-Rogue

2 Silent Movements

2 Ventriloquism

4 Sleight of Hand

12 Impersonate A Person

Bat Lv	ttle Actions/Prep	Cos	RANGE	AoE	Rollout	Duration
1	Avoid Incoming (Ranged/Thrown	4	Self	1 Battle	1 Minute	1 Battle or 1
3	Take Point	4	Self	6 Squares a	1 Minute	Up To 1 Day
5	Patient and Watchful	8	Self	2x2 Squares	4 Rounds	4 Hours
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	itle Offense					Duration
2	Melee Backstab	4	1 Square	1 Target	Initiative	1 Round
3	Rogues Charge	4	Move x2	1 Target	Initiative	1 Round
4	Critical Surprise Throw	4	3 Sqs / Tier	1 Melee Tar	Pre-Battle In	1 Round
6	Held Throw, Single Target	8	By Weapon	1 Target	Initiative	5 Attacks &
8	Whirling Mordra, Rogue Style	8	Touch	Adjacent Sq	Initiative	1 Round
11	Mounted Melee Attack	12	1 Square	1 Horse	Initiative	1 Battle
-	ttle Reaction					
3	Blunder Reroll	4	Self	1 Blunder	Instant	Instant
3	Dodge AoO Attacks		0.16			
	•	4	Self	Movement	Instant	1 Round
3	Draw Attention	4	In Sight	Movement In Sight	Instant	1 Round Up to 30 Min
3	Draw Attention Disrupt Concentration				Instant	
		4	In Sight	In Sight	Instant	Up to 30 Min
5	Disrupt Concentration	4	In Sight 8 Squares	In Sight 3x3 Squares	Instant	Up to 30 Min 2 Rounds
5	Disrupt Concentration 2nd Attempt To Grab Blunder Change Up	4 8 8 8	In Sight 8 Squares Touch	In Sight 3x3 Squares Self	Instant Instant Instant	Up to 30 Min 2 Rounds Instant
5 6 7 13	Disrupt Concentration 2nd Attempt To Grab Blunder Change Up Feign Death	4 8 8 8	In Sight 8 Squares Touch Self	In Sight 3x3 Squares Self Self	Instant Instant Instant Instant	Up to 30 Min 2 Rounds Instant Instant
5 6 7 13	Disrupt Concentration 2nd Attempt To Grab Blunder Change Up Feign Death ss Specialty	4 8 8 8 16	In Sight 8 Squares Touch Self Self	In Sight 3x3 Squares Self Self Self	Instant Instant Instant Instant Instant	Up to 30 Min 2 Rounds Instant Instant 2 Rds Minim
5 6 7 13	Disrupt Concentration 2nd Attempt To Grab Blunder Change Up Feign Death	4 8 8 8 16	In Sight 8 Squares Touch Self	In Sight 3x3 Squares Self Self	Instant Instant Instant Instant Instant Instant Instant	Up to 30 Min 2 Rounds Instant Instant
5 6 7 13	Disrupt Concentration 2nd Attempt To Grab Blunder Change Up Feign Death ss Specialty Title	4 8 8 8 16	In Sight 8 Squares Touch Self Self	In Sight 3x3 Squares Self Self Self	Instant Instant Instant Instant Instant Instant Instant	Up to 30 Min 2 Rounds Instant Instant 2 Rds Minim Duration 5 Minutes
5 6 7 13	Disrupt Concentration 2nd Attempt To Grab Blunder Change Up Feign Death ss Specialty Title Climbing	4 8 8 8 16	In Sight 8 Squares Touch Self Self RANGE Move	In Sight 3x3 Squares Self Self Self Vertical Area	Instant Instant Instant Instant Instant Instant Instant Instant	Up to 30 Min 2 Rounds Instant Instant 2 Rds Minim Duration 5 Minutes

4 Self

4 Self

12 Self

Self

4 4 Sqs/Tier 1 Square Initiative 1 Round

Arms Length 1 Round Instant

1 Person 10 Min/Com 12 Hours

Initiative 20 Minutes

Find or Reveal	Cos	RANGE	AoE	Rollout	Duration
1 Find Entrance/Gate	4	Urban	Community	Initiative	Instant
1 Search For Items	4	Touch	Variable	1 Minute	Instant
3 Reveal Value	4	Touch	1 Item	10 Rds (1 Mi	Permanent
4 Search The Area	4	Touch	2w x 2d x 1h	10 Minutes	2 Hours
Mechanicals Lvl Title					
Create Message Trap	20	Touch	1 Square	20 Minutes	Until Trigger
1 Disarm/Arm Locks and Traps	8	Touch	1 Mechanica	10 Minutes	Until Reset
2 Create Impedance Trap	12	Touch	1x2 Squares	5 Minutes	Until Trigger
5 Create Damaging Trap	40	Touch	1 Square	2 Hours	Until Trigger
Nae'Ems Lvl Title					
14 Bestow House Authority	48	1 Recipient	1 Target	1 Week	Permanent
Urban Environment					
9 Urban Tracking		Self		3d8 Minutes	
10 Lose A Tail (Urban)	12	Self	Urban	3d8 Rounds	30 Minutes