**-Venerator** 9/11/2025 7:14:07 AM

| Battle | Actions/Pre | ep                          |  |              |                      |            |                 |                 |       |
|--------|-------------|-----------------------------|--|--------------|----------------------|------------|-----------------|-----------------|-------|
| Lvl    | Cost        | Title                       | Description  | Range        | AoE                  | Duration   | RollOut         | Save            | Stack |
| 6      | 8 pts       | Vines of Force (Hold)       | Inhibits movement by 4 squares. (by 5 sqs with Focus)  | 4 Squares    | 4x4 squares          | 4 Rounds   | Initiative      | Agility         | 3     |
|        | Defense     |                             |  |              |                      |            |                 |                 |       |
| Lvl    | Cost        | Title                       | Description  | Range        | AoE                  | Duration   | RollOut         | Save            | Stack |
| 7      | 8 pts       | Half Wall of Force          | х  | Touch        | 4 Sqs Long           | 20 Minutes | 20 Minutes      | None            | 6     |
|        |             |                             |  |              |                      |            |                 |                 |       |
| Battle | Offense     |                             |  |              |                      |            |                 |                 |       |
| Lvl    | Cost        | Title                       | Description  | Range        | AoE                  | Duration   | RollOut         | Save            | Stack |
| 1      | 4 pts       | Force Pinch 1d4             | Х  | 8 Squares    | 1 Square             | 1 Round    | Next Initiative | Resist (Skill/N | 99    |
| 1      | 4 pts       | Phage                       | Fragility (Begin @1, +1 / rd, End @ 5) Max 5 rds.  | 4 Sqs / Tier | 1 adjacent sq / Tier | 5 Rounds   | Initiative      | Health          | 1     |
| 2      | 4 pts       | Force Push 1d6              | х  | 10 Squares   | 2 Squares            | 1 Round    | Initiative      | Brute           | 1     |
| 3      | 4 pts       | Conjure Native Beetles      | Conjures local insects. Save: HP=25 Creates:Bag-Beetleroot. Swarm. HP:15, AC:12, Init+4, ToHIT+4, Attacks:x1x1, Dmg: 1d8 | 4 Squares    | 1 Mark               | 2 Rounds   | Initiative      | Skill           | 2     |
| 3      | 6 pts       | Phage Mist                  | 2d4 +ACU per rd. Lobbable requires ToHIT.  | 10 Squares   | Row: 3 Sqs           | 5 Rounds   | Initiative      | None            | 3     |
| 8      | 8 pts       | Force Clap 2d6 Daze 1d2 rds | Х  | 12 Squares   | 2 Squares            | Instant    | Initiative      | Brute           | 99    |
| 8      | 8 pts       | Phage Rain (2 Rds)          | ToHit not required. Dmg: 3d6+ACU for 2 rds.  | 8 Squares    | 1 Square             | 2 Rounds   | Initiative      | None            | 99    |
| 11     | 2.4 pts     | Class Power Attack Duel     | ONLY USED TO FORCE A DUEL WITH ANOTHER CLASS ATTACK INTERRUPT: SYL-Ice, STM-Elect, VEN-Force, DOK-Fire                   | 10 Squares   | 1 Target             | 1 Round    | Initiative      | Skill           | 99    |
| 12     | 9 pts       | Force Class Power Attack    | Direct Dmg 4d10+ACU. Dmg+ by Enhancement & Focus Staff. No Lobbing. Skill Save for 1/2 Dmg. Duel may happen.             | 10 Squares   | 1 Target             | 1 Round    | Initiative      | Skill           | 99    |
| 12     | 12 pts      | Phage Class Power Attack    | Direct Dmg 4d10+ACU. Dmg+ by Enhancement & Focus Staff. No Lobbing. Skill Save for 1/2 Dmg. Duel may happen.             | 10 Squares   | 1 Target             | 1 Rounds   | Initiative      | Skill           | 99    |
| 13     | 16 pts      | Phage Blobs                 |  | 12 Squares   | 2x2 Squares          | 3 Rounds   | Initiative      | None            | 99    |
| 17     | 20 pts      | Force Cage 3d6 to touch     | х  | 8 Squares    | 3x3 Squares          | 3 Rounds   | 10 Minutes      | Brute           | 99    |
| 17     | 20 pts      | Hammering Force 3d8 @ 2sqs  | X  | 12 Squares   | 2 Squares            | Instant    | Initiative      | Skill           | 99    |

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| Commune                                   |  |            |                 |               |              |                                       |     |
|---|--|------------|-----------------|---------------|--------------|---------------------------------------|-----|
| Lvl Cost Title                            | Description  | Range      | AoE             | Duration      | RollOut      | Save                                  | Sta |
| 1 8 pts Bond With Ancestor                |  | Self       | Self            | 5 Min & Perma | 1d6+1 Days   | None                                  | 1   |
|   | XX   |            |                 |               |              |                                       |     |
| 5 8 pts Speak To Bonded Ancestor          |  | XXX        | XXX             | 30 Minutes    | 30 Minutes   | None                                  | 1   |
| •   | XX   |            |                 |               |              |                                       |     |
| 8 xx Request Ancestor Delve               |  | XX         | XX              | XX            | XX           | Skill                                 | 1   |
| 1 Todassi Allossisi Balva                 | XX   | 7.0.       | 70.             | 701           | 701          | · · · · · · · · · · · · · · · · · · · |     |
| 11 Channel Ancestor                       |  |            |                 |               |              | Skill                                 |     |
| Onamie Ancestor                           |  |            |                 |               |              | Okili                                 |     |
| 15 Possessed By Ancestor                  |  |            |                 |               |              | Skill                                 |     |
| 15 Possessed By Ancestor                  |  |            |                 |               |              | SKIII                                 |     |
|   |  |            |                 |               |              |                                       |     |
|   |  |            |                 |               |              |                                       |     |
| ences and Shelters                        |  |            |                 |               |              |                                       |     |
| Lvl Cost Title                            | Description  | Range      | AoE             | Duration      | RollOut      | Save                                  | Sta |
| 6 8 pts Force Platform                    |  | 16 Squares | 2x2 Sq Platform | 10 Minutes    | 2 Minutes    | None                                  | 3   |
|   | X  |            |                 |               |              |                                       |     |
| 7 8 pts Circle of Protection vs Phage     |  | 9 Squares  | 3 Sq Radius     | 1 Hour        | 5 Minutes    | None                                  | 9   |
|   | Inside circle: reduce acid dmg 3 (min 1). Edge: take 1d6.      | ·          | ·               |               |              |                                       |     |
| 10 12 pts Walls of Force (4 to 6)         |  | 12 Squares | See Description | 4 Hours       | 5 Min / Wall | None                                  | 3   |
|   | X  |            |                 |               |              |                                       |     |
| 11 12 pts Force Wall                      |  | Touch      | 6 Sqs Long      | 1 Hour        | 20 Minutes   | None                                  | 3   |
| 11 12 pts 1 Ofce wall                     | Х  | TOUGH      | 0 043 Long      | TTIOUI        | 20 Millates  | NOTIC                                 | 0   |
|   |  |            |                 |               |              |                                       |     |
|   |  |            |                 |               |              |                                       |     |
| ind or Reveal                             |  |            |                 |               |              |                                       |     |
| Lvl Cost Title                            | Description  | Range      | AoE             | Duration      | RollOut      | Save                                  | Sta |
| 4 8 pts Venorx Tcane Magic (Dispel Magic) | List of spells in the Full Descriptions.                       | 4 Sqs      | 1 Target        | Permanent     | 2 Rounds     | Skill                                 | 9   |
|   |  |            |                 |               |              |                                       |     |
| 5 8 pts Detect Magic                      | Item glows if magical. Brightness depends on power of magic.   | 2 Squares  | 1-5 item        | Instant       | 5 Minutes    | Skill                                 | ŕ   |
|   | Mgc=Candle. Mundane=None. Epic=Blinding, Save vs Blind.        |            |                 |               |              |                                       |     |
| 10 24 pts Determine True Name             | Caster attempts to locate clues to find a True Name.           | 4 Squares  | 1 Item          | Permanent     | 2 Hours      | Unskilled                             | 9   |
|   |  |            |                 |               |              |                                       |     |
|   |  |            |                 |               |              |                                       |     |
| and And Drink                             |  |            |                 |               |              |                                       |     |
| Food And Drink  Lvl Cost Title            | Description  | Range      | AoE             | Duration      | RollOut      | Save                                  | Sta |
|   | Capture wanter in containers. Area=1/4 mark. Repeats may fail. | Touch      | 2 Skins/Tier    |               | 10 Minutes   |                                       | 9   |
| 1 4 pts Draw Up Ground Water              | Temp & Tropic= 2 skins/Tier. Arid & Arctic= 2 skins.           | TOUCH      | Z SKITIS/ I IEI | Permanent     | 10 Minutes   | None                                  | 9   |
|   |  |            |                 |               |              |                                       |     |
|   |  |            |                 |               |              |                                       |     |
| lealing and Rest                          |  |            |                 |               |              |                                       |     |
| Lvl Cost Title                            | Description  | Range      | AoE             | Duration      | RollOut      | Save                                  | Sta |
|   |  |            |                 |               |              |                                       |     |

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|----------|---------|---------------------------------|--|-------------|---------------|-----------|------------|-----------------|-------|
| 4        | 4 pts   | Consecration: Final Rites       | Dead are pushed beyond this world. A deity may be named.<br>Once cast non-Deities cannot interact w/ that dead creature. | Touch       | 1 Body        | Permanent | 30 Min     | None            | 99    |
| 4        | 4 pts   | Send The Dead On                | Dead are put out of reach. Cannot be raised or animated.  Must have been dead for less than 10 yrs. Removes Nae'Ems.     | Touch       | 1 Body        | Permanent | 30 Min     | None            | 99    |
| 6        | 8 pts   | Cleansing Fire                  | 1 hp Dmg per hour. Immune to Sickness/Disease.   | Self        | Self          | Permanent | 2 Hours    | Health          | 1     |
| 11       | 12 pts  | Ectoplasmic Cast                | Sprains & Broken bones mended in 1 Hour.   | Touch       | 1 broken bone | Permanent | 1 Hour     | None            | 99    |
| 11       | 12 pts  | End Current Dmg Over Time       | Stops current Damage Over Time (DoT) upon 1 target.  | 8 Squares   | 1 Target      | Permanent | Initiative | None            | 99    |
|          |         |                                 |  |             |               |           |            |                 |       |
| Hide or  | Obscure |                                 |  |             |               |           |            |                 |       |
| Lvl      | Cost    | Title                           | Description  | Range       | AoE           | Duration  | RollOut    | Save            | Stack |
| 7        | 8 pts   | Slow Alteration Into Ancestor   | Change age/clothes/carried items/hair/eyes/facial hair.  | Self        | Self          | 4 Hours   | 4 Rounds   | None            | 1     |
| lonic Ma |         |                                 |  |             |               |           |            |                 |       |
| Lvl      | Cost    | Title                           | Description  Connects with an unworked mundane (non-magic) item.   | Range       | AoE           | Duration  | RollOut    | Save            | Stack |
| 5        | 48 pts  | Imbue Ionic Marker (Tae'Em)     | Must have proper scrying spell/device to fully use.  | Touch       | Caster        | Permanent | 1 Day      | None            | 9     |
|          |         |                                 |  |             |               |           |            |                 |       |
| Light-   |         |                                 |  |             |               |           |            |                 |       |
| Lvl      | Cost    | Title                           | Description 2  | Range       | AoE           | Duration  | RollOut    | Save            | Stack |
| 10       | 12 pts  | SHRINE: Block Scrying           | GM rolls Save.   | 15 Squares  | 1 Square      | 1 Hour    | Initiative | SKL             | 1     |
| Mechan   | icals   |                                 |  |             |               |           |            |                 |       |
| Lvl      | Cost    | Title                           | Description  | Range       | AoE           | Duration  | RollOut    | Save            | Stack |
| 3        | 4 SP    | Acid Etching                    | Non-magic Stone/Metal/Wood/Leather = No Save. No artifacts.  | Touch       | 1x1 Square    | Permanent | 30 Min     | Resist (Skill/N | 99    |
|          |         |                                 |  |             |               |           |            |                 |       |
| Nae'Em   | s       |                                 |  |             |               |           |            |                 |       |
| Lvl      | Cost    | Title                           | Description  | Range       | AoE           | Duration  | RollOut    | Save            | Stack |
| 7        | 16 pts  | Create Permanent Nae'Em         | Can mentally talk with a bonded person when on same plane.  Resetting: 1 hr @ location or 2 days not @ location.         | 1 Square    | 1 Recipient   | Permanent | 4 Days     | None            | 3     |
| 11       | 36 pts  | Connect To An Arcane Focus Item | Creates connection between caster and a Arcane Focus Item.   | Touch       | 1 Item        | Permanent | 4 Days     | Resist (Skill/N | 1     |
| 14       | 48 pts  | Bestow House Authority          | Keep your House Organized. Can tell if a follower is true. Creates A House for the character.                            | 1 Recipient | 1 Target      | Permanent | 1 Week     | None            | 99    |

| Partner       | Cooperati     | ons                               |  |                 |                        |                        |                       |                 |            |
|---------------|---------------|-----------------------------------|--|-----------------|------------------------|------------------------|-----------------------|-----------------|------------|
| Lvl           | Cost          | Title                             | Description  | Range           | AoE                    | Duration               | RollOut               | Save            | Stack      |
| 9             | 12 pts        | Shape of Nae'Em Rogue             | Need current Nae'Em with Rogue & Uses Rogues current image.<br>Caster gains image, but not the skills or knowledge.          | Self            | Self                   | 2 Hours                | 3 Minutes             | None            | 99         |
|               |               |                                   |  |                 |                        |                        |                       |                 |            |
| Planar<br>Lvl | Cost          | Title                             | Description  | Range           | AoE                    | Duration               | RollOut               | Save            | Stack      |
| 5             | 8 pts         | Reveal Origin Plane               | Colors reveal the Plane of Origin.   | 2 Squares       | 5 items / 1 Square     | Rollout                | 20 Minutes            | RM              | 99         |
| 7             | 8 pts         | Reach To My Home Nook             | Summons one (1 handded) item from a preset permanent library.  | PMP             | Self                   | Permanent              | 10 Minutes            | None            | 1          |
| 12            | 12 pts        | Portal To A Connecting Soul       | portal can't be opened/created unless Nae'Em agrees to the portal.   | Self            | PMP                    | 2 Minutes              | 30 Minutes            | None            | 1          |
| 19            | 20 pts        | Vae'Em Portal (Ethereal Portal)   | Creates a portal for anyone to use.  | PMP             | 1 Landmark             | Permanent              | 2 Days                | None            | 99         |
|               |               |                                   |  |                 |                        |                        |                       |                 |            |
| Shrines       |               |                                   |  |                 |                        |                        |                       |                 |            |
| Lvl<br>1      | Cost<br>6 pts | Chant of Protection, +1 AC/Tier   | Description Gives +1 AC to those who have spoken the words of respect. # of times = caster Tier (w/ words spoken each time). | Range<br>Self   | AoE<br>5 Radius / Tier | Duration<br>10 Minutes | RollOut  1 Full Round | Save<br>None    | Stack<br>1 |
| 1             | 6 pts         | Chant Of Robustness, End DOT      | Clears DOT to those who have spoken the words of respect. # of times = caster Tier (w/ words spoken each time).              | 6 Squares       | 2x2 Sqs                | 10 Minutes             | 10 Minutes            | Resist (Skill/N | 1/Tier     |
| 1             | 4 pts         | Light To Calm The Dead            | Default is 'Candle' light. Focus Item make brighter. Coal= 0 Sq, Candle= 1 sq, Torch=6 sqs.                                  | Self            | Varies                 | 4 Hours                | Initiative            | None            | 99         |
| 1             | 6 pts         | Shrine Of Healing, 1d4/Tier       | Heals 1d4 to those who have spoken the words of respect. # of times = caster Tier (w/ words spoken each time).               | 6 Squares       | 3x3 Sqs                | as Rollout             | 4 hours               | none            | 1          |
| 4             | 4 pts         | Direction to Ionic Marker         | Casters Ancestor shares the direction with the caster. Identifies the markers location. (N,NE,E,SE,S,SW,W,NW)                | PMP             | 1 Nae'Em               | Instant                | 10 Minutes            | None            | 9          |
| 5             | 8 pts         | Arcane Interpretation, 1 Page     | Save vs interpretation. Can recast 2 times with Col +1.  | Touch           | 200 Char               | 1 Hour                 | 10 Minutes            | Resist (Skill/N | 99         |
| 5             | 8 pts         | Obscure Magic Aura                |  |                 |                        | Permanent              | 5 Minutes             | Skill           | 1          |
| 5             | 10 pts        | Scry (to a Nae'Em of any kind)    | From 4 Sqs above Nae'Em. Use current sight/hearing.  | 2 Marks / Level | Nae'Em on PMP          | 1 Hour                 | 2 Minutes             | None            | 3          |
| 5             | 8 pts         | Sky Scrying                       | View the AoE from 10 Sqs up. Use current sight/hearing.  | 5 Marks         | 15x15 Squares          | 30 Min / Tier          | 6 Minutes             | None            | 1          |
| 6             | 8 pts         | Create A Home (Ethereal Home Pad) | A return spot for Ethereal Portals   | 1 Square        | 1x1 Square             | 12 Hours               | 1 Hour                | None            | 1          |
| 6             | 10.4 pts      | Shrine Of the Mystical Mechanic   | Negates the Magic part of mechanisms w/ words of respect. # of mechs = caster Tier (w/ words spoken each time).              | 6 Squares       | 2x2 Sqs                | 10 Minutes             | 10 Minutes            | Resist (Skill/N | 1          |

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|----------------------------|-------------------------------------|--|------------------|-----------------|----------------|------------|-----------------|-------|
| 6 10.4 pts                 | Shrine Of the Written Word          | In AoE read/Write any visible common or ancient Language, if a Resist Magic Save is passed.                    | 6 Squares        | 3x3 Sqs         | 10 Minutes     | 10 Minutes | Resist (Skill/N | 99    |
| 8 10.4 pts                 | Chant Of Rogues Grace, +1/Tier      | +1 Grace to Rogues who have spoken the words of respect. # of times = caster Tier (w/ words spoken each time). | 6 Squares        | 2x2 Sqs         | 10 Minutes     | 10 Minutes | None            | 1     |
| 8 8 pts                    | <b>Determine Portal Destination</b> | Current plane gives direction. Other gives plane name.   | 6 Squares        | 3 Square Radius | 2 Hours        | 6 Minutes  | None            | 3     |
| 8 8 pts                    | Obscure Magical Depth               |  |                  |                 | 1 Year         | 5 Minutes  | Skill           | 1     |
| 8 8 pts                    | Sphere Of Privacy                   | Those within can talk without fear of being overheard.   | 8 Squares        | 3x3 Squares     | 2 hours / Tier | 4 Minutes  | Skill           | 1     |
| 9 12 pts                   | Bonded Spirit Within A Statue       | Used on art/sculptures with eyes.  | 1 Mark per Tier  | 1 Object        | 1 Day          | 30 Minutes | None            | 4     |
| 9 36 pts                   | Detect 'Ems (All Types)             | Use of this spell will reveal clues about a True Name.   | 4 Squares        | 1 Square        | Instant        | 20 Minutes | Resist (Skill/N | 99    |
| 10 12 pts                  | Remove Obscure Magic                |  |                  |                 | Instant        | 5 Minutes  | Skill           | 1     |
| 10 12 pts                  | Sense Undead                        | lasdjk<br>ajsldfj  | Self             | 5 Squares/Tier  | adfa           | asdfa      |                 | 1     |
| 10 12 pts                  | Speak Language                      | Can speak an unknown language.   | Touch            | a person        | 1 Day          | 3 Minutes  | None            | 99    |
| 12 12 pts                  | Circle of Spiritual Expulsion       | х  | 8 Squares        | 3x3 squares     | 4 Hours        | 30 Minutes | Skill           |       |
| 14 48 pts                  | Establish A House                   | Creates A House the character owns. Can tell if a follower is true.  | 1 Recipient      | 1 Target        | Permanent      | 1 Month    | None            | 99    |
| 14 16 pts                  | Ionic Marker Detector               | Locate another casters Ionic Marker.   | 12 Squares       | 5x5 Squares     | 30 Minutes     | 10 Minutes | None            | 99    |
| 20 20 pts                  | Mirror A Person                     | HP:20(or 35), AC:10/10, Battle x1x1 Init+2 ToHit+2 Dmg+2   | 15 Square Radius | 1 Person        | 20 Minutes     | 2 Rounds   | None            | 1     |
|                            |                                     |  |                  |                 |                |            |                 |       |
| Summon or Send<br>Lvl Cost | Title                               | Description  | Range            | AoE             | Duration       | RollOut    | Save            | Stack |
| 6 8 pts                    | Conjure Arcane Beetles              | Conjures a swarm of Arcane Beetles by succeeding on the Save.  Beetles attack nearest enemy for 1d8 dmg. X2x2  | 8 Squares        | 1 Square        | 3 Rounds       | Initiative | Skill           | 3     |
| Traveling (PMP)            | Title                               | Description  | Range            | AoE             | Duration       | RollOut    | Save            | Stack |
| 10 12 pts                  | Ladders & Stairs Of The Mist        | Ladder: 1-12 sqs x 1 sq Lean. Stairs: 6 sqs x 6 sqs Lean.  | 12 Squares       | 1 Square        | 1 Hour         | 5 Rounds   | None            | 99    |
| Watch/Scry                 |                                     |  |                  |                 |                |            |                 |       |
| Lvl Cost                   | Title                               | Description  | Range            | AoE             | Duration       | RollOut    | Save            | Stack |

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2 2 pts Create A Magical Glow Item appears magical by creating a visible glow around it. 4 Squares 1 Item End Of Year 1 Minute None 9

Detect Magic spell = Yes. Number of Aspects = 0.