

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int feet,inch;
```

```
    float cm;
```

```
    scanf("%d",&feet);
```

```
    scanf("%d",&inch);
```

```
    cm=(feet*12+inch)*2.54;
```

```
    printf("%.2f",cm);
```

```
    return 0;
```

```
}
```

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int a,b;
```

```
    scanf("%d",&a);
```

```
    scanf("%d",&b);
```

```
    printf("%d\n",a+b);
```

```
    printf("%d\n",a-b);
```

```
    printf("%d\n",a*b);
```

```
    printf("%d\n",a/b);
```

```
    printf("%d",a%b);
```

```
    return 0;
```

```
}
```

```
#include<stdio.h>
int main()
{
    int n;
    float price,dis,tot;
    scanf("%d",&n);
    price=n*3.49;
    dis=price*0.6;
    tot=price-dis;
    printf("Regular price: %.2f\n",price);
    printf("Discount: %.2f\n",dis);
    printf("Total: %.2f",tot);
    return 0;
```

```
}
```

```
1  #include<stdio.h>
2  int main()
3  {
4      int x,y;
5      scanf("%d",&x);
6      scanf("%d",&y);
7      if(y>=x)
8      {
9          printf("YES");
10     }
11     else
12     {
13         printf("NO");
14     }
15     return 0;
16 }
```



```
1  #include<stdio.h>
2  int main()
3  {
4      int n,res;
5      scanf("%d",&n);
6      res=n*(n-1)/2;
7      printf("%d",res);
8      return 0;
9  }
```

```
1  #include<stdio.h>
2  int main()
3  {
4      int a,b,c;
5      scanf("%d %d %d",&a,&b,&c);
6      if ((a>b)&&(a>c))
7      {
8          printf("%d",a);
9      }
10     else if ((b>a)&&(b>c))
11     {
12         printf("%d",b);
13     }
14     else
15     {
16         printf("%d",c);
17     }
18     return 0;
19 }
```