

LP Practical

Write a program to simulate CPU Scheduling Algorithms: FCFS, SJF (Preemptive), Priority (Non-Preemptive) and Round Robin (Preemptive).

1. FCFS

```
import java.io.*;
import java.util.Scanner;
public class FCFS
{
    public static void main(String args[])
    {
        int i,no_p,burst_time[],TT[],WT[];
        float avg_wait=0,avg_TT=0;
        burst_time=new int[50];
        TT=new int[50];
        WT=new int[50];
        WT[0]=0;
        Scanner s=new Scanner(System.in);
        System.out.println("Enter the number of process: ");
        no_p=s.nextInt();
        System.out.println("\nEnter Burst Time for
processes:");
        for(i=0;i<no_p;i++)
        {
            System.out.print("\tP"+(i+1)+" :  ");
            burst_time[i]=s.nextInt();
        }

        for(i=1;i<no_p;i++)
        {
            WT[i]=WT[i-1]+burst_time[i-1];
            avg_wait+=WT[i];
        }
        avg_wait/=no_p;

        for(i=0;i<no_p;i++)
```

```

        {
            TT[i]=WT[i]+burst_time[i];
            avg_TT+=TT[i];
        }
        avg_TT/=no_p;

        System.out.println("\n*****
*****");
        System.out.println("\tProcesses:");

        System.out.println("*****
*****");
        System.out.println("        Process\tBurst Time\tWaiting
Time\tTurn Around Time");
        for(i=0;i<no_p;i++)
        {
            System.out.println("\tP"+(i+1)+"\t
"+burst_time[i)+"\t\t "+WT[i)+"\t\t "+TT[i]);

        }
        System.out.println("\n-----
-----");
        System.out.println("\nAverage waiting time :
"+avg_wait);
        System.out.println("\nAverage Turn Around time :
"+avg_TT+"\n");
    }
}

```

/*Output:

Enter the number of process:

3

Enter Burst Time for processes:

P1: 24

P2: 3

P3: 3

Processes:

Process	Burst Time	Waiting Time	Turn Around Time
P1	24	0	24
P2	3	24	27
P3	3	27	30

Average waiting time : 17.0

Average Turn Around time : 27.0 */

$\{$ $\{$

```
int TimeQuantum;
```

```
Pno=sc.nextInt();
```

```
for(int i=0;i<Pno;i++)
```

 $\{$

```
Process[i]=sc.nextInt();
```

}

```
for(int i=0;i<Pno;i++)
```

 $\{$

```
Burst time[i]=sc.nextInt();
```

}

```
TimeQuantum=sc.nextInt();
```

do {

```
for (int i=0; i<Pno; i++)
```

 $\{$

```
if (Burst time[i]>TimeQuantum)
```

$$\{$$

```
Burst time[i]-=TimeQuantum;
```

```
for (int j=0; j<Pno; j++)
```

 $\{$

```
if ( (j!=i) && (Burst_time[j]!=0) )
```

```

        WT[j]+=TimeQuantum;
    }
}
else
{
    for(int j=0;j<Pno;j++)
    {
        if((j!=i)&&(Burst_time[j]!=0))
            WT[j]+=Burst_time[i];
    }
    Burst_time[i]=0;
}
}

sum=0;
for(int k=0;k<Pno;k++)
    sum=sum+Burst_time[k];
} while(sum!=0);

for(int i=0;i<Pno;i++)
    TAT[i]=WT[i]+a[i];

System.out.println("process\t\tBT\tWT\tTAT");
for(int i=0;i<Pno;i++)
{

System.out.println("process" +(i+1) +"\t"+a[i]+"\t"+WT[i]+"\t"+TAT
[i]);

    }

    float avg_wt=0;
    float avg_tat=0;
    for(int j=0;j<Pno;j++)
    {
        avg_wt+=WT[j];
    }
    for(int j=0;j<Pno;j++)
    {
        avg_tat+=TAT[j];
    }

    System.out.println("average waiting time
"+(avg_wt/Pno)+"\n Average turn around time" +(avg_tat/Pno));

```

```

    }
}

/*OUTPUT::
unix@unix-HP-280-G1-
MT:~/TEA33$ java RoundR
Enter the no. of Process::
5
Enter each process::
1
2
3
4
5

Enter the Burst Time of each process::
2
1
8
4
5
Enter the Time Quantum::
2
process      BT    WT    TAT
process1  0    0    0
process2  0    2    2
process3  0   12   12
process4  0    9    9
process5  0   13   13
average waiting time 7.2
Average turn around time7.2    */

```

3. SJF(Preemptive):

```
import java.util.Scanner;

class sjf_swap1{
public static void main(String args[])

{
int
burst_time[],process[],waiting_time[],tat[],arr_time[],completi
n_time[],i,j,n,total=0,total_comp=0,pos,temp;
float wait_avg,TAT_avg;
Scanner s = new Scanner(System.in);
    System.out.print("Enter number of process: ");
n = s.nextInt();
    process = new int[n];
burst_time = new int[n];
waiting_time = new int[n];
arr_time=new int[n];
tat = new int[n];
completion_time=new int[n];

//burst time
System.out.println("\nEnter Burst time:");
for(i=0;i<n;i++)
{
System.out.print("\nProcess["+(i+1)+"]: ");
burst_time[i] = s.nextInt();;
process[i]=i+1; //Process Number
}

//arrival time
System.out.println("\nEnter arrival time:");
for(i=0;i<n;i++)
{
System.out.print("\nProcess["+(i+1)+"]: ");
arr_time[i] = s.nextInt();;
process[i]=i+1; //Process Number
}

//Sorting
for(i=0;i<n;i++)
```

```

{
pos=i;
for(j=i+1;j<n;j++)
{
if(burst_time[j]<burst_time[pos])
pos=j;
}

temp=burst_time[i];
burst_time[i]=burst_time[pos];
burst_time[pos]=temp;

temp=process[i];
process[i]=process[pos];
process[pos]=temp;

System.out.println("process"+process[i]);
}
//completion
time new
for(i=1;i<n;i++)
{
completion_time[i]=0;
for(j=0;j<i;j++)
completion_time[i]+=burst_time[j];
total_comp+=completion_time[i];
}

//First process has 0 waiting
time
waiting_time[0]=0;
//calculate

waiting time
for(i=1;i<n;i++)
{
waiting_time[i]=0;
for(j=0;j<i;j++)
waiting_time[i]+=burst_time[j];
total+=waiting_time[i];
}

```



```

//Calculating Average waiting time
wait_avg=(float)total/n;
total=0;

System.out.println("\nPro_number\t Burst Time
\tcompletion_time\tWaiting Time\tTurnaround Time");
for(i=0;i<n;i++)
{
tat[i]=burst_time[i]+waiting_time[i];
//Calculating Turnaround Time
total+=tat[i];
System.out.println("\n"+process[i]+" \t\t "+burst_time[i]+" \t\t 
"+completion_time[i]+" \t\t "+waiting_time[i]+" \t\t "+tat[i]);
}

//Calculation of Average Turnaround Time
TAT_avg=(float)total/n;
System.out.println("\n\nAWT: "+wait_avg);
System.out.println("\nATAT: "+TAT_avg);

}
}

```

4. Priority (Non-Preemptive):

```
import java.util.*;
```

```
class Process {  
    int at, bt, pri, pno;  
    Process(int pno, int at, int bt, int pri)  
    {  
        this.pno = pno;  
        this.pri = pri;  
        this.at = at;  
        this.bt = bt;  
    }  
}
```

```
class GChart {  
    // process number, start time, complete time,  
    // turn around time, waiting time  
    int pno, stime, ctime, wtime, ttime;  
}
```

```
class MyComparator implements Comparator {  
  
    public int compare(Object o1, Object o2)  
    {  
  
        Process p1 = (Process)o1;  
        Process p2 = (Process)o2;  
        if (p1.at < p2.at)  
            return (-1);  
  
        else if (p1.at == p2.at && p1.pri > p2.pri)  
            return (-1);  
  
        else  
            return (1);  
    }  
}  
  
class FindGantChart {
```

```

void findGc(LinkedList queue)
{

    int time = 0;
    TreeSet prique = new TreeSet(new MyComparator());
    LinkedList result = new LinkedList();
    while (queue.size() > 0)
        prique.add((Process)queue.removeFirst());

    Iterator it = prique.iterator();
    time = ((Process)prique.first()).at;
    while (it.hasNext()) {
        Process obj = (Process)it.next();

        GChart gc1 = new GChart();
        gc1.pno = obj.pno;
        gc1.stime = time;
        time += obj.bt;
        gc1.ctime = time;
        gc1.ttime = gc1.ctime - obj.at;
        gc1.wtime = gc1.ttime - obj.bt;
        result.add(gc1);
    }
    new ResultOutput(result);
}
}

```

Output:

Process_no	Start_time	Complete_time	Turn_Around_Time	Waiting_Time
1	1	4	3	0
2	5	10	8	3
3	4	5	2	1
4	10	17	13	6
5	17	21	16	12

Average Waiting Time is : 4.4

Average Turn Around time is : 8.4