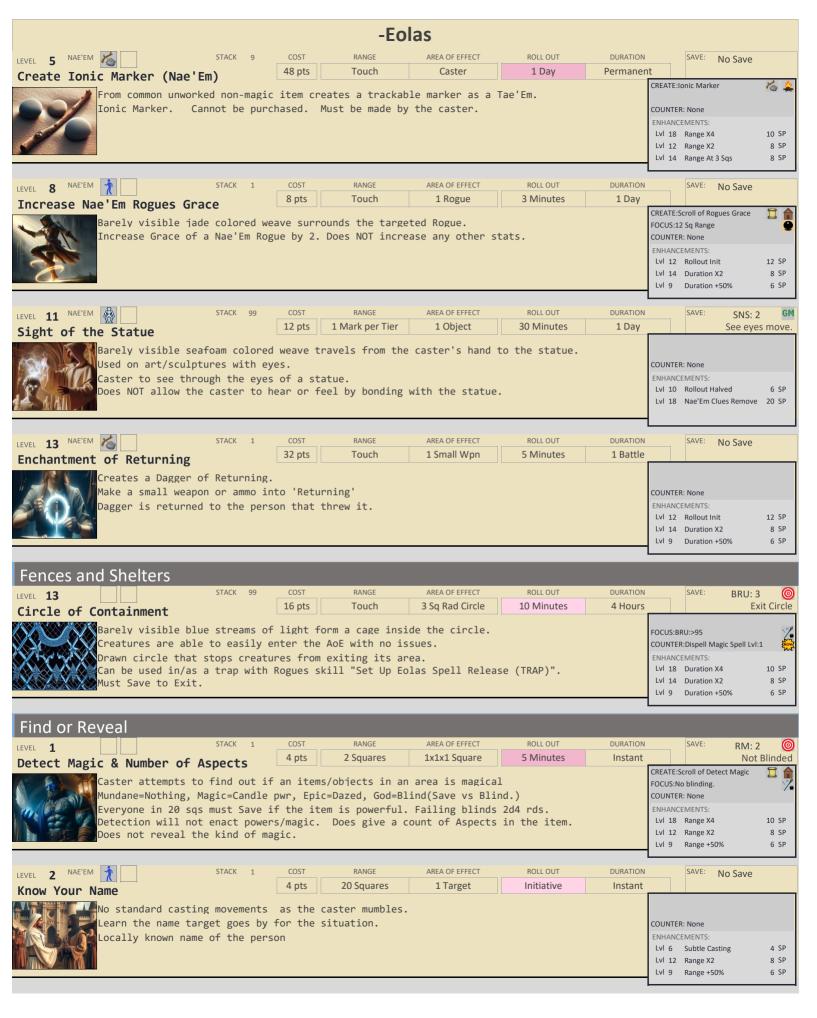
## -Eolas













## -Eolas Hide or Obscure STACK 1 COST RANGE AREA OF EFFECT ROLL OUT DURATION SAVE: No Save 4 pts 2 Squares Caster+Guest Initiative 5 Rounds Crack in the Wall Caster must find a visible crack in the wall. FOCUS:Can cast from hiding. Caster uses a crack to create the extra dimensional Ethereal space. COUNTER: None ENHANCEMENTS: Caster can include another person. Caster must enter and use the space for the spell to be used. Lvl 12 Range X2 8 SP Lvl 18 Duration X4 10 SP Caster and other person are either in or out. Cannot straddle. Lvl 14 Duration X2 8 SP Light-RANGE AREA OF EFFECT ROLL OUT SAVE: LEVEL -1 No Save pts No Counter Available DO NOT DELETE !!!! This is a counter COUNTER: None ENHANCEMENTS: Lvl 0 No Enhancements 0 SP ROLL OUT DURATION STACK 99 RANGE AREA OF EFFECT SAVE: No Save LEVEL 3 Touch 1x1 Square 30 Min Permanent Acid Etching FOCUS:none [Enter Summary] COUNTER: None SS ENHANCEMENTS: Lvl 10 Rollout Halved 6 SP I vI 12 AnF X2 6 SP LEVEL 8 NAE'EM STACK 99 COST RANGE AREA OF FEFECT ROLL OUT DURATION No Save 8 pts Touch 1 Rogue 3 Days Permanent Create Bond With Rogue Barely visible jade colored weave surrounds the caster and the Rogue. Quickly create a Nae'Em with a rogue COUNTER: None This quick spell can be used to connect with rogues since the rogues are ENHANCEMENTS: 6 SP partner class to Eolas casters. Lvl 10 Rollout Halved Lvl 9 Range at 1 Sq 6 SP Lvl 4 Aura Brightens -2 SP **Light and Darkness** STACK 99 COST RANGE AREA OF EFFECT ROLL OUT DURATION SAVE: No Save 4 pts Self Varies Initiative 4 Hours Light of Eolas (off - White) CREATE: Astral Candle Light Powder With a twirling of the fingers the caster brings about light! FOCUS:Brighter by Tier No Focus = Candle power. With Focus caster can set power. COLINTER:Same Snell This spell does stay fixed in relation to the caster, right above them. ENHANCEMENTS: 8 SP Lvl 14 Duration X2 Use a Focus item for control of light brightness. 6 SP Lvl 9 Duration +50% STACK 99 RANGE AREA OF EFFECT ROLL OUT DURATION No Save LEVEL 4 4 pts Self 3 Sq Dia Sphere Initiative Conc +4 Rds Shadow of the Magi CREATE:Dust of Darkness Stays fixed right above the caster. FOCUS:Dur=20 Min (No conc) Darkness to continues for up to 4 rds after the concentration has stopped. COUNTER:Dispel Magic Spell Lvl:1 Caster to creates darkness that will stay centered above them. ENHANCEMENTS: Lvl 20 Rollout Instant 16 SP Keep darkness active by lightly concentrating on the spell,

Other spells actions that do not state a need to concentrate may be used.

Lvl 14 Range At 3 Sqs

Lvl 9 Range at 1 Sq

8 SP

6 SP

## -Eolas Mechanicals STACK 99 RANGE AREA OF EFFECT ROLL OUT DURATION RM: 3 8 pts 2 Squares Lock 10 Minutes Rollout Lock/Trap paused Pause Magical Lock Freezes all magic within a specific trap for the duration. FOCUS:Range = 12 Squares helps rogue with magical locks COUNTER: None Must target a specific magical trap. ENHANCEMENTS: Freezes all magic within the trap for the duration with Save passed. Lvl 10 Rollout Halved 6 SP If duration ends then magic may be enacted. Nae'Ems LEVEL 1 NAE'EM STACK 99 ROLL OUT DURATION 9 SKL: 2 4 pts 2 Squares 1 Civ Creature 2 Hours 1 Week Nae'Em created. Create a Temporary Nae'Em Short term bonding with a willing civilized creature. Short term bonding with a willing civilized creature. COUNTER: None ENHANCEMENTS: Lvl 14 Save -1 Col 8 SP Lvl 12 Range X2 8 SP Lvl 14 Duration X2 8 SP AREA OF EFFECT ROLL OUT DURATION LEVEL 4 NAE'EM STACK 1 RANGE SAVE: No Save PMP 1 Item Initiative Instant 4 nts Call/Return Nae'Em Item Lime colored weave spins around the caster's hand until the item appears. FOCUS:30 lbs / 13.6 Kg Unbound light weight Nae'Em can be called. Limit of 10 lbs / 4.5 Kg. COUNTER: None Lime colored weave spins around the caster's hand until the item appears. ENHANCEMENTS: Lvl 6 Subtle Casting Lvl. 18 Nae'Em Clues Remove 20 SP Lvl 4 Aura Brightens -2 SP LEVEL 5 NAE'EM STACK 1 RANGE AREA OF FEFECT ROLL OUT DURATION SAVE: No Save 5 Marks 6 Minutes 30 Min / Tier 8 pts 15x15 Squares Scry Open areas - 5 Marks Able to view an area's that have smaller or no populations. (villages, open land, open sea) FOCUS:Includes Audio View is from a maximum of 5 squares above. COUNTER: None View is always from above. Must Save to view inside buildings. +1 col for each level below ENHANCEMENTS: 6 SP Lvl 10 Rollout Halved grnd. 8 SP Lvl 14 Duration X2 Can hear Nae'Em from above IF using the Focus Item. Lvl 9 Duration +50% 6 SP LEVEL 5 NAE'EM STACK 3 RANGE AREA OF EFFECT ROLL OUT DURATION COST 9 SKI · 2 8 Marks 1 Nae'Em 2 Minutes 1 Hour Scry to a Nae'Em Caster is able to view one of their Nae'Ems from above. View from 4 squares above, but will lower the view if needed. COUNTER: None ENHANCEMENTS: Lvl 18 Range X4 10 SP Lvl 12 Range X2 8 SP 8 SP Lvl 14 Duration X2 LEVEL 7 NAE'EM STACK 3 AREA OF EFFECT ROLL OUT DURATION SKL: 2 12 pts 1 Square 1 Recipient 4 Davs Permanent Created Create Permanent Nae'Em Bright yellow ribbons encircle the recipient. FOCUS:SKL:1 Permanent mental bond allows either party to initiate and/or accept. COUNTER:Rollout Interruption Lvl:1 Each person must be in same PMP. Arcane (Ancient Magic) will erase the bonding. ENHANCEMENTS: This spell will only support 3 (See Stack) connections to another person. Lvl 10 Rollout Halved 6 SP Lvl 18 Range X4 10 SP Recipient must Save for connection to work.

RANGE AREA OF FEFECT ROLL OUT STACK 1 DURATION No Save LEVEL 8 Self PMP 30 Minutes 5 Minutes 8 pts Portal To Nae'Em portal can't be opened/created unless Nae'Em agrees to the portal. portal can't be opened/created unless Nae'Em agrees to the portal. COUNTER: None the caster and one other person can pass through. Or Nae'Em and one other person can pass ENHANCEMENTS: Lvl 10 Rollout Halved 6 SP through. First to pass through must be either the Nae'Em or the caster.

