

-Fighter

Battle Actions/Prep					Battle Reaction								
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
1	Weapon Expertise	2	Touch	1 Item	2 Minutes	End of Battle	2	AoO on Enter or Exit	4	1 Square	1 Target	Instant	1 Round
4	Assist Another To Disengage	4	3 Squares	1 Recipient	Initiative	1 Round	5	Disrupt Concentration	8	8 Squares	3x3 Squares	Instant	2 Rounds
6	Coordinate Group Initiatives	8	Self	Player Party	Initiative	1 Battle	7	AoO on Kill	8	1 Square	1 Target	Instant	Instant
7	Coordinate vs 1 Enemy	8	Self	1 Target	Initiative	5 rounds	7	Critical Roll Additions	8	Self	1 Critical	Instant	Instant
8	Pull Aggro	8	Self	8 Sq Radius	Initiative	3 Rounds	8	Brace for Onslaught	8	Self	Self	Initiative	2 Rounds
Battle Defense					Class Specialty								
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
1	Set for A Charge	4	Self	1 Charge	Instant	1 Round	3	Mental Alarm Clock	4	Self	Self	10 Minutes	24 Hours
1	Shield Expertise	4	Self	Self	Initiative	4 Rounds	4	Situational Awareness	4	Self	Within Heari	4 Minutes	1 Hour / Tier
2	Defend / Withdraw, No Attacks	4	Self	Self	Initiative	2 Rounds	5	Repair Weapons/Armor	8	1 Square	1 Wpn/Armo	4 Hours	Permanent
3	Urgent Disengagement w/ 1 Atta	6	Self	Fighter	Initiative	1 Round	10	Honing Melee Weapon	12	Touch	1 Weapon	2 Hours	1 Battle
4	Resist The Push	4	Self	1 Target	Instant	Battle	12	Wake To Battle	12	Self	1 Round	Next Initiativ	1 Round
5	Shield Block vs Melee	8	0 Squares	Self	Instant	1 Attack	Nae'Ems						
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration	Lvl	Title	Cos	RANGE	AoE	Rollout	Duration
6	Protect Strumos	8	1 Square	1 Strumos	Initiative	1 Round	14	Bestow House Authority	48	1 Recipient	1 Target	1 Week	Permanent
6	Provide Protection	8	3 sqs	1 Creature	Initiative	2 Rounds							
6	Shield Block vs Ranged	8	0 Squares	Self	Instant	Up to 2 Rou							
Battle Offense													
Lvl	Title	Cos	RANGE	AoE	Rollout	Duration							
1	Massive Bludgeoning Hammerst	4	Melee	Self	Initiative	2 Rounds							
2	Fighters Charge	4	Move x2	1 Creature	Initiative	1 Round							
3	Shield Bash (Odd rounds)	4	1 Square	1 Target	Initiative	1 Round							
9	Desperation Attack	12	Self	Self	Initiative	1 Round							
9	Single Focus Attacks	12	self	1 creature	Initiative	Battle							
10	Brutal Push Forward	12	1 Square	1 Square	Initiative	1 Round							
11	Adrenaline Rush	12	Self	Self	Initiative	1 Round							
11	Last Ditch Effort	12	Self	Self	Initiative	1 Battle							
11	Mounted Melee Attack	12	1 Square	1 Horse	Initiative	1 Battle							
12	Whirling Mordra	12	Touch	8 Squares	Initiative	1 Round							
15	Surprise Death Blow	16	Melee	1 Creature	Next Initiativ	1 Round							