







			-Eo	las			
LEVEL 9	STACK		RANGE	AREA OF EFFECT	ROLL OUT	DURATION	NIVI. 2
Detect 'Ems (All	Types)	36 pts	4 Squares	1 Square	20 Minutes	Instant	Revealed
Caster This wi	Orange ribbons flo attempts to reveal ill create a separa ly 1 can be reviewe	the existence te glow for ea	and nature of	a Nae'Em.			FOCUS:Rollout Halved. COUNTER: None ENHANCEMENTS: LVI 14 Save -1 Col 8 SP LVI 18 Range X4 10 SP LVI 12 Range X2 8 SP
LEVEL 9 NAE'EM Search for Focus	STACK Item	1 COST 12 pts	RANGE Self	AREA OF EFFECT 1 Mark	ROLL OUT 1 Day	DURATION 4 Hours	SILL. Z
Caster Vibra Audib	is soley able to d chooses detection ation: Caster feels ple: Caster hears a al: Caster sees a g	method: a vibration w low siren whi	which grows as ch grows loude	they near the i	the item.		COUNTER:Dispel Magic Spell Lvl:1 ENHANCEMENTS: Lvl 10 Rollout Halved 6 SP Lvl 14 Duration X2 8 SP Lvl 9 Duration +50% 6 SP
LEVEL 11 NAE'EM	STACK	99 COST	RANGE	AREA OF EFFECT	ROLL OUT	DURATION	SAVE: SNS: 2 GM
Sight of the Stat	tue	12 pts	1 Mark per Tier	1 Object	30 Minutes	1 Day	See eyes move.
Used or Caster	visible seafoam con art/sculptures wito see through the DT allow the caster	th eyes. eyes of a sta	itue.				COUNTER: None ENHANCEMENTS: Lvl 10 Rollout Halved 6 SP Lvl 18 Nae'Em Clues Remove 20 SP
E 100/1	_	_	_	_	_	_	
Food-Water LEVEL 1 Draw Up Ground Wa	STACK	99 COST 4 pts	RANGE Touch	AREA OF EFFECT 2 Skins/Tier	ROLL OUT 5 Minutes	DURATION Permaner	INO Save
Pull wa Typical Does NO	nd Orange ribbons b ater from ground. I person requires 1 OT continously draw epeat adds 10% to f	2 skins per T skin per day. water from th	ier. 1 skin i Deserts mean ne same spot,				FOCUS:+2 Skins extra COUNTER: None ENHANCEMENTS: Lvl 16 Rollout 1 Min 8 SP Lvl 20 AOE X4 20 SP Lvl 12 AoE X2 6 SP
							1
Health-Life-Dea	ith						
Forced Heal 1d6 H	STACK	1 COST 4 pts	RANGE 1 Square	AREA OF EFFECT 1 Target	ROLL OUT Initiative	DURATION	110 3010
Healing First r Then ap Lastly,	g energy drawn from roll the dice and c oply as force damag , apply the full he ecomes more powerfu	alculate full e to the targe aling time two	healing with e et, if the targ o (x2) to the t	nhancements, et is dead next arget.			FOCUS:Fragility Save - 1 Column COUNTER: None ENHANCEMENTS: Lvl 18 Range X4 10 SP Lvl 14 Range At 3 Sqs 8 SP
LEVEL 10 End Current Dmg (STACK Over Time	99 COST 12 pts	RANGE 8 Squares	AREA OF EFFECT 1 Target	ROLL OUT Initiative	DURATION Permaner	140 3040
Stops of Enacted	current Damage Over d in next round on DT heal or cure the	casters initia	ntive				FOCUS:d6 healing COUNTER: None ENHANCEMENTS: LvI 12 Range X2 8 SP LvI 9 Range +50% 6 SP LvI 18 AOE = 2 Targets 10 SP
LEVEL 12 Ranged Forced Hea	STACK aling 2d8+2 HP	99 COST 12 pts	RANGE 6 Squares	AREA OF EFFECT 1 Target	ROLL OUT Initiative	DURATION Permaner	140 Save
Energy Roll di	visible Blue spark from throughout th ice and use the res e double the same r	e body is forcult to apply d	e to an injury Hamage,		ent.		COUNTER: None ENHANCEMENTS: Lvl 20 Rollout Instant 16 SP Lvl 9 Range at 1 Sq 6 SP

Lvl 14 Duration X2

8 SP

-Eolas N Nae'Em-People LEVEL 1 NAE'EM ROLL OUT DURATION STACK 99 AREA OF EFFECT 9 SKI:2 4 pts 2 Squares 1 Civ Creature 2 Hours 1 Week Nae'Em created. Create a Temporary Nae'Em Short term bonding with a willing civilized creature. Short term bonding with a willing civilized creature. COUNTER: None ENHANCEMENTS: 8 SP Lvl 14 Save -1 Col Lvl 12 Range X2 8 SP Lvl 14 Duration X2 8 SP LEVEL 2 NAE'EM STACK 1 RANGE AREA OF EFFECT ROLL OUT DURATION SAVE: No Save 4 pts Touch 1 Rogue 5 Minutes 1 Hour Rogue's Right Place, Right Time Mami Barely visible spruce colored weave shines around the rogue, then dissipates. FOCUS:COL+1 Assists the Rogue to be unnoticed. COUNTER: None Barely visible spruce colored weave shines around the rogue, then dissipates. ENHANCEMENTS: Lvl 18 Duration X4 10 SP Lvl 14 Duration X2 8 SP Lvl 16 AoE = 2 Ppl 8 SP 7 NAE'EM AREA OF EFFECT ROLL OUT DURATION SAVE: SKL: 2 8 pts 8x8 Squares 1 Convo 10 Minutes 5 Min/Tier Can hear convo. Eavesdrop on Nae'Em Convo (Eolas) Listen in on a private conversation. But do NOT give up the ability to see. Creates a temporary Nae'Em when a conversation is within range. COUNTER: None But blocks the vision of the caster while they listen to a Nae'Em conversation. ENHANCEMENTS Lvl 12 Rollout Init 12 SP The owners of the Nae'Em communication will not be aware. Can be used as a True Name clue. Lvl 10 Rollout Halved 6 SP Lvl 14 Duration X2 STACK 99 RANGE AREA OF FEFECT ROLL OUT DURATION LEVEL 8 NAE'EM SAVE: No Save 8 pts Touch 1 Rogue 3 Days Permanent Create Bond With Rogue Barely visible jade colored weave surrounds the caster and the Rogue. Quickly create a Nae'Em with a rogue COUNTER: None ENHANCEMENTS: This quick spell can be used to connect with rogues since the rogues are Lvl 10 Rollout Halved 6 SP partner class to Eolas casters. 6 SP Lvl 9 Range at 1 Sq -2 SP Lvl 4 Aura Brightens ROLL OUT LEVEL 11 NAE'EM 9 SKL: 2 12 pts 20 Sq Radius 1 Convo 5 rounds 5 Min/Tier Able to listen Eavesdrop on Nae'Em Convo Listen in on a private conversation. But give up the ability to see. FOCUS: Duration +20 Min Creates a temporary Nae'Em when a conversation is within range. COUNTER:Same Spell But blocks the vision of the caster while they listen to a Nae'Em conversation. ENHANCEMENTS: Lvl 10 Rollout Halved 6 SP The owners of the Nae'Em communication will not be aware. Lvl 12 Range X2 8 SP Can be used as a True Name clue. Lvl 9 Range +50% 6 SP DURATION LEVEL 12 NAE'EM STACK 1 RANGE AREA OF EFFECT ROLL OUT SAVE: No Save 12 pts Self PMP & 2 Uses 30 Minutes 2 Minutes Portal To Nae'Em portal can't be opened/created unless Nae'Em agrees to the portal. portal can't be opened/created unless Nae'Em agrees to the portal. COUNTER: None First to pass through must be either the Nae'Em or the caster. ENHANCEMENTS: Lvl 10 Rollout Halved Nae'Em/caster and one other person can pass through. Lvl 14 Duration X2 8 SP Lvl 9 Duration +50% 6 SP N Tae'Em-Thing AREA OF EFFECT LEVEL 4 NAE'EM STACK 1 RANGE ROLL OUT DURATION SAVE: No Save PMP Initiative 4 pts 1 Item Instant Call/Return Nae'Em Item ime colored weave spins around the caster's hand until the item appears. FOCUS:30 lbs / 13.6 Kg Unbound light weight Nae'Em can be called. Limit of 10 lbs / 4.5 Kg. COUNTER: None ime colored weave spins around the caster's hand until the item appears. ENHANCEMENTS:

Lvl 6 Subtle Casting

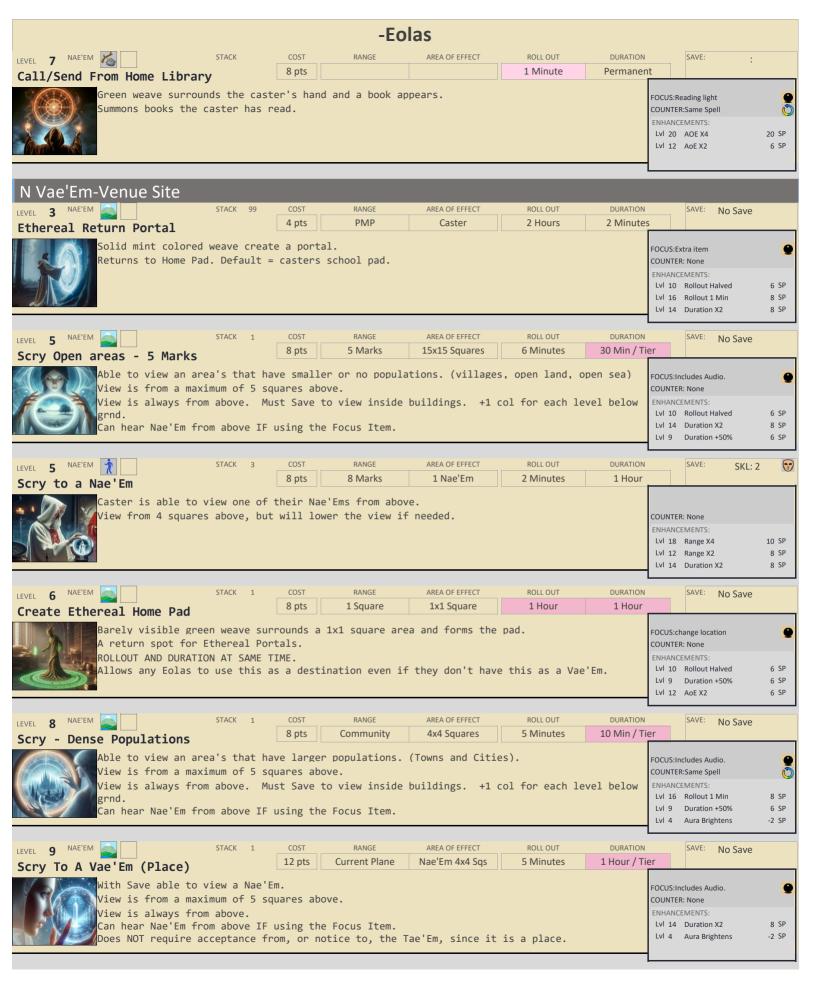
Lvl 4 Aura Brightens

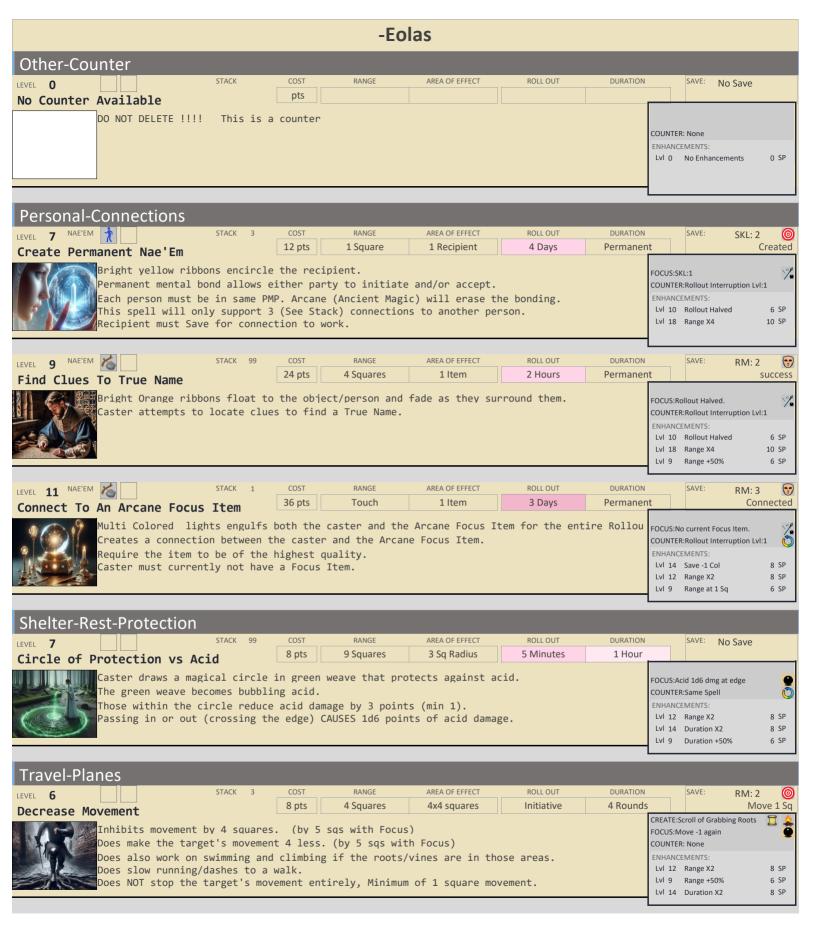
Lvl 18 Nae'Em Clues Remove

4 SP

20 SP

-2 SP





-Eolas **Utility-**STACK 99 COST RANGE AREA OF EFFECT ROLL OUT DURATION SAVE: No Save 4 Hours 4 pts Self Initiative Light of Class Color CREATE: Astral Candle Light Powder 👗 With a twirling of the fingers the caster brings about light! FOCUS:Brighter by Tier No Focus = Candle power. With Focus caster can set power. COUNTER:Same Spell ENHANCEMENTS: This spell does stay fixed in relation to the caster, right above them. 8 SP Use a Focus item for control of light brightness. Lvl 14 Duration X2 Lvl 9 Duration +50% 6 SP Lvl 18 Duration - EOY 20 SP STACK 99 COST RANGE AREA OF EFFECT ROLL OUT DURATION SAVE: No Save LEVEL 4 4 pts 3 Sq Dia Sphere Conc +4 Rds Self Initiative Shadow of the Magi CREATE:Dust of Darkness Stays fixed right above the caster. FOCUS:Dur=20 Min (No conc) Darkness to continues for up to 4 rds after the concentration has stopped. COUNTER:Dispel Magic Spell Lvl:1 Caster to creates darkness that will stay centered above them. ENHANCEMENTS: Lvl 20 Rollout Instant 16 SP Keep darkness active by lightly concentrating on the spell, Lvl 14 Range At 3 Sqs Other spells actions that do not state a need to concentrate may be used. 8 SP Lvl 9 Range at 1 Sq 6 SP DURATION STACK 99 COST RANGE AREA OF EFFECT ROLL OUT SAVE: GM RM: 3 6 10 Minutes Rollout 8 pts 2 Squares Lock Lock/Trap paused Pause Magical Lock reezes all magic within a specific trap for the duration. FOCUS:Range = 12 Squares helps rogue with magical locks COUNTER: None Must target a specific magical trap. ENHANCEMENTS Lvl 10 Rollout Halved Freezes all magic within the trap for the duration with Save passed. 6 SP If duration ends then magic may be enacted. LEVEL 8 NAE'EM STACK 1 COST RANGE AREA OF EFFECT ROLL OUT DURATION No Save 8 pts Touch 1 Rogue 3 Minutes 1 Day Increase Nae'Em Rogues Grace CREATE:Scroll of Rogues Grace Barely visible jade colored weave surrounds the targeted Rogue. FOCUS:12 Sq Range Increase Grace of a Nae'Em Rogue by 2. Does NOT increase any other stats. COUNTER: None ENHANCEMENTS: Lyl 12 Rollout Init 12 SP 8 SP Lvl 14 Duration X2

Lvl 9 Duration +50%

6 SP