tered Rea	lity								
Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
5	8 pts	Ribbon Goblin Lookout	X	1/4 Mark	1 Ribbon Crtr	8 Hours	30 Minutes	none	3
ttle Actio	ns/Prep								
Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stac
8	8 pts	Circle of Protection vs Magic	X	Self	3x3 Squares	10 Minutes	8 Minutes	RM 2	1
ttle Defen	160								
Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stacl
7	8 pts	Half Wall of Force	X	Touch	4 Sqs Long	20 Minutes	20 Minutes	none	6
9	12 pts	Triggered Shield vs 1	X	Self	1 Battle	3 Days	1 Minute	SNS 2	1
10	12 pts	Minor Defense Bubble	X	Touch	Self	1 Battle	Initiative	RM 2	2
0									
ttle Offen							D 110 1	6 61	61
Lvl 1	Cost 4 pts	Title Force Pinch	Description	Range 8 Squares	AoE 1 Square	Duration Instant	RollOut Initiative	Save Col RM 2	Stack 99
2	4 pts	Force Push	x x	10 Squares	2 Squares	Instant	Initiative	RM 2	1
7	8 pts	Hold Civilized Creature		8 Squares	1 Target	5 Rounds	1 Round	INIVI Z	ı
8		Force Clap	X	12 Squares	2 Squares		Initiative	RM 2	99
	8 pts	Class Power Attack	X Class Polt Dwg 4d40 ACH Cove for 1/2 dwg IF come class	·	·	Instant 1 Round	Initiative	RM 3	
12 17	12 pts		Class Bolt Dmg 4d10+ACU. Save for 1/2 dmg IF same class.	8 Squares	1 Target		10 Minutes	SKL 2	99
	20 pts	Force Cage	X	8 Squares	3x3 Squares	3 Rounds		RM 2	99
17	20 pts	Hammering Force	X	12 Squares	2 Squares	Instant	Initiative	KIVI Z	99
ass Speci	alty								
Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
3	4 pts	Improve Resist & Skill Saves	X	Self	Caster	2 Hours	6 Minutes	none	1
11	36 pts	Connect To An Arcane Focus Item	Creates connection between caster and a Arcane Focus Item.	Touch	1 Item	Permanent	3 Days	RM3	1
18	60 pts	Arcane Removal (1 of 3)	2nd of 3 castings made by separate casters to remove power.	Touch	1 Target	Permanent	6 Hours	RM3	99
mmunica	tion								
Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stacl
4	4 pts	Arcane Translation - 1 Page	X	Touch	200 Characters	20 Minutes	20 Minutes	RM 2	0
7	8 pts	High Flares	X	In Sight	16 Sq Sphere	20 Minutes	10 Minutes	none	3
chantmer	nts								
Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stacl
2	8 pts	Dispel Magic Spell	List of spells that can be affected are in the Full Description list.	4 Sqs	1 Item	Permanent	6 Minutes	SKL 1	99
3	4 pts	Animate Cats Eye Marble	X	Self	Caster	2 Hours	1 Minute	none	1
3	4 pts	Orix False Glow	X	4 Squares	1 Item	15 Minutes	2 Minutes	none	1
3	4 pts	Visible Sign Posts	X	5 Squares	1 Sign Post	2 Hours	1 Minute	none	1
4	4 pts	Triggered Announcements	X	Touch	2x1 Sqs (Wall)	Until Triggered		None	3
4	4 pts	Weapon Speed Charm	X	Touch	1 Weapon	1 Battle	30 Minutes	SKLx	1
5	8 pts	Create Ionic Marker	X	Touch	1 Object	Permanent	1 Day	none	3
6	8 pts	Release Arcane Script	X	Touch	200 Characters	1 Hour	10 Minutes	SKL 1	3
8	8 pts	Constrain Arcane Script	X	Touch	200 Characters	Permanent	1 Hour	SKL 3	1
8	8 pts	Imbue an Item with	X	Touch	1 Item	5 Years	3 Days	none	99
11	12 pts	Add Signs to Signpost	X	1 Square	1 Signpost	3 Days	10 Minutes	none	
11	<u> </u>			·		•	30 Minutes	SNS 2	99 99
11	12 pts	Sight of the Statue	Used on art/sculptures with eyes.	1 Mark per Tier	1 Object	1 Day	30 Milliules	3N3 Z	98

-Orix 9/21/2024 7:48:04 AM Triggered Announcement Touch 2 Squares 3 Days 3 12 pts Χ Permanent none 13 32 pts **Enchantment of Returning** Creates a Dagger of Returning for 1 battle. Touch 1 Small Wpn 1 Battle 5 Minutes none 1 16 Create Leather Golem Touch 6 Hours 3 16 pts Χ 1 Contstruct 1 Day none 99 17 20 pts Place An Arcane Aspect Χ Touch 1 Item Permanent 3 Days none 20 pts Create Wood Golem 1 Construct 8 Hours SKL₂ Touch 1 Day Χ Create Stone Golem SKL4 19 20 pts Х Touch 2x2 Squares 1 Month (30 da 8 Hours 1 Fences and Shelters Lvl Cost Title Range AoF Duration RollOut Save Col Stack Description Force Platform 2x2 Sq Platform 8 pts 16 Squares 10 Minutes 2 Minutes 3 6 Х none 10 12 pts Walls of Force (4 to 6) Х 12 Squares See Description 4 Hours 5 Min / Wall 3 none 12 pts Force Wall Touch 1 Hour 20 Minutes 3 11 Х 6 Sas Lona none 16 pts Circle of Containment Creatures from exiting its area. Must Save to Exit. BRU 3 99 13 Touch 3 Sq Rad Circle 4 Hours 10 Minutes Find or Reveal Lvl Cost Title Description Range AoE Duration RollOut Save Col Stack Detect Magic & Number of Aspects Mundane=Nothing, Magic=Candle pwr, Epic=Dazed, God=Blind 1x1x1 Square 5 Minutes RM₂ 1 4 pts 2 Squares Instant 3 Orix View Sign Posts 4 pts 8 Squares 1x1 Sq Sphere 30 Minutes 2 Minutes none 5 8 pts Locate Ionic Marker Х **PMP** 1 Marker Instant 1 Hour SKL₂ 99 9 Find Clues To True Name Use of this spell will reveal clues about a True Name. 4 Squares 2 Hours RM₂ 99 24 pts 1 Item Permanent Search for Focus Item Detects focus item within range. Vibration/Audible/Visual. Self 1 Mark 4 Hours 1 Day SKL₂ 12 pts 1 16 Reveal True Name This uses all the clues to find the True Name. 12 Hours 99 64 pts 1 Square 1 Square Permanent none **Healing and Rest** Title RollOut Lvl Cost Description Range AoE Duration Save Col Stack Forced Heal 1d6 HP (+more) 4 pts Roll dice. Apply as force damage. Apply x2 as healing. 1 Square 1 Target Permanent Initiative none 6 pts Triggered Forced Healing 2d8 Dmg triggers 2d8 rolled. Dmg first, then 2x Healing Self Caster 3 Davs 1 Hour none 5 8 pts Assist Another's Healing 4 Squares 1 Heal Spell Instant 10 Minutes Χ none 99 6 Destroy Harmful Substance 6 Squares 10 Minutes 8 pts Х 1 Square Permanent none Ranged Forced Healing 2d8+2 HP 12 12 pts Roll 2d8+2. Dmg x1 then Heal x2 6 Squares 1 Target Permanent Initiative none 99 15 Held Stasis Touch RM₁ 16 pts Х 1 Target 1 Month (30 da 1 Minute Light-Lvl Cost Description Range AoE Duration RollOut Save Col Stack pts No Counter Available Х none Light and Darkness Range RollOut Lvl Cost Title Description AoE Duration Save Col Stack Light of Orix (Bright White) Default Light: Candle light Self Varies 4 Hours Initiative 99 4 pts none Capture/Release Normal Light Self 12 Sqs Radius 2 Hours 2 Minutes 4 pts none 4 pts Shadow of the Magi Darkness centered just above caster. Self 3 Sq Dia Sphere Conc +4 Rds Initiative 99 none Nae'Ems Title AoE RollOut Save Col Stack Cost Description Range Duration 99 4 pts Send Item to A Nae'Em Location Χ **PMP** 1 Mid Item Instant 20 Minutes none 3 Call Bonded Person **PMP** 30 Minutes 4 pts 1 Recipient Instant none

5

5

8

8 pts

8 pts

8 pts

Call/Return Nae'Em Item

Scry to a Nae'Em

Portal To Nae'Em

Χ

View from 4 squares above, but will lower the view if needed

portal can't be opened/created unless Nae'Em agrees to the portal.

PMP

Self

8 Marks

1 Item

PMP

1 Nae'Em

Instant

1 Hour

5 Minutes

Initiative

2 Minutes

30 Minutes

1

3

1

none

None

SKL₂

			-Orix					9/21/2	2024 7:48:0)4 AM
End	9	36 pts	Detect 'Ems (All Types)	Use of this spell will reveal clues about a True Name.	4 Squares	1 Square	Instant	20 Minutes	RM 2	99
	11	12 pts	Eavesdrop on Nae'Em Convo	Listen to a private convo. But give up the ability to see.	20 Sq Radius	1 Convo	5 Min/Tier	5 rounds	SKL 2	1
	15	16 pts	Create Permanent Location Tae'Em	Location becomes a teleport destination.	10 Squares	2x2 Sq Area	Permanent	1 Day	none	1
Plana	r									
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Langstrom Location (Vae'Em)	X						
	2	4 pts	Langstrom Cloak Pockets	X	Touch	1 Worn Garment	1 Week	1 Minute	none	3
	6	8 pts	Langstrom Portal	X						
	6	8 pts	Langstrom Rupture	X	8 Squares	1x1 Sq Portal	1 Minute	30 Minutes	none	1
	12	12 pts	Circle of Langstrom Expulsion	Returns Langstrom creatures. The caster rolls a MGC:2 save.	Touch	3x3 Squares	4 Hours	10 Minutes	SKL 2	1
	13	16 pts	Find Nearest Langstrom Portal	X	Self	10 Marks	6 Days	1 Hour	none	1
Summon or Send										
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	4	4 pts	Call Item (in Sight)	X	6 Squares	1 Item	Instant	Initiative	AGL	1
	4	4 pts	Conjure Native Beetles	Swarm. HP:15, AC:12, Init+4, ToHIT+4, Attacks:x1x1, Dmg: 1d8	4 Squares	1 Mark	2 Rounds	Initiative	SKL 2	2
	12	12 pts	Langstrom Servant: Pucoe Gree	X	1 Square	1 Creature	8 Hours	10 Minutes	none	3
Utility	or Mis	C								
	Lvl	Cost	Title	Description	Range	AoE	Duration	RollOut	Save Col	Stack
	1	4 pts	Draw Up Ground Water	Pull water from ground. 2 skins/Tier. Dry areas 1 skin.	Touch	2 Skins/Tier	Permanent	5 Minutes	none	99
	9	12 pts	Food Times Three	X	3 Squares	2x2 Squares	Permanent	12 Hours	none	1
	10	12 pts	Ladders & Stairs	Ladder: 1-12 sqs x 1 sq Lean. Stairs: 6 sqs x 6 sqs Lean.	12 Squares	1 Square	1 Hour	5 Rounds	none	99