Alter	ed Real	ity								
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	7	8 pts	Annie's Slow Alteration	Change age/clothes/carried items/hair/eyes/facial hair.	Self	Self	4 Hours	4 Rounds	none	1
	9	12 pts	Image of Nae'Em Rogue	Need current Nae'Em with Rogue. Uses Rogues current image.	Self	Self	2 Hours	3 Minutes	none	99
	11	12 pts	Personal Decoy	Image of caster must stay in range and moves at 1/2 rate.	25 Squares	25 Sq Radius	20 Minutes	2 Rounds	none	5
	20	20 pts	Mirror A Person	HP:20(or 35), AC:10/10, Battle x1x1 Init+2 ToHit+2 Dmg+2	15 Square Radius	1 Person	1 Hour	2 Rounds	none	1
Battle	e-Defen	se								
	Lvl	Cost	Title	Description The Late of the La	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Protect vs Ranged and Thrown	Dodging (+2 AC) vs Ranged and Thrown attacks.	Self	1 Battle	3 days	1 Minute	none	1
Battle	e-Offen	se								
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Acid Mist	Dmg: 2d4 +ACU for 2 rds, 1 square. No ToHIT.	6 Squares	1 Square	3 Rounds	Initiative	none	2
	1	4 pts	Acid Rash w/ Ongoing Fragility	Dmg: 2d4 +ACU for 3 rds. Lobbable ToHIT. Save or Sickness I.	3 Squares	1 Square	until Healed	Initiative	HTH 1	99
	4	4 pts	Conjure Native Beetles	Swarm. HP:15, AC:12, Init+4, ToHIT+4, Attacks:x1x1, Dmg: 1d8	4 Squares	1 Mark	2 Rounds	Initiative	SKL 2	2
	6	8 pts	Create Arcane Beetles	Save to conjure. Attacks nearest enemy for 1d8 dmg. X2x2	8 Squares	1 Square	3 Rounds	Initiative	SKL 2	3
	8	8 pts	Acid Rain	ToHit not required. Dmg: 3d6+ACU for 2 rds.	8 Squares	1 Square	2 Rounds	Initiative	none	99
	12	12 pts	Class Power Attack	Class Bolt Dmg 4d10+ACU. Save for 1/2 dmg IF same class.	8 Squares	1 Target	1 Round	Initiative	RM3	99
	14	16 pts	Acid Blobs	Dmg 3d6+ACU for 3 rds. 2x2 Sqs. No ToHIT.	12 Squares	2x2 Squares	3 Rounds	Initiative	none	99
Battle	e-Prep									
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	2	6 pts	Triggered Forced Healing 2d8	Dmg triggers 2d8 rolled. Dmg first, then 2x Healing.	Self	Caster	3 Days	1 Hour	none	1
	13	16 pts	Circle of Containment	Creatures from exiting its area. Must Save to Exit.	Touch	3 Sq Rad Circle	4 Hours	10 Minutes	BRU 3	99
	13	32 pts	Enchantment of Returning	Creates a Dagger of Returning for 1 battle.	Touch	1 Small Wpn	1 Battle	5 Minutes	none	1
Comi	munica	tion-								
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	3		Acid Etching		Touch	1x1 Square	Permanent	30 Min	none	99
	5	8 pts	Arcane Interpretation - 1 Page	Save vs interpretation. Can recast 2 times with Col +1.	Touch	200 Char	1 Hours	10 Minutes	RM 2	99
	6	8 pts	Overhear the Conversation	Within sight & Range can hear as if within 1 Sq.	8 Squares	1 Conversation	1 Hour	5 Minutes	none	99
	6	8 pts	Read/Write Language	Read/Write Recipients Language. Common & Ancient Languages.	1 Sqare	1 Person	1 Day	30 Minutes	none	99
	10	12 pts	Speak Language	Can speak an unknown language.	Touch	a person	1 Day	3 Minutes	None	99
	16	16 pts	Cultural Immersion	Non verbal & cultural naunces are learned upon 1st occurance.	Touch	1 Recipient	2 Days	10 Minutes	none	3
Creat	tion-Me	ta								
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	2	8 pts	Dispel Magic	Caster and GM both roll the Save.	4 Sqs	1 Item	Permanent	6 Minutes	SKL 1	99
	3	2 pts	Eolas False Magical Glow	Creates a glow that shows when using Dectect Magic.	4 Squares	1 Item	End Of Year	10 Minutes	none	9
	3	4 pts	Reveal Sign Posts	Make signposts visible (or not).	15 Squares	1 Sign Post	2 Days	1 Minute	none	1
Find-	Hide-R	eveal								
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Detect Magic & Number of Aspects	Mundane=Nothing, Magic=Candle pwr, Epic=Dazed, God=Blind	2 Squares	1x1x1 Square	Instant	5 Minutes	RM 2	1
	2	4 pts	Crack in the Wall	Caster & 1 other person moves into a visible crack.	2 Squares	Caster+Guest	5 Rounds	Initiative	none	1
	2	4 pts	Know Your Name	Locally known name of the person	20 Squares	1 Target	Instant	Initiative	none	1
	4	4 pts	Aspects Counted By Type	Get an accurate count of Aspects.	1 Square	1 Item	Permanent	30 Minutes	RM 2	99
	4	4 pts	Direction to Ionic Marker	Identifies the markers location. (N,NE,E,SE,S,SW,W,NW)	PMP	1 Nae'Em	Instant	1 Hour	none	99

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End	4 4 pt	s Identify Aspects (1/Tier)	Identify 1 Aspect per Tier.	1 Square	1 Item	Permanent	30 Minutes	none	99
	5 48 p		Connects with an unworked mundane (non-magic) item.	Touch	Caster	Permanent	1 Day	none	9
	5 8 pt		Tier-Class, HP%, SP%, Postion title (Wagon master, Prince)	8 Squares	1 Creature	Instant	30 Seconds (5	SKL 1	1
	7 8 pt		Those within can talk without fear of being overheard.	8 Squares	3x3 Squares	2 hours / Tier	4 Minutes	RM 2	1
	9 36 p		Use of this spell will reveal clues about a True Name.	4 Squares	1 Square	Instant	20 Minutes	RM 2	99
	9 12 p	,	Detects focus item within range. Vibration/Audible/Visual.	Self	1 Mark	4 Hours	1 Day	SKL 2	1
	11 12 p		Used on art/sculptures with eyes.	1 Mark per Tier	1 Object	1 Day	30 Minutes	SNS 2	99
	16 64 p		This uses all the clues to find the True Name.	1 Square	1 Square	Permanent	12 Hours	none	99
	18 30 p			Touch	1 Object	Permanent	6 Hours		99
	10 30 p	identity All Aspects	Fully Identify a magical item	TOUCH	i Object	remanent	0 Hours	none	99
Food-Wa	ater								
l	.vl Co		Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1 4 pt	S Draw Up Ground Water	Pull water from ground. 2 skins/Tier. Dry areas 1 skin.	Touch	2 Skins/Tier	Permanent	5 Minutes	none	99
Health-L	ife-Death								
ı	.vl Co	t Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1 4 pt	s Forced Heal 1d6 HP (+more)	Roll dice. Apply as force damage. Apply x2 as healing.	1 Square	1 Target	Permanent	Initiative	none	1
End	10 12 p	ts End Current Dmg Over Time	Stops current Damage Over Time (DoT) upon 1 target.	8 Squares	1 Target	Permanent	Initiative	none	99
•	12 12 p	Ranged Forced Healing 2d8+2 HP	Roll 2d8+2. Dmg x1 then Heal x2	6 Squares	1 Target	Permanent	Initiative	none	99
N Nae'E	m-People								
	vl Co	st Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1 4 pt		Short term bonding with a willing civilized creature.	2 Squares	1 Civ Creature	1 Week	2 Hours	SKL 2	99
	2 4 pt		X	Touch	1 Rogue	1 Hour	5 Minutes	none	1
	7 8 pt) Listen to a private convo and NOT give up sight.	8x8 Squares	1 Convo	5 Min/Tier	10 Minutes	SKL 2	1
End	11 12 p		Listen to a private convo. But give up the ability to see.	20 Sq Radius	1 Convo	5 Min/Tier	5 rounds	SKL 2	1
	12 12 p	- Contract of the contract of	portal can't be opened/created unless Nae'Em agrees to the portal.	Self	PMP & 2 Uses	2 Minutes	30 Minutes	None	1
End	Th								
N Tae'Er	•					D .:	D 110 :	6 61	Ci. I
ı	_vlCo 4		Description	Range PMP	AoE 1 Item	Duration Instant	RollOut Initiative	Save Col none	Stack 1
			X	FIVIF	i itelli	Permanent	1 Minute	HOHE	1
	7 8 pt	-	X 	DMD	DMD				00
	14 16 p	Curse Ionic Marker	X	PMP	PMP	1 Month	10 Minutes	none	99
N Vae'Eı	m-Venue S	ite							
	.vl Co		Description	Range	AoE	Duration	RollOut	Save Col	Stack
	3 4 pt		X	PMP	Caster	2 Minutes	2 Hours	none	99
	5 8 pt		X	5 Marks	15x15 Squares	30 Min / Tier	6 Minutes	none	1
	5 8 pt		View from 4 squares above, but will lower the view if needed.	8 Marks	1 Nae'Em	1 Hour	2 Minutes	SKL 2	3
	6 8 pt		X	1 Square	1x1 Square	1 Hour	1 Hour	none	1
	8 8 pt	Scry - Dense Populations	X	Community	4x4 Squares	10 Min / Tier	5 Minutes	none	1
	9 12 p	s Scry To A Vae'Em (Place)	X	Current Plane	Nae'Em 4x4 Sqs	1 Hour / Tier	5 Minutes	none	1
	19 20 p	ts Permanent Portal	X	PMP	1 Landmark	Permanent	2 Days	none	99
Other-Co	ounter								
	vl Co	st Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	0 pts		X	·-··g-				none	2.30.

Range AoE Duration

RollOut Save Col Stack

Personal-Connections

Lvl Cost Title

Description

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	7	12 pts	Create Permanent Nae'Em	Willing person & caster connect. Save required.	1 Square	1 Recipient	Permanent	4 Days	SKL 2	3
	9	24 pts	Find Clues To True Name	Use of this spell will reveal clues about a True Name.	4 Squares	1 Item	Permanent	2 Hours	RM 2	99
	11	36 pts	Connect To An Arcane Focus Item	Creates connection between caster and a Arcane Focus Item.	Touch	1 Item	Permanent	3 Days	RM3	1
Shelte	Shelter-Rest-Protection Shelter-Rest-Protection									
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	7	8 pts	Circle of Protection vs Acid	Inside circle: reduce acid dmg 3 (min 1). Edge: take 1d6.	9 Squares	3 Sq Radius	1 Hour	5 Minutes	none	99
Travel										
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	6	8 pts	Decrease Movement	Inhibits movement by 4 squares. (by 5 sqs with Focus)	4 Squares	4x4 squares	4 Rounds	Initiative	RM 2	3
Utility-										
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Light of Class Color	Default Light: Candle light	Self	Varies	4 Hours	Initiative	none	99
	4	4 pts	Shadow of the Magi	Darkness centered just above caster.	Self	3 Sq Dia Sphere	Conc +4 Rds	Initiative	none	99
	6	8 pts	Pause Magical Lock	Freezes magic in a specific trap for the duration if Saved.	2 Squares	Lock	Rollout	10 Minutes	RM3	99
	8	8 pts	Increase Nae'Em Rogues Grace	Increase Grace of a Nae'Em Rogue by 2. (Stack of 1)	Touch	1 Rogue	1 Day	3 Minutes	none	1