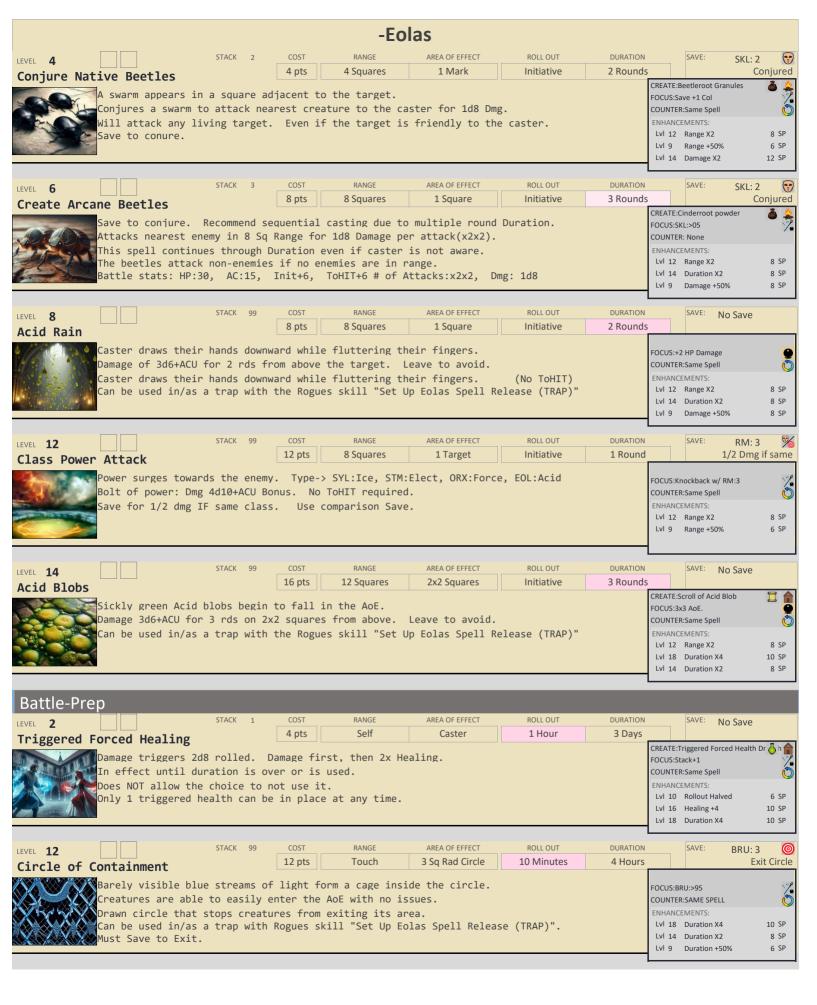
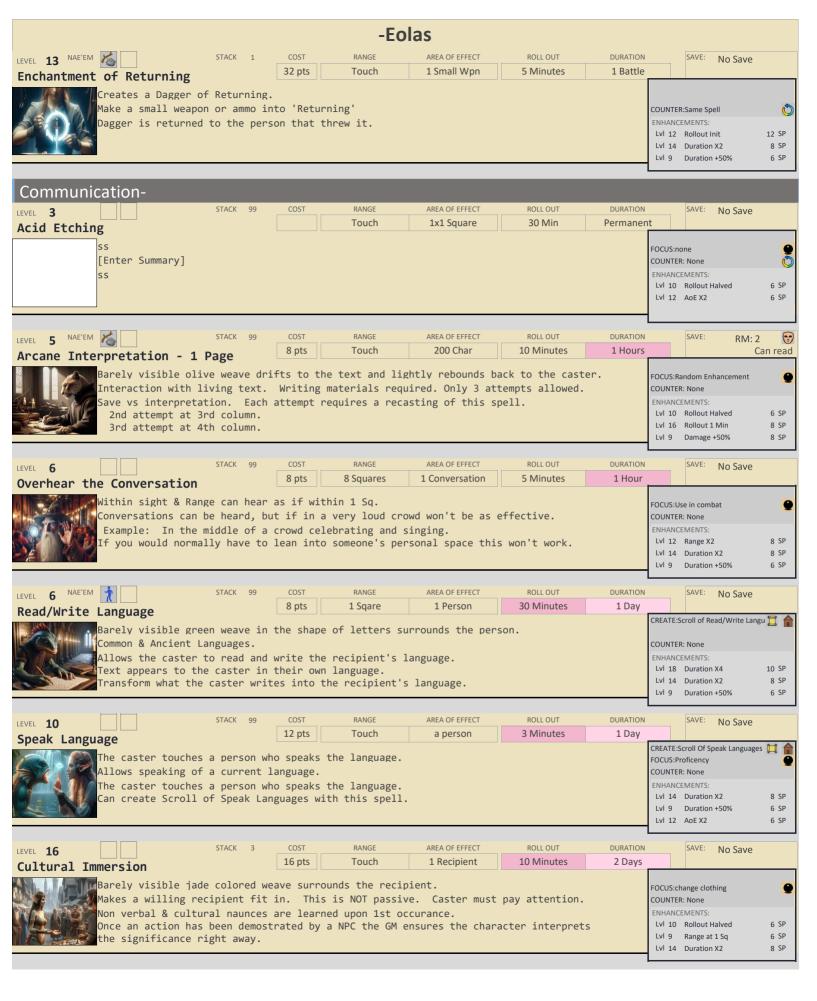
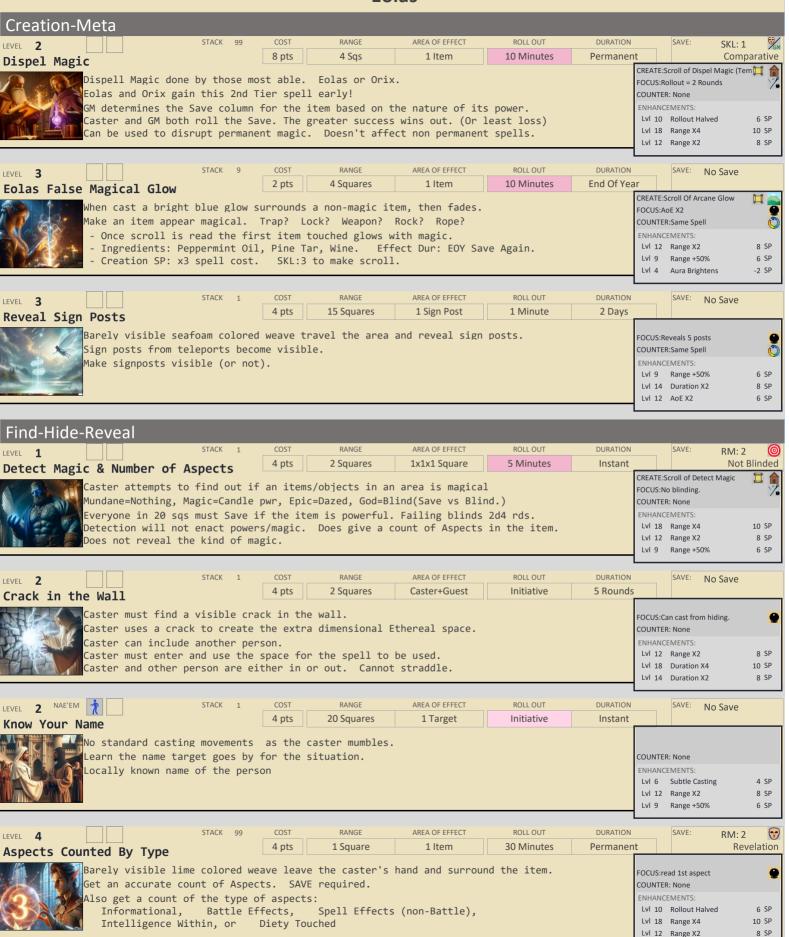
-Eolas						
Altered Reality						
LEVEL 7	STACK 1 COST 8 pts	RANGE Self	AREA OF EFFECT Self	ROLL OUT 4 Rounds	DURATION 4 Hours	SAVE: No Save
Annie's Slow Alteration Take 4 rounds to slowly morph. Move from young FTR elf & exit as older commoner elf. Enter a crowd as a young armored elf and exit as an older unarmored elf. Can change their age, clothing, carried items, hair, eyes, and facial hair. They normally cannot change their race, height, weight, and gender. Safest to do when surround (in a crowd) by 10 or more people.						FOCUS:Change Race, Ht, Wt, Gender COUNTER:SAME SPELL WILL COUNTER. ENHANCEMENTS: LVI 6 Subtle Casting 4 SP LVI 10 Rollout Halved 6 SP LVI 14 Duration X2 8 SP
LEVEL 9 NAE'EM T Image of Nae'Em Rogue	STACK 99 COST 12 pts	RANGE Self	AREA OF EFFECT Self	ROLL OUT 3 Minutes	DURATION 2 Hours	SAVE: No Save
This image may be more useful after the rogue dons a disguise. Creates an illusion making the caster look like the Rogue. Caster must have a current conversation with the rogue to start and keep this going. This uses the rogues current image. Therefore will copy a disguise as well.						FOCUS:speak like rogue COUNTER:SAME SPELL WILL COUNTER: ENHANCEMENTS: Lvl 6 Subtle Casting 4 SP Lvl 10 Rollout Halved 6 SP Lvl 18 Nae'Em Clues Remove 20 SP
LEVEL 11	STACK 5 COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE: No Save
Personal Decoy	12 pts	25 Squares	25 Sq Radius	2 Rounds	20 Minute	S
Barely visible seafoam colored weave surround an area where the duplicate appears. Creates an image of the caster. But must stay in range and moves at 1/2 rate. If casters image changes within duration the image changes as well.						FOCUS:Image +10 HP. COUNTER:SAME SPELL WILL COUNTER. ENHANCEMENTS: LvI 6 Subtle Casting 4 SP LvI 12 Rollout Init 12 SP LvI 18 Duration X4 10 SP
LEVEL 20	STACK 1 COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE: No Save
Mirror A Person	20 pts	15 Square Radius	1 Person	2 Rounds	1 Hour	
Caster creates the The image can speak No effect unless th Stats= HP:20 (Focus Battle-Defense	in their own voice caster can also us Item=35), AC:10/10	e, move and say use those skills ∂ , Battle x1x1 I	/spells and atta nit+2 ToHit+2 Dm	roll out	DURATION	FOCUS:see and hear COUNTER:SAME SPELL WILL COUNTER. ENHANCEMENTS: Lvl 6 Subtle Casting 4 SP Lvl 12 Range X2 8 SP Lvl 18 Duration X4 10 SP SAVE: No Save
Protect vs Ranged and Throw		Self	1 Battle	1 Minute	3 days	
Redish blue sparks Dodging (+2 AC) vs Does not protect vs	Ranged and Thrown					COUNTER:Same Spell ENHANCEMENTS: Lvl 18 Duration X4 10 SP Lvl 14 Duration X2 8 SP
Battle-Offense	_					
LEVEL 1	STACK 2 COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE: No Save
Acid Mist	4 pts	6 Squares	1 Square	Initiative	3 Rounds	
A green cloud emits Damage of 2d4 + ACU No ToHIT is require Effects all creatur Does NOT cause any	for 2 rds on 1 squed. Tes in the square re	uare. Leave are	a to avoid. or/clothing.	et square.		COUNTER:Same Spell ENHANCEMENTS: LvI 12 Range X2 8 SP LvI 14 Duration X2 8 SP LvI 9 Damage +50% 8 SP
LEVEL 1	STACK 99 COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE: HTH: 1
Acid Rash w/ Ongoing Fragil	Lity 4 pts	3 Squares	1 Square	Initiative	until Heale	d Not Sick
The caster throws g Damage of 2d4 + ACU Does put upon the e Can't go beyond the May go beyond the g	Bonus for 3 rds. nemy an advancement given fragility du	Targets Save to t of fragility (uring the battle	avoid sickness Starting at Sick ,	I. ness I)		COUNTER:Same Spell ENHANCEMENTS: LvI 18 Range X4 10 SP LvI 12 Range X2 8 SP LvI 9 Range +50% 6 SP





-Eolas







-Eolas N Nae'Em-People LEVEL 1 NAE'EM ROLL OUT DURATION STACK 99 AREA OF EFFECT 9 SKI · 2 4 pts 2 Squares 1 Civ Creature 2 Hours 1 Week Nae'Em created. Create a Temporary Nae'Em Short term bonding with a willing civilized creature. Short term bonding with a willing civilized creature. COUNTER: None ENHANCEMENTS: 8 SP Lvl 14 Save -1 Col Lvl 12 Range X2 8 SP Lvl 14 Duration X2 8 SP LEVEL 2 NAE'EM STACK 1 RANGE AREA OF EFFECT ROLL OUT DURATION SAVE: No Save 4 pts Touch 1 Rogue 5 Minutes 1 Hour Rogue's Right Place, Right Time ■ Barely visible spruce colored weave shines around the rogue, then dissipates. FOCUS:COL+1 Assists the Rogue to be unnoticed. COUNTER: None Barely visible spruce colored weave shines around the rogue, then dissipates. ENHANCEMENTS: Lvl 18 Duration X4 10 SP Lvl 14 Duration X2 8 SP Lvl 16 AoE = 2 Ppl 8 SP LEVEL 7 NAE'EM AREA OF EFFECT ROLL OUT DURATION SAVE: SKL: 2 8 pts 8x8 Squares 1 Convo 10 Minutes 5 Min/Tier Can hear convo. Eavesdrop on Nae'Em Convo (Eolas) Listen in on a private conversation. But do NOT give up the ability to see. Creates a temporary Nae'Em when a conversation is within range. COUNTER: None But blocks the vision of the caster while they listen to a Nae'Em conversation. ENHANCEMENTS Lvl 12 Rollout Init 12 SP The owners of the Nae'Em communication will not be aware. Can be used as a True Name clue. Lvl 10 Rollout Halved 6 SP Lvl 14 Duration X2 STACK 99 RANGE AREA OF FEFECT ROLL OUT DURATION LEVEL 8 NAE'EM SAVE: No Save 8 pts Touch 1 Rogue 3 Days Permanent Create Bond With Rogue Barely visible jade colored weave surrounds the caster and the Rogue. Quickly create a Nae'Em with a rogue COUNTER: None ENHANCEMENTS: This quick spell can be used to connect with rogues since the rogues are Lvl 10 Rollout Halved 6 SP partner class to Eolas casters. 6 SP Lvl 9 Range at 1 Sq -2 SP Lvl 4 Aura Brightens LEVEL 12 NAE'EM ROLL OUT 9 SKL: 2 12 pts 20 Sq Radius 1 Convo 5 rounds 5 Min/Tier Able to listen Eavesdrop on Nae'Em Convo Listen in on a private conversation. But give up the ability to see. FOCUS: Duration +20 Min Creates a temporary Nae'Em when a conversation is within range. COUNTER:Same Spell But blocks the vision of the caster while they listen to a Nae'Em conversation. ENHANCEMENTS: The owners of the Nae'Em communication will not be aware. Lvl 10 Rollout Halved 6 SP Lvl 12 Range X2 8 SP Can be used as a True Name clue. Lvl 9 Range +50% 6 SP DURATION LEVEL 12 NAE'EM RANGE AREA OF EFFECT ROLL OUT STACK 1 SAVE: No Save 12 pts Self PMP & 2 Uses 30 Minutes 2 Minutes Portal To Nae'Em portal can't be opened/created unless Nae'Em agrees to the portal. portal can't be opened/created unless Nae'Em agrees to the portal. COUNTER: None First to pass through must be either the Nae'Em or the caster. ENHANCEMENTS: Lvl 10 Rollout Halved Nae'Em/caster and one other person can pass through. Lvl 14 Duration X2 8 SP Lvl 9 Duration +50% 6 SP N Tae'Em-Thing AREA OF EFFECT LEVEL 4 NAE'EM STACK 1 RANGE ROLL OUT DURATION SAVE: No Save PMP Initiative 4 pts 1 Item Instant Call/Return Nae'Em Item ime colored weave spins around the caster's hand until the item appears. FOCUS:30 lbs / 13.6 Kg Unbound light weight Nae'Em can be called. Limit of 10 lbs / 4.5 Kg. COUNTER: None ime colored weave spins around the caster's hand until the item appears. ENHANCEMENTS:

Lvl 6 Subtle Casting

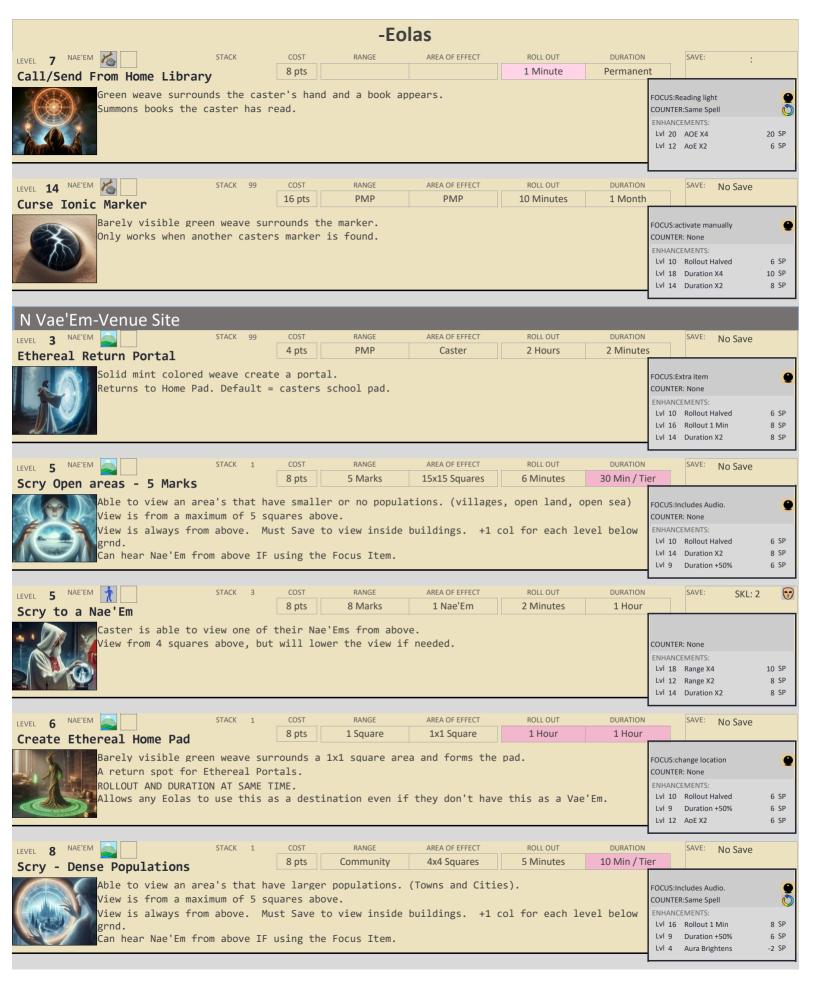
Lvl 4 Aura Brightens

Lvl 18 Nae'Em Clues Remove

4 SP

20 SP

-2 SP





-Eolas Utility-STACK 99 COST RANGE AREA OF EFFECT ROLL OUT DURATION SAVE: No Save 4 Hours 4 pts Self Initiative Arcane Light with Class Hue CREATE: Astral Candle Light Powder 👗 With a twirling of the fingers the caster brings about light! FOCUS:Brighter by Tier No Focus = Candle power. With Focus caster can set power. COUNTER:Same Spell ENHANCEMENTS: This spell does stay fixed in relation to the caster, right above them. 8 SP Use a Focus item for control of light brightness. Lvl 14 Duration X2 Lvl 9 Duration +50% 6 SP Lvl 18 Duration - EOY 20 SP STACK 99 COST RANGE AREA OF EFFECT ROLL OUT DURATION LEVEL 4 SAVE: No Save 4 pts 3 Sq Dia Sphere Conc +4 Rds Self Initiative Shadow of the Magi CREATE:Dust of Darkness Stays fixed right above the caster. FOCUS:Dur=20 Min (No conc) Darkness to continues for up to 4 rds after the concentration has stopped. COUNTER:Same Spell Caster to creates darkness that will stay centered above them. ENHANCEMENTS: Lvl 20 Rollout Instant 16 SP Keep darkness active by lightly concentrating on the spell, Lvl 14 Range At 3 Sqs Other spells actions that do not state a need to concentrate may be used. 8 SP Lvl 9 Range at 1 Sq 6 SP DURATION STACK 99 COST RANGE AREA OF EFFECT ROLL OUT SAVE: GM RM: 3 6 10 Minutes Rollout 8 pts 2 Squares Lock Lock/Trap paused Pause Magical Lock reezes all magic within a specific trap for the duration. FOCUS:Range = 12 Squares helps rogue with magical locks COUNTER: None Must target a specific magical trap. ENHANCEMENTS: Lvl 10 Rollout Halved Freezes all magic within the trap for the duration with Save passed. 6 SP If duration ends then magic may be enacted. LEVEL 8 NAE'EM STACK 1 COST RANGE AREA OF EFFECT ROLL OUT DURATION No Save 8 pts Touch 1 Rogue 3 Minutes 1 Day Increase Nae'Em Rogues Grace CREATE:Scroll of Rogues Grace Barely visible jade colored weave surrounds the targeted Rogue. FOCUS:12 Sq Range Increase Grace of a Nae'Em Rogue by 2. Does NOT increase any other stats. COUNTER: None ENHANCEMENTS: Lvl 12 Rollout Init 12 SP 8 SP Lvl 14 Duration X2 Lvl 9 Duration +50% 6 SP