-Dokour

attle Actions/Prep		RANGE	AoE	Rollout	Duration
Reduce Fire Damage	4	Self	Caster	5 Rounds	20 Minutes
Mundane Fire Immunity	8	1 Target	1 Target	5 Rounds	1 Hour
Magical Fire Protection	12	Self	Self	2 Rounds	2 Hours
attle Offense vl Title		RANGE	AoE	Rollout	Duration
Flash Of Fire!	4	8 Squares	1 Target	Initiative	1 Round
Heat Wave Wall	4	Touch	1 Sq : Recip	Initiative	5 Rounds
Flame Bolt	4	10 Squares	1 Target	Initiative	1 Round
Scorching Skin	4	Touch	1 Target	Initiative	3 Rounds
Conjure Native Beetles	4	4 Squares	1 Mark	Initiative	2 Rounds
Heat Metal Armor	4	12 Squares	1 Target	Initiative	4 Rounds
Flame Strike	8	10 Squares	1 Square	Initiative	1 Round
2 Class Power Attack (FIRE)	12	10 Squares	1 Target	Initiative	1 Round
d					
lass Specialty vl Title		RANGE	AoE	Rollout	Duration
Fire Starter	4		1 Item	Initiative	Continuous
ommunication vl Title		RANGE	AoE	Rollout	Duration
Hot Conversations	4	PMP	2 Fires	2 Rounds	20 Minutes
nd					
ind or Reveal					
	Cos	RANGE	AoE	Rollout	Duration
vl Title	Cos 8	RANGE 2 Squares	AoE 1-5 item	Rollout 5 Minutes	Duration Instant
VI Title 5 Detect Magic					
VI Title Detect Magic Dispel Magic Spell	8	2 Squares	1-5 item	5 Minutes	Instant
Detect Magic Dispel Magic Spell Search for Focus Item	8 8 12	2 Squares Touch	1-5 item 1 Target	5 Minutes 6 Minutes	Instant Permanent
Detect Magic Dispel Magic Spell Search for Focus Item Find Clues To True Name	8 8 12	2 Squares Touch Self	1-5 item 1 Target 1 Mark	5 Minutes 6 Minutes 1 Day	Instant Permanent 4 Hours
Detect Magic Dispel Magic Spell Search for Focus Item Find Clues To True Name	8 8 12 24	2 Squares Touch Self 4 Squares	1-5 item 1 Target 1 Mark	5 Minutes 6 Minutes 1 Day 2 Hours	Permanent 4 Hours Permanent
vi Title 5 Detect Magic 8 Dispel Magic Spell 9 Search for Focus Item 0 Find Clues To True Name ealing and Rest vi Title	8 8 12 24	2 Squares Touch Self	1-5 item 1 Target 1 Mark 1 Item	5 Minutes 6 Minutes 1 Day	Instant Permanent 4 Hours
Dispel Magic Spell Search for Focus Item Find Clues To True Name ealing and Rest	8 8 12 24	2 Squares Touch Self 4 Squares	1-5 item 1 Target 1 Mark 1 Item	5 Minutes 6 Minutes 1 Day 2 Hours	Permanent 4 Hours Permanent Duration
Dispel Magic Spell Search for Focus Item Find Clues To True Name Caling and Rest Healing Flames 1d4 HP per Tier Cleansing Fire	8 8 12 24 Cos 4	2 Squares Touch Self 4 Squares RANGE Touch	1-5 item 1 Target 1 Mark 1 Item AoE 1 Recipient	5 Minutes 6 Minutes 1 Day 2 Hours Rollout Initiative	Permanent 4 Hours Permanent Duration Permanent
Detect Magic Dispel Magic Spell Search for Focus Item Find Clues To True Name ealing and Rest Healing Flames 1d4 HP per Tier Cleansing Fire ight and Darkness	8 8 12 24 Cos 4 8	2 Squares Touch Self 4 Squares RANGE Touch Self	1-5 item 1 Target 1 Mark 1 Item AoE 1 Recipient	5 Minutes 6 Minutes 1 Day 2 Hours Rollout Initiative 30 Minutes	Instant Permanent 4 Hours Permanent Duration Permanent 12 Hours
Detect Magic Detect Magic Spell Search for Focus Item Find Clues To True Name Caling and Rest Healing Flames 1d4 HP per Tier Calensing Fire Cleansing Fire Cleansing Fire Cleansing Fire County Title	8 8 12 24 Cos 4 8	2 Squares Touch Self 4 Squares RANGE Touch	1-5 item 1 Target 1 Mark 1 Item AOE 1 Recipient Self	5 Minutes 6 Minutes 1 Day 2 Hours Rollout Initiative	Permanent 4 Hours Permanent Duration Permanent
vi Title 5 Detect Magic 8 Dispel Magic Spell 9 Search for Focus Item 10 Find Clues To True Name 10 Find Clues To True Name 11 Fittle 12 Healing Flames 1d4 HP per Tier 13 Cleansing Fire 14 Fittle 15 Cleansing Fire 16 Light of Dokour Red	8 8 12 24 Cos 4 8	2 Squares Touch Self 4 Squares RANGE Touch Self	1-5 item 1 Target 1 Mark 1 Item AOE 1 Recipient Self	5 Minutes 6 Minutes 1 Day 2 Hours Rollout Initiative 30 Minutes	Permanent 4 Hours Permanent Duration Permanent 12 Hours Duration
Dispel Magic Spell Search for Focus Item Find Clues To True Name ealing and Rest Title Healing Flames 1d4 HP per Tier Cleansing Fire ght and Darkness Title Light of Dokour Red Shadow Cover	8 8 12 24 Cos 4 8	2 Squares Touch Self 4 Squares RANGE Touch Self RANGE Self	1-5 item 1 Target 1 Mark 1 Item AGE 1 Recipient Self AGE Varies	5 Minutes 6 Minutes 1 Day 2 Hours Rollout Initiative 30 Minutes Rollout Initiative 1 Minute	Permanent 4 Hours Permanent Duration Permanent 12 Hours Duration 4 Hours
Detect Magic Detect Magic Spell Search for Focus Item Find Clues To True Name ealing and Rest Healing Flames 1d4 HP per Tier Cleansing Fire ight and Darkness I Title Light of Dokour Red Shadow Cover	8 8 12 24 Coss 4 8	2 Squares Touch Self 4 Squares RANGE Touch Self RANGE Self Self	1.5 item 1 Target 1 Mark 1 Item AOE 1 Recipient Self AOE Varies 1 Suare	5 Minutes 6 Minutes 1 Day 2 Hours Rollout Initiative 30 Minutes Rollout Initiative 1 Minute	Instant Permanent 4 Hours Permanent Duration Permanent 12 Hours Duration 4 Hours 1 Hour

	e'Ems Title		RANGE	AoE	Rollout	Duration
7	Direction To Dokour Target	8	Self	5 Marks Ra		Instant
7	Speak To Dokour Target	8	3 Marks	1 Recipient	1 Hour	1 Round / Ti
8	Portal To Nae'Em	8	Self	PMP	30 Minutes	5 Minutes
8	Scry on Imp Spy	4	Touch	1x2x2 Squa	1 Minute	4 Hours
11	Connect To An Arcane Focus Ite	36	Touch	1 Item	3 Days	Permanent
End						
Pla					- 11	
Lvl 4	Title Veil of Shadows		RANGE	AoE	Rollout	Duration 12 Hours
4	veil of Shadows	4	Caster	4x4 Square	6 Minutes	12 Hours
5	Dimension Quick Portal for 3	8	2 Squares	3 Civilized cr	30 Minutes	2 Rounds
6	Dimension Personal Hideaway	8	Self	1x2 Square	10 Minutes	2 Hours
7	View Dimension	8	10 to 100 S	2x2 Sq Peri	10 Minutes	6 Hours
9	Dimension Portal	12	Touch	Portal Struct	1 Hour	2 Minutes
9	Dimensional Containment	12	Touch	3x3 Sq Radi	10 Minutes	4 Hours
12	Circle - Dimensional Expulsion	12	Touch	2 x 2 Squar	12 Secs (2	1 Round
	mmon or Send Title		RANGE	AoE	Rollout	Duration
3	Invoke Temporary Imp	4	8 Squares	PMP	1 Hour	1 day / Tier
4	Invoke Imp Partner (Year long)	4	30 Squares	PMP	2 Days (24	End of Year
6	Create Arcane Beetles	8	8 Squares	1 Square	Initiative	3 Rounds