## -Fighter

Battle Actions/Prep Lvl Title	Cos	RANGE	AoE	Rollout	Duration	Battle Reaction Lvl Title
4 Assist Another To Disengage	4	3 Squares	1 Recipient	Initiative	1 Round	2 AoO on Enter or Exit
6 Coordinate Group Initiatives	8	Self	Player Party	Initiative	1 Battle	5 Disrupt Concentration
7 Coordinate vs 1 Enemy	8	Self	1 Target	Initiative	5 rounds	7 AoO on Kill
8 Pull Aggro	8	Self	8 Sq Radius	Initiative	3 Rounds	7 Critical Roll Additions
D. Ol. D. f						8 Brace for Onslaught
Battle Defense Lvl Title	Cos	RANGE	AoE	Rollout	Duration	8 Critical Hit, 2nd Choice
1 Set for A Charge	4	Self	1 Charge	Instant	1 Round	
1 Shield Expertise	4	Self	Self	Initiative	4 Rounds	Class Specialty Lvl Title
2 Defend / Withdraw, No Attacks	4	Self	Self	Initiative	2 Rounds	3 Mental Alarm Clock
3 Urgent Disengagement w/ 1 Attac	6	Self	Fighter	Initiative	1 Round	4 Situational Awareness
4 Resist The Push	4	Self	1 Target	Instant	Battle	5 Repair Weapons/Armor
5 Shield Block vs Melee	8	0 Squares	Self	Instant	1 Attack	10 Honing Melee Weapon
6 Protect Strumos	8	1 Square	1 Strumos	Initiative	1 Round	12 Wake To Battle
6 Provide Protection	8	1 Square	1 Creature	Initiative	1 Round	
6 Shield Block vs Ranged	8	0 Squares	Self	Instant	Up to 2 Rou	Nae'Ems Lvl Title
						14 Bestow House Authority

Battle Offense							
		RANGE Melee	AoE Self	Rollout Initiative	Duration 2 Rounds		
Massive Bludgeoning Hammerstr	4	ivielee	Sell	initiative	2 Rounus		
2 Fighters Charge	4	Move x2	1 Creature	Initiative	1 Round		
3 Shield Bash (Odd rounds)	4	1 Square	1 Target	Initiative	1 Round		
9 Desperation Attack	12	Self	Self	Initiative	1 Round		
9 Single Focus Attacks	12	self	1 creature	Initiative	Battle		
10 Brutal Push Forward	12	1 Square	1 Square	Initiative	1 Round		
11 Adrenaline Rush	12	Self	Self	Initiative	1 Round		
11 Last Ditch Effort	12	Self	Self	Initiative	1 Battle		
11 Mounted Melee Attack	12	1 Square	1 Horse	Initiative	1 Battle		
12 Whirling Mordra	12	Touch	8 Squares	Initiative	1 Round		
15 Surprise Death Blow	16	Melee	1 Creature	Next Initiativ	1 Round		

		ttle Reaction	Cos	RANGE	AoE	Rollout	Duration
	2	AoO on Enter or Exit	4	1 Square	1 Target	Instant	1 Round
	5	Disrupt Concentration	8	8 Squares	3x3 Squares	Instant	2 Rounds
	7	AoO on Kill	8	1 Square	1 Target	Instant	Instant
	7	Critical Roll Additions	8	Self	1 Critical	Instant	Instant
1	8	Brace for Onslaught	8	Self	Self	Initiative	2 Rounds
	8	Critical Hit, 2nd Choice	8	Self	Self	Instant	Instant
		ss Specialty  I Title	Cos	RANGE	AoE	Rollout	Duration
	3	Mental Alarm Clock	4	Self	Self	10 Minutes	24 Hours
	4	Situational Awareness	4	Self	Within Heari	4 Minutes	1 Hour / Tier
	5	Repair Weapons/Armor	8	1 Square	1 Wpn/Armo	4 Hours	Permanent
	10	Honing Melee Weapon	12	Touch	1 Weapon	2 Hours	1 Battle
	12	Wake To Battle	12	Self	1 Round	Next Initiativ	1 Round
Nae'Ems							
		l Title	Cos	RANGE	AoE	Rollout	Duration

48 1 Recipient 1 Target 1 Week