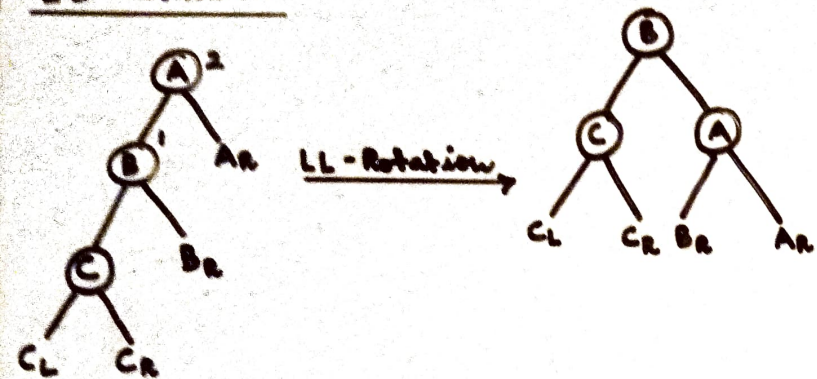


## LL - Rotation:



{ (Balance Factor (root) == 2 and Balance Factor (root → left) == 1)

{ Perform LL Rotation

• Height of nodes A, B changes (Balance Factor() also changes).

• Height of node C and all nodes in CL, CR, BR, AR remains unchanged (Balance Factor() remains unchanged)

