4 pts	ROG	647
3	Distraction	4 pts	ROG	661
5	Disruptive Factor	8 pts	FTR-HNT	801
6	AoO on Melee Entry	4 pts	HNT	665
6	Brace for Onslaught	8 pts	FTR	678
6	Critical Roll Additions	8 pts	FTR	694
7	AoO on Kill	8 pts	FTR	797
7	Blunder Change Up	8 pts	ROG	828
9	2nd Attempt To Grab	12 pts	ROG	652
9	Critical Hit - 2nd Choice	12 pts	FTR	692
13	Feign Death	16 pts	ROG	786

C		s Specialty Title	Cost	Classes	
	1	Climbing	Cost 4 pts	Classes	829
	1	Create Singer's Salve	4 pts	HNT	709
	1	Create Sunrise Potion	4 pts	HNT	710
	1		100% Max		640
	1	Shield Dancing	4 pts	/ 122	
		· · · · · · · · · · · · · · · · · · ·	4 pts	DEV	681
	1	Skinning A Hide	4 pts	HNT	712
	2	Convincing Another (or Lie)		ROG	646
	2	Disguise	4 pts	ROG	811
	3	Improve Resist & Skill Saves	4 pts	ORX	474
	3	Repair Undead/Living Dead	-2 pts	DOK	879
	5	Converge On The Enemy	8 pts	FTR	683
	5	Coordinate Group Initiative	8 pts	FTR	802
	5	Create Revive Salve	8 pts	HNT	727
	5	Freehand Climbing @ 1/2 Moveme	8 pts	DEY	781
	5	Repair Weapons/Armor	8 pts	FTR	658
	6	Make/Repair Arrows	8 pts	HNT	722
	7	Create Health Poultice	8 pts	HNT	754
	7	Create Repellent Oil	8 pts	HNT	734
	10	Create Clear Mind Inhalent	12 pts	HNT	768
	10	Honing Melee Weapon	12 pts	FTR	702
	11	Connect To An Arcane Focus Item	36 pts	OK-SYL-STM-EOL-OR	627
	11	Create Calming Tea	12 pts	HNT	771
	11	Create Java Meal Spice	12 pts	HNT	769
	12	Impersonate A Person	12 pts	ROG	787
	13	Magical Trap Assistance	16 pts	ROG	747
	17	Impersonate Person	20 pts	DEY	812
	18	Arcane Removal (1 of 3)	60 pts	ORX	985
	18	Arcane Removal (2 of 3)	60 pts	DOK	539
		Arcane Removal (3 of 3)	60 pts	STM	986
	d		·		

Com	munication			
Lvl	Title	Cost	Classes	
1	Rogue To Rogue Signals	4 pts	ROG	645
1	Speak/Read/Write Common	4 pts	ALL	638
2	Hot Conversations	4 pts	DOK	552
3	TIRO: Colored Signal Flare	15% Max	TRO	425
4	Arcane Translation - 1 Page	4 pts	ORX	292
4	Hunter Marks	4 pts	HNT	902
4	Mimic Soft Nature Sounds	4 pts	HNT	726
5	Arcane Interpretation - 1 Page	8 pts	EOL	582
6	Overhear the Conversation	8 pts	EOL	367
6	Read/Write Language	8 pts	EOL	376
6	Speak with Dead	8 pts	DOK-STM	291
7	Eavesdrop on Nae'Em Convo (Eola	8 pts	EOL	875
7	High Flares	8 pts	ORX	467
7	Sphere Of Privacy	8 pts	EOL	884
9	Speak With The Resting Dead	12 pts	STM	370
10	Speak Language	12 pts	EOL	503
16	Cultural Immersion	16 pts	EOL	523
19	Dead Spirit Conversation Circle	20 pts	STM-DOK	462
	antments Title	Cost	Classes	
2	Dispel Magic Spell	8 pts	EOL-ORX	963
3	Animate Cats Eye Marble	4 pts	ORX	473
3	Eolas False Magical Glow	2 pts	EOL	372
3	Orix False Glow	4 pts	ORX	579
3	Visible Sign Posts	4 pts	ORX	580
4	Triggered Announcements	4 pts	ORX	476
4	Weapon Speed Charm	4 pts	ORX	302
5	Create Ionic Marker	8 pts	ORX	543
5	Create Ionic Marker (Nae'Em)	48 pts	EOL	542
6	Dispel Magic Spell	8 pts	SYL-STM	962
6	Release Arcane Script	8 pts	ORX	468
8	Constrain Arcane Script	8 pts	ORX	375
8	Dispel Magic Spell	8 pts	DOK	964
8	Imbue an Item with	8 pts	ORX	270
8	Increase Nae'Em Rogues Grace	8 pts	EOL	499
11	Add Signs to Signpost	12 pts	ORX	484
11	Sight of the Statue	12 pts	EOL-ORX	504
11	Triggered Announcement	12 pts	ORX	485
	Enchantment of Returning	32 pts	EOL-ORX	510
	Create Leather Golem	16 pts	ORX	491
	Place An Arcane Aspect	20 pts	ORX	492
	Create Wood Golem	20 pts	ORX	493
	Create Stone Golem	20 pts	ORX	633
13	OTOLIC OLOTIC GOLGITI	20 pto	OIVA	033

ALL CLASSES

Fences and	d Shelters			
Lvl Title		Cost	Classes	
1 Cam	p Perimeter Shock	4 pts	STM	256
2 Hunt	ters Hut (10 ppl)	4 pts	HNT	713
2 Perir	neter Safety	4 pts	HNT	717
2 TIRO): Garish Pup Tent	20% Max	TRO	414
3 Assi	st Hunter's Lean-To	4 pts	SYL	266
3 Crea	te Temporary Shelter (3 pp	I) 4 pts	HNT	721
6 Forc	e Platform	8 pts	ORX	362
7 Hunt	ters Hidden Shelter (4 ppl)	8 pts	HNT	755
7 Strui	mos Waystation	8 pts	STM	431
8 Circl	e of Protection vs Undead	8 pts	STM	436
10 Char	ged Fencing - Two Sides	12 pts	STM	448
10 Walls	s of Force (4 to 6)	12 pts	ORX	480
11 Forc	e Wall	12 pts	ORX	466
13 Astra	al Shed	16 pts	STM	456
13 Circl	e of Containment	16 pts	OK-SYL-STM-EOL-OR	454
14 Magı	ma Perimeter	16 pts	DOK	548
14 Tree	House	16 pts	SYL	400
19 Fort	of Thorns	20 pts	SYL	405

Find or Reveal				
Cost	Classes			
4 pts	EOL-ORX	892		
4 pts	ROG	739		
4 pts	HNT	711		
4 pts	EOL	280		
4 pts	ORX	583		
4 pts	EOL	279		
4 pts	ROG	744		
4 pts	EOL	512		
4 pts	EOL	581		
4 pts	ROG	899		
4 pts	EOL	303		
0% Max	TRO	674		
8 pts	STM-SYL-DOK	893		
8 pts	SYL	351		
8 pts	EOL	885		
8 pts	ORX	584		
24 pts	OK-SYL-STM-EOL-OR	629		
12 pts	YL-STM-EOL-ORX-DO	267		
12 pts	HNT	765		
16 pts	EOL	544		
64 pts	OK-SYL-STM-EOL-OR	631		
30 pts	EOL	524		
	4 pts 5 pts 8 pts 8 pts 8 pts 8 pts 8 pts 12 pts 12 pts 16 pts 64 pts	4 pts EOL-ORX 4 pts ROG 4 pts HNT 4 pts EOL 4 pts ORX 4 pts EOL 4 pts ROG 4 pts ROG 4 pts EOL 4 pts EOL 4 pts EOL 4 pts EOL 6 pts ROG 4 pts EOL 6 pts ROG 6 pts ROG 6 pts ROG 7 pts P		

	ng and Rest Title	Cost	Classes	
1	Basic Healing 2d6+ACU	4 pts	STM	252
1	Forced Heal 1d6 HP (+more)	4 pts	SYL-EOL-ORX	310
1	Sylvan Forced Healing 1d6 HP	4 pts	SYL	585
1	TIRO: Healing Bolus	30% Max	TRO	408
2	Apply A Field Bandage	0 pts	HNT	715
2	Feather Bed	4 pts	STM	273
2	Heal Sickness	4 pts	STM	277
2	Healing Flames 1d4 HP per Tier	4 pts	DOK	251
2	Sleep	4 pts	STM	268
2	Triggered Forced Healing 2d8	6 pts	ORX-SYL-STM-EOL	471
4	Delayed Healing 2d6	4 pts	STM	301
4	Final Rites	4 pts	DOK	822
4	Slow Healing 10/Hr (Max=4 hrs)	10 pts	STM	374
5	Assist Another's Healing	8 pts	ORX	477
5	Quarantine Isolation	8 pts	STM	557
5	Repair A Dead Body	4 pts	STM	876
6	Cleansing Fire	8 pts	DOK	445
6	Common Healing 2d8+ACU	8 pts	STM	365
6	Destroy Harmful Substance	8 pts	ORX	481
7	Deep Doze	8 pts	STM	517
7	Electrifying Sickness Cleanse	8 pts	STM	794
9	Cure Disease	12 pts	STM	278
9	Extra Healing 3d8+ACU	12 pts	STM	312
10	End Current Dmg Over Time	12 pts	EOL	502
11	Ectoplasmic Cast	12 pts	STM	450
11	Revive Life With A ZAP!	36 pts	STM	447
11	Summon Life From Death	36 pts	DOK	979
12	Ranged Forced Healing 2d8+2 HP	12 pts	SYL-STM-EOL-ORX	397
13	Great Healing 5d6+6 +ACU	20 pts	STM	398
14	Consecration of Corpse	16 pts	STM	459
14	Major Healing Bolt 6d6-1d2	16 pts	STM	457
15	Held Stasis	16 pts	ORX	490
18	Major Group Heal 200 HP	20 pts	STM	460
20	Raise The Dead	40 pts	STM	463
	or Obscure Title	Cost	Classes	
2	Crack in the Wall	4 pts	EOL	275
6	Wander and Pass Unnoticed	8 pts	ROG	741
9	Cover Trail	12 pts	HNT	759
9	Hide in a Plant	12 pts	SYL	384
-	Lose A Tail	12 pts	ROG	817
End	-	·		

•	and Darkness			
Lvl	Title	Cost	Classes	
1	Light of Dokour Red	4 pts	DOK	981
1	Light of Eolas (off - White)	4 pts	EOL	806
1	Light of Orix (Bright White)	4 pts	ORX	984
1	Light of Strumos Yellow	4 pts	STM	982
1	Light of Sylvan (Greenish)	4 pts	SYL	983
1	Shadow Cover	4 pts	DOK	357
3	The Darkness	4 pts	DOK	515
4	Capture/Release Normal Light	4 pts	ORX	465
4	Profiled In Fire	4 pts	DOK	440
4	Shadow of the Magi	4 pts	SYL-STM-EOL-ORX	911
4	TIRO: Aural Spark	10% Max	TRO	418
6	Move Shadow to Shadow	8 pts	DOK	247
	anicals			
Lvl	Title	Cost	Classes	
1	Deactivate/Activate Mechanical	8 pts	ROG	978
1	Message Traps	8 pts	ROG	867
1	Set Or Open Padlock	4 pts	ROG	807

ROG

ROG

ROG

ROG

EOL

ROG

ROG

832

4pts

8 pts

8 pts

8 pts

2 Impedance Trap-Create/Find/Remo 6 pts

5 Damage Trap -Create/Find/Remove 12 pts

9 Set Or Open Wall Lock / Mechanis 12pts

5 Set Up Eolas Spell Release (Trap)

4 Set Or Open Door Lock

6 Pause Magical Lock

6 Set Or Open Chest Lock

Nae'				
	Title	Cost	Classes	
1	Create a Temporary Nae'Em	4 pts	EOL	894
1	Send Item to A Nae'Em Location	4 pts	ORX	470
2	Connect With A Fighter	4 pts	STM	335
2	Connect With A Hunter	4 pts	SYL	287
3	Call Bonded Person	4 pts	ORX	373
4	Call/Return Nae'Em Item	4 pts	EOL	298
4	TIRO: Sloppy Spying	25% Max	TRO	415
5	Call/Return Nae'Em Item	8 pts	ORX	587
5	Scry Open areas - 5 Marks	8 pts	EOL	887
5	Scry to a Nae'Em	8 pts	EOL-ORX	895
6	Create a Vae'Em Location.	8 pts	STM	957
7	Create Permanent Nae'Em	12 pts	EOL-SYL-STM	309
7	Direction To Dokour Target	8 pts	DOK	900
7	Speak To Dokour Target	8 pts	DOK	890
8	Portal To Nae'Em	8 pts	OK-SYL-STM-EOL-OR	897
8	Protect Nae'Em Hunter vs Missiles	8 pts	SYL	383
8	Raise Nae'Em Fighter Str +1	8 pts	STM	437
8	Scry - Dense Populations	8 pts	EOL	886
8	Scry on Imp Spy	4 pts	DOK	880
9	Detect 'Ems (All Types)	36 pts	EOL-ORX	922
9	Scry To A Vae'Em (Place)	12 pts	EOL	872
11	Eavesdrop on Nae'Em Convo	12 pts	EOL-ORX	630
12	Portal To Nae'Em	12 pts	EOL	896
15	Create Permanent Location Tae'E	16 pts	OK-SYL-STM-EOL-OR	347

	ral Environment			
Lvl	Title	Cost	Classes	
2	Benign Approach	4 pts	HNT	714
2	Plant Healthy Growth	4 pts	SYL	264
2	Remove Plant Disease	4 pts	SYL	268
3	Calm Animal	4 pts	HNT	720
3	Hunt/Fish/Gather	4 pts	HNT	725
4	Predict Weather	4 pts	SYL	299
4	Speak to Domesticated Animals	4 pts	SYL	290
6	Animal Connection (Ae'Em)	12 pts	SYL	609
6	Animal Healing	-4 pts	SYL	359
6	Befriend An Animal	8 pts	SYL	28
7	Grow A Plant Canopy	8 pts	SYL	379
7	Speak With A Wild Animal	8 pts	SYL	368
7	View An Animal (Ae'Em)	8 pts	SYL	380
8	Call A Kindred Spirit Animal	16 pts	SYL	284
8	Coastal Net Fishing	8 pts	HNT	774
11	Control Wind Sphere	12 pts	SYL	392
14	Call Woodland Animal	16 pts	SYL	377
17	Control Water	20 pts	SYL	390
20	Nae'Em Natural Landmark	20 pts	SYL	406

Planar						
Lvl 1	Langstrom Location (Vae'Em)	Cost 4 pts	Classes	478		
2	Langstrom Cloak Pockets	4 pts	ORX	274		
3	Ethereal Return Portal	4 pts	FOL	250		
4	Veil of Shadows	4 pts	DOK	364		
5	Arlo's Astral Storage	8 pts	STM	338		
5	Dimension Quick Portal for 3	8 pts	DOK	898		
6	Create Ethereal Home Pad	8 pts	FOL	346		
6	Langstrom Portal	8 pts	ORX	344		
6	Langstrom Rupture	8 pts	ORX	366		
7	Astral Portal	8 pts	STM	343		
7	View Dimension	8 pts	DOK	516		
8	Dimension Personal Hideaway	8 pts	DOK	514		
9	Dimension Portal	12 pts	DOK	341		
9	Dimensional Containment	12 pts	DOK	513		
10	Astral Mental Shield	12 pts	STM	449		
10	Project Astral Image Within PMP	12 pts	STM	608		
11	Astral Plane Projection	12 pts	STM	452		
12	Circle - Dimensional Expulsion	12 pts	DOK	519		
12	Circle of Ethereal Expulsion	12 pts	EOL	509		
12	Circle of Langstrom Expulsion	12 pts	ORX	487		
13	Circle of Astral Expulsion	16 pts	STM	453		
13	Find Nearest Langstrom Portal	16 pts	ORX	488		
19	Permanent Ethereal Portal	20 pts	EOL	602		

Lyl Title	Cost	Classes	
1 Small Domestic Pet Form	4 pts	SYL	827
6 Alter Self - Medium Sized Dog/Cat	8 pts	SYL	389
6 Attach Wings To Animal	8 pts	SYL	340
7 Annie's Slow Alteration	8 pts	EOL	315
9 Image of Nae'Em Rogue	12 pts	EOL	500
12 Personal Wings Of Flying	12 pts	SYL	388
14 Alter Self - Porpoise	16 pts	SYL	561
15 Alter Self - Hawk	16 pts	SYL	560
15 Alter Self - Wolf	16 pts	SYL	402
17 Alter Self - Condor	20 pts	SYL	558
18 Alter Self - Bear	20 pts	SYL	404
18 Alter Self - Stingray	20 pts	SYL	559

Summon or Send			
Lvl Title	Cost	Classes	
1 Invoke Pet	4 pts	SYL	877
3 Invoke Temporary Imp	4 pts	DOK	901
3 TIRO: I Have Your Item!	30% Max	TRO	419
4 Call Item (in Sight)	4 pts	ORX	297
4 Conjure Native Beetles	4 pts	YL-ORX-STM-EOL-DO	295
5 Invoke Imp Partner (Year long)	8 pts	DOK	870
6 Create Arcane Beetles	8 pts	DOK-EOL	282
6 Summon Nisse	4 pts	STM	435
7 Call/Send From Home Library	8 pts	EOL	511
8 Call Hunting Pack	8 pts	SYL	382
8 Convoke Animal Mount	8 pts	SYL	387
12 Langstrom Servant: Pucoe Gree	12 pts	ORX	486
13 Call Flock of Birds	16 pts	SYL	589
13 Call School of Fish	16 pts	SYL	395
13 Summon Strumos Item (Tae'Em)	16 pts	STM	455
Traveling (PMP)			
1 No Road Needed	Cost 4 pts	Classes	977
1 TIRO: Quick Jump	20% Max	TRO	407
2 Ribbon Horse	4 pts	SYL	243
3 Strumos Run	4 pts	STM	243
3 Summon Astral Beast of Burden	4 pts	STM	461
6 1000 Yard Stare March	8 pts	FTR-ROG	701
8 Hunters Stare (1-4 days)	8 pts	HNT	756
13 Faster Path	16 pts	HNT	773
End			,,,
Urban Environment	Cost	Classes	
2 Walk Quietly	4 pts	ROG	790
4 Sleight of Hand	4 pts	ROG	750
4 Watchful Approach	4 pts	ROG-DEY	751
9 Urban Tracking	12 pts	ROG	788

	y or Misc	Ct	Classes	
	Title Drow Un Ground Water	Cost 4 ptc	Classes	0.1-
1	Draw Up Ground Water	4 pts	SYL-STM-EOL-ORX	246
1	TIRO: Water From A Plant	20% Max	TRO	409
2		4 pts	DOK	361
2	Make Fire with Sticks	4 pts	HNT	716
2	TIRO: Amplify Own Speech	20% Max	TRO	416
2	Ventriloquism	4 pts	ROG	615
3	Mental Alarm Clock	4 pts	FTR-HNT	703
4	Improve Food	4 pts	SYL-STM	306
4	Increase Food	4 pts	SYL	305
4	Permanently Preserve Food	12 pts	SYL	475
4	Situational Awareness	4 pts	FTR	698
4	TIRO: Tasty Gruel	25% Max	TRO	643
5	Bring Out Rain Water	8 pts	SYL	253
9	Food Times Three	12 pts	ORX	304
10	Ladders & Stairs	12 pts	ORX	483
11	Wake To Battle	12 pts	FTR	696
15	Create Food For A Family	16 pts	STM	458
	asic Skills To All		CI.	
1	Title Cooking Racio	Cost 0 pts	Classes	000
-	Cooking - Basic	•	ALL	666
1	Field Binding	4 pts	RULE	635
1	Hide	0 pts	ALL	814
1	Riding (horses and other)	0 pts	ALL	636
1	Swimming - Beginning	0 pts	ALL	637