

-Fighter

1/30/2025 2:53:46 PM

Battle Actions/Prep							
Lvl	Title		Cos	RANGE	AoE	Rollout	Duration
4	Assist Another To Disengage		4	3 Squares	1 Recipient	Initiative	1 Round
5	Converge On The Enemy		8	Self	1 Target	Initiative	Conc + 2 R
5	Coordinate Group Initiative		8	Self	Player Party	Initiative	1 Battle
8	Pull Aggro		8	Self	8x8 Square	Initiative	1d3+1 Roun

Battle Defense						
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
1	Shield Dancing	4	Self	Self	Initiative	4 Rounds
2	Defend - No attacks	4	Self	Self	Next Initiativ	2 Rounds
3	Disengage	4	Self	2-3 Squares	Initiative	1 Round
4	Shield Block	4	0 Squares	Self	Instant	1 Round
5	Provide Protection	8	1 Square	1 Creature	initiative	1 Round

Battle Offense						
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
1	Massive Bludgeoning Attacks	4	Melee	Self	Initiative	2 Rounds
2	Attack Defenses	2	1 Square	1 Target	Initiative	4 Hours
2	Fighters Charge	4	Move x2	1 Creature	Initiative	1 Round
3	Shield Bash (Odd rounds)	4	1 Square	1 Target	Initiative	1 Round
7	Brutal Push Forward	8	1 Square	1 Square	Initiative	1 Round
8	Desperation Attack	8	Self	Self	Initiative	1 Round
9	Mounted Melee Attack	12	1 Square	1 Horse	Initiative	1 Battle
10	Last Ditch Effort	12	Self	Self	Initiative	1 Battle

Battle Reaction						
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
1	AoO on Enter or Exit	4	1 Square	1 Target	Instant	1 Round
1	Set for Charge	4	Self	1 Charge	Instant	1 Round
5	Disruptive Factor (Counter)	8	8 Squares	3x3 Square	Instant	2 Rounds
6	Brace for Onslaught	8	Self	Self	Initiative	2 Rounds
6	Critical Roll Additions	8	Self	1 Attack	Instant	Instant
7	AoO on Kill	8	1 Square	1 Target	Instant	Instant
9	Critical Hit - 2nd Choice	12	Self	Self	Instant	Instant

Class Specialty						
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
3	Mental Alarm Clock	4	Self	Self	10 Minutes	18 Hours
4	Situational Awareness	4	Self	Within Heari	4 Minutes	1 Hour / Tier
5	Repair Weapons/Armor	8	1 Square	1 Wpn/Armo	4 Hours	Permanent
10	Honing Melee Weapon	12	Touch	1 Weapon	2 Hours	1 Battle
11	Wake To Battle	12	Self	1 Round	Next Initiativ	1 Round