-Hunter

Battle Actions/Prep	C DANCE	۸ - ۲	Delleve	Dunation	Creations	C DANCE	٨-٢	Delleva	Donation
5 Point 80 ft Ahead	8 Self	AoE 16 Squares	Rollout 10 Minutes	Duration Up To 1 day	1 Create Singer's Salve	Cos RANGE 12 Touch	AoE 1d3 Salves	4 Hours	Duration Used / EOY
8 Critical Shot At 18 to 20	8 By Weapon	By Weapon	1 Minute	4 Hrs or 1 B	1 Create/Repair Arrows (24)	6 Touch	Self	4 Hours	Permanent
16 Quick Ranged Shot (PreBattle)	16 Melee	1 Creature	Pre-battle	Instant	2 Create Sunrise Potion	12 Touch	1d3 Potions	4 Hours	Used / EOY
					4 Create Revive Salve	12 Touch	1d3 Salves	4 Hours	Used / EOY
Battle Offense Lvl Title	Cos RANGE	AoE	Rollout	Duration	7 Create Repellent Oil	12 Touch	1d3 bottles	4 Hours	Used / EOY
4 Accurate Ranged Shots	4 Char Sheet	1 Target	Initiative	1 Round	8 Create Fragility Poultice	16 Touch	1d3 Poultice	4 Hours	Used / EOY
4 Hunters Melee Charge	4 Move x2	1 Creature	Initiative	1 Round	10 Create Maidens Breath (Inhalent)	18 Touch	1d3 Vials	4 Hours	Used / EOY
5 Long Distance Crossbow Shots	8 By Weapon	1 Target	Initiative	4 Rounds	11 Create Aelenes Tea	16 Touch	1 Bag	4 Hours	Used / EOY
5 Penetrating Ranged Shots	8 By Weapon	By Weapon	Initiative	2 Rounds	11 Create Java Meal Spice	24 Touch	1 Meal	4 Hours	Used / EOY
6 Shoot Thru Party to Target	8 By Weapon	By Weapon	Initiative	1 Round					
7 Held Shot, Single Target	8 By Weapon	1 Target	Initiative	5 Attacks	Fences and Shelters Lvl Title	Cos RANGE	AoE	Rollout	Duration
10 Blunted Bow Shots (Bow Only)	12 By Weapon	As per Weap	Initiative	4 Rounds	2 Create LeanTo Shelter (2 ppl)	3 Touch	1 Shelter	1 Minute	12 Hrs
11 Mounted Melee Attack	12 1 Square	1 Horse	Initiative	1 Battle	2 Perimeter Safety	4 Touch	3x8 Sq Peri	30 Minutes	8 Hours
12 Targeting A Moving Target	12 By Weapon	By Weapon	Initiative	1 Round	6 Hunters Hut (10 ppl)	10 Touch	2x1 Squares	20 Minutes	2 Days
13 Ranged Sucker Shot(s)	16 By Weapon	1 Target	Initiative	1 Round	7 Hunters HIDDEN Shelter (5 ppl)	12 1 Square	3 x 3 Square	4 Hours	1 day / Tier
15 Moving And Shooting	16 By Weapon	1 Target	Initiative	1 Round	Nae'Ems				
Battle Reaction					Lvl Title	Cos RANGE		Rollout	Duration
Lvl Title	Cos RANGE	AoE	Rollout	Duration	14 Bestow House Authority	48 1 Recipient	1 Target	1 Week	Permanent
5 Disrupt Concentration	8 8 Squares	3x3 Squares		2 Rounds	Natural Environment				
6 AoO on Melee Entry	4 Melee	Self	Instant	1 Round	Lvl Title (Cos RANGE 4 Self	AoE Self	Rollout Initiative	Duration 1 Hour
Class Specialty					2 Benign Approach	4 10 Squares		5 Minutes	1 Hour
Lvl Title 1 Create A Field Bandage	Cos RANGE 0 Touch	AoE 1d3 Wraps	Rollout 4 hours	Duration Permanent	3 Calm Animal	4 2 Squares	'	20 Minutes	2 Hours
1 Skinning A Hide	4 Self	Animal	12 Hours	Permanent	3 Hunt/Fish/Gather	4 Self	20x20 Squar		Rollout
2 Make Fire with Sticks	4 Touch	Kindling	10 Minutes	Permanent	8 Coastal Net Fishing	8 Self	Ocean	16 Hours	Permanent
3 Mental Alarm Clock	4 Self	Self	10 Minutes		o Oddstai Net i isimiy	0 0011	Cocan	10 110010	Tomanone
o mental Alami Olock	4 0611	OGII	TO WIITUGS	24 110013	Traveling (PMP)				
Communication	C DANCE		5 11 .		1 No Road Needed	Cos RANGE 4 Self		Rollout 10 Minutes	8 Hours
Lvl Title 3 Hunter Marks	Cos RANGE 4 6 Squares	AoE 1 Square	Rollout 1 Minute	Duration 1 Month (30	9 1000 Yard Stare (1 to 4 days)	12 Self	Self	10 Minutes	20 Hours
4 Mimic Soft Nature Sounds	4 Self	6x6 Squares	Initiative	20 Minutes	9 Cover Wilderness Trail	12 Touch	Trail 1 Mark	12 Hours	Permanent
					12 Find/Follow Wilderness Trail	12 Self	1 Mark	20 Minutes	12 Hours