

Requirements Review Workshop Summary Report

Project Name: Toy Station

Date: 10/1/2024

Participants:

Group3 Team Members

- Vaishnavi Shastrula
- Karunya Mekala
- Sai Sowjanya Edupuganti
- Katikala Damodar Reddy
- Gayathri Vutla
- Teja Nagendra Sirigineedi
- Chopra Sai Arani
- Preethi Medipelli
- Shraehitha Reddy Banda

Code Crusaders Team members

- Krishna Vishesh Katta
- Nikhil Thoutu
- Vamshi Krishna Timmapuram
- Anusha Marella
- Spandana Naidu Dammireddy
- Varsha Reddy Chintala
- Rohita Pingli
- Shreshika Veerannagari

Summary of Suggestions and Decisions

Suggestion	Accepted/Rejected	Reasoning
Provide detailed implementation plans for	Accepted	Enhancing the recommendation engine is crucial for user

the recommendation engine.		engagement. Detailed plans will be documented in Phase 2.
Explicitly mention GDPR and CCPA compliance in security requirements.	Accepted	Clarity on compliance with data protection regulations is essential; we will incorporate this into our documentation.
Ensure robust session management for user interactions.	Accepted	Strengthening session management is necessary for user experience, particularly in handling timeouts.
Include real-time inventory management in the initial release.	Rejected	The focus is on core functionalities first; real-time inventory will be considered for future enhancements.
Expand payment gateway options to include cryptocurrency.	Rejected	Initially, we will focus on popular payment gateways like Stripe and PayPal; cryptocurrency integration will be revisited later.
Document prevention measures for SQL injection and XSS attacks.	Rejected	While important, we feel the current security measures are adequate; we'll revisit this as part of Phase 3 security hardening.
Implement version control with a clear branching strategy.	Rejected	While version control is essential, our existing Git practices are sufficient for the current scope.
Specify third-party services for timely customer notifications.	Rejected	We will ensure timely notifications, but the specific services can be determined later based on implementation needs.

Conclusion

This workshop provided critical insights that will enhance the Toy Station project. The decisions to accept or reject the stronger suggestions were made to ensure that our focus remains on delivering a robust platform while addressing the most pressing needs of the project. The team will implement the accepted suggestions to improve user experience and compliance.