

-Venerator

11/8/2025 1:20:30 PM

Battle Actions/Prep									
Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
6	8 pts	Vines of Force (Hold)	Inhibits movement by 4 squares. (by 5 sqs with Focus)	4 Squares	4x4 squares	4 Rounds	Initiative	Agility	3
Battle Defense									
Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
7	8 pts	Half Wall of Force	x	Touch	4 Sqs Long	20 Minutes	20 Minutes	None	6
End									
Battle Offense									
Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
1	4 pts	Force Pinch 1d4	x	8 Squares	1 Square	1 Round	Next Initiative	Resist (Skill/N)	99
1	4 pts	Phage (Something of Fragility???)	Fragility (Begin @1, +1 / rd, End @ 5) Max 5 rds.	4 Sqs / Tier	1 adjacent sq / Tier	5 Rounds	Initiative	Health	1
2	4 pts	Force Push 1d6	x	10 Squares	2 Squares	1 Round	Initiative	Brute	1
3	4 pts	Conjure Native Beetles	Skill Save: Pass= HP 25, Fail=HP 15. Attk:x1x1, ToHIT+4 AC:12, Dmg: 1d6. Cannot cross protection circles.	4 Squares	1 Mark	1 Round	Initiative	Skill	2
3	6 pts	Phage Mist	2d4 +ACU per rd. Lobbable requires ToHIT.	10 Squares	Row: 3 Sqs	5 Rounds	Initiative	None	3
8	8 pts	Phage Rain (2 Rds)	ToHit not required. Dmg: 3d6+ACU for 2 rds.	8 Squares	1 Square	2 Rounds	Initiative	None	99
9	12 pts	Force Clap 2d6 Daze 1d2 rds	x	12 Squares	2 Squares	Instant	Initiative	Brute	99
11	2.4 pts	Class Power Attack Duel	ONLY USED TO FORCE A DUEL WITH ANOTHER CLASS ATTACK INTERRUPT: SYL-Ice, STM-Elect, VEN-Force, DOK-Fire	10 Squares	1 Target	1 Round	Initiative	Skill	99
12	9 pts	Force Class Power Attack	Direct Dmg 4d10+ACU. Dmg+ by Enhancement & Focus Staff. No Lobbing. Skill Save for 1/2 Dmg. Duel may happen.	10 Squares	1 Target	1 Round	Initiative	Skill	99
12	12 pts	Phage Class Power Attack	Direct Dmg 4d10+ACU. Dmg+ by Enhancement & Focus Staff. No Lobbing. Skill Save for 1/2 Dmg. Duel may happen.	10 Squares	1 Target	1 Rounds	Initiative	Skill	99
13	16 pts	Phage Blobs		12 Squares	2x2 Squares	3 Rounds	Initiative	None	99
17	20 pts	Force Cage 3d6 to touch	x	8 Squares	3x3 Squares	3 Rounds	10 Minutes	Brute	99
17	20 pts	Hammering Force 3d8 @ 2sqz	x	12 Squares	2 Squares	Instant	Initiative	Skill	99

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11/8/2025 1:20:30 PM

Chants

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
1	6 pts	Chant of Protection, +1 AC/Tier	Gives +1 AC to those who have spoken the words of respect. # of times = caster Tier (w/ words spoken each time).	Self	5 Radius / Tier	10 Minutes	1 Full Round	None	1
1	6 pts	Chant Of Robustness, End DOT	Clears DOT to those who have spoken the words of respect. # of times = caster Tier (w/ words spoken each time).	6 Squares	2x2 SqS	10 Minutes	10 Minutes	Resist (Skill/N)	1/Tier
1	4 pts	Light To Calm The Dead	Default is 'Candle' light. Focus Item make brighter. Coal= 0 Sq, Candle= 1 sq, Torch=6 sqs.	Self	Varies	4 Hours	Initiative	None	99
4	4 pts	Direction to Your Ionic Marker	Casters Ancestor shares the direction with the caster. Identifies the markers location. (N,NE,E,SE,S,SW,W,NW)	PMP	1 Nae'Em	Instant	2 Rounds	None	9
8	10.4 pts	Chant Of Rogues Grace, +1/Tier	+1 Grace to Rogues who have spoken the words of respect. # of times = caster Tier (w/ words spoken each time).	6 Squares	2x2 SqS	10 Minutes	10 Minutes	None	1
10	12 pts	Sense Undead	lasdjk ajsldfj	Self	5 Squares/Tier	adfa	asdfa		1
20	20 pts	Mirror A Person	HP:20(or 35), AC:10/10, Battle x1x1 Init+2 ToHit+2 Dmg+2	15 Square Radius	1 Person	20 Minutes	2 Rounds	None	1

End

Commune

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
1	20 pts	Petition Ancestor Spirit Guide	Try to bring a new Ancestor Spirit Guide to an open slot. After this spell other Commune spells can be used.	Self	Self	5 Min & Perma	2 - 4 Days	None	1
3	4 pts	Converse with Ancestor	This spell overrides the non-communication to another plane. Caster submits queries about a specific topic.	Self	Self	10 Min	10 min @ Daw	Skill	1
8	12 pts/Day	Request Ancestor To Delve	This spell overrides the non-communication to another plane. Submit queries about a specific topic beyond Ancestors era.	Self	Self	See Descr (1-6)	10 Min @ Daw	Skill	1
11	4% SP Max	Use An Ancestor Skill	Use 1 Ancestor skill @ min of caster/Ancestor level. No overcasting or mastercrafts, High quality can be done.	Skill based	Skill based	6 hrs	1 Hour	none	1
15	6% Max S	Possessed By Ancestor	Take advantage of the Ancestors skills. No overcasting or mastercrafts, but high quality can be done.	Self	Self	24 hours	4 hours	none	

Fences and Shelters

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
6	8 pts	Force Platform	x	16 Squares	2x2 Sq Platform	10 Minutes	2 Minutes	None	3
7	8 pts	Circle of Protection vs Phage	Inside circle: reduce acid dmg 3 (min 1). Edge: take 1d6.	9 Squares	3 Sq Radius	1 Hour	5 Minutes	None	99
8	8 pts	Walls of Force (4 to 6)	x	12 Squares	See Description	4 Hours	5 Min / Wall	None	3
11	12 pts	Force Wall	x	Touch	6 SqS Long	1 Hour	20 Minutes	None	3

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-Venerator

11/8/2025 1:20:30 PM

Find or Reveal

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
4	8 pts	Dispel Magic (Venorx)	List of spells in the Full Descriptions.	4 Squs	1 Target	Permanent	2 Rounds	Skill	99
5	8 pts	Detect Magic	Item glows if magical. Brightness depends on power of magic. Mgc=Candle. Mundane=None. Epic=Blinding, Save vs Blind.	2 Squares	1-5 item	Instant	5 Minutes	Skill	1
10	24 pts	Determine True Name	Caster attempts to locate clues to find a True Name.	4 Squares	1 Item	Permanent	2 Hours	Unskilled	99

Food And Drink

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
1	4 pts	Draw Up Ground Water	Capture wanter in containers. Area=1/4 mark. Repeats may fail. Temp & Tropic= 2 skins/Tier. Arid & Arctic= 2 skins.	Touch	2 Skins/Tier	Permanent	10 Minutes	None	99

End

Healing and Rest

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
4	4 pts	Consecration: Final Rites	Dead are pushed beyond this world. A deity may be named. Once cast non-Deities cannot interact w/ that dead creature.	Touch	1 Body	Permanent	30 Min	None	99
4	4 pts	Send The Dead On	Dead are put out of reach. Cannot be raised or animated. Must have been dead for less than 10 yrs. Removes Nae'ems.	Touch	1 Body	Permanent	30 Min	None	99
6	8 pts	Cleansing Fire	1 hp Dmg per hour. Immune to Sickness/Disease.	Self	Self	Permanent	2 Hours	Health	1
11	12 pts	Ectoplasmic Cast	Sprains & Broken bones mended in 1 Hour.	Touch	1 broken bone	Permanent	1 Hour	None	99
11	12 pts	End Current Dmg Over Time	Stops current Damage Over Time (DoT) upon 1 target.	8 Squares	1 Target	Permanent	Initiative	None	99

Hide or Obscure

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
7	8 pts	Slow Alteration Into Ancestor	Change age/clothes/carried items/hair/eyes/facial hair.	Self	Self	4 Hours	4 Rounds	None	1

End

Ionic Markers

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
5	48 pts	Imbue Ionic Marker (Tae'Em)	Connects with an unworked mundane (non-magic) item. Must have proper scrying spell/device to fully use.	Touch	Caster	Permanent	1 Day	None	9

Light-

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
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-Venerator

11/8/2025 1:20:30 PM

10	12 pts	SHRINE: Block Scrying	2 GM rolls Save.	15 Squares	1 Square	1 Hour	Initiative	SKL	1
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End

Mechanics

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
3	4 SP	Acid Etching	Non-magic Stone/Metal/Wood/Leather = No Save. No artifacts.	Touch	1x1 Square	Permanent	30 Min	Resist (Skill/N)	99

Nae'ems

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
7	16 pts	Create Permanent Nae'Em	Can mentally talk with a bonded person when on same plane. Resetting: 1 hr @ location or 2 days not @ location.	1 Square	1 Recipient	Permanent	4 Days	None	3
11	36 pts	Connect To An Arcane Focus Item	Creates connection between caster and a Arcane Focus Item.	Touch	1 Item	Permanent	4 Days	Resist (Skill/N)	1
14	48 pts	Bestow House Authority	Keep your House Organized. Can tell if a follower is true. Creates A House for the character.	1 Recipient	1 Target	Permanent	1 Week	None	99

End

Partner Cooperations

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
2	4 pts	Rogue's Right Place, Right Time	Caster pass Save for 1d6 x 5. Used by ROG for Saves. Caster directs spirit to push or murmur to ROG (1/rd).	10 Squares	1 Rogue	1 Hour	1 Round	Skill	1
9	12 pts	Shape of Nae'Em Rogue	Need current Nae'Em with Rogue & Uses Rogues current image. Caster gains image, but not the skills or knowledge.	Self	Self	2 Hours	3 Minutes	None	99

Planar

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
5	8 pts	Reveal Origin Plane	Colors reveal the Plane of Origin.	2 Squares	5 items / 1 Square	Rollout	20 Minutes	RM	99
7	8 pts	Reach To My Home Nook	Summons one (1 handed) item from a preset permanent library.	PMP	Self	Permanent	10 Minutes	None	1
12	12 pts	Portal To A Connecting Soul	portal can't be opened/created unless Nae'Em agrees to the portal.	Self	PMP	2 Minutes	30 Minutes	None	1
19	20 pts	Vae'Em Portal (Ethereal Portal)	Creates a portal for anyone to use.	PMP	1 Landmark	Permanent	2 Days	None	99

End

Shrines

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
1	6 pts	Shrine Of Healing, 1d4/Tier	Heals 1d4 to those who have spoken the words of respect. # of times = caster Tier (w/ words spoken each time).	6 Squares	3x3 SqS	as Rollout	4 hours	none	1

-Venerator

11/8/2025 1:20:30 PM

5	8 pts	Arcane Interpretation, 1 Page	Save vs interpretation. Can recast 2 times with Col +1.	Touch	200 Char	1 Hour	10 Minutes	Resist (Skill/N)	99
5	8 pts	Obscure Magic Aura				Permanent	5 Minutes	Skill	1
5	10 pts	Scry (to a Nae'Em of any kind)	From 4 Sq's above Nae'Em. Use current sight/hearing.	2 Marks / Level	Nae'Em on PMP	1 Hour	2 Minutes	None	3
5	8 pts	Sky Scrying	View the AoE from 10 Sq's up. Use current sight/hearing.	5 Marks	15x15 Squares	30 Min / Tier	6 Minutes	None	1
6	8 pts	Create A Home (Ethereal Home Pad)	A return spot for Ethereal Portals	1 Square	1x1 Square	12 Hours	1 Hour	None	1
6	10.4 pts	Shrine Of the Mystical Mechanic	Negates the Magic part of mechanisms w/ words of respect. # of mechs = caster Tier (w/ words spoken each time).	6 Squares	2x2 Sq's	10 Minutes	10 Minutes	Resist (Skill/N)	1
6	10.4 pts	Shrine Of the Written Word	In AoE read/Write any visible common or ancient Language, if a Resist Magic Save is passed.	6 Squares	3x3 Sq's	10 Minutes	10 Minutes	Resist (Skill/N)	99
8	8 pts	Obscure Magical Depth				1 Year	5 Minutes	Skill	1
8	8 pts	Shrine of Portal Revelation		Shrine	10 Square Radius	4 Hours	4 Minutes	None	3
8	8 pts	Sphere Of Privacy	Those within can talk without fear of being overheard.	8 Squares	3x3 Squares	2 hours / Tier	4 Minutes	Skill	1
9	12 pts	Bonded Spirit Within A Statue	Used on art/sculptures with eyes.	1 Mark per Tier	1 Object	1 Day	30 Minutes	None	4
9	36 pts	Detect 'Ems (All Types)	Use of this spell will reveal clues about a True Name.	4 Squares	1 Square	Instant	20 Minutes	Resist (Skill/N)	99
10	12 pts	Remove Obscure Magic				Instant	5 Minutes	Skill	1
10	12 pts	Speak Language	Can speak an unknown language.	Touch	a person	1 Day	3 Minutes	None	99
12	12 pts	Circle of Spiritual Expulsion	x	8 Squares	3x3 squares	4 Hours	30 Minutes	Skill	
14	48 pts	Establish A House	Creates A House the character owns. Can tell if a follower is true.	1 Recipient	1 Target	Permanent	1 Month	None	99
14	16 pts	Ionic Marker Detector	Locate another casters Ionic Marker.	12 Squares	5x5 Squares	30 Minutes	10 Minutes	None	99

Summon or Send

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
6	8 pts	Conjure Arcane Beetles	Conjures a swarm of Arcane Beetles by succeeding on the Save. Beetles attack nearest enemy for 1d8 dmg. X2x2	8 Squares	1 Square	3 Rounds	Initiative	Skill	3

End

Traveling (PMP)

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
10	12 pts	Ladders & Stairs Of The Mist	Ladder: 1-12 sqs x 1 sq Lean. Stairs: 6 sqs x 6 sqs Lean.	12 Squares	1 Square	1 Hour	5 Rounds	None	99

Watch/Scry

Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save	Stack
2	2 pts	Create A Magical Glow	Item appears magical by creating a visible glow around it. Detect Magic spell = Yes. Number of Aspects = 0.	4 Squares	1 Item	End Of Year	1 Minute	None	9

End